

# PokerBot Development Analysis Report

## 1. Current System Overview

Your poker bot currently includes Monte Carlo win probability estimation, pot-odds-based expected value (EV) decision-making, opponent modeling using action frequencies, bluff logic, and pot-based raise sizing. The architecture is modular and competition-ready at an intermediate level.

## 2. What Works Well

- Postflop decision-making is mathematically correct.
- Pot odds logic is functioning properly.
- Bluff randomness is present and healthy.
- Opponent modeling influences behavior.
- Raise sizing scales with pot size correctly.

## 3. Identified Issues

The main failure occurs in preflop scenarios because the Treys evaluator requires at least 5 cards, but preflop evaluation attempts to use only 2 cards. This causes crashes (KeyError). Additionally, medium-strength hands are sometimes too passive, and bluff frequency is not yet fully adaptive to opponent fold tendencies.

## 4. Root Cause of Preflop Failure

Preflop evaluation should not rely on the full hand evaluator. Instead, it should use Monte Carlo equity estimation or a precomputed strength table. Monte Carlo already works with 2 cards and is the recommended fix.

## 5. Behavioral Observations

- Bluff frequency ~20–30% in tests.
- Raise sizes roughly 1–1.5x pot for strong hands.
- EV decision boundaries behave correctly.
- Opponent aggressive scenarios still produce occasional bluffs (needs tuning).

## 6. Recommended Improvements Roadmap

Priority order:

1. Preflop logic fix (mandatory).
2. Bluff probability scaling with opponent fold rate.
3. More aggressive medium-strength value betting.
4. Position awareness (button vs blind).
5. Structured logging for analytics / ML.

## **7. Analytical Methods for Future Study**

Potential analysis techniques:

- Win probability vs action decision boundary plots.
- Pot odds vs call/fold boundary analysis.
- Bluff frequency vs opponent fold rate correlation.
- Monte Carlo variance stability analysis.

These can help tune thresholds and improve profitability.

## **8. Competitive Assessment**

The bot is already stronger than basic rule-based bots. With the planned improvements, especially preflop stability and adaptive bluffing, it can reach a competitive level suitable for algorithmic poker competitions.

## **9. Next Steps**

Implement preflop Monte Carlo logic, rerun test suite, generate analytics graphs, and iteratively tune parameters.