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## LWC -HelloWorld-Project

Step1:

Install the salesforce cli extension both locally and externally.

Create a project name Hello World.

Step2:

Authorize an org with the salesforce.

Step3:

Then create html, xml and java script code for Hello world .

This screenshot shows the Visual Studio Code editor with the following details:

- Explorer:** The file tree on the left shows the project structure. The file `shashiprject.html` is selected.
- Editor:** The main editor area displays the `shashiprject.js` file with the following code:

```
1 import { LightningElement } from 'lwc';
2 export default class HelloWorld extends LightningElement {
3   greeting = 'World';
4   changeHandler(event) {
5     this.greeting = event.target.value;
6   }
7 }
```
- Terminal:** The bottom panel shows the terminal output with the following commands and results:

```
force-app > main > default > lwc > shashiprject > JS shashiprject.js > HelloWorld
18:34:32.898 Finished SFDX: Create Lightning web component
18:35:43.953 Starting SFDX: Deploy Source to Org
```

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- Explorer:** The file tree on the left shows the project structure. The file `shashiprject.html` is selected.
- Editor:** The main editor area displays the `shashiprject.html` file with the following code:

```
1 <template>
2   <lightning-card title="HelloWorld" icon-name="custom:custom14">
3     <div class="slds-m-around_medium">
4       <p>Hello, {greeting}!</p>
5       <lightning-input label="Name" value={greeting} onchange={changeHandler}></lightning-input>
6     </div>
7   </lightning-card>
8 </template>
```

