

AI & DS

-CURRENT TRENDS

MR. PRANAV SHASTRI

MASTER TRAINER,

WILEYS

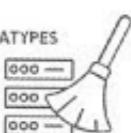


DATA
SCIENCE

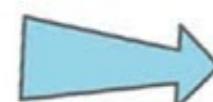
DATA PREPARATION

DATA CLEANING TRANSFORMATION

INCONSISTENT DATATYPES
MISSPELLED ATTRIBUTES
MISSING AND DUPLICATE VALUES



talend
Informatica



EXPLORATORY DATA ANALYSIS



DEFINES AND REFINES
THE SELECTION OF FEATURE
VARIABLES THAT WILL BE USED
IN THE MODEL DEVELOPMENT



KNN

DATA MODELING



DECISION TREE

NAIVE BAYES



VISUALIZATION AND COMMUNICATION



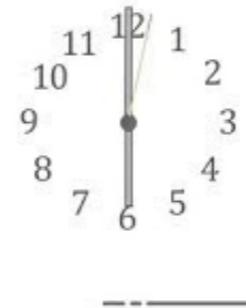
WHAT IS DATA SCIENCE?

DATA ACQUISITION

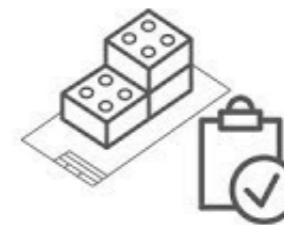
- WEB SERVERS
- LOGS
- DATABASES
- APIs
- ONLINE REPOSITORIES



WHY?....WHY?....WHY?....



DEPLOYS AND



Data Science Life Cycle

Communication

- Communicating findings to stakeholders and decision makers

Getting Things in Action

- Gathering information and deriving outcomes based on business requirements

Data Discovery

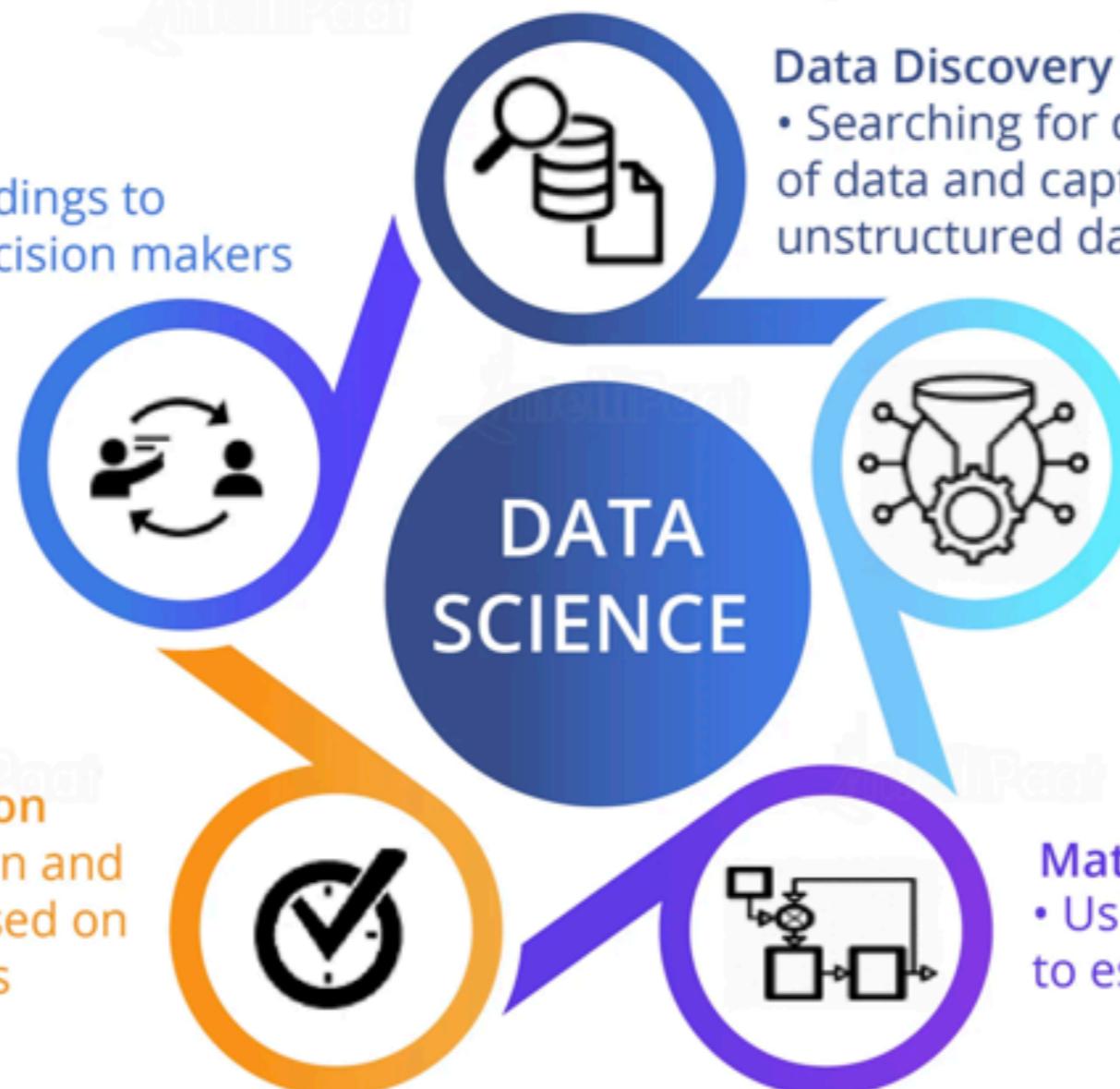
- Searching for different sources of data and capturing structured and unstructured data

Data Preparation

- Converting data into a common format

Mathematical Models

- Using variables and equations to establish relationships





**Computer
Science/IT**

Machine
Learning



**Math and
Statistics**

**Data
Science**

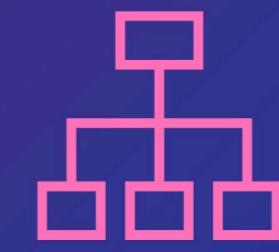
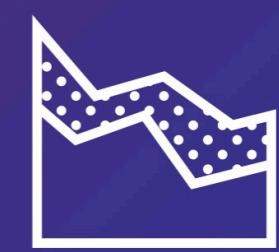
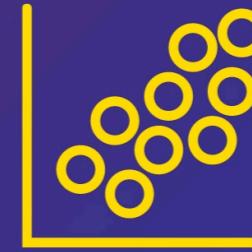
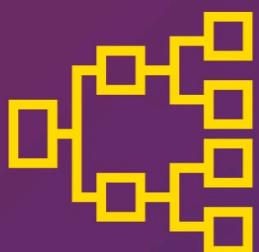
Software
Development

Traditional
Research

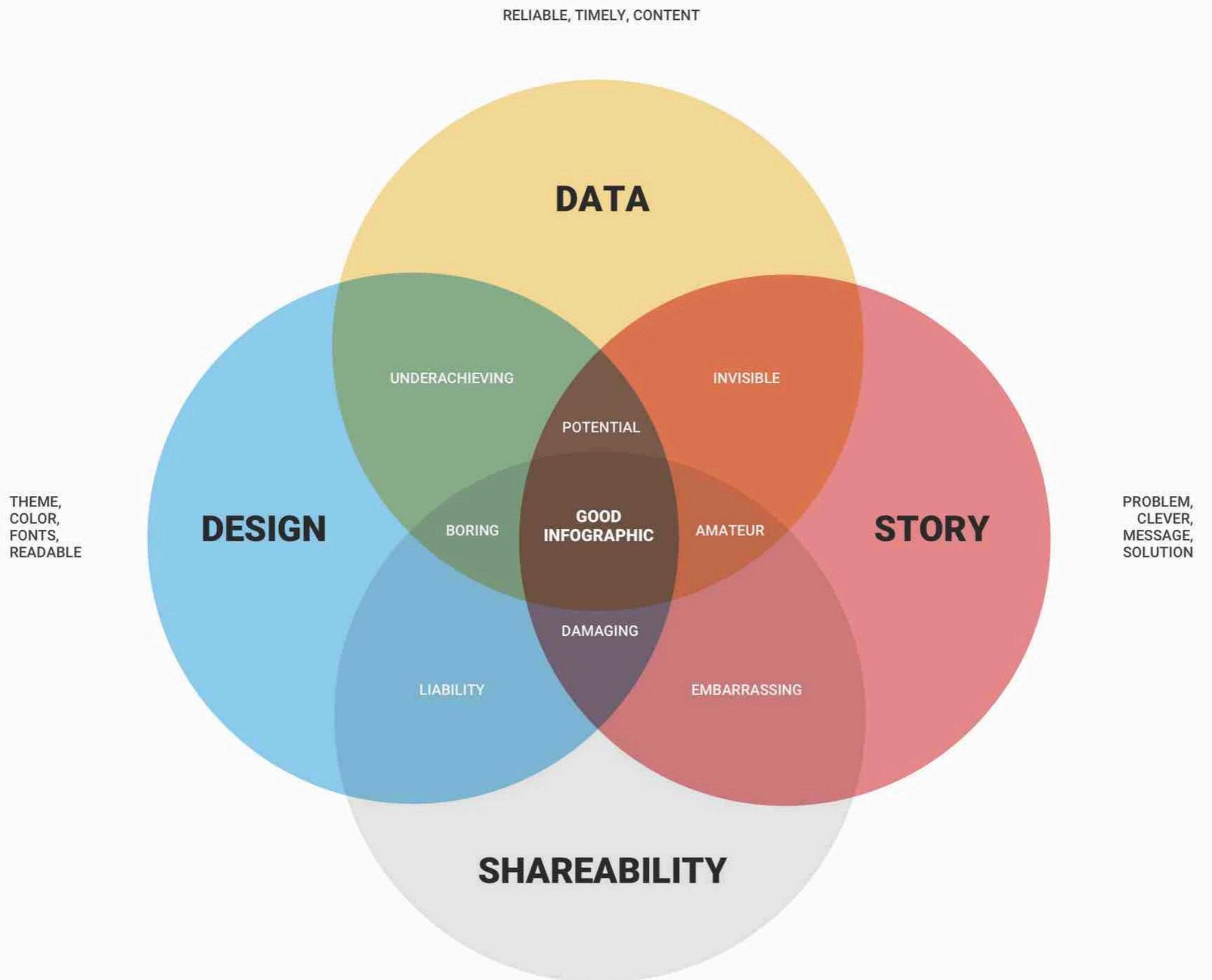
**Domains/Business
Knowledge**



WHAT IS DATA VISUALIZATION?



DATA VISUALIZATION

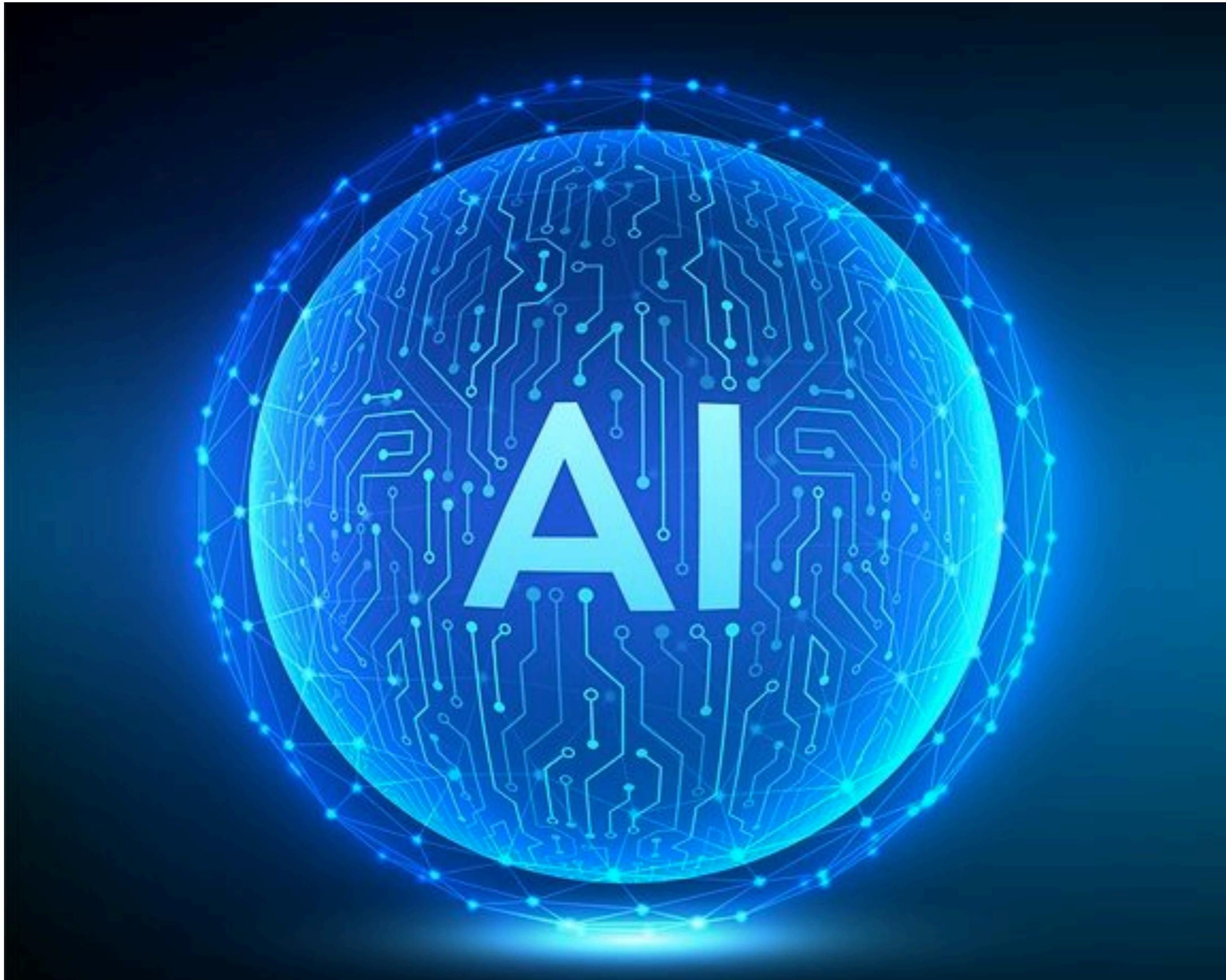


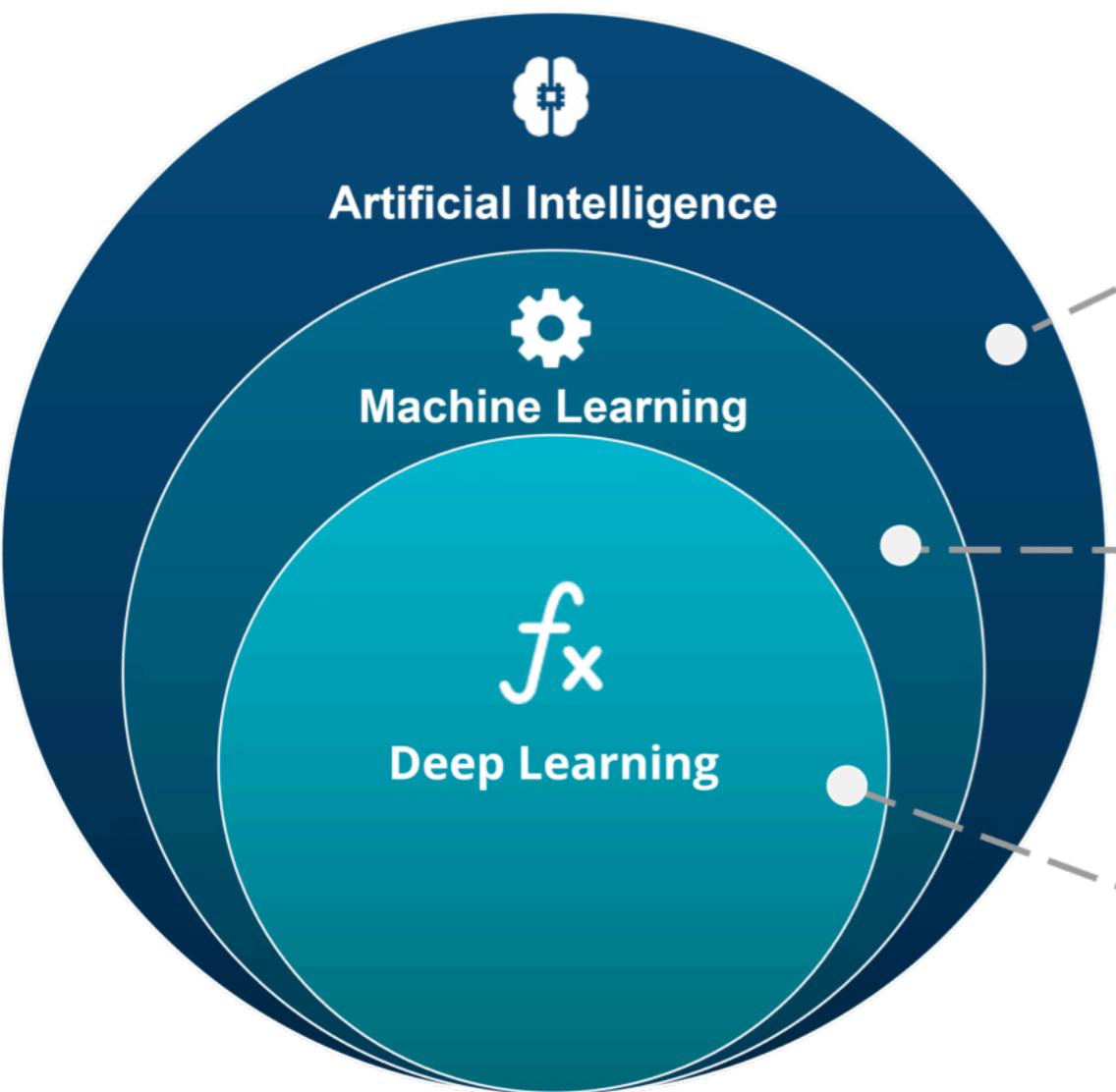


MACHINE LEARNING

WHAT IS ARTIFICIAL INTELLIGENCE?

- ▶ Machine learning is an application of artificial intelligence (AI) that provides systems the ability to automatically learn and improve from experience without being explicitly programmed. Machine learning focuses on the development of computer programs that can access data and use it learn for themselves.
- ▶ The process of learning begins with observations or data, such as examples, direct experience, or instruction, in order to look for patterns in data and make better decisions in the future based on the examples that we provide. The primary aim is to allow the computers learn automatically without human intervention or assistance and adjust actions accordingly.





ARTIFICIAL INTELLIGENCE

A technique which enables machines to mimic human behaviour

MACHINE LEARNING

Subset of AI technique which use statistical methods to enable machines to improve with experience

DEEP LEARNING

Subset of ML which make the computation of multi-layer neural network feasible

ARTIFICIAL INTELLIGENCE

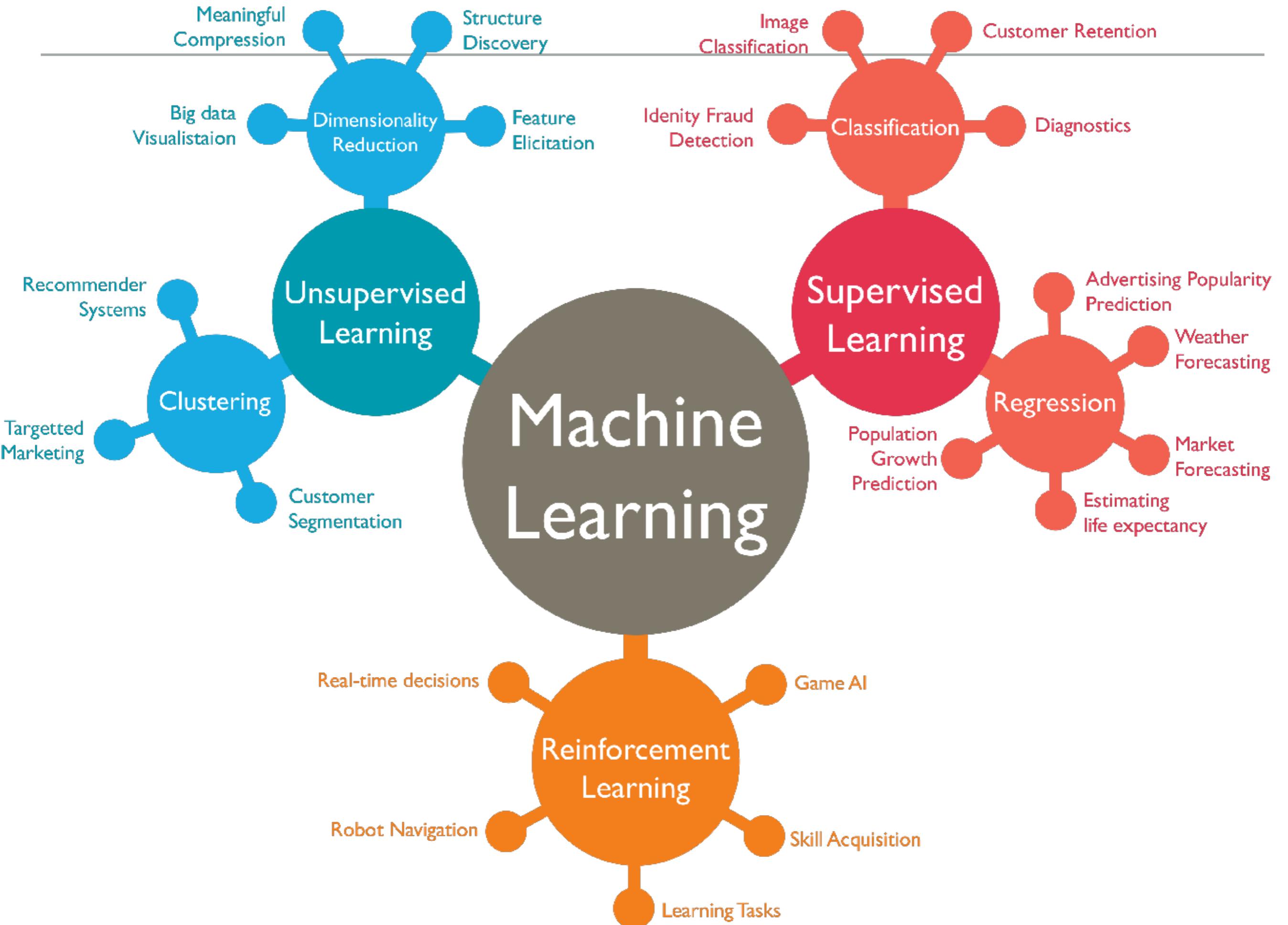
Programs with the ability to
learn and reason like humans

MACHINE LEARNING

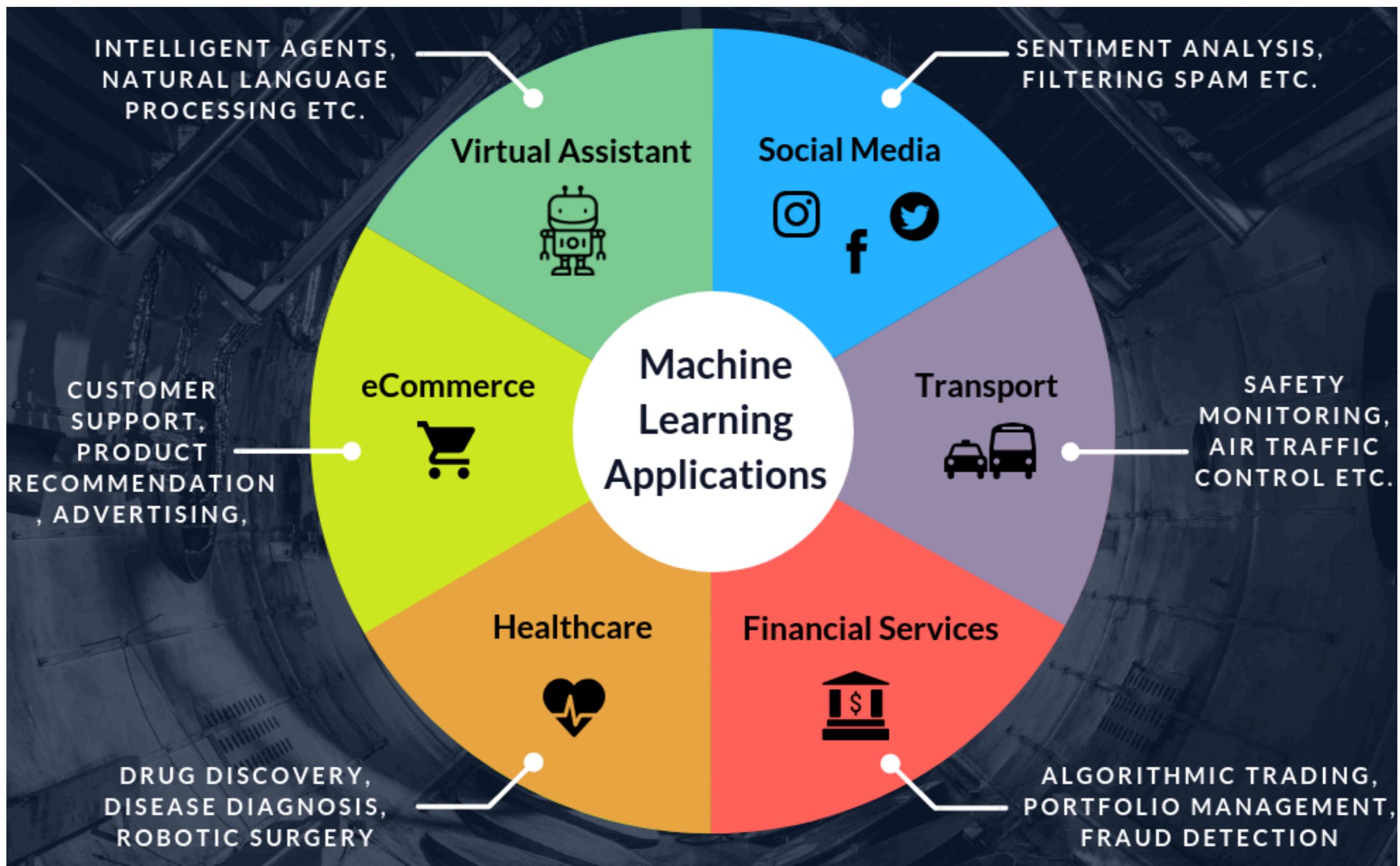
Algorithms with the ability to learn
without being explicitly programmed

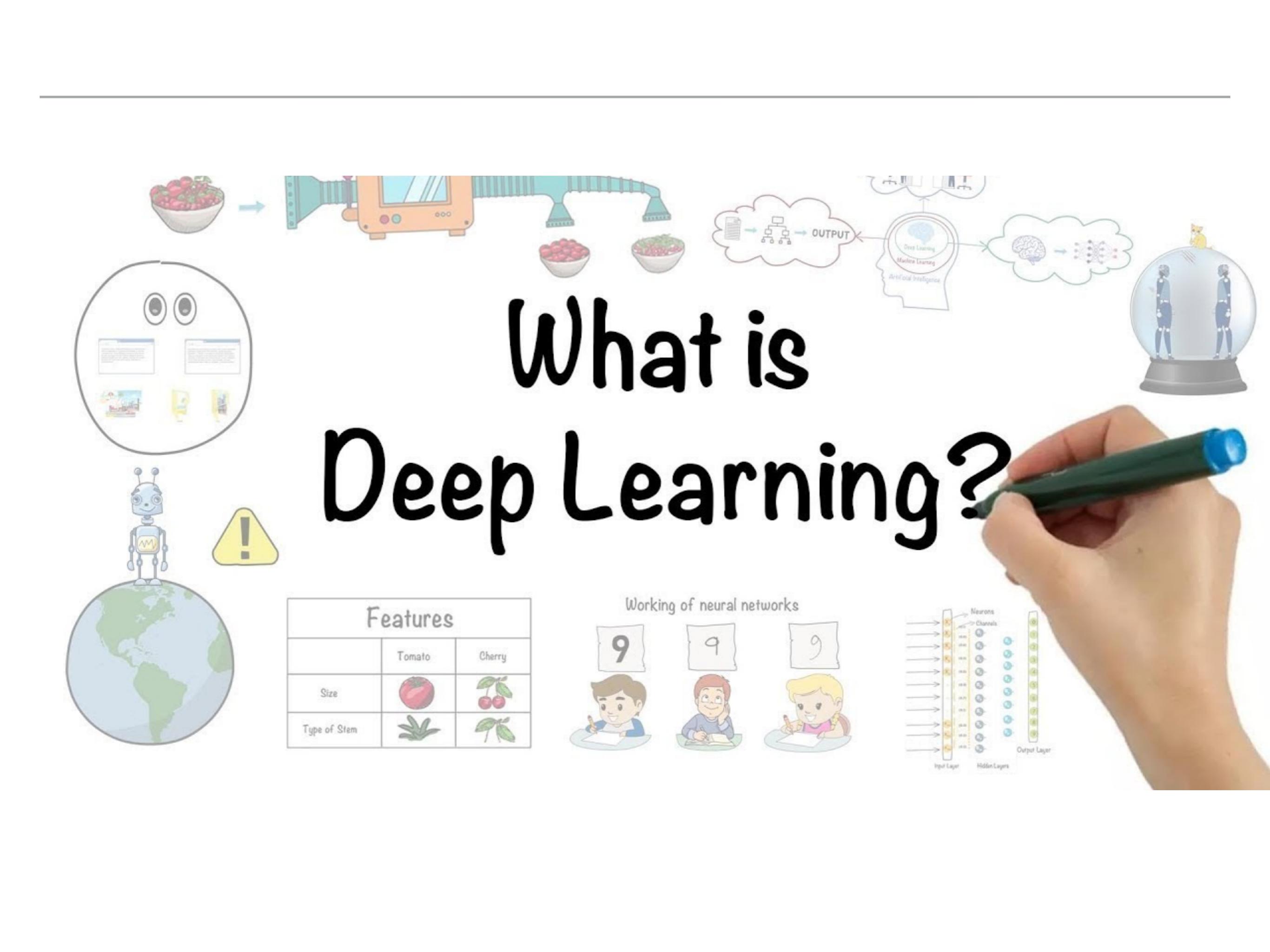
DEEP LEARNING

Subset of machine learning
in which artificial neural
networks adapt and learn
from vast amounts of data



APPLICATIONS

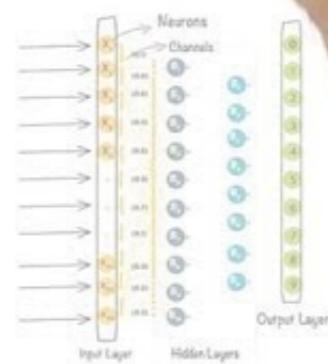
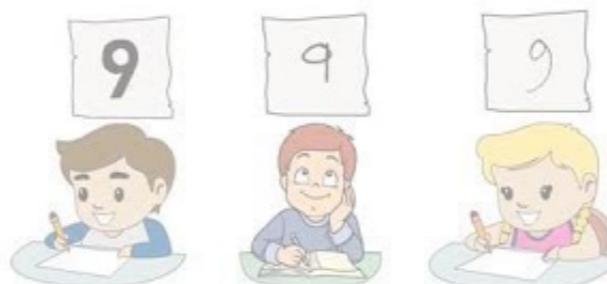


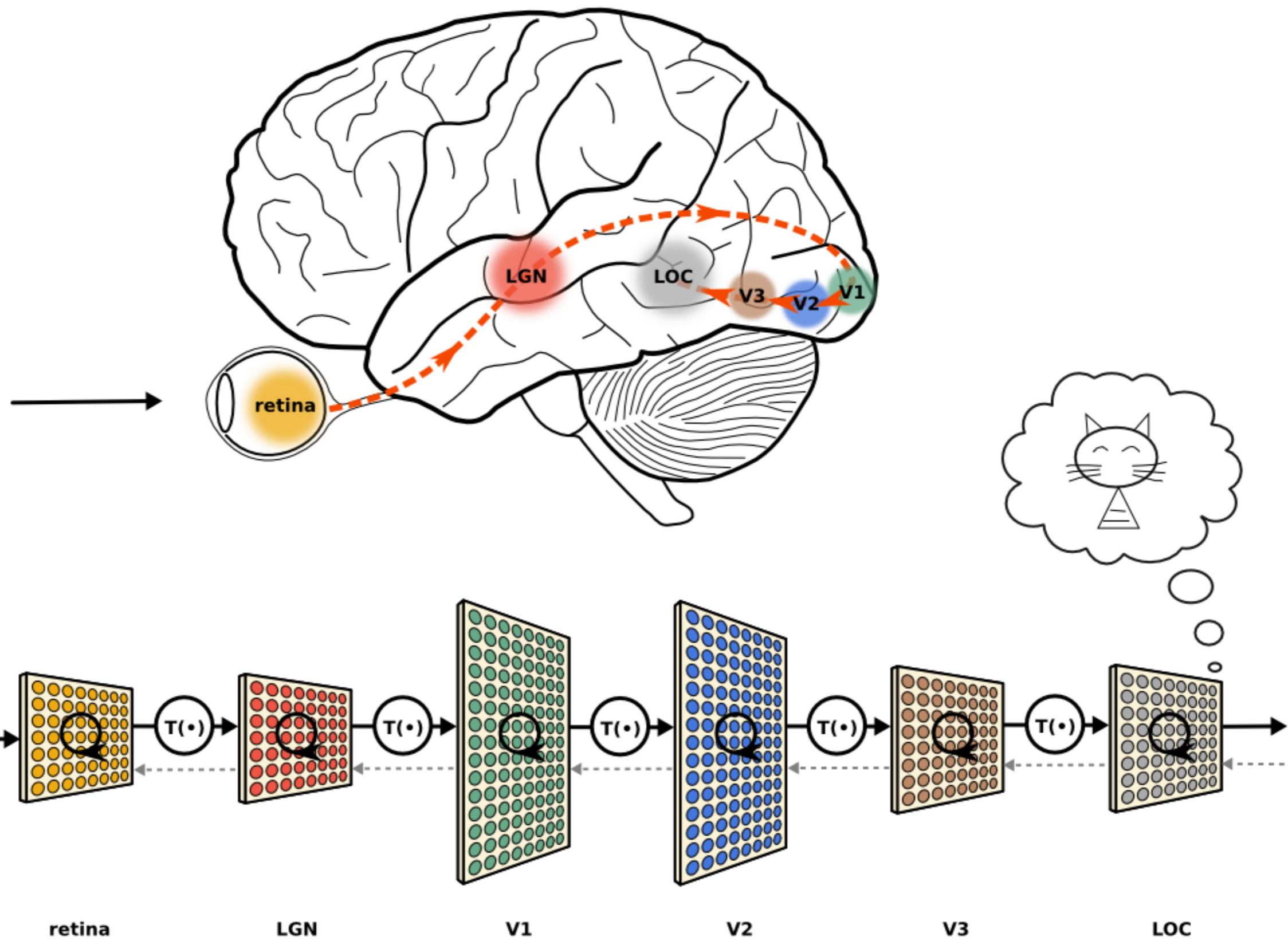


What is Deep Learning?

Features		
	Tomato	Cherry
Size		
Type of Stem		

Working of neural networks





BIG DATA



- Predictive maintenance or condition monitoring
- Warranty reserve estimation
- Propensity to buy
- Demand forecasting
- Process optimization
- Telematics

Manufacturing



- Predictive inventory planning
- Recommendation engines
- Upsell and cross-channel marketing
- Market segmentation and targeting
- Customer ROI and lifetime value

Retail



- Alerts and diagnostics from real-time patient data
- Disease identification and risk stratification
- Patient triage optimization
- Proactive health management
- Healthcare provider sentiment analysis

Healthcare and Life Sciences



- Aircraft scheduling
- Dynamic pricing
- Social media – consumer feedback and interaction analysis
- Customer complaint resolution
- Traffic patterns and congestion management

Travel and Hospitality



- Risk analytics and regulation
- Customer Segmentation
- Cross-selling and up-selling
- Sales and marketing campaign management
- Credit worthiness evaluation

Financial Services



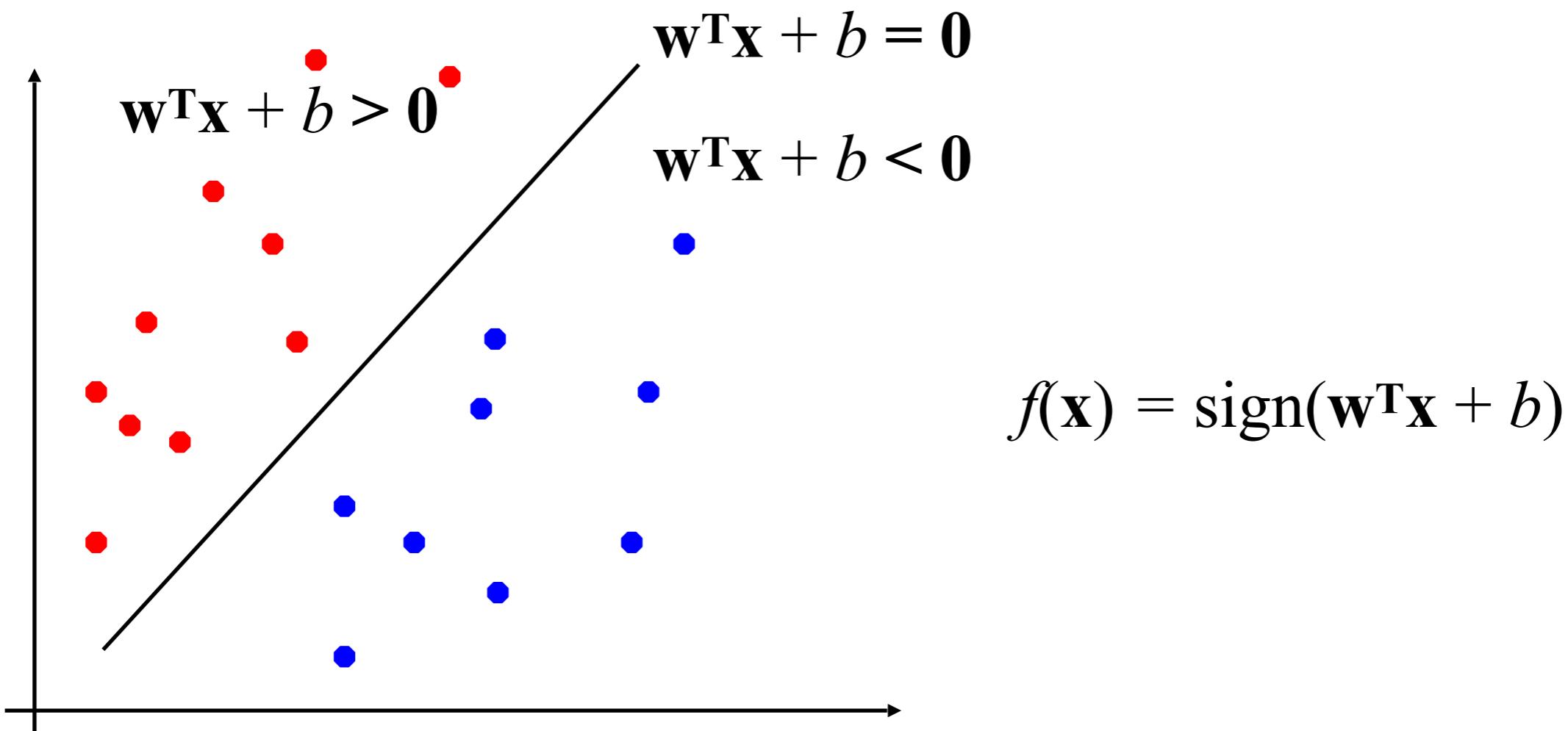
- Power usage analytics
- Seismic data processing
- Carbon emissions and trading
- Customer-specific pricing
- Smart grid management
- Energy demand and supply optimization

Energy, Feedstock, and Utilities



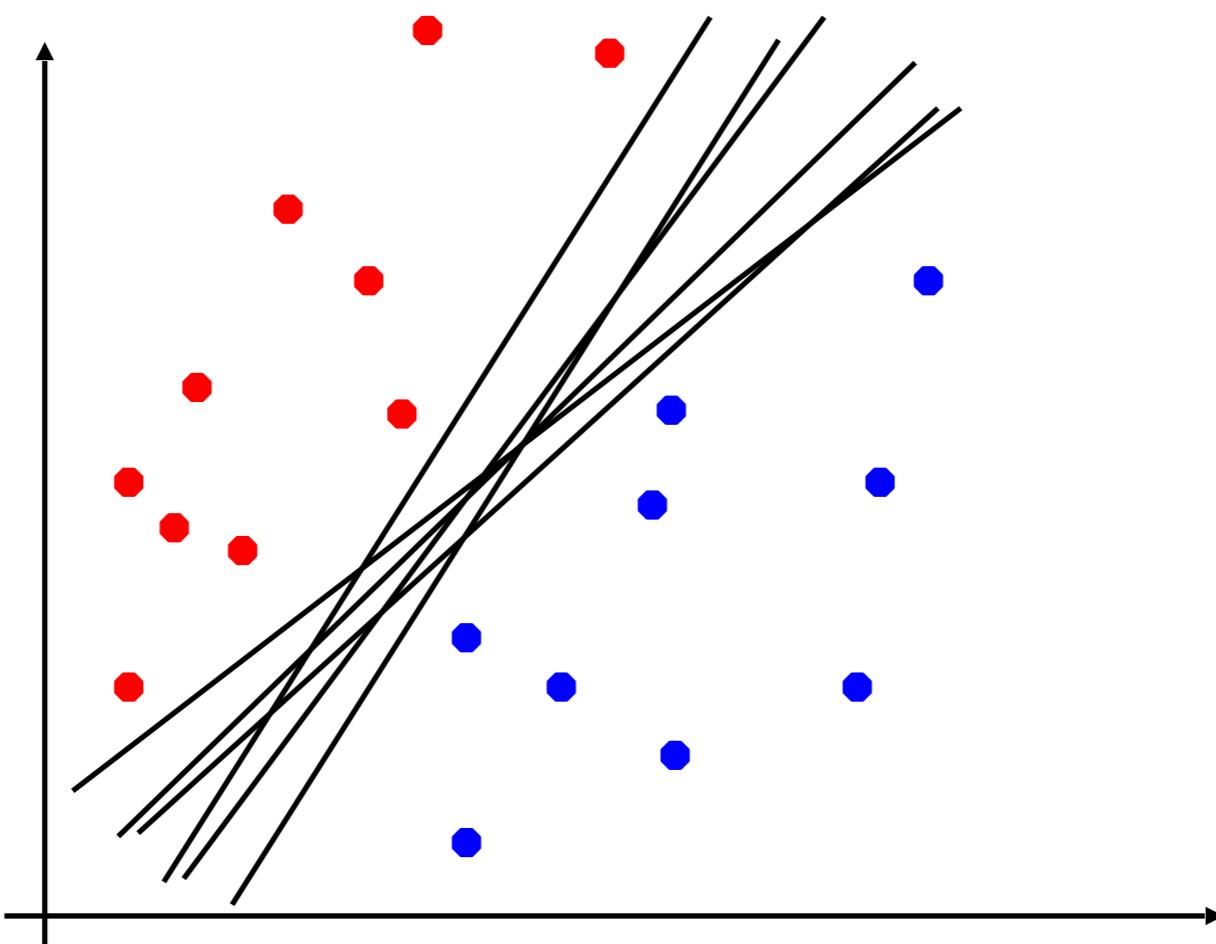
Perceptron Revisited: Linear Separators

- Binary classification can be viewed as the task of separating classes in feature space:



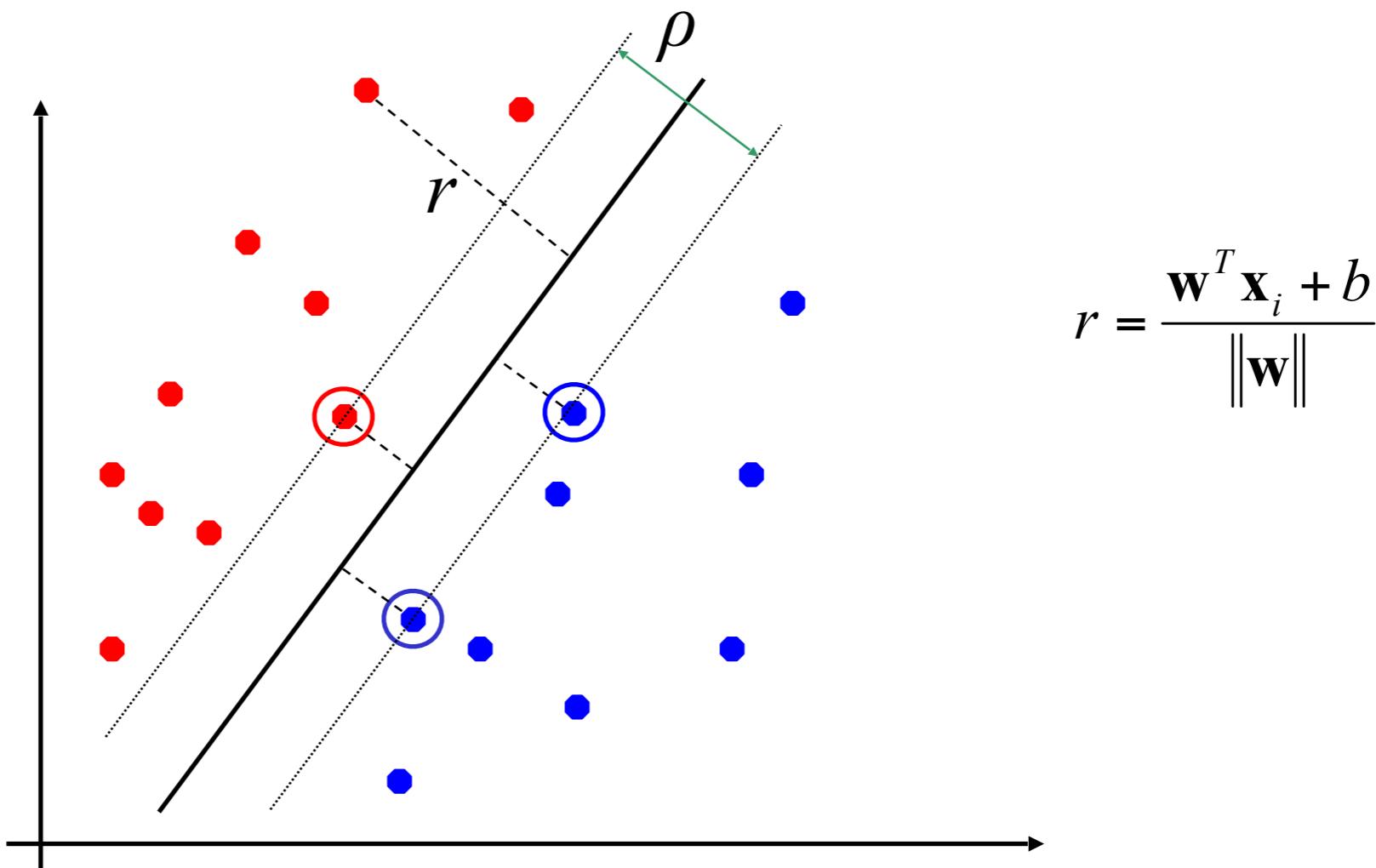
Linear Separators

- Which of the linear separators is optimal?



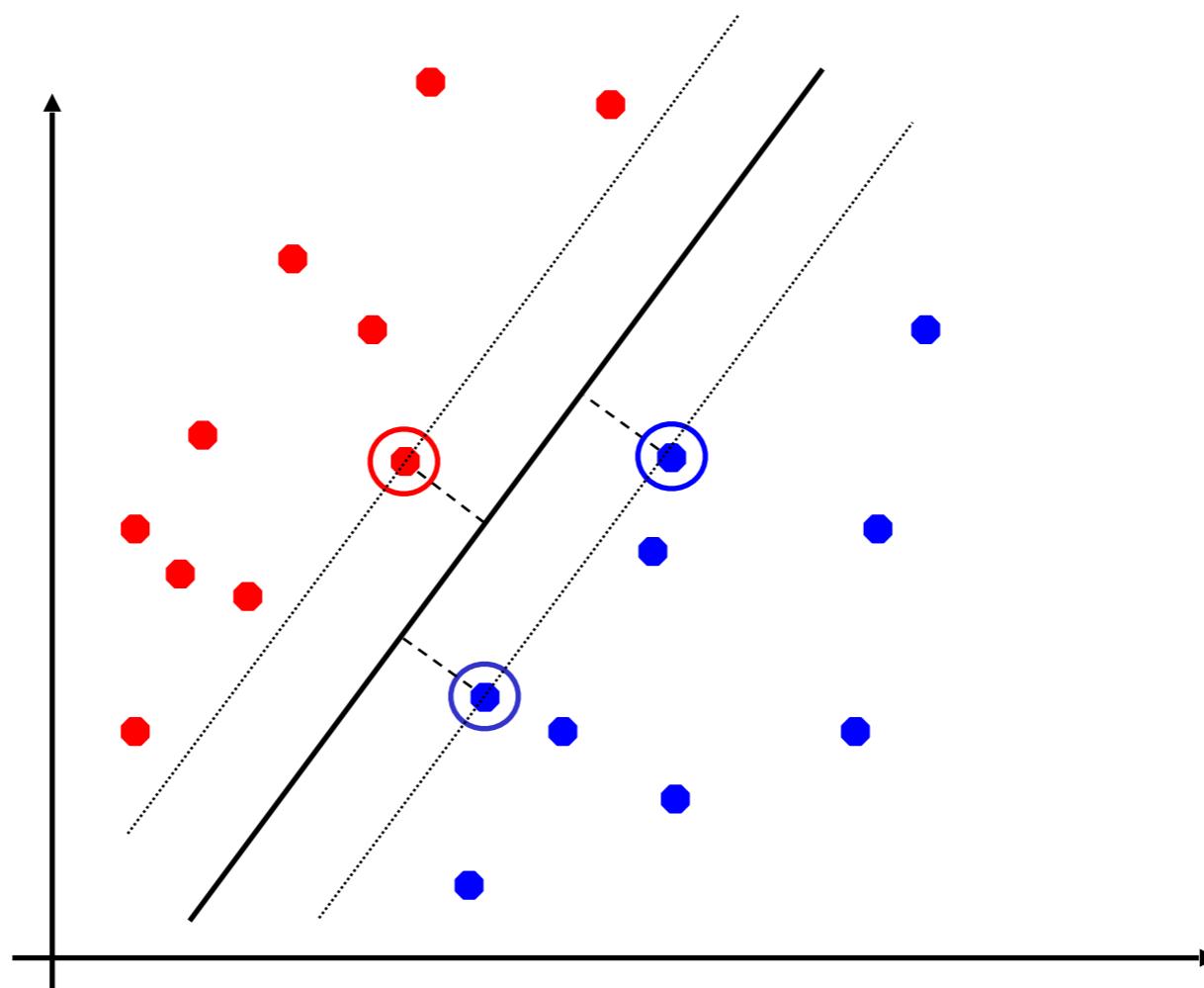
Classification Margin

- Distance from example \mathbf{x}_i to the separator is
- Examples closest to the hyperplane are *support vectors*.
- *Margin* ρ of the separator is the distance between support vectors.



Maximum Margin Classification

- Maximizing the margin is good according to intuition and PAC theory.
- Implies that only support vectors matter; other training examples are ignorable.



Linear SVM Mathematically

- Let training set $\{(\mathbf{x}_i, y_i)\}_{i=1..n}$, $\mathbf{x}_i \in \mathbf{R}^d$, $y_i \in \{-1, 1\}$ be separated by a hyperplane with margin ρ . Then for each training example (\mathbf{x}_i, y_i) :

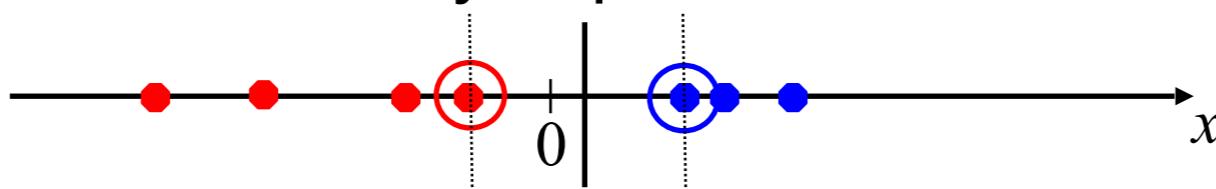
$$\begin{aligned}\mathbf{w}^T \mathbf{x}_i + b &\leq -\rho/2 & \text{if } y_i = -1 \\ \mathbf{w}^T \mathbf{x}_i + b &\geq \rho/2 & \text{if } y_i = 1\end{aligned} \Leftrightarrow y_i(\mathbf{w}^T \mathbf{x}_i + b) \geq \rho/2$$

- For every support vector \mathbf{x}_s the above inequality is an equality. After rescaling \mathbf{w} and b by $\rho/2$ in the equality, we obtain that distance between each \mathbf{x}_s and the hyperplane is
$$r = \frac{y_s(\mathbf{w}^T \mathbf{x}_s + b)}{\|\mathbf{w}\|} = \frac{1}{\|\mathbf{w}\|}$$
- Then the margin can be expressed through (rescaled) \mathbf{w} and b as:

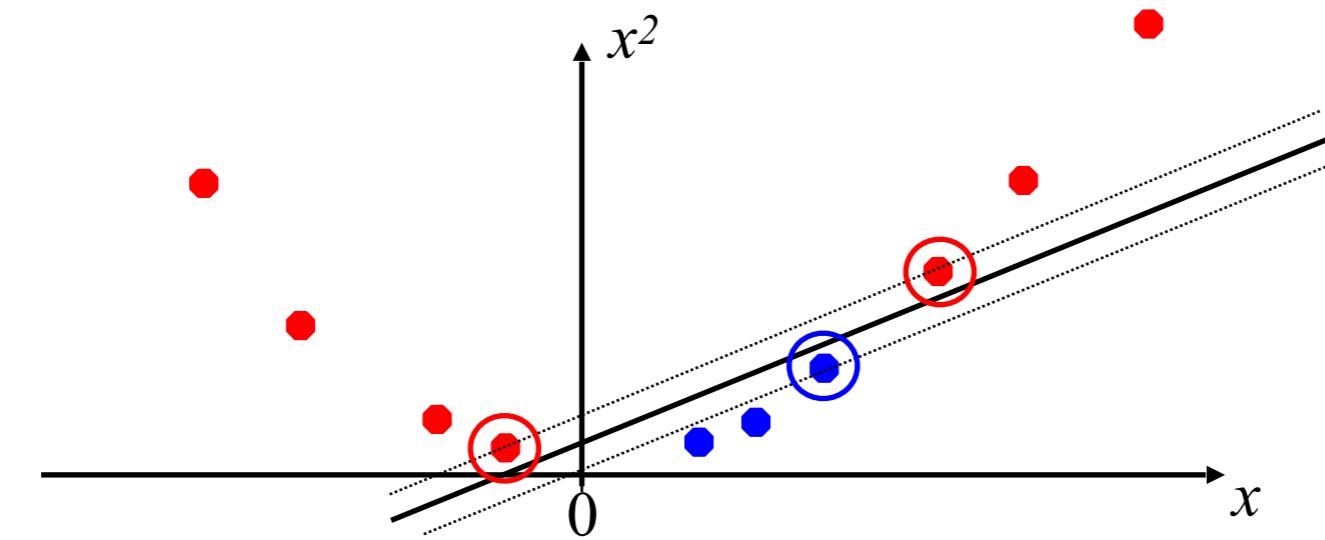
$$\rho = 2r = \frac{2}{\|\mathbf{w}\|}$$

Non-linear SVMs

- Datasets that are linearly separable with some noise work out great:



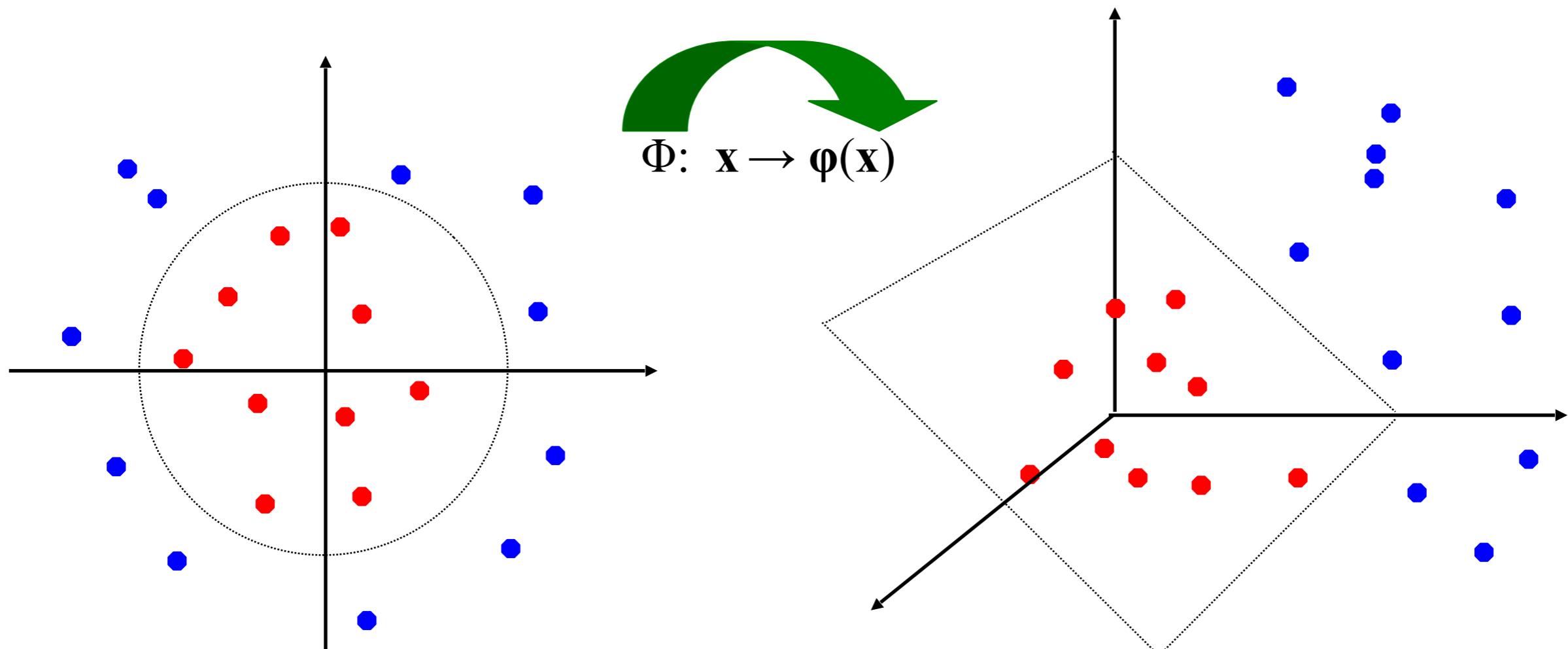
- But what are we going to do if the dataset is just too hard?



- How about mapping data to a higher-dimensional space:

Non-linear SVMs: Feature spaces

- General idea: the original feature space can always be mapped to some higher-dimensional feature space where the training set is separable:



Examples of Kernel Functions

- Linear: $K(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i^T \mathbf{x}_j$
 - Mapping $\Phi: \mathbf{x} \rightarrow \varphi(\mathbf{x})$, where $\varphi(\mathbf{x})$ is \mathbf{x} itself
- Polynomial of power p : $K(\mathbf{x}_i, \mathbf{x}_j) = (1 + \mathbf{x}_i^T \mathbf{x}_j)^p$
 - Mapping $\Phi: \mathbf{x} \rightarrow \varphi(\mathbf{x})$, where $\varphi(\mathbf{x})$ has $\binom{d+p}{p}$ dimensions
- Gaussian (radial-basis function): $K(\mathbf{x}_i, \mathbf{x}_j) = e^{-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|^2}{2\sigma^2}}$
 - Mapping $\Phi: \mathbf{x} \rightarrow \varphi(\mathbf{x})$, where $\varphi(\mathbf{x})$ is *infinite-dimensional*: every point is mapped to a *function* (a Gaussian); combination of functions for support vectors is the separator.
- Higher-dimensional space still has *intrinsic* dimensionality d (the mapping is not *onto*), but linear separators in it correspond to *non-linear* separators in original space.

SVM applications

- SVMs were originally proposed by Boser, Guyon and Vapnik in 1992 and gained increasing popularity in late 1990s.
- SVMs are currently among the best performers for a number of classification tasks ranging from text to genomic data.
- SVMs can be applied to complex data types beyond feature vectors (e.g. graphs, sequences, relational data) by designing kernel functions for such data.
- SVM techniques have been extended to a number of tasks such as regression [Vapnik *et al.* '97], principal component analysis [Schölkopf *et al.* '99], etc.
- Most popular optimization algorithms for SVMs use *decomposition* to hill-climb over a subset of α_i 's at a time, e.g. SMO [Platt '99] and [Joachims '99]
- Tuning SVMs remains a black art: selecting a specific kernel and parameters is usually done in a try-and-see manner.

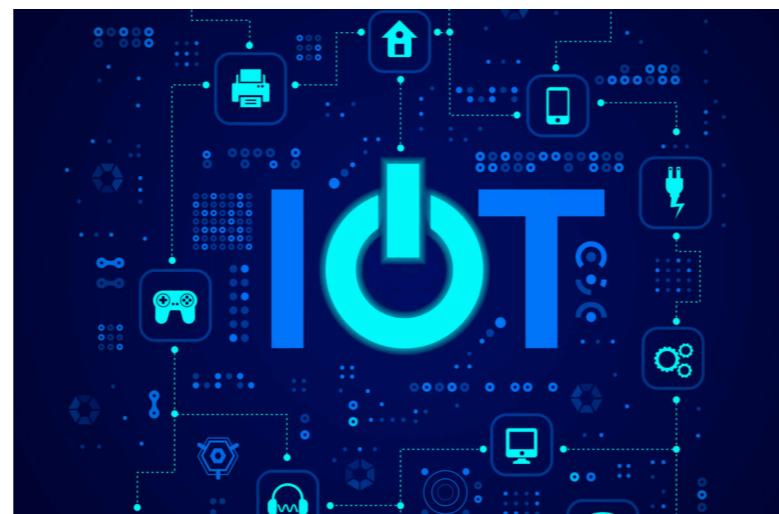


ARTIFICIAL INTELLIGENCE & MACHINE LEARNING TRENDS 2020

AI AND ML TRENDS TO LOOK FOR

- ▶ According to a recent report by IDC, global spending for AI will reach \$97.9 billion in 2023, up almost 3 times from \$37.5 billion in 2019
- ▶ By 2022, more than 3/4 of companies will use deep Neural Networks, rather than the classical machine learning
- ▶ The estimated value of the US Deep Learning market will be worth \$935 Million by 2025, emphasising the popularity of ML.

TRENDS TO LOOK FOR



INDIA'S TOP 15 EMERGING JOBS FOR 2020, ACCORDING TO LINKEDIN

- 1. Blockchain Developer**
- 2. Artificial Intelligence Specialist**
- 3. JavaScript Developer**
- 4. Robotic Process Automation Consultant**
- 5. Back-end Developer**
- 6. Growth Manager**
- 7. Site Reliability Engineer**
- 8. Customer Success Specialist**
- 9. Full Stack Engineer**
- 10. Robotics Engineer (Software)**
- 11. Cybersecurity Specialist**
- 12. Python Developer**
- 13. Digital Marketing Specialist**
- 14. Front-end Engineer**
- 15. Lead Generation Specialist**

ANY QUERIES???