Working with Lazy Loading



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Eager Loading of Relationships



Partially initialized entities anti-pattern

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Partially initialized entities anti-pattern



Load all the entity's relationships



Eager Loading of Relationships



Can you only load relationships required for the particular business scenario?

```
public class Student
{
    public long Id { }
    public string Name { }
    public string Email { }
    public Course FavoriteCourse { }
    public ICollection<Enrollment> Enrollments { }
}
```



Additional complexity



Lazy Loading

Lazy loading defers initialization of an object until the point at which this object is needed.

Lazy Loading of Relationships



Prefer lazy loading over eager loading by default



Helps avoid partially initialized entities



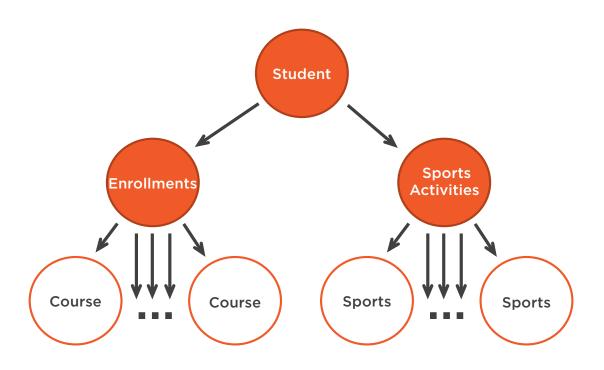
More performant in some scenarios



Code simplicity



N+1 Problem







N+1 Problem



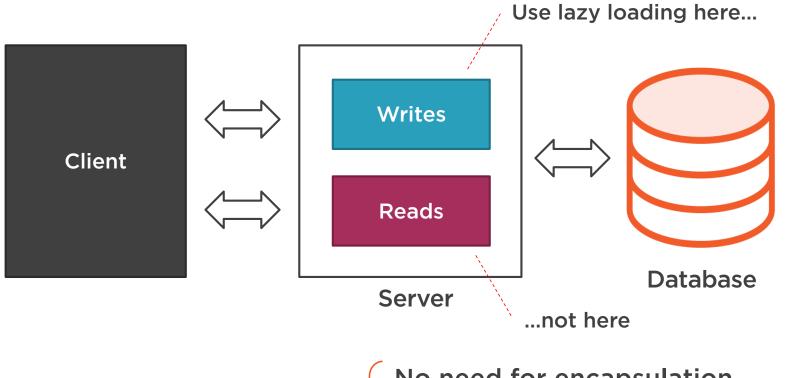
N+1 problem only takes place in reads



Lazy loading is beneficial in writes



Lazy Loading of Relationships

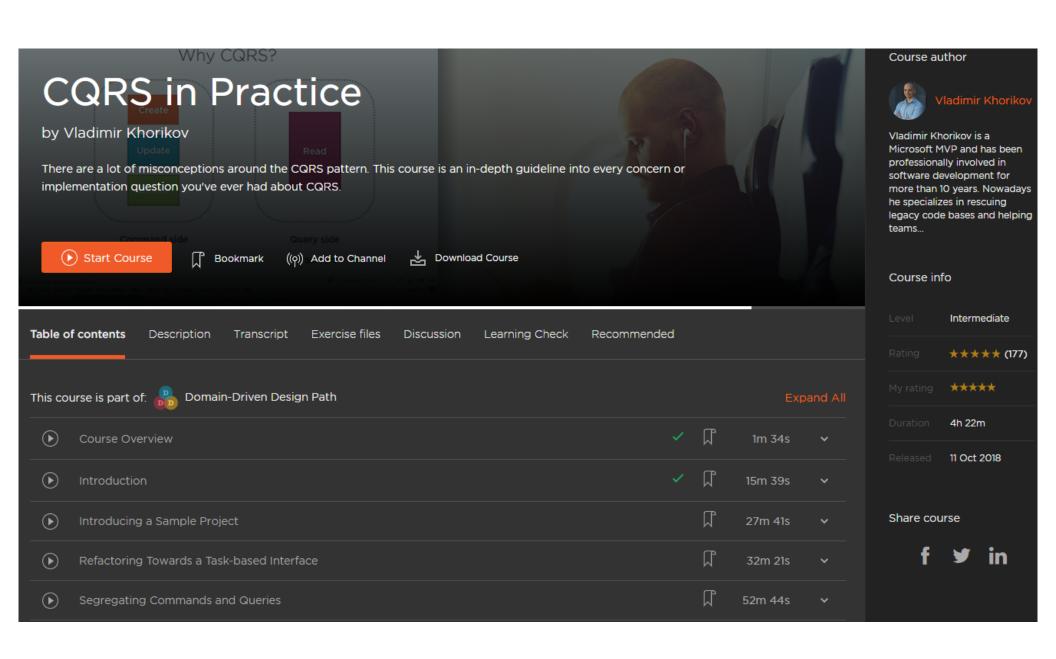


No data modifications =

No need for encapsulation

No need for fully-fledged ORMs







Transitioned to lazy loading



Prefer lazy loading over eager loading



Helps reduce code complexity



Only use eager loading when performance benefits are significant





Modified the project

```
<PackageReference Include="Microsoft.EntityFrameworkCore.Proxies" />
optionsBuilder.UseLazyLoadingProxies();
```



Modified the domain model

Non-sealed classes

Protected parameter-less constructors

Virtual navigation properties





Beware of the N+1 problem



Apply the CQRS pattern



Don't use EF Core or a domain model in reads



Check out CQRS in Practice



```
public class Student
{
    private ILazyLoader _lazyLoader;

    public long Id { get; private set; }
    public string Name { get; }
    public string Email { get; }

    private Course _favoriteCourse;
    public Course FavoriteCourse
    {
        get => _lazyLoader.Load(this, ref _favoriteCourse);
    }

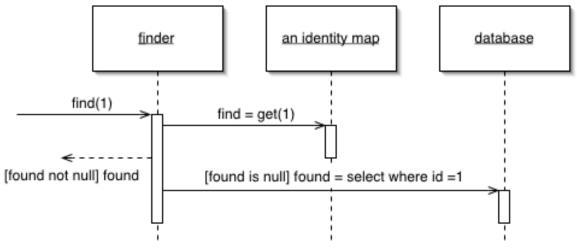
    private Student(ILazyLoader lazyLoader)
    {
        _lazyLoader = lazyLoader;
    }
}
```



Violation of the SoC principle



The Identity Map Pattern



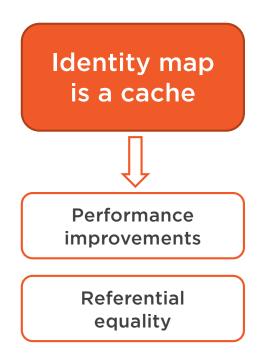
Source: https://www.martinfowler.com/eaaCatalog/identityMap.html







The Identity Map Pattern: Referential Equality





Prefer Find() over Single() or First()



Encapsulating Equality Comparison

Equality comparisonChecking if two objects are equal



object.ReferenceEquals(student1, student2);

student1 == student2

student1.Equals(student2)

student1.Id == student2.Id Violation of SoC





Recap: Introducing a Base Entity Class

Equality comparison should be encapsulated from the entity's clients

Entity base class contains equality comparison logic reused by all entities

Entity base class can work with EF's runtime proxies



Had to introduce another violation of SoC



Summary



Partially initialized entities anti-pattern leads to:

- Code complexity
- Invariant violations

Use eager or lazy loading to avoid the anti-pattern

- Prefer lazy loading by default
- Use eager loading for performance benefits

N+1 problem

- Only valid for reads
- Adhere to the CQRS pattern
- Don't use EF Core in reads

Don't use ILazyLoader

DbContext implements the Identity Map pattern

- Use Find(), not Single() or First()
- Referential equality

Encapsulate equality comparison



In the Next Module

Mapping Backing Fields

