

· Spring and dampe are massless. · I deal Spring



FBD of mass in Stance (40 stage)



Flight Dynamics

Stonce Dynamics

· Exporting we get,

. Subsituting X, and Solving For y gives,

 $\ddot{y} = \begin{cases} -g, & \text{if } y > l_0 \\ u(t) - k(x_1 - l_0) - (x_2 - mg), & \text{if } y \leq l_0 \end{cases}$ 

where 
$$X = \begin{bmatrix} X_1 \\ X_2 \end{bmatrix} = \begin{bmatrix} 9 \\ 9 \end{bmatrix}$$