Scripting Lab Assignment

Name – Shashwat sinha

Section - C

Registration number – 201900358

Semester - 5

Create a calculator app using Angular which is capable of performing following operations:

- 1. Addition of two numbers
- 2. Subtraction of two numbers
- 3. Multiplication of two numbers
- 4. Division of two numbers
- 5. Factorial of a number
- 6. Checking if a given number is Prime or not

CODE:

Basic setup:

below command in the command prompt at the desired location where you want to create a project.

ng new angular-calculator-app

Below is the command for going to the project directory:

cd angular-calculator-app

Below is the command to install bootstrap in the project.

npm install -save bootstrap@latest

Below is the code of the angular.json file:

```
"styles": [

"src/styles.css",

"node_modules/bootstrap/dist/css/bootstrap.min.css"

],
```

below is the code which we need to include in our app.component.html for creating the main

```
display and sub-display.
  <div class="maindisplay">
      <div class="subdisplay">{{ subDisplayText }}</div>
      {{ mainDisplayText }}
      </div>
```

Below is the complete code of app.component.html.

```
<div class="container">

<div class="row">

<div class="col-md-4"> </div>

<div class="col-md-4">

<div class="base">

<div class="maindisplay">
```

```
<div class="subdisplay">{{ subDisplayText }}</div>
{{ mainDisplayText }}
</div>
<div class="keypad">
AC
/
7
8
9
x
4
5
6
-
3
2
```

```
1
+
+

0

.

=

</div></div></div></div></div></div></div></div></div></div></div></div></div></div></div></div></div>
```

Below is the complete code of the app.component.css file.

```
app.component.css

.base {

background: darkslategray;

margin-top: 5vh;

border: 3px solid black;

width: 100%;
```

```
}
.maindisplay {
background: lightgrey;
height: 25vh;
padding: 5% !important;
font-size: 4rem;
text-align: right;
font-family: Courier, monospace;
overflow: auto;
}
.subdisplay {
border-bottom: 1px solid black;
height: 25%;
font-size: 2rem;
overflow: auto;
}
.keypad {
height: calc(200% / 3);
}
.keys {
margin: 0;
height: 20%;
background: whitesmoke;
color: grey;
```

```
padding: 5%;
font-size: 2rem;
text-align: center;
cursor: pointer;
opacity: 0.9;
}
.keys:hover {
opacity: 1;
}
.ackey {
color: red;
background: black;
}
.equalkey {
color: white;
background-color: orangered;
}
.numkey {
color: skyblue;
background-color: grey;
}
.opkey {
color: white;
background-color: black;
```

Below is the code for declaring some variables such as mainDisplayText, subDisplayText, first

```
Operand, etc.

subDisplayText = ";

mainDisplayText = ";

operand1: number;

operand2: number;

operator = ";
```

below is the code for pressKey function.

```
pressKey(key: string) {
  if (key === '/' || key === 'x' || key === '-' || key === '+') {
  const lastKey = this.mainDisplayText[this.mainDisplayText.length - 1];
  if (lastKey === '/' || lastKey === 'x' || lastKey === '-' || lastKey === '+') {
    this.operatorSet = true;
  }
  if ((this.operatorSet) || (this.mainDisplayText === '')) {
    return;
  }
  this.operand1 = parseFloat(this.mainDisplayText);
```

```
this.operator = key;
this.operatorSet = true;
}
if (this.mainDisplayText.length === 10) {
  return;
}
this.mainDisplayText += key;
}
Below is the code of allClear() function:
allClear() {
  this.mainDisplayText = ";
  this.subDisplayText = ";
  this.operatorSet = false;
}
```

below is the function for performing and handling the calculation.

```
getAnswer() {
  this.calculationString = this.mainDisplayText;
  this.operand2 = parseFloat(this.mainDisplayText.split(this.operator)[1]);
  if (this.operator === '/') {
    this.subDisplayText = this.mainDisplayText;
    this.mainDisplayText = (this.operand1 / this.operand2).toString();
    this.subDisplayText = this.calculationString;
```

```
if (this.mainDisplayText.length > 9) {
this.mainDisplayText = this.mainDisplayText.substr(0, 9);
}
} else if (this.operator === 'x') {
this.subDisplayText = this.mainDisplayText;
this.mainDisplayText = (this.operand1 * this.operand2).toString();
this.subDisplayText = this.calculationString;
if (this.mainDisplayText.length > 9) {
this.mainDisplayText = 'ERROR';
this.subDisplayText = 'Range Exceeded';
}
} else if (this.operator = = = '-') {
this.subDisplayText = this.mainDisplayText;
this.mainDisplayText = (this.operand1 - this.operand2).toString();
this.subDisplayText = this.calculationString;
} else if (this.operator === '+') {
this.subDisplayText = this.mainDisplayText;
this.mainDisplayText = (this.operand1 + this.operand2).toString();
this.subDisplayText = this.calculationString;
if (this.mainDisplayText.length > 9) {
this.mainDisplayText = 'ERROR';
this.subDisplayText = 'Range Exceeded';
}
} else {
```

```
this.subDisplayText = 'ERROR: Invalid Operation';
}
this.answered = true;
}
```

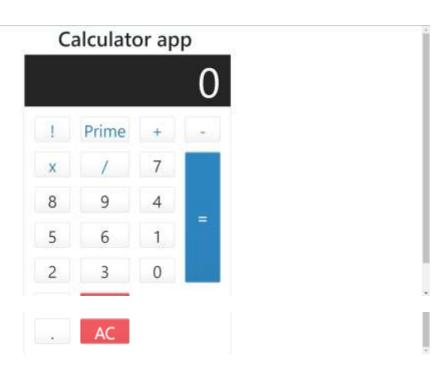
Below is the complete code of the app.component.ts file.

```
app.component.ts
import { Component } from '@angular/core';
@Component({
selector: 'app-root',
templateUrl: './app.component.html',
styleUrls: ['./app.component.css']
})
export class AppComponent {
title = 'angular-calculator-app';
subDisplayText = ";
mainDisplayText = ";
operand1: number;
operand2: number;
operator = ";
calculationString = ";
// This string denotes the operation being performed
answered = false;
```

```
// flag to check whether the solution has been processed
operatorSet = false;
pressKey(key: string) {
if (key === '/' || key === 'x' || key === '-' || key === '+') {
const lastKey = this.mainDisplayText[this.mainDisplayText.length - 1];
if (lastKey === '/' || lastKey === 'x' || lastKey === '-' || lastKey === '+') {
this.operatorSet = true;
}
if ((this.operatorSet) || (this.mainDisplayText === ")) {
return;
}
this.operand1 = parseFloat(this.mainDisplayText);
this.operator = key;
this.operatorSet = true;
}
if (this.mainDisplayText.length === 10) {
return;
}
this.mainDisplayText += key;
}
allClear() {
this.mainDisplayText = ";
this.subDisplayText = ";
this.operatorSet = false;
```

```
}
getAnswer() {
this.calculationString = this.mainDisplayText;
this.operand2 = parseFloat(this.mainDisplayText.split(this.operator)[1]);
if (this.operator === '/') {
this.subDisplayText = this.mainDisplayText;
this.mainDisplayText = (this.operand1 / this.operand2).toString();
this.subDisplayText = this.calculationString;
if (this.mainDisplayText.length > 9) {
this.mainDisplayText = this.mainDisplayText.substr(0, 9);
}
} else if (this.operator === 'x') {
this.subDisplayText = this.mainDisplayText;
this.mainDisplayText = (this.operand1 * this.operand2).toString();
this.subDisplayText = this.calculationString;
if (this.mainDisplayText.length > 9) {
this.mainDisplayText = 'ERROR';
this.subDisplayText = 'Range Exceeded';
}
} else if (this.operator === '-') {
this.subDisplayText = this.mainDisplayText;
this.mainDisplayText = (this.operand1 - this.operand2).toString();
this.subDisplayText = this.calculationString;
} else if (this.operator === '+') {
```

```
this.subDisplayText = this.mainDisplayText;
this.mainDisplayText = (this.operand1 + this.operand2).toString();
this.subDisplayText = this.calculationString;
if (this.mainDisplayText.length > 9) {
    this.mainDisplayText = 'ERROR';
    this.subDisplayText = 'Range Exceeded';
}
} else {
    this.subDisplayText = 'ERROR: Invalid Operation';
}
this.answered = true;
}
```



Screenshot of all installations taken in vs code

