1. Java OOPs



1. Healthcare Diagnosis Engine

Concepts: OOPS, Strategy Pattern, Encapsulation, Interfaces

Story:

Apollo International Hospital (yes, your workplace makes a cameo here \Leftrightarrow) wants to digitize its preliminary diagnosis process.

Currently, junior doctors manually match patient symptoms with possible diseases, which is slow and inconsistent.

The hospital wants a "Diagnosis Engine" that can:

- Accept a set of symptoms as input.
- Apply **different diagnosis algorithms** (e.g., Al-based, rule-based, probability-based) depending on the patient's department.
- Easily switch or add new diagnosis methods without rewriting existing code.

Scenario:

- 1. A patient walks into **General Medicine** with fever, cough, and fatigue. The system uses a **RuleBasedDiagnosis** algorithm to suggest flu or COVID-19.
- 2. Another patient goes to **Neurology** with headache, dizziness, and nausea. The system uses an **AlBasedDiagnosis** algorithm that predicts migraine or vertigo.
- 3. Tomorrow, a new **GeneticPatternDiagnosis** algorithm needs to be added without touching old code.

Expected OOPS Approach:

- Strategy Pattern: Create a DiagnosisStrategy interface with a diagnose(List<String> symptoms) method.
- Implement strategies:
 - o RuleBasedDiagnosis
 - o AIBasedDiagnosis

- o ProbabilityBasedDiagnosis
- A DiagnosisContext class that can switch strategies at runtime.
- Demonstrate adding a **new algorithm** without modifying existing code.

2. Restaurant POS Billing System

Concepts: OOPS, Polymorphism, Inheritance, Interfaces

Story:

"Spice Villa" is a busy restaurant that wants to modernize its billing process. Their menu items have different tax rules:

- Food items have 5% GST.
- Beverages have 12% GST.
- Imported items have additional customs duty.

Additionally, customers may get different discount schemes:

- Flat ₹100 off
- 10% off on bill
- No discount at all

The restaurant wants the POS system to:

- Apply the **right tax** dynamically depending on the item type.
- Apply the right discount dynamically depending on the ongoing offer.
- Allow easy addition of new tax or discount types without breaking existing code.

Scenario:

- 1. A customer orders:
 - o Paneer Tikka (Food) 5% GST
 - Coke (Beverage) 12% GST
 - Imported Cheese (Imported Food) 5% GST + Customs duty
 Bill: Apply "10% off" on the final amount.
- 2. Another day, the restaurant introduces a **"Buy 1 Get 1"** scheme without changing existing billing logic.

3. During festivals, a **new LuxuryTax** is introduced for premium items, and the system should handle it seamlessly.

Expected OOPS Approach:

- TaxCalculator as a base abstract class or interface, with subclasses:
 - FoodTax
 - BeverageTax
 - ∘ ImportedTax
- **DiscountPolicy** interface with:
 - NoDiscount
 - FlatDiscount
 - o PercentageDiscount
- Polymorphism: Pass the right objects at runtime and let overridden methods handle logic.
- Show how new taxes or discounts can be plugged in without touching the main billing code.

2. Data Structures & Algorithms

Difficult

1. Distributed Load Balancer – Queue Simulation (Round-Robin with Dynamic Nodes)

Story Context:

You've joined the tech team of **StreamHub**, a video streaming platform similar to Netflix. Every time a user plays a video, the request must be processed by one of many **backend servers**. To ensure smooth streaming without overloading a single server, **StreamHub** uses a **distributed load balancer**.

Currently, the system needs an upgrade — the load balancer should distribute requests in round-robin fashion (Server 1 \rightarrow Server 2 \rightarrow Server 3 \rightarrow back to Server 1), while allowing new servers to be added or old ones to be removed without downtime.

Problem Requirements:

• Use a **Queue** to represent the list of active servers.

- Each incoming request should be assigned to the server at the front of the queue, and that server should then be moved to the back.
- Support **dynamic addition and removal** of servers during runtime (simulate servers going online or offline).
- Process a given number of requests and print the mapping of request → server.

Example Flow:

- 1. Initial servers: S1, S2, S3
- 2. Reguests: R1 \rightarrow S1, R2 \rightarrow S2, R3 \rightarrow S3
- 3. Add a new server S4 before the next request.
- 4. Requests continue: R4 → S1, R5 → S2, ...
- 5. Remove S2 from the queue if it fails.

Learning Points:

- Using Queue for cyclic processing.
- Handling dynamic resource availability.
- Simulating real-time distributed systems.

2. Autocomplete Search Suggestions – Trie Implementation

Story Context:

You've been hired by **FoodKart**, an online food delivery service, to improve its **search bar performance**. Customers often type partial restaurant names or dish names, and the search bar should **instantly suggest the most relevant matches**.

The challenge: The suggestion system must work efficiently even with **millions of keywords** (restaurant names, cuisines, dish names), and results must appear **in less than 50ms**.

Problem Requirements:

- Use a **Trie** (**prefix tree**) to store all searchable keywords.
- Implement a **search function** that returns **top N matches** for a given prefix.
- Allow insertion of new keywords (restaurants/dishes) dynamically.
- (Bonus) Maintain a **popularity score** for each keyword so that suggestions are sorted by popularity.

Example Flow:

1. Stored keywords:

```
"pizza hut", "pizza point", "pita bread", "pizzeria"
```

- User types "pi" → Suggestions: "pizza hut", "pizza point", "pita bread".
- 3. If "pita bread" gets more orders, it appears higher in results.
- 4. Adding a new restaurant "pineapple cafe" should instantly reflect in results.

Learning Points:

- **Trie** for fast prefix-based lookups.
- Balancing time complexity vs. real-time updates.
- Extending DSA for business-focused features like ranking.

3. Collections, Generics, Streams

Difficult

1. Smart Grid Energy Usage Tracker

Concepts: Map, Nested Map, List, Streams, Generics

Story:

Imagine you are working for a Smart City Energy Department that manages electricity consumption data from multiple zones in the city. Each zone has several smart meters that send readings every day.

Your system needs to:

1. Store data as:

Map<Zone, Map<Day, List<Reading>>>

- o Zone: Represents a city zone (e.g., Zone-A, Zone-B).
- Day: Represents a specific date.
- List<Reading>: Contains readings collected from different meters in that zone on that day.

- 2. Real-life challenge: The city wants to identify peak load times for each zone to avoid blackouts. Using Java Streams, you need to:
 - Traverse the nested Map.
 - Aggregate consumption data for each day.
 - Find the peak usage value for each zone.

3. Example scenario:

- Zone-A, Day-2025-08-01: [120kW, 90kW, 200kW, 150kW] → Peak = 200kW
- Zone-B, Day-2025-08-01: [300kW, 350kW, 250kW] → Peak = 350kW
- Final output should show zone-wise and day-wise peak load reports.

4. Why it's real-world:

This mimics how smart grids actually analyze energy consumption trends to plan load shedding and maintenance schedules.

2. Employee Bonus Distribution Engine

Concepts: Streams, Custom Collector, Map, Generics

Story:

You're part of the HR analytics team for a Fortune 500 company. At the end of the year, the company awards bonuses based on employee performance ratings.

Your system needs to:

1. Process a list of employees:

List<Employee>

where each Employee has:

- Name
- Department (e.g., IT, Finance, Sales)
- o Performance rating (e.g., 1–5)
- Base salary

2. Using Java Streams, your tasks are:

- Group employees by department.
- o Calculate the total bonus pool for each department.

Distribute bonuses proportionally based on performance ratings.

3. Custom Collector logic:

- Pool amount = 10% of total department salaries.
- o Employees with higher ratings get a bigger share.
- Example: In IT dept with ₹1,00,000 pool →
 - Emp-A (rating 5) → ₹50,000
 - Emp-B (rating 3) → ₹30,000
 - Emp-C (rating 2) → ₹20,000

4. Example scenario:

- o Input: 1000 employees across 5 departments.
- o Output: A detailed department-wise bonus distribution report.

5. Why it's real-world:

Bonus allocation is a core HR function in large organizations, and this model lets companies fairly distribute rewards while keeping the process data-driven.