E) Search for 5 famous modules in python and write down how to import them and what are they used for:

- math module methods:
- All of these functions are related to rounding.

```
1-ceil(): always rounds upwards
```

2-floor(): Return the floor of x, the largest integer less than or equal to x.

EXAMPLE:

```
import math
print(round(3.1))
print(round(3.6))
print(math.ceil(3.1))
print(math.floor(3.6))
```

OUTPUT:

3

4

4

- -Random functions: The Random module contains some very useful functions
- **1- Randint:** If we wanted a random integer, we can use the randint function Randint accepts two parameters: a lowest and a highest number. Generate integers between 1,5. The first value should be less than the second

```
import random
```

print random.randint(0, 5)

OUTPUT: 1, 2, 3, 4 or 5.

2- random(): Return the next random floating point number in the range [0.0, 1.0).

```
import random
```

random.random() * 100

3-Choice : Generate a random value from the sequence sequence.

random.choice(['red', 'black', 'green']).

The choice function can often be used for choosing a random element from a list.

import random

myList = [2, 109, **False**, 10, "Lorem", 482, "lpsum"]

random.choice(myList)