

PAPER

Van der Maaten & Hinton 2008. Visualizing data using t-SNE

Word embeddings can learn feature vector for words. So instead of using one-hot feature vector for words, we ~~can~~ can use feature vectors for words from word-embedding algorithms.

W2-L2

* FACE ENCODING is similar to word embeddings (from CNN)

W2-L3PAPER:

Mikolov et al 2013, Linguistic regularities in continuous space word representation

↑
Surprising results for word embeddings

W2-L4

* When you learn word embedding, you end-up learning embedding ^{matrix} ~~vectors~~.

Embedding Matrix $\in \mathbb{R}^{300 \times |V|}$: 300D vector for word
 $|V|$ is total number of words in dictionary

W2-L5

Learning word embeddings

Paper Bengio et al. 2003, A neural probabilistic language model

→ Neural Language Model

For language model: You can take context (last 4-words) & build language model.

For word embedding: You may want to pick last & future words to learn meaningful word embedding.

Paper: Mikolov et al. 2013: Efficient estimation of word representation in vector space

Word2Vec SkipGram Model:

- SkipGram Model (problem is denominator)
- CBOW (picks surrounding words for learning target word)

(write notes from 06:40)

Goal How to learn word embeddings. Let's take a look at SkipGram model.

Sentence: "I want a glass of orange juice to go along with cereal"
 Let's pick ^{context} ~~target~~ word ~~orange~~ & then its target from window of length "4" words

<u>Context</u>	<u>target</u>
orange	juice

Let say
TASK

Vocab size = 10,000

Context "c" ("orange") \rightarrow Target "t" ("juice")
 6257 4834

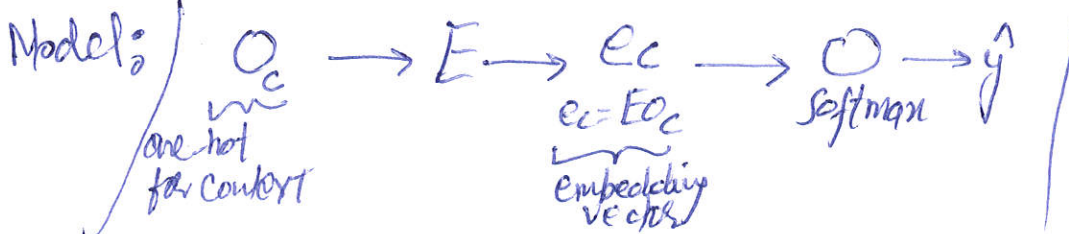
juice \rightarrow $\begin{bmatrix} 0.0 \\ 0.0 \\ 1.0 \\ 0.0 \\ 0.0 \end{bmatrix}$
 4834
 one-hot encoding

Here E = embedding Matrix

$= 300 \times 10,000$ (Dim of word embedding \times vocab size)

$= \begin{bmatrix} \text{a} & \text{aaron} & \dots & \text{10,000 words} & \dots & \text{7000 words} \end{bmatrix}$
 $\begin{matrix} \uparrow \\ 300 \\ \downarrow \end{matrix}$

Model:



Softmax

$$P(\text{target} | \text{context}) = \frac{e^{O_t^T c}}{\sum_{j=1}^{10000} e^{O_j^T c}}$$

(37)

O_t = parameters associated with output " t "

$$\mathcal{L}(\hat{y}, y) = - \sum_{i=1}^{10000} y_i \log \hat{y}_i$$

$$y = \begin{bmatrix} 0 \\ \vdots \\ \frac{1}{0} \\ \vdots \\ 0 \end{bmatrix} \rightarrow 4834 (\text{target}) = \text{juice}$$

Problem

$$\text{Denominator of softmax} = \sum_{j=1}^{10000} e^{O_j^T c}$$

It is solved by hierarchical softmax. Have a look for more info. This is one idea to speed up softmax.

Paper: Mikolov et al 2013. Distributed representations of words & phrases and their compositionality

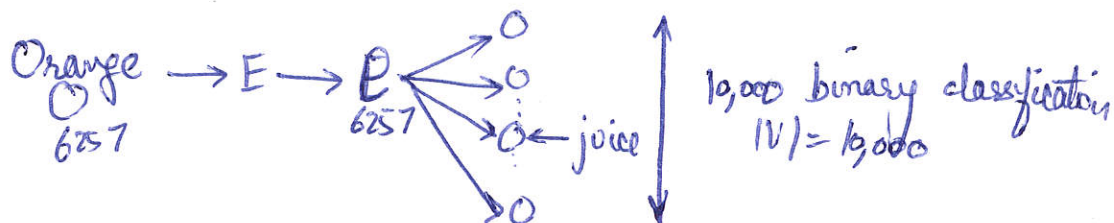
In this lecture:

* Context/target words are training input
and $y=1$ if context/target are true pairs

context	target	y
orange	juice	1
orange	king	0

* Negative samples are sampled from corpus
* Logistic regression is applied for word pairs

$$P(y=1 | c=\text{orange}, t=\text{juice}) = \sigma(\vec{e}_t^T \vec{e}_c)$$



W2-18

Glove word vectors

→ Another word embedding algorithm

Pennington et al 2014 Glove: Global vectors for word representation

W2-19

Sentiment Classification

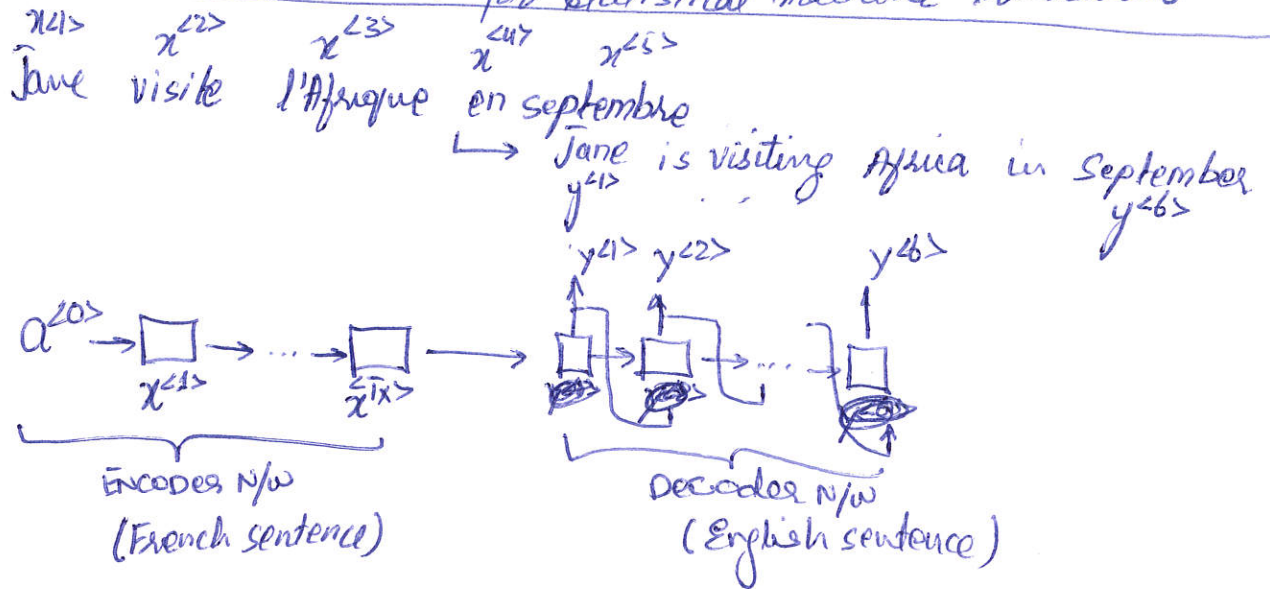
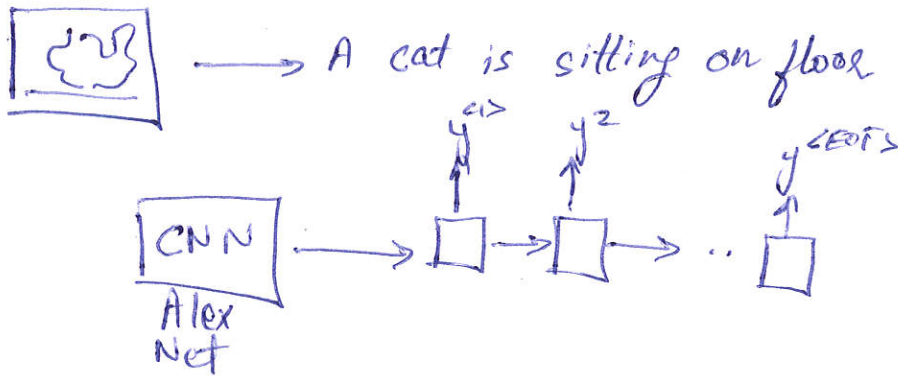
* Simple NN } for sentiment classification
* RNN }

W2-110

Paper: Bolukbasi et al 2016: Man is to computer programmer as woman is to homemaker? Debiasing word embeddings

SEQUENCE to sequence model

- PAPER 1) Sutskever et al. 2014. Sequence to sequence learning with neural network
- 2) Cho et al. 2014. Learning phrase representations using RNN encoder-decoders for statistical machine translation

Image Captioning

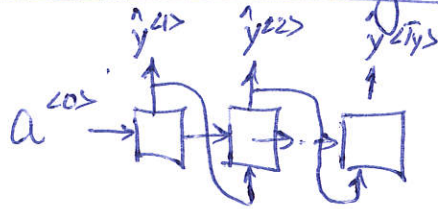
- PAPERS
- 1) Mao et al. 2014. Deep captioning with multimodal RNN
 - 2) Vinyals et al. 2014. Show & tell: Neural image caption generators
 - 3) Karpathy & Fei-Fei 2015. Deep visual-semantic alignments for generating image descriptions

Picking the most likely sequence

In machine translation, we want to pick the most likely sequence. In language model, we sampled words randomly.

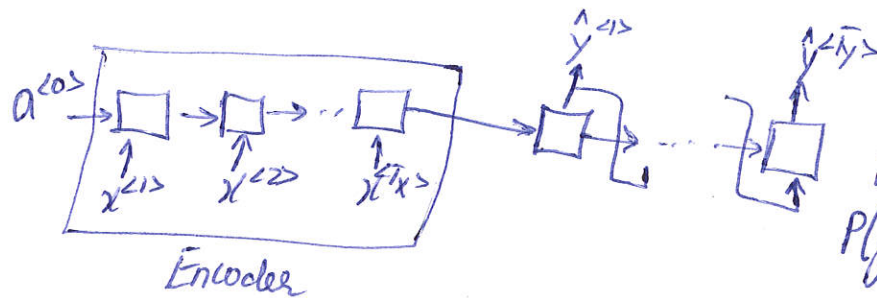
Machine translation as building a conditional language Model

language model:



Here we were calculating $P(y^{<1>}, \dots, y^{<T_y>})$

Machine translation:



Here we want $P(y^{<1>}, \dots, y^{<T_y>} | x^{<1>}, \dots, x^{<T_x>})$

* To find the best sequence $P(y^{<1>}, \dots, y^{<T_y>} | x)$, we will use beam search algorithm.

W3-L3

Beam Search (see the video)

W3-L4

Refinements to Beam Search

In beam search, we would like to get the most likely sequence y such that

$$P(y^{<1>}, y^{<2>}, \dots, y^{<T_y>} | x) = \operatorname{argmax}_y \left[P(y^{<1>} | x) \times P(y^{<2>} | x, y^{<1>}) \times P(y^{<3>} | x, y^{<1>}, y^{<2>}) \dots \times P(y^{<T_y>} | x, y^{<1>}, \dots, y^{<T_y-1>}) \right]$$

$$= \operatorname{argmax}_y \prod_{t=1}^{T_y} P(y^{<t>} | x, y^{<1>}, \dots, y^{<t-1>})$$

Refinements to beam search

(45)

1. length normalization

maximize log probabilities to avoid underflow

$$2.) \frac{1}{N^\alpha} \sum_{t=1}^{T_Y} \log p(y^{<t>} | x, y^1, \dots, y^{<t-1>}) \quad \alpha = [0, 1]$$

Normalize by likelihood objective

W3-15

Error Analysis on beam search

→ who is at fault

1) Beam search or 2) RNN?

W3-16

BLEU score (Bilingual evaluation understudy)

Paper:

Papinen et al. 2002. A method for automatic evaluation of machine translation (very influential)

BLEU score

→ for machine translation

→ for captioning system

→ can be used when text is generated and multiple good text is available as ~~from~~ good text predictions

W3-17

Attention Model Intuition

Paper:

Bahdanau et al 2014. Neural machine translation by jointly learning to align & translate.

W3-18

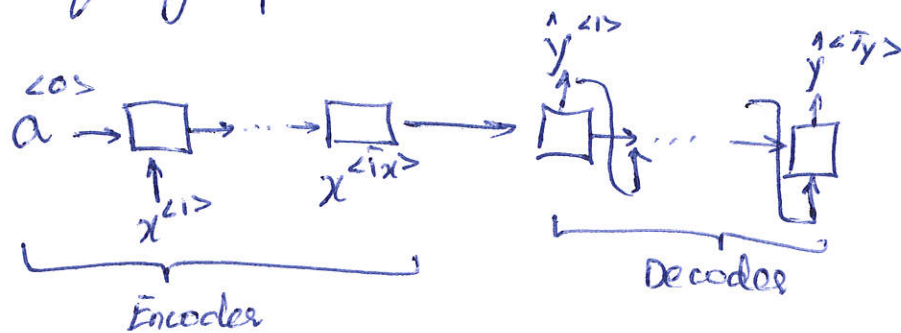
Attention Model

Paper: 1) Bahdanau et al 2014. Neural machine translation

2) Xu et al. 2015. Show attention and tell: neural image caption generation with visual attention

45-a) Attention Model Intuition

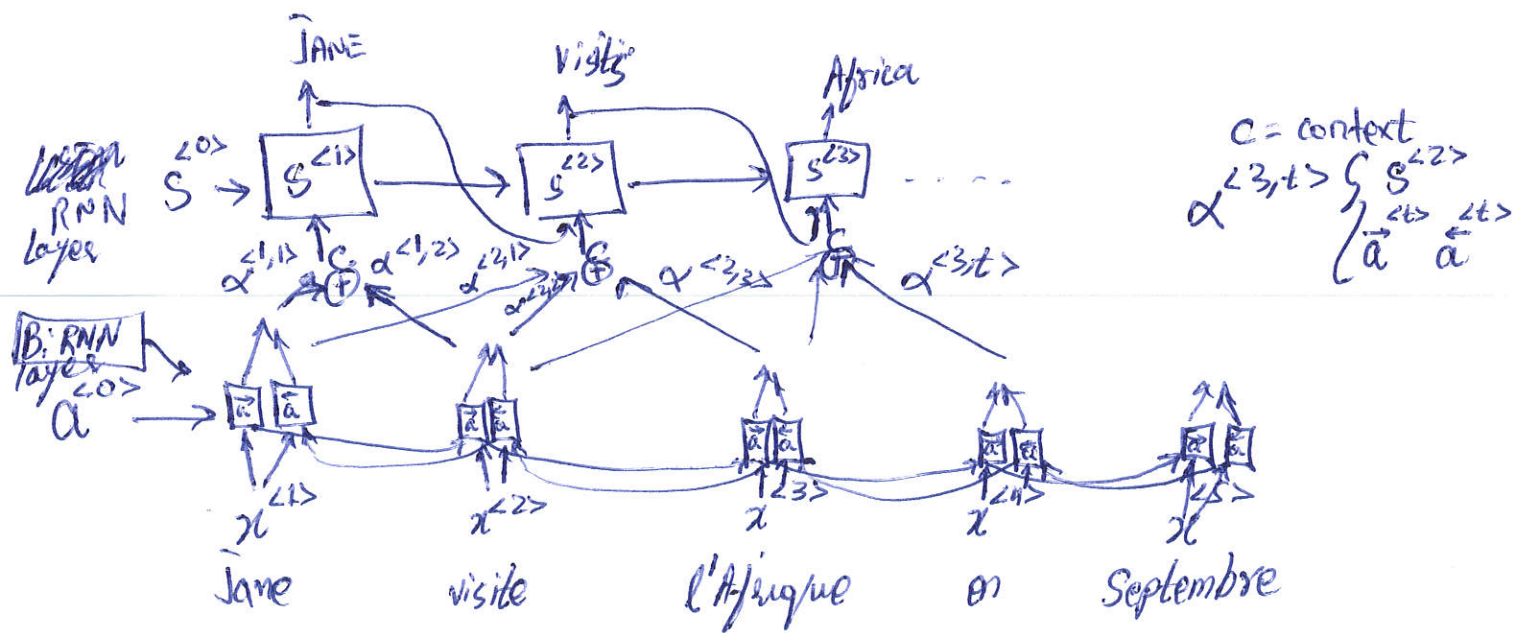
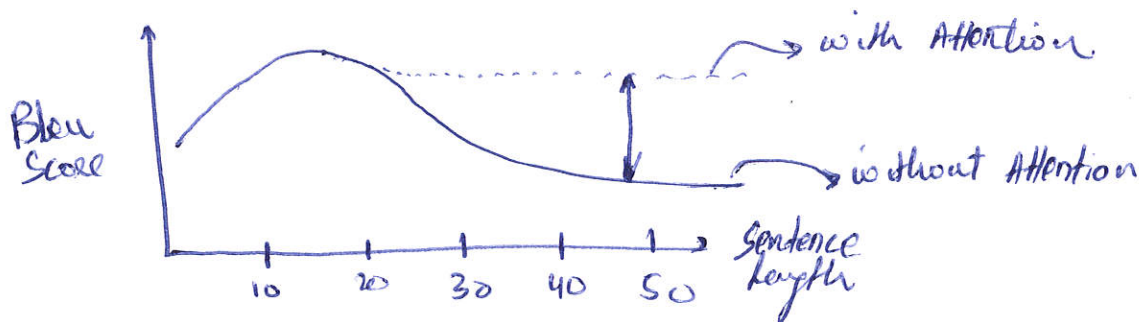
The Problem of long Sequences



French Jane s'est rendue en Afrique en aussi.
Eng Jane went to Africa last too.

To translate sentence, we take word x_i its neighbors, translate it to target word rather than reading all text & then translate it to english.

Problem



here $a^{<t>} = (\vec{a}^{<t>}, \bar{a}^{<t>})$ Activation features from BiRNN at timestep t

(45-b)

The context " c " is the weighted sum of activation features at time step (t) or s

$$\Rightarrow c^{<t>} = \sum_{t'} \alpha^{<t,t'>} a^{<t'>}$$

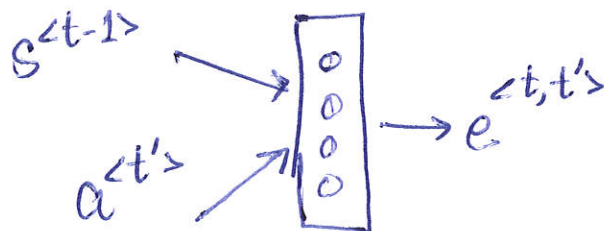
where $a^{<t'>} = (\vec{a}^{<t'>}, \bar{a}^{<t'>})$

And $\sum_{t'} \alpha^{<t,t'>} = 1$

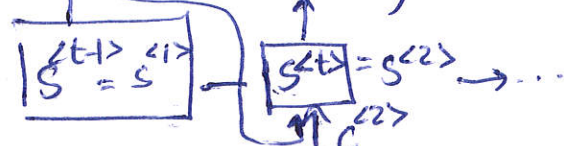
$\alpha^{<t,t'>} =$ amount of "attention" $y^{<t>}$ should pay to $a^{<t'>}$

$$\alpha^{<t,t'>} = \frac{\exp(e^{<t,t'>})}{\sum_{t'=1}^{T_x} \exp(e^{<t,t'>})}$$

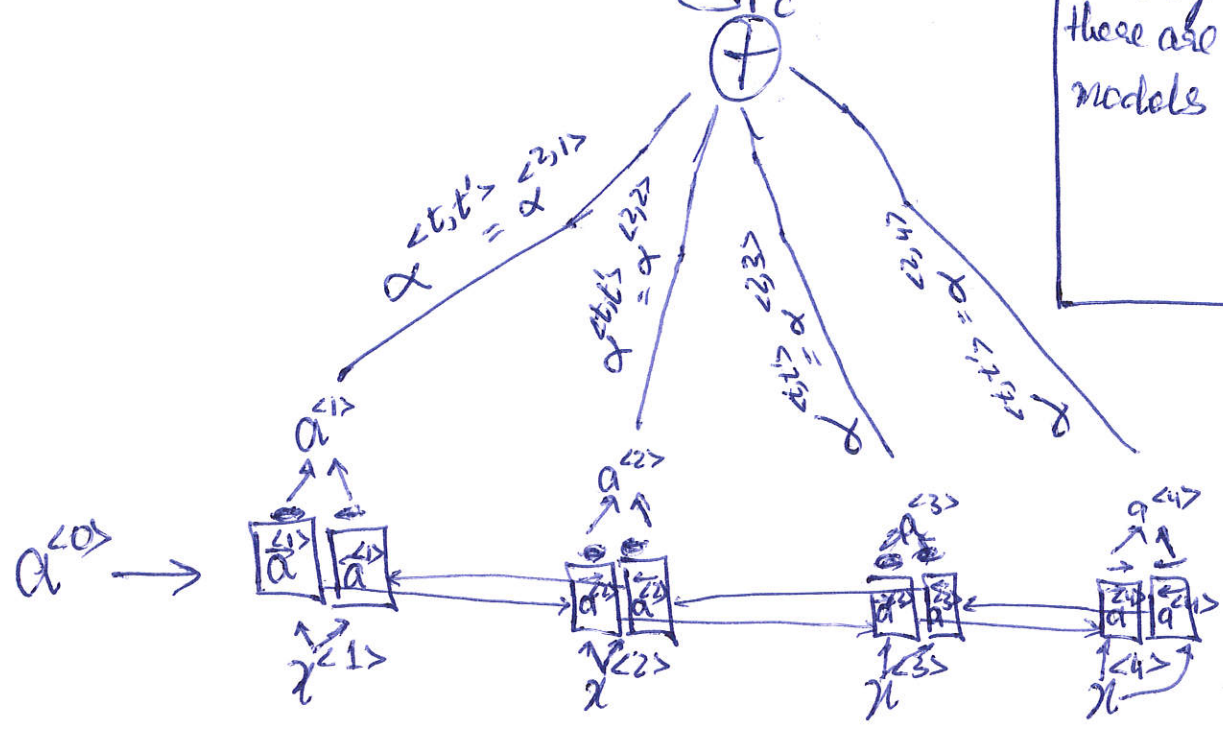
How to get $e^{<t,t'>}$? one way is to ~~get~~ train small NN & learn a function using FF network & believe in gradient descent



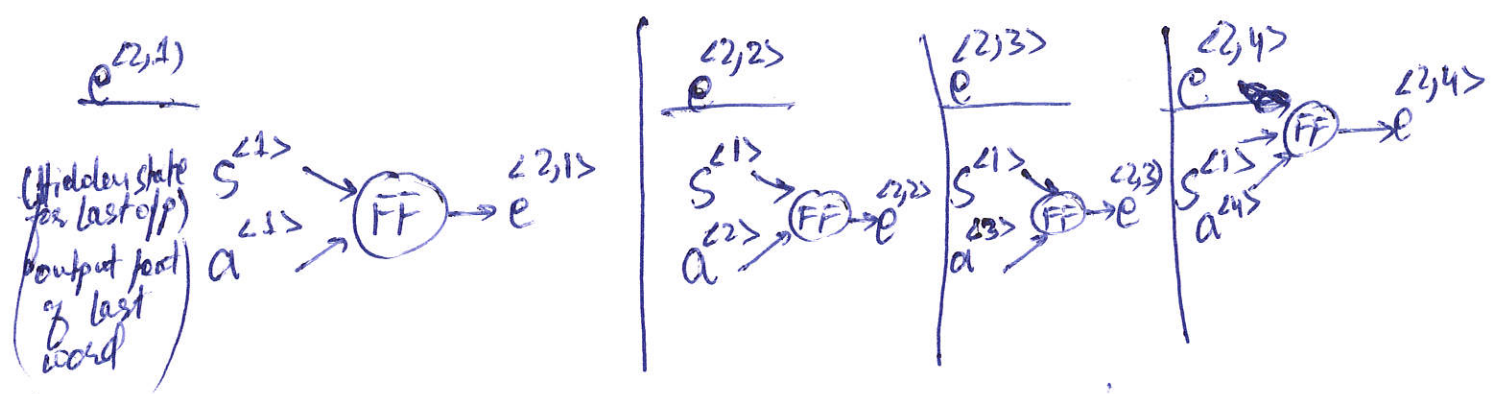
For $y^{(t)} = y^{(2)}$ i.e. for 2nd word (we generate output word by word)



Here we generate translation word by word although there are encoder-decoder models for translation



$$\Rightarrow \alpha^{(2,1)} = \frac{\exp(e^{(2,1)})}{\exp(e^{(2,1)}) + \exp(e^{(2,2)}) + \exp(e^{(2,3)}) + \exp(e^{(2,4)})}$$

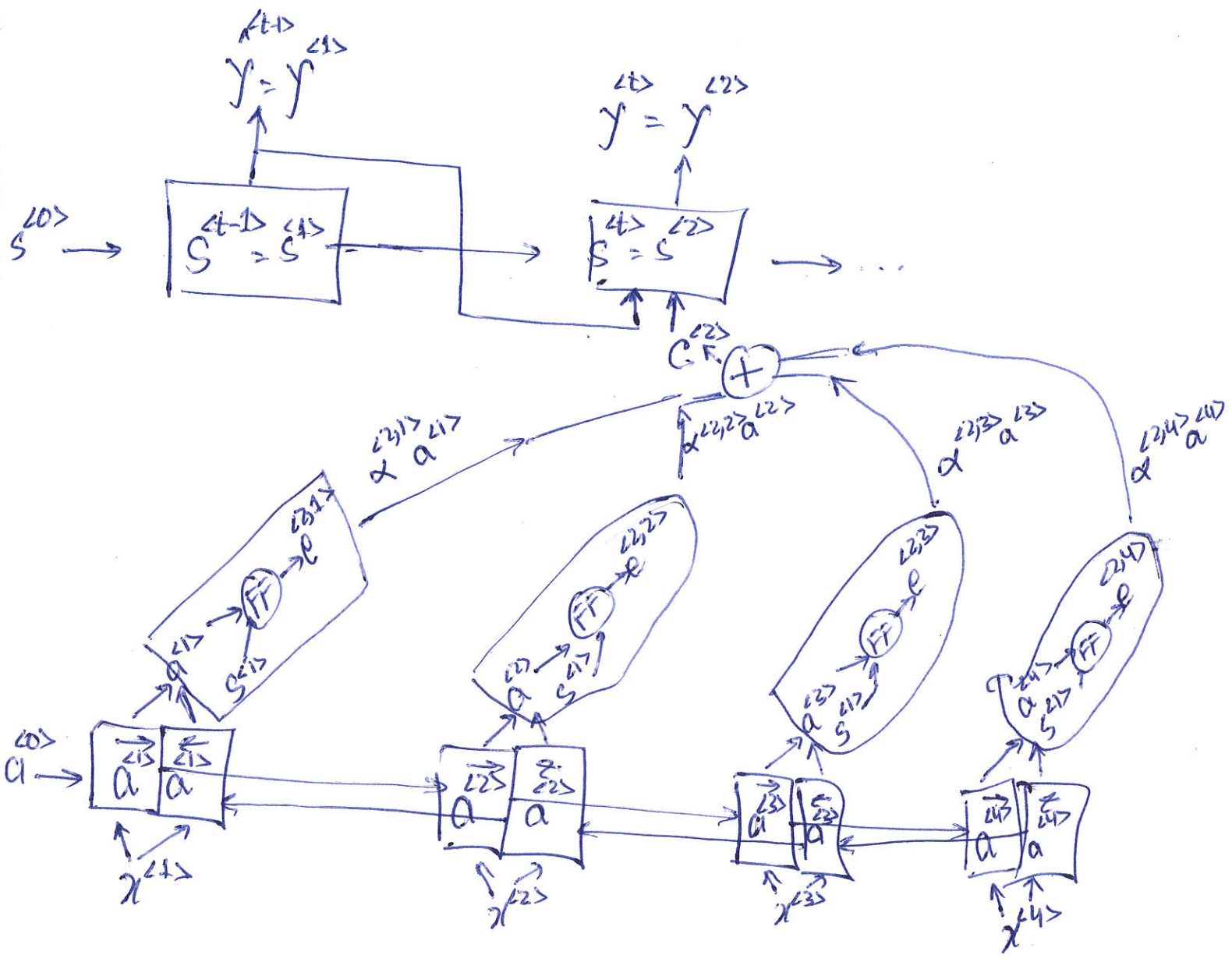


The only downside of this algorithm is it runs in quadratic time i.e. if input is T_x & o/p sequence is T_y then number of attention terms will be $(T_x)(T_y)$ & we will run FF $(T_x)(T_y)$ times

And $C^{(2)} = \alpha^{(2,1)} a^{(1)} + \alpha^{(2,2)} a^{(2)} + \alpha^{(2,3)} a^{(3)} + \alpha^{(2,4)} a^{(4)}$

For $y^{t+1} = y^{t+2}$

45-D



Keras Implementation

15-11

$$a \in \mathbb{R}^{(m, T_x, 2 \times n_a)}$$

$$s^{t-1} \in \mathbb{R}^{(m, n_s)}$$

W3-29

Speech recognition

(17)

Commercial products trained on $> 100,000$ hours

- * CTC cost for speech recognition
(connectionist temporal classification)

Graves et al. 2006. Connectionist Temporal Classification: labelling unsegmented sequence data with RNN

W3-110

Trigger word detection

Shaukat
Abidi