# SHATAYU KULKARNI

@ shatayu@purdue.edu

**4** (425) 777-0825

in linkedin.com/in/shatayu

ngithub.com/shatayu

% shatayu.co

## **EDUCATION**

#### **PURDUE UNIVERSITY**

### **Computer Science (Honors)**

may 2022 may 2022

GPA: 3.97 / 4.00 Minor in Mathematics

## **Selected Coursework**

- CS 373 Data Mining and Machine Learning
- CS 251 Data Structures and Algorithms
- CS 250 Computer Architecture
- CS 240 C Programming
- CS 182 Foundations of Programming
- CS 390 Competitive Programming

Done in C, C++, Java, Python

# **EXPERIENCE**

## Software Engineering Intern, Viasat

Sept. 2019 - present, West Lafayette, IN

- Developing a framework that uses machine learning algorithms to detect anomalies in time series data
- Programming a UI for the framework that allows users to schedule tasks, explore anomalies, and view metrics on algorithm performance and resource consumption

Using Python, JavaScript, and HTML/CSS

# Undergraduate Researcher, Purdue University

Jan. 2019 - present, West Lafayette, IN

- Developing reinforcement learning algorithm to study how having information on peers impacts strategies in a collective action game
- Developed a game involving over 100 students and Amazon MTurk workers to study a collective action problem
- Created 3 variations of the game, each with different charts, to analyze how those charts influenced people's cooperativeness
- Programmed over 10 simulations and optimizations to ensure external factors do not impact the study

Using Python, D3.js, JavaScript, and HTML/CSS

# Software Developer, Fireflies.ai

Feb. 2018 - Mar. 2019, San Francisco, CA

- Created a Chrome extension that increased CRM filling rates by 200% by using natural language processing
- Programmed an internal email assistant that used machine learning to generate a to-do list from the user's email

Used React, Node.js, JavaScript, and HTML/CSS

## **Team Captain, DVHS Robotics**

May 2017 - May 2018, San Ramon, CA

- Led VEX Robotics team of 12 high schoolers to 1 championship and 2 more finals appearances in 7-tournament season
- Raised average Skills ranking from 10th place to 5th by using internal analytics and optimizations to craft optimal strategies

Used RobotC and MATLAB

## **AWARDS**

- Best Designed Product, HarkerHacks 2018 Awarded for Atium (see projects)
- 2nd place, CA State Championship 2018
- 1st place, Vanden Robotics Tournament 2017
- 2nd place, Dougherty Valley Tournament 2017
- 2nd place, Google VEX Tournament 2017
- 2nd place, Tracy Triangle 2017

## SKILLS

## Languages/Frameworks

$$\label{eq:html} \begin{split} & \text{HTML} \cdot \text{CSS} \cdot \text{JavaScript (including Node.js} \\ & \text{and React)} \cdot \text{Python (including TensorFlow,} \\ & \text{BeautifulSoup, scikit-learn)} \cdot \text{R} \cdot \text{MATLAB} \cdot \text{C} \\ & \cdot \text{C++} \cdot \text{Java} \end{split}$$

#### **Tools**

Linux, Git, Photoshop

# **PROJECTS**

#### **Atium**

- Best Designed Product, HarkerHacks 2018
- Research-assisting Chrome extension that analyzes the website the user is on to suggest sites to continue research on
- Compiles summaries and citations of sites visited during the research session

Made with JavaScript, Node.js, and HTML/CSS

#### **VEX Robotics Spacing Calculator**

- Employed dynamic programming to minimize how many spacers were used to fill a gap
- Improved stability in robots by ensuring gaps were filled accurately
- Increased savings by improving the accuracy of projected resources needed to build the robot

Made with JavaScript and HTML/CSS

#### **FoodByte**

- Used natural language to generate recipes adhering to conditions like a calorie max, limited ingredients, or dietary restrictions
- Generated meal plans to meet a user's target calorie intake while adhering to their dietary restrictions
- Recommended similar dishes to a currently viewed recipe

Made with React and HTML/CSS