

# Fetching Data from the Web

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“Without a network  
connection,  
your phone is nothing more  
than an Angry Birds player.”



# Overview



## The Dart http package

- `http.read()`
- `http.get()`

## HttpClient

- `dart:io`



# The `http` Package

`String`

`Future<String>`

```
var contents = await http.read('http://myendpoint');
```



# The `http` Package

Response

Future<Response>

```
var response = await http.get('http://myendpoint');  
print('${response.body}');  
var response = await http.post('http://myendpoint', 'data');  
print('${response.statusCode}');
```



# The HttpClient Class

```
import 'dart:io';  
var client = HttpClient();  
var request = await client.get('http://myendpoint', 80, '/path');  
var request = await client.getUrl(Uri('http://myendpoint/path', ''));
```



# The HttpClient Class

```
import 'dart:io';  
var client = HttpClient();  
var request = await client.get('http://myendpoint', 80, '/path');  
var response = await request.close();
```

Future<HttpClientRequest>



## Summary



## Handling HTTP requests and responses with Dart

`http.read()`

`http.get()`

### HttpClient

- Creates an `HttpClientRequest` but does not send it
- Call the `close()` method to send the request
- Transform the `HttpClientResponse`

### Futures

Next up: generating JSON data

