SHATAYU AVINASH MEHTA

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EDUCATION

University of Minnesota Twin Cities

Sept. 2024 -present

Masters of Science, Robotics

• Coursework: Machine Learning, Robot Vision and Feedback Control Systems

KJ Somaiya College of Engineering, Mumbai

Bachelors of Technology, Mechanical Engineering

July. 2018 –June. 2022 GPA– 8.64/10

SKILLS

Domain Expertise: CNC milling, Laser Cutting, 3D Printing, Computer-Aided Engineering, Fundamentals of Design, FEA **Programming:** Python, C++, Android Studio

Hardware Platforms: Arduino, Raspberry PI, Ardupilot

Software: Solidworks, FUSION 360, CREO, ANSYS fluent & Workbench, CURA, PrusaSlicer, chitubox, XFLR5, E-Calc, AutoCAD, MATLAB

EXPERIENCE

RESEARCH AND DEVELOPMENT ENGINEER

Nov 2022 - Nov 2023

Indrones Solutions PVT LTD.

Mumbai. INDIA

- · Spearheaded the FUJIN VTOL project from inception to completion of the design and testing of the second prototype.
- Established a streamlined process for the efficient manufacturing of the VTOL aircraft reducing the time from prototype design to completion by 1.5 Weeks.
- Engineered a prototyping solution for EPP foam machining, reducing manufacturing costs by 10% and increasing prototype body durability, enabling 5 additional test flights.
- **Conducted market analysis** for UAVs, influencing aircraft parameters, target customer identification, and market differentiation strategies.
- Achieved optimized aerodynamic calculations, improving the coefficient of lift from MVP stage to near-prototype values, **reaching 0.428 for enhanced aircraft performance**.
- Designed prototypes using SOLIDWORKS, AUTODESK FUSION 360 and collaborated with the manufacturing team also providing training on 3D printing using CURA and CHITU BOX.
- Evaluated and tested powerhouse options using ECALC for both VTOL and UAVs achieving a Time-of-flight increase by 25% for FUJIN VTOL, also established parameters for the aircraft prior to testing.
- Conducted aircraft testing and refined aerodynamics, and design based on results using XFLR5 and ANSYS fluent and analyzed flight data to document the design improvements.
- Documented the development of FUJIN VTOL and contributed to technical certification documentation for the S25 UAV.
- Created and tested components for the S25 and S75 UAVs, improving mechanical performance, including the development of a **hot-swappable payload mechanism** for the S75.

DESIGN TEAM LEAD May 2019 – August 2019

Team Onyx India

Mumbai, India

- Fronted the design team for **TEAM ONYX INDIA** in SAE Aero Design 2021.
- Fostered and advised the design team during SAE Aero design 2022.
- Led key aircraft design decisions, material selection, and frame manufacturing for the regular class aircraft in SAE Aero Design East.
- Developed a self-gliding aircraft with a wingspan of 30cm that automatically landed after being dropped from the mothership, utilizing a flight controller for autonomous landing.
- Conducted market research and testing to identify flexible, durable, and cost-efficient alternatives to Aero ply, reducing material costs by 45%.
- Designed and implemented a torsion box to prevent tail torsion issues caused by the fuselage's rectangular cross-section, improving aircraft stability.
- Engineered a tension spring-based nose landing gear attached to a fork mechanism for enhanced weight distribution and landing efficiency.
- Developed the vertical tail base to effectively mount the vertical tail, optimizing aerodynamic performance.
- Designed and 3D-printed joints for the carbon fiber chassis, improving structural integrity and cost-efficiency for multiple prototyping iterations.
- Analyzed and tested four aircraft prototypes through test flights to determine maximum takeoff weight and structural limits, ensuring compliance with performance standards.

ACADEMIC PROJECTS

Design and prototyping of a fruit/vegetable plucking Robot

April 2022

- Implemented computer vision algorithms using RGB color segmentation using MATLAB.
- Calculated coordinates for bounding boxes around detected strawberries and transmitted them to an Arduino Uno via Bluetooth.
- Programmed an Arduino Uno to control stepper motors, actuating the robot's frame based on a 3D printer-inspired mechanism (timing belt for x/y-axes, lead screw for the z-axis).
- Engineered and controlled a scissor-inspired gripper mechanism, powered by a servo motor, to cut the stems of the strawberries.