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## Important concepts, symbols, and equations

- A configuration can be represented by **exponential coordinates**  $S\theta \in \mathbb{R}^6$ : a screw axis  $S$  multiplied by the distance  $\theta$  it is followed. (Equivalently,  $\mathcal{V}t$ : a twist  $\mathcal{V}$  and a time  $t$  it is followed.)
- As with rotations, we can define a matrix exponential and its inverse, the matrix log. The exponential “integrates a twist” for time 1, and the log finds the constant twist needed to achieve the displacement in time 1.

$$\begin{array}{lcl} \exp : & [\mathcal{S}]\theta \in se(3) & \rightarrow & T \in SE(3) \\ \log : & T \in SE(3) & \rightarrow & [\mathcal{S}]\theta \in se(3) \quad \theta \in [0, \pi] \end{array}$$

## Important concepts, symbols, and equations

For  $S = (\omega, v)$ , either

- $\|\omega\| = 1$ :

$$e^{[S]\theta} = \begin{bmatrix} e^{[\omega]\theta} & (I\theta + (1 - \cos \theta)[\omega] + (\theta - \sin \theta)[\omega]^2) v \\ 0 & 1 \end{bmatrix}$$

- or  $\omega = 0$  and  $\|v\| = 1$ :

$$e^{[S]\theta} = \begin{bmatrix} I & v\theta \\ 0 & 1 \end{bmatrix}$$

## Important concepts, symbols, and equations (cont.)

- A **wrench** is  $\mathcal{F} = (m, f) \in \mathbb{R}^6$ . A linear force  $f \in \mathbb{R}^3$  at  $r$  creates a moment  $m = r \times f$ .
- The dot product of a wrench and a twist is power:  $P = \mathcal{V}^T \mathcal{F}$ .
- The same wrench can be expressed in  $\{a\}$  and  $\{b\}$  as  $\mathcal{F}_a$  and  $\mathcal{F}_b$ .
- Changing the frame of representation (power better be independent of the frame we use to represent twists and wrenches!):

$$\mathcal{V}_b^T \mathcal{F}_b = \mathcal{V}_a^T \mathcal{F}_a$$

$$\begin{aligned}\mathcal{V}_b^T \mathcal{F}_b &= ([\text{Ad}_{T_{ab}}] \mathcal{V}_b)^T \mathcal{F}_a \\ &= \mathcal{V}_b^T [\text{Ad}_{T_{ab}}]^T \mathcal{F}_a.\end{aligned}$$

$$\mathcal{F}_b = [\text{Ad}_{T_{ab}}]^T \mathcal{F}_a$$

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## Rotations

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$R \in SO(3) : 3 \times 3$  matrices

$$R^T R = I, \det R = 1$$

$$R^{-1} = R^T$$

change of coordinate frame:

$$R_{ab}R_{bc} = R_{ac}, \quad R_{ab}p_b = p_a$$

## Rigid-Body Motions

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$T \in SE(3) : 4 \times 4$  matrices

$$T = \begin{bmatrix} R & p \\ 0 & 1 \end{bmatrix},$$

where  $R \in SO(3), p \in \mathbb{R}^3$

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$$T^{-1} = \begin{bmatrix} R^T & -R^T p \\ 0 & 1 \end{bmatrix}$$

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change of coordinate frame:

$$T_{ab}T_{bc} = T_{ac}, \quad T_{ab}p_b = p_a$$

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rotating a frame {b}:

$$R = \text{Rot}(\hat{\omega}, \theta)$$

$$R_{sb'} = RR_{sb}:$$

rotate  $\theta$  about  $\hat{\omega}_s = \hat{\omega}$

$$R_{sb''} = R_{sb}R:$$

rotate  $\theta$  about  $\hat{\omega}_b = \hat{\omega}$

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displacing a frame {b}:

$$T = \begin{bmatrix} \text{Rot}(\hat{\omega}, \theta) & p \\ 0 & 1 \end{bmatrix}$$

$T_{sb'} = TT_{sb}$ : rotate  $\theta$  about  $\hat{\omega}_s = \hat{\omega}$   
(moves {b} origin), translate  $p$  in {s}

$T_{sb''} = T_{sb}T$ : translate  $p$  in {b},  
rotate  $\theta$  about  $\hat{\omega}$  in new body frame

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unit rotation axis is  $\hat{\omega} \in \mathbb{R}^3$ ,

where  $\|\hat{\omega}\| = 1$

“unit” screw axis is  $\mathcal{S} = \begin{bmatrix} \omega \\ v \end{bmatrix} \in \mathbb{R}^6$ ,

where either (i)  $\|\omega\| = 1$  or  
(ii)  $\omega = 0$  and  $\|v\| = 1$

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for a screw axis  $\{q, \hat{s}, h\}$  with finite  $h$ ,

$$\mathcal{S} = \begin{bmatrix} \omega \\ v \end{bmatrix} = \begin{bmatrix} \hat{s} \\ -\hat{s} \times q + h\hat{s} \end{bmatrix}$$

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angular velocity is  $\omega = \hat{\omega}\dot{\theta}$

twist is  $\mathcal{V} = \mathcal{S}\dot{\theta}$

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for any 3-vector, e.g.,  $\omega \in \mathbb{R}^3$ ,

$$[\omega] = \begin{bmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{bmatrix} \in so(3)$$

identities,  $\omega, x \in \mathbb{R}^3, R \in SO(3)$ :

$$\begin{aligned} [\omega] &= -[\omega]^T, [\omega]x = -[x]\omega, \\ [\omega][x] &= ([x][\omega])^T, R[\omega]R^T = [R\omega] \end{aligned}$$

for  $\mathcal{V} = \begin{bmatrix} \omega \\ v \end{bmatrix} \in \mathbb{R}^6$ ,

$$[\mathcal{V}] = \begin{bmatrix} [\omega] & v \\ 0 & 0 \end{bmatrix} \in se(3)$$

(the pair  $(\omega, v)$  can be a twist  $\mathcal{V}$  or a “unit” screw axis  $\mathcal{S}$ , depending on the context)

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$$\dot{R}R^{-1} = [\omega_s], \quad R^{-1}\dot{R} = [\omega_b]$$

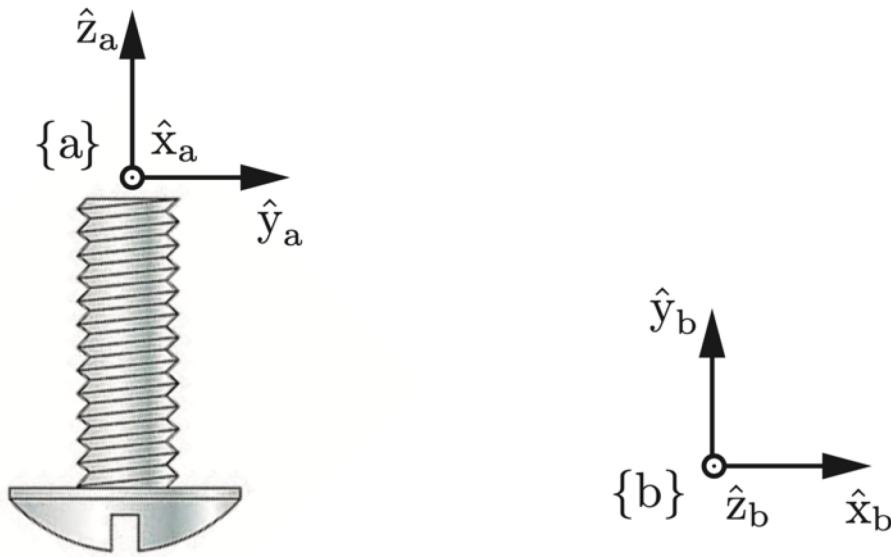
$$\dot{T}T^{-1} = [\mathcal{V}_s], \quad T^{-1}\dot{T} = [\mathcal{V}_b]$$

$$[\text{Ad}_T] = \begin{bmatrix} R & 0 \\ [p]R & R \end{bmatrix} \in \mathbb{R}^{6 \times 6}$$

identities:  $[\text{Ad}_T]^{-1} = [\text{Ad}_{T^{-1}}]$ ,  
 $[\text{Ad}_{T_1}][\text{Ad}_{T_2}] = [\text{Ad}_{T_1 T_2}]$

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change of coordinate frame: $\hat{\omega}_a = R_{ab}\hat{\omega}_b, \quad \omega_a = R_{ab}\omega_b$	change of coordinate frame: $\mathcal{S}_a = [\text{Ad}_{T_{ab}}]\mathcal{S}_b, \quad \mathcal{V}_a = [\text{Ad}_{T_{ab}}]\mathcal{V}_b$
exp coords for $R \in SO(3)$ : $\hat{\omega}\theta \in \mathbb{R}^3$	exp coords for $T \in SE(3)$ : $\mathcal{S}\theta \in \mathbb{R}^6$
exp : $[\hat{\omega}]\theta \in so(3) \rightarrow R \in SO(3)$ $R = \text{Rot}(\hat{\omega}, \theta) = e^{[\hat{\omega}]\theta} =$ $I + \sin \theta [\hat{\omega}] + (1 - \cos \theta)[\hat{\omega}]^2$	exp : $[\mathcal{S}]\theta \in se(3) \rightarrow T \in SE(3)$ $T = e^{[\mathcal{S}]\theta} = \begin{bmatrix} e^{[\omega]\theta} & * \\ 0 & 1 \end{bmatrix}$ where $* = (I\theta + (1 - \cos \theta)[\omega] + (\theta - \sin \theta)[\omega]^2)v$
log : $R \in SO(3) \rightarrow [\hat{\omega}]\theta \in so(3)$ algorithm in Section 3.2.3.3	log : $T \in SE(3) \rightarrow [\mathcal{S}]\theta \in se(3)$ algorithm in Section 3.3.3.2
moment change of coord frame: $m_a = R_{ab}m_b$	wrench change of coord frame: $\mathcal{F}_a = (m_a, f_a) = [\text{Ad}_{T_{ba}}]^T \mathcal{F}_b$



A screw axis is defined by the screw image (positive motion drives the screw upward), and the pitch is 5 mm/rad. The origin of  $\{b\}$  is at  $(0,4,-2)$  mm in  $\{a\}$ .

What is  $T_{ab}$ ?

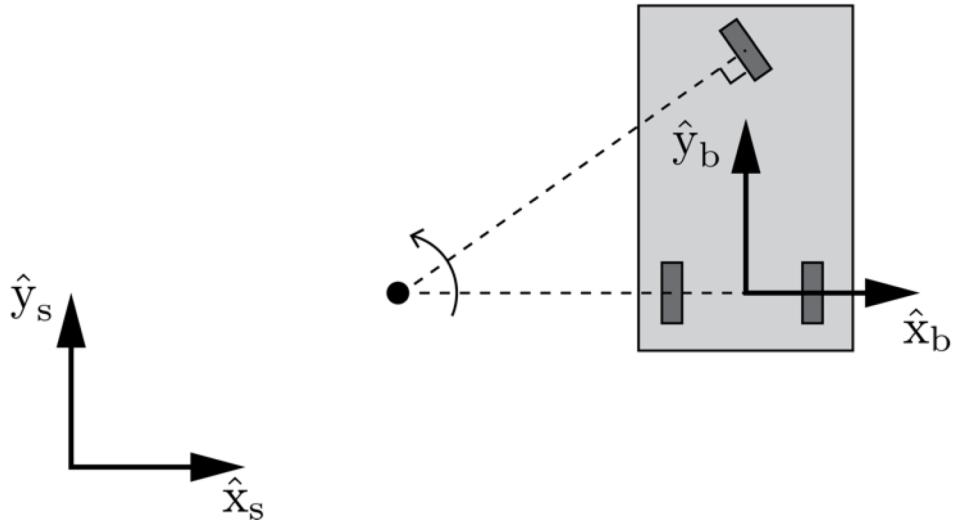
What is the screw  $S_a$ ?  $S_b$ ?

If  $\{b\}$  follows the screw a distance  $\theta$ , what is the mathematical expression for the final configuration  $T_{ab}'$ ?

If  $\theta = \pi$ , give the numerical entries of  $T_{ab}'$ .

Given frames  $\{a\}$ ,  $\{b\}$ , and  $\{c\}$ , and their representations relative to each other  $T_{ab}$  and  $T_{ac}$ , write the twist needed to move  $\{b\}$  to  $\{c\}$  in  $t$  seconds in the  $se(3)$  form  $[\mathcal{V}_a]$ .

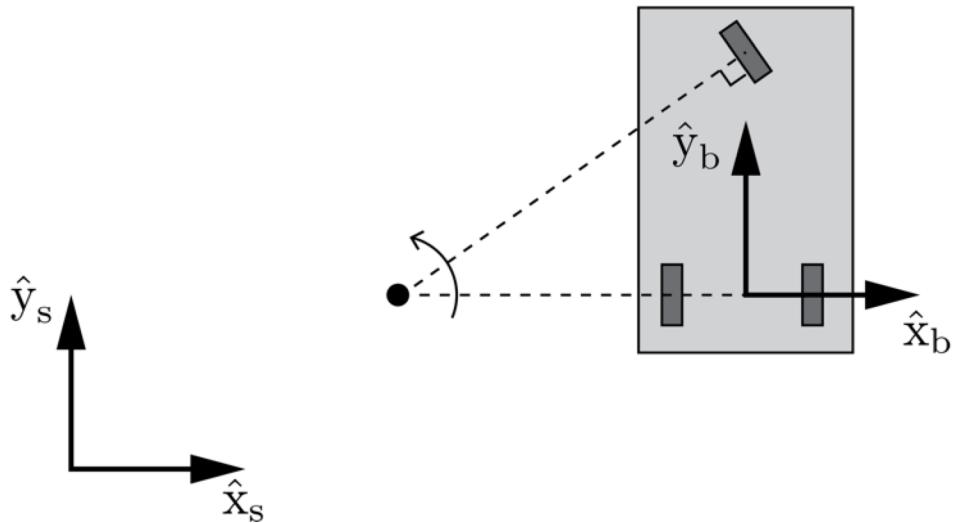
Car  $\{b\}$  frame origin is initially at  $(4,1,0)$  in  $\{s\}$  and it drives at a constant steering angle with a turning radius of 2. What is the screw axis  $(q, \hat{s}, h)$  expressed in  $\{b\}$ ?  $\{s\}$ ?



What is the screw  $S_b$ ?  $S_s$ ?

If the car's forward speed is 4, what is  $v_b$ ?  $v_s$ ?

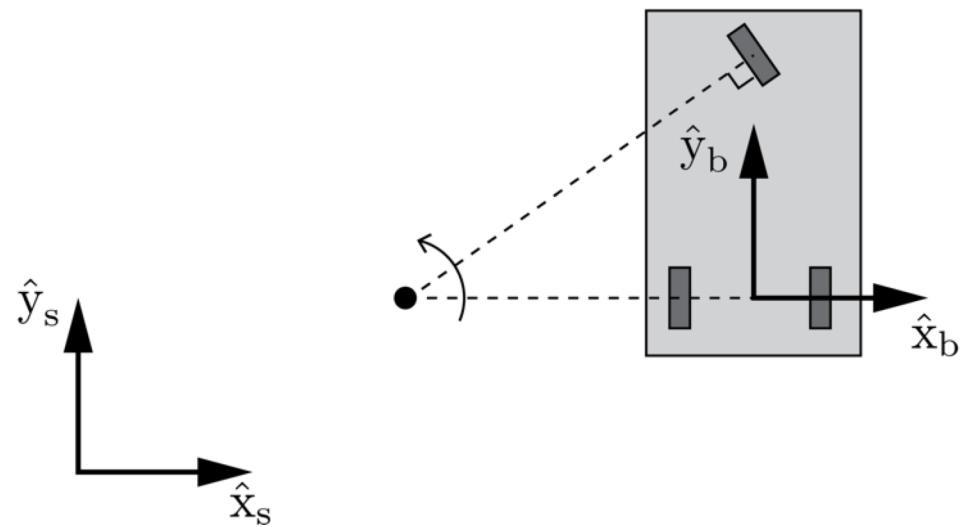
If the car completes a quarter of a rotation,  
what are the exponential coordinates  $S_b\theta$ ?  $S_s\theta$ ?



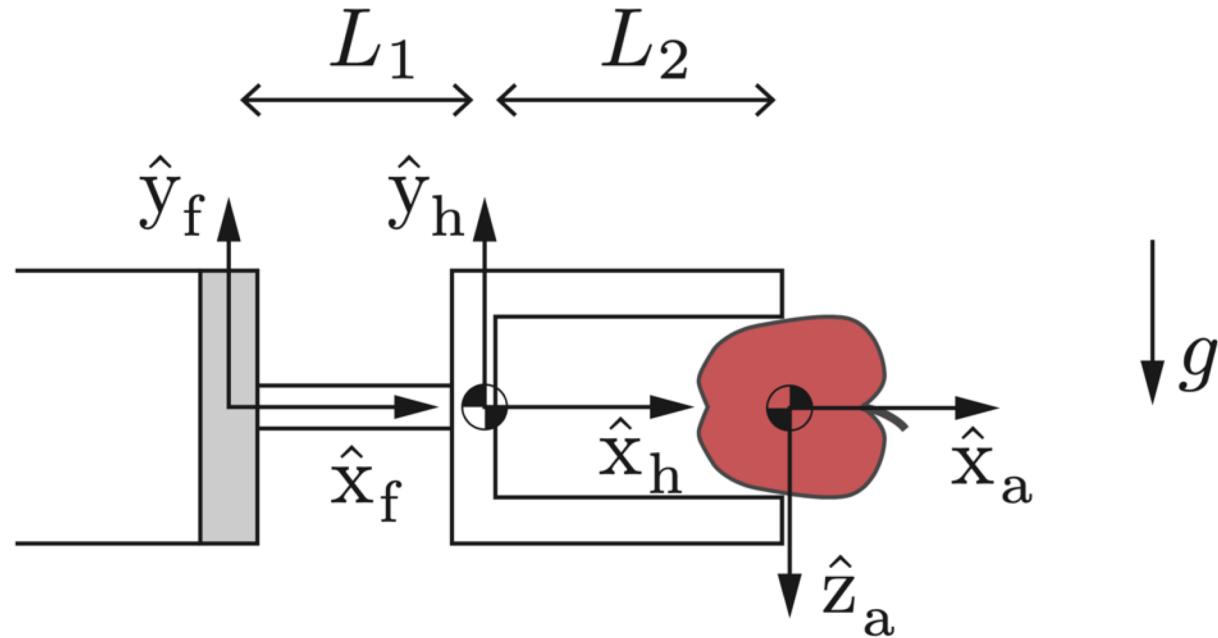
Where does the car end up? Draw a picture.

Express this final configuration mathematically,  
in terms of  $T_{sb}$  (as shown in the figure) and (1) the  
matrix exponential of  $[S_b\theta]$  or (2) the matrix  
exponential of  $[S_s\theta]$ .

Draw the  $\{b'\}$  frame if  
 $T_{sb'} = T_{sb} \exp([S_s \theta]).$



Draw the  $\{b'\}$  frame if  
 $T_{sb'} = \exp([S_b \theta]) T_{sb}.$



If gravity acting on the apple causes a downward force of 3 N, what is the wrench  $\mathcal{F}_f$  felt at the force-torque sensor due to the apple?