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% Modify this code to calculate the joint torques
% Input Parameters
%   t - time
%   s - state of the robot
%   model - struct containing robot properties
%   ctrl - any user defined control parameters in student_setup.m
% Output
%   tau - 10x1 vector of joint torques
function tau = studentController(t, s, model, params)

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Extract generalized coordinates and velocities

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q = s(1 : model.n);
dq = s(model.n+1 : 2*model.n);

```

Not enough input arguments.

Error in studentController (line 12)
q = s(1 : model.n);

Contact Force Control (WITH OPTIMIZATION)

Obtain initial joint angles from initial state

```

x0 = getInitialState(model);
q0 = x0(1:model.n);
dq0 = x0(model.n+1:2*model.n);

[r_com, v_com] = computeComPosVel(q, dq, model);

% Gains optimized for constant force

kpx = 1000; % best so far: 1000 w/ 300 on kdx (can reject x forces up
to 15)
kdx = 300;

kpy = 1000; % best so far: 1000 w/ 300 on kdy (can reject y forces
up to 15)
kdy = 300;

kpz = 1000; % best so far: 1000 w/ 300 on kdz
kdz = 300;

kp = diag([kpx;kpy;kpz],0);
kd = diag([kdx;kdy;kdz],0);

Kr = 200*eye(3);
Dr = 50*eye(3);

% Mass of Cassie etc...
m = model.M; g = [0;0;9.81];

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% Coordinate transformation

R_des = rot_z(q0(6))*rot_y(q0(5))*rot_x(q0(4));
R_b = rot_z(q(6))*rot_y(q(5))*rot_x(q(4));

R_db = R_des.'*R_b;

Q = rotm2quat(R_db);
delta = Q(1);
epsilon = Q(2:4)';
epsilonhat = mapRtoRhat(epsilon);

% desired COM position, COM velocity, pelvis orientation
% (roll/pich/yaw) and rate of change of pelvis orientation
[r0_com, v0_com] = computeComPosVel(q0, dq0, model);
rCOMdes = r0_com; drCOMdes = zeros(3,1);
wd = zeros(3,1);

% Desired Force
fdes = m*g + -kp*( r_com - rCOMdes ) - kd*( v_com - drCOMdes );

% Desired Moment
Tr = -2*(delta*eye(3) + epsilonhat)*Kr*epsilon;
Tdes = R_db*(Tr - Dr*(dq(4:6) - wd));

% Construct Desired Wrench
Wdes = [fdes; flip(Tdes)];

[p1, p2, p3, p4] = computeFootPositions(q, model);

% Compute distance from COM to each contact point
r1 = p1 - r_com;
r2 = p2 - r_com;
r3 = p3 - r_com;
r4 = p4 - r_com;

r1hat = mapRtoRhat(r1);
r2hat = mapRtoRhat(r2);
r3hat = mapRtoRhat(r3);
r4hat = mapRtoRhat(r4);

G = [eye(3), eye(3), eye(3), eye(3);
      r1hat, r2hat, r3hat, r4hat];

% Optimization

alpha1 = 1;
alpha2 = 10e-3;
alpha3 = 10e-6;
I = [eye(3) zeros(3)];
O = [zeros(3) eye(3)];

%
H1 = 2*(alpha1*G'*I'*I*G + alpha2*G'*O'*O*G + alpha3);

```

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H1=(H1+H1')/2;
f1 = (-2*alpha1*Wdes'*I'*I*G - 2*alpha2*Wdes'*O'*O*G);

% Constraints
% Friction Cone Approximation link
% https://scaron.info/teaching/friction-cones.html
mu = 0.8/(sqrt(2));
A = [1 0 -mu zeros(1, 9);
     -1 0 -mu zeros(1, 9);
      0 1 -mu zeros(1, 9);
      0 -1 -mu zeros(1, 9);
      0 0 -1 zeros(1,9);
     zeros(1,3) 1 0 -mu zeros(1, 6);
     zeros(1,3) -1 0 -mu zeros(1, 6);
     zeros(1,3) 0 1 -mu zeros(1, 6);
     zeros(1,3) 0 -1 -mu zeros(1, 6);
     zeros(1,3) 0 0 -1 zeros(1,6);
     zeros(1,6) 1 0 -mu zeros(1, 3);
     zeros(1,6) -1 0 -mu zeros(1, 3);
     zeros(1,6) 0 1 -mu zeros(1, 3);
     zeros(1,6) 0 -1 -mu zeros(1, 3);
     zeros(1,6) 0 0 -1 zeros(1,3);
     zeros(1,9) 1 0 -mu ;
     zeros(1,9) -1 0 -mu;
     zeros(1,9) 0 1 -mu;
     zeros(1,9) 0 -1 -mu;
     zeros(1,9) 0 0 -1];

b = [zeros(20,1)];

options = optimset('Display','off', 'TolFun',1e-4);

sol = quadprog(H1,f1,A,b, [], [], [], [], [], options);

fc = sol;

% Map Force to joint torques
fc1 = [zeros(3,1);fc(1:3)];
fc2 = [zeros(3,1);fc(4:6)];
fc3 = [zeros(3,1);fc(7:9)];
fc4 = [zeros(3,1);fc(10:12)];

% tau_joints = -sum(J'*Fc)
[J1f, J1b, J2f, J2b] = computeFootJacobians(s,model);

% Sum of J'*fc (each J' should be 16x6, each fc should be 6x1, tau
is
% 16x1)
tau = -(J1f'*fc1 + J1b'*fc2 + J2f'*fc3 + J2b'*fc4);

% take out out xyz, roll/pitch/yaw from tau (only actuated joints)
tau = tau(7:end);

end

```

```
function rhat = mapRtoRhat(r)

    rx = r(1);
    ry = r(2);
    rz = r(3);

    rhat = [0, -rz, ry;
            rz, 0, -rx;
            -ry, rx, 0];
end
```

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