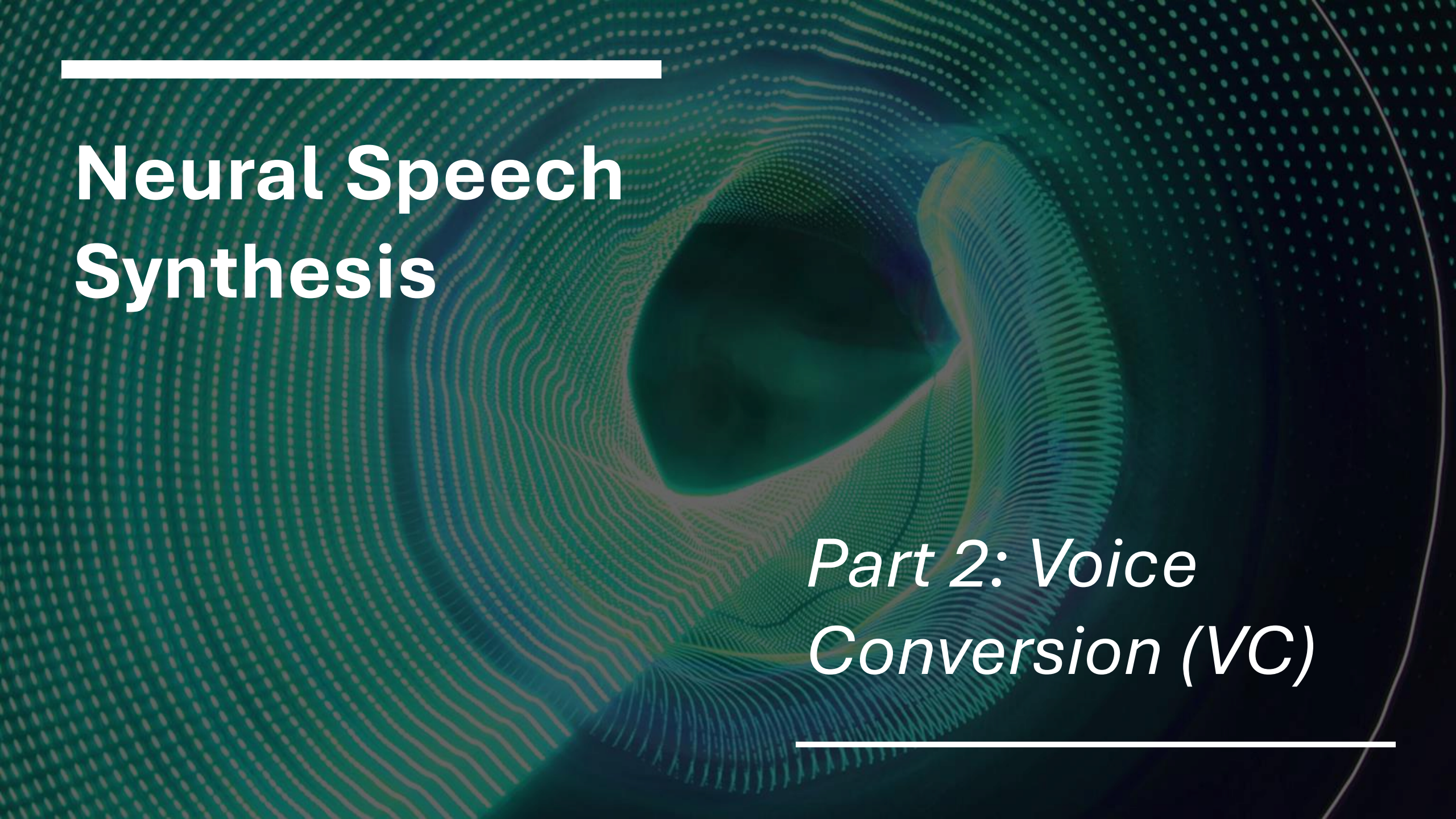


Neural Speech Synthesis

Part 2: Voice Conversion (VC)

Previous Tutorials

- Statistical voice conversion with direct waveform modeling, INTERSPEECH 2019

Tomoki Toda 

Kazuhiro Kobayashi 

Tomoki Hayashi 

- Theory and Practice of Voice Conversion, APSIPA 2020

Berrak Sisman 

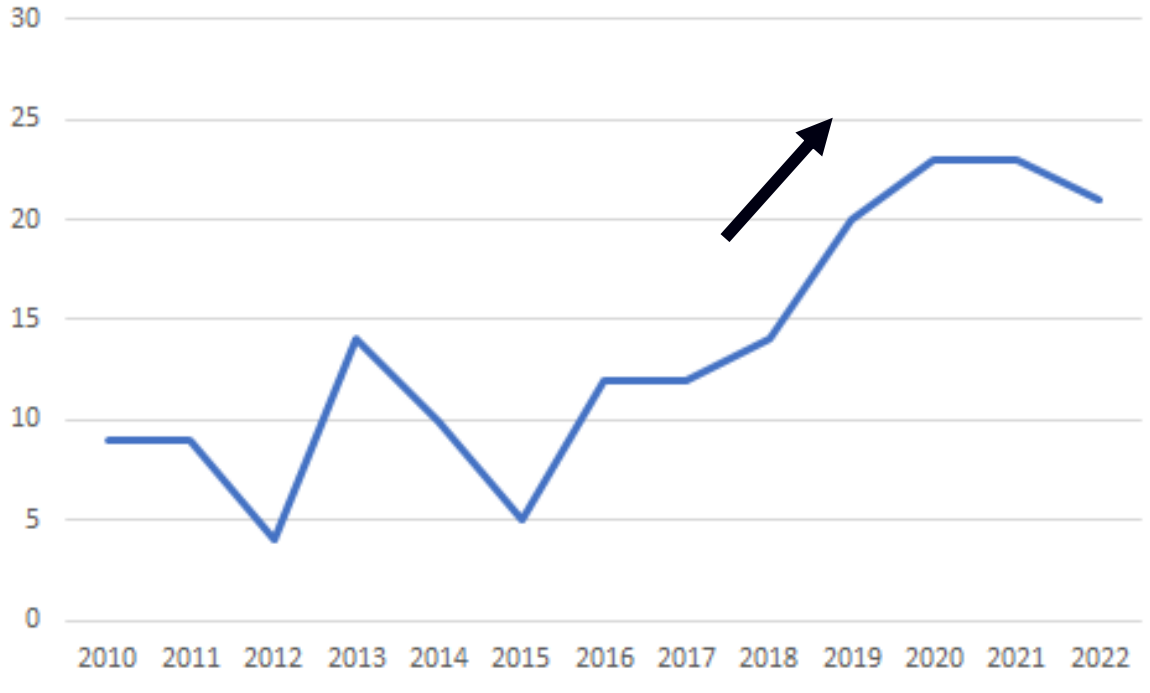
Yu Tsao 

Haizhou Li 

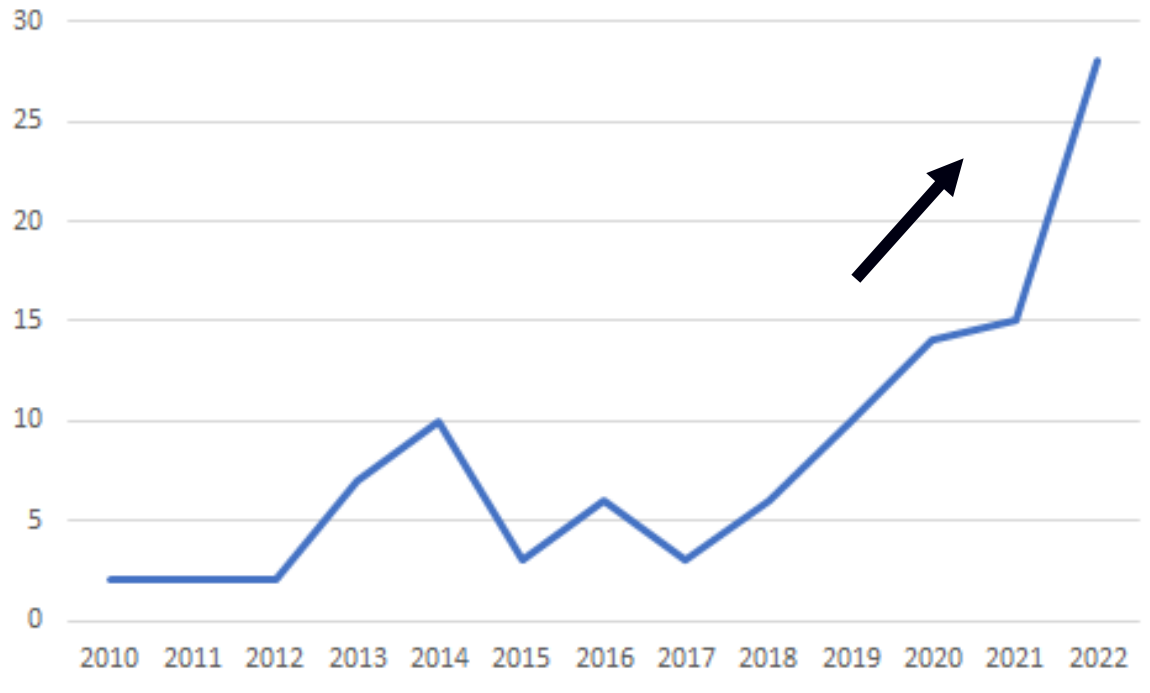
Trend

Number of papers with "*voice conversion*" in the titles

INTERSPEECH

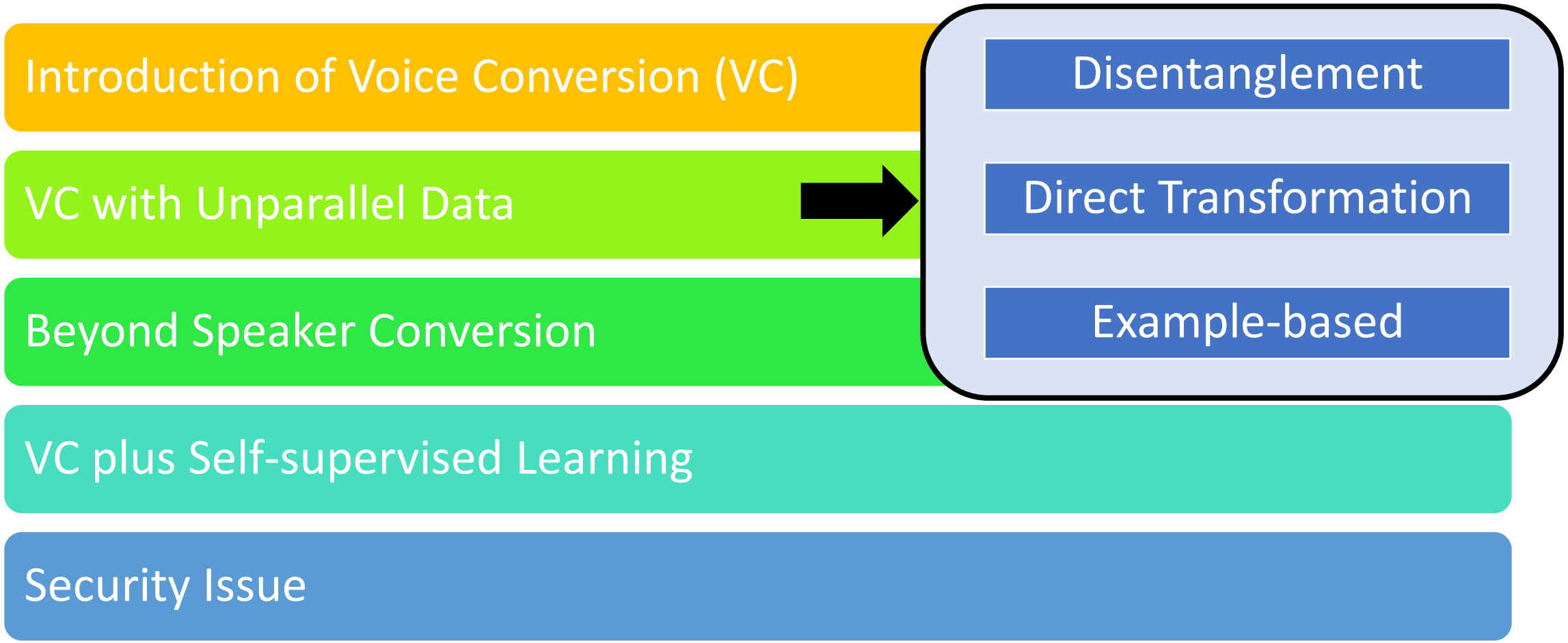


ICASSP



This tutorial focuses on developments over the past three years.

Outline


Introduction of Voice Conversion (VC)
VC with Unparallel Data
Beyond Speaker Conversion
VC plus Self-supervised Learning
Security Issue
Disentanglement
Direct Transformation
Example-based

Outline

Introduction of Voice Conversion (VC)

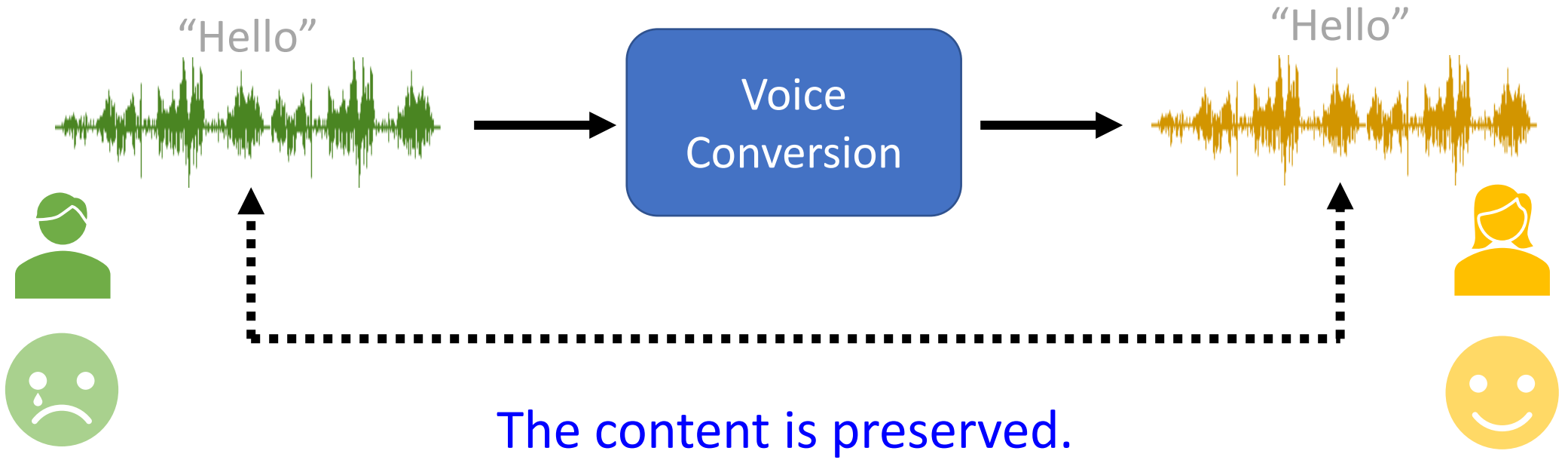
VC with Unparallel Data

Beyond Speaker Conversion

VC plus Self-supervised Learning

Security Issue

What is Voice Conversion (VC)?

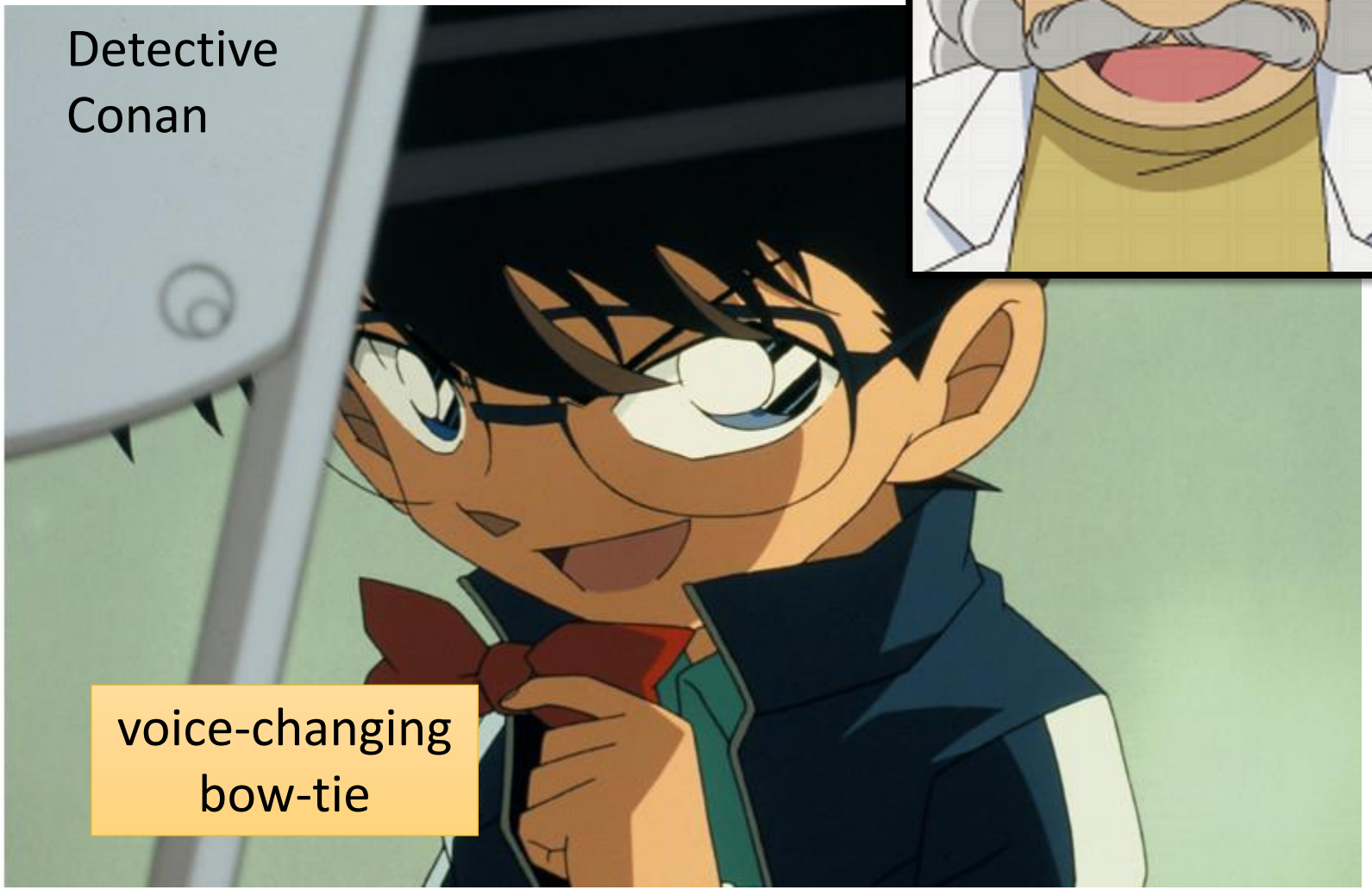


The content is preserved.

Many different aspects can be converted.

What is converted? **Speaker**

Agasa Hiroshi



What is converted? **Speaker**

- The same sentence said by different people has different effect.

Detective Conan

Kogoro Mouri

- Deep Fake: Fool humans / speaker verification system (Back to this issue at the end of the talk)

- Singing voice conversion (Not today)

[Nachmani, et al., INTERSPEECH'19]

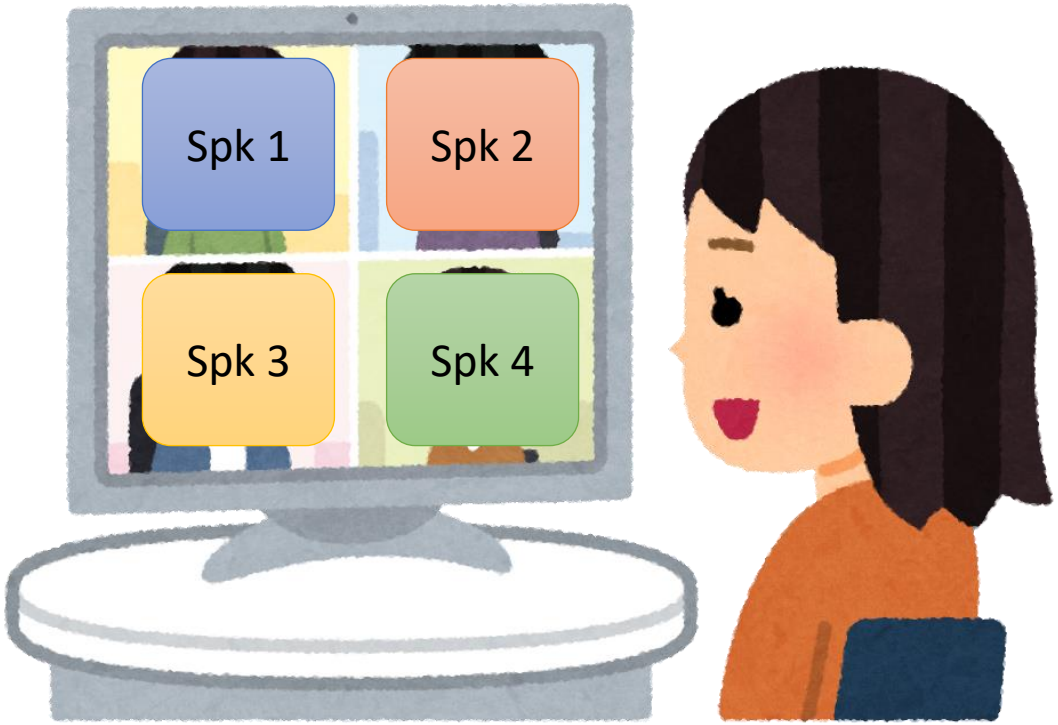
https://enk100.github.io/Unsupervised_Singing_Voice_Conversion/

[Deng, et al., ICASSP'20]

https://tencent-ailab.github.io/pitch-net/

What is converted? **Speaker**

- Privacy Preserving
  - Speech data conveys sensitive speaker attributes.
  - VC as an anonymization method.



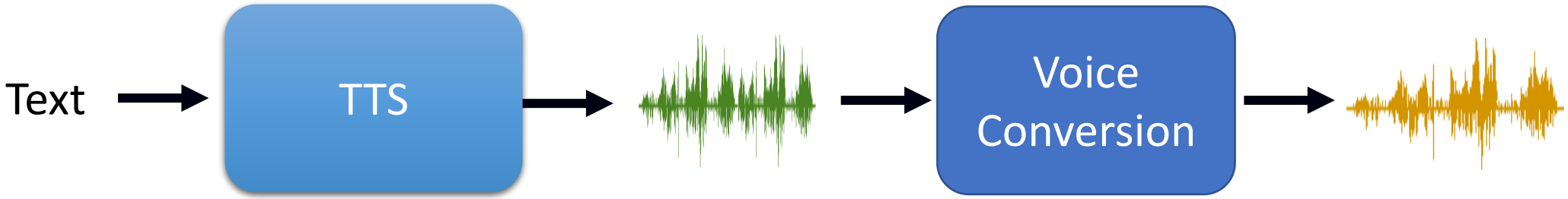
VoicePrivacy Challenge

https://www.voiceprivacychallenge.org/

What is converted? **Speaker**

- One simple way to achieve adaptive TTS

We already talk about adaptive TTS approaches in part 1. But these approaches need to modify TTS model.



Off-the-shelf

What is converted? **Speaking Style**

- Emotion

  [Gao, et al., INTERSPEECH'19]

- Normal-to-Lombard

  [Seshadri, et al., ICASSP'19]

- Whisper-to-Normal

  [Patel, et al., SSW'19]

- Singers vocal technique conversion

  [Luo, et al., ICASSP'20]

Lombard Effect

https://www.fohlio.com/blog/psychology-restaurant-interior-design-part-4-restaurant-acoustics

What is converted? **Speaking Style**

- Emotion

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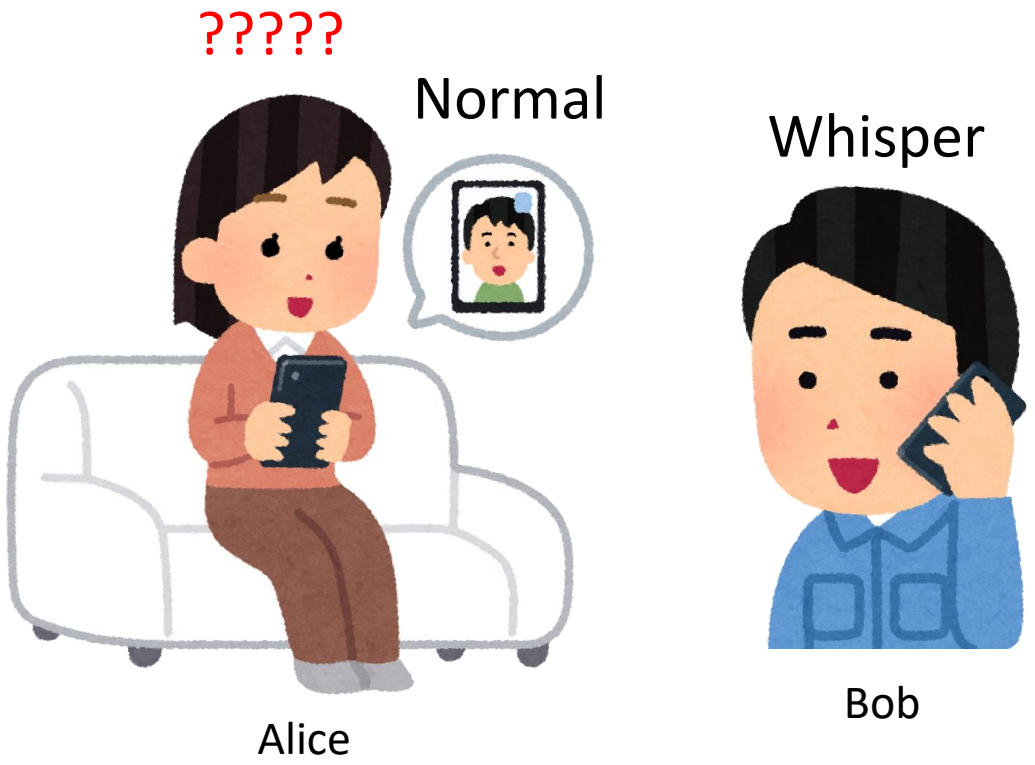
- Whisper-to-Normal

  [Patel, et al., SSW'19]

- Singers vocal technique conversion

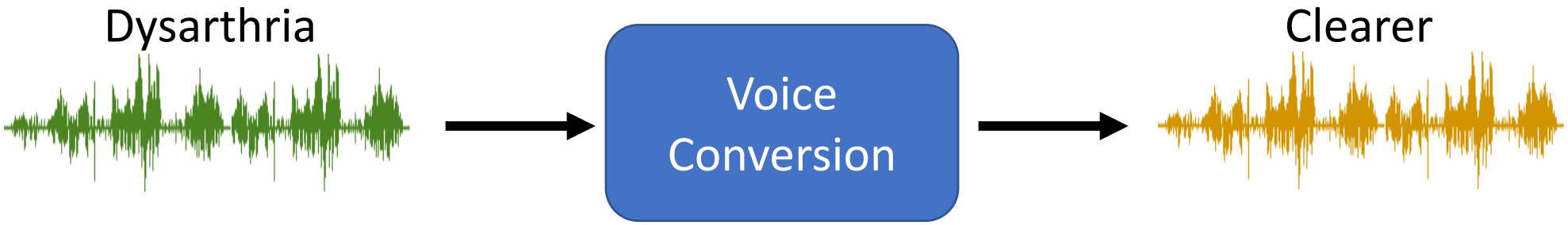
  [Luo, et al., ICASSP'20]

  e.g., 'lip thrill' or 'vibrato'



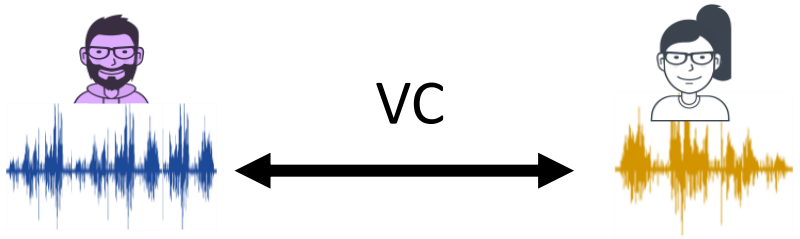
Improving Intelligibility

- Surgical patients who have had parts of their articulators removed
- Dysarthria: speech sound disorder resulting from neurological injury of the motor component of the motor-speech system.



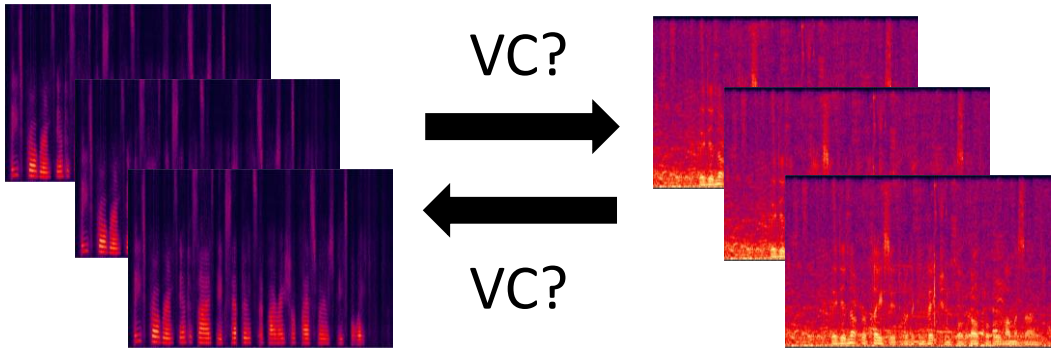
[Biadsy, et al., IS'19]
[Chen et al., IS'19]
[Huang, et al., IS'21]
[Huang, et al., ICASSP'22b]
[Wang, et al., ICASSP'22]

Data Augmentation



Training
Data x 2

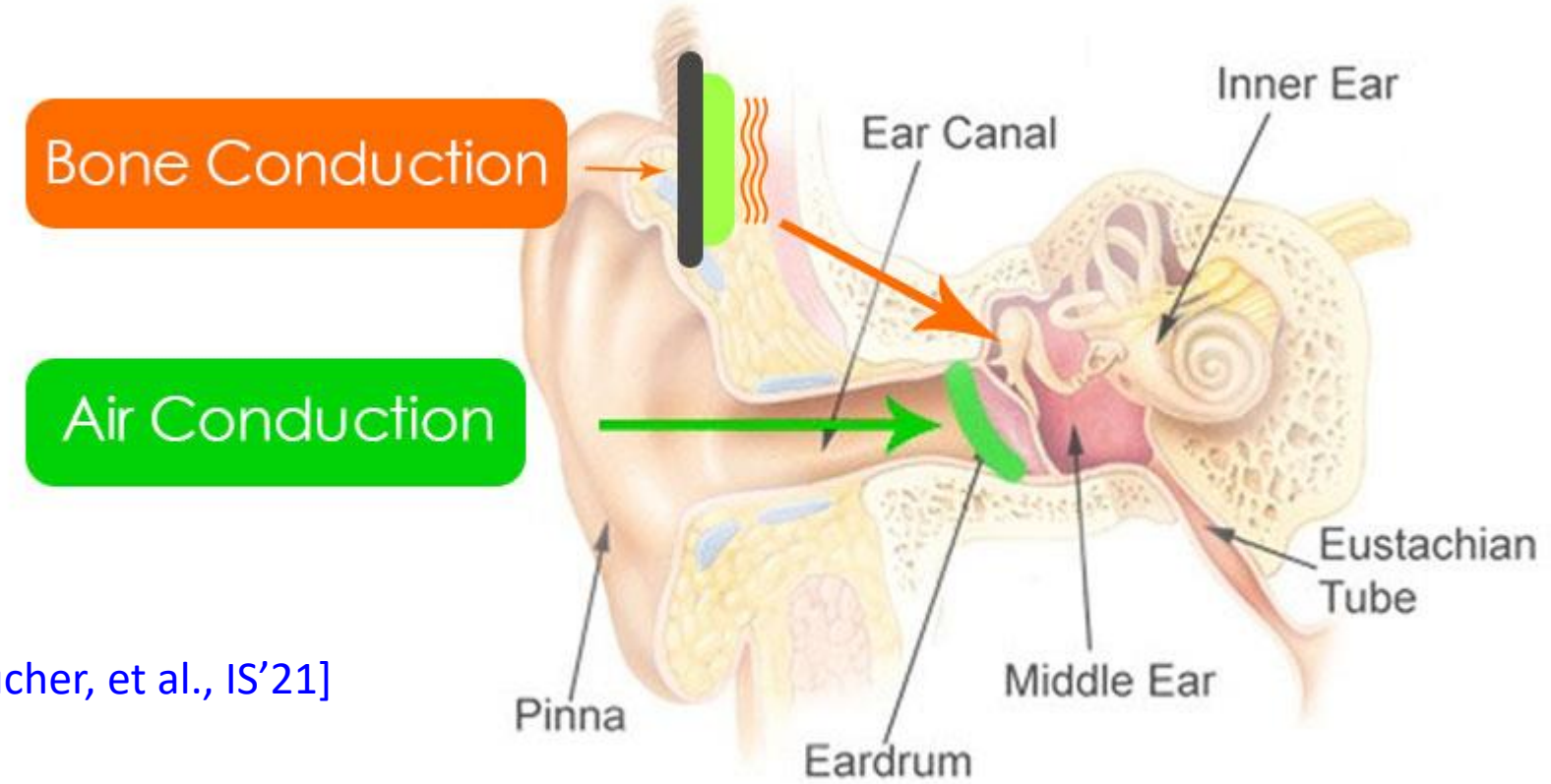
[Keskin, et al., ICML workshop'19]



[Mimura, et al., ASRU 2017]

Airborne to bone-conducted speech

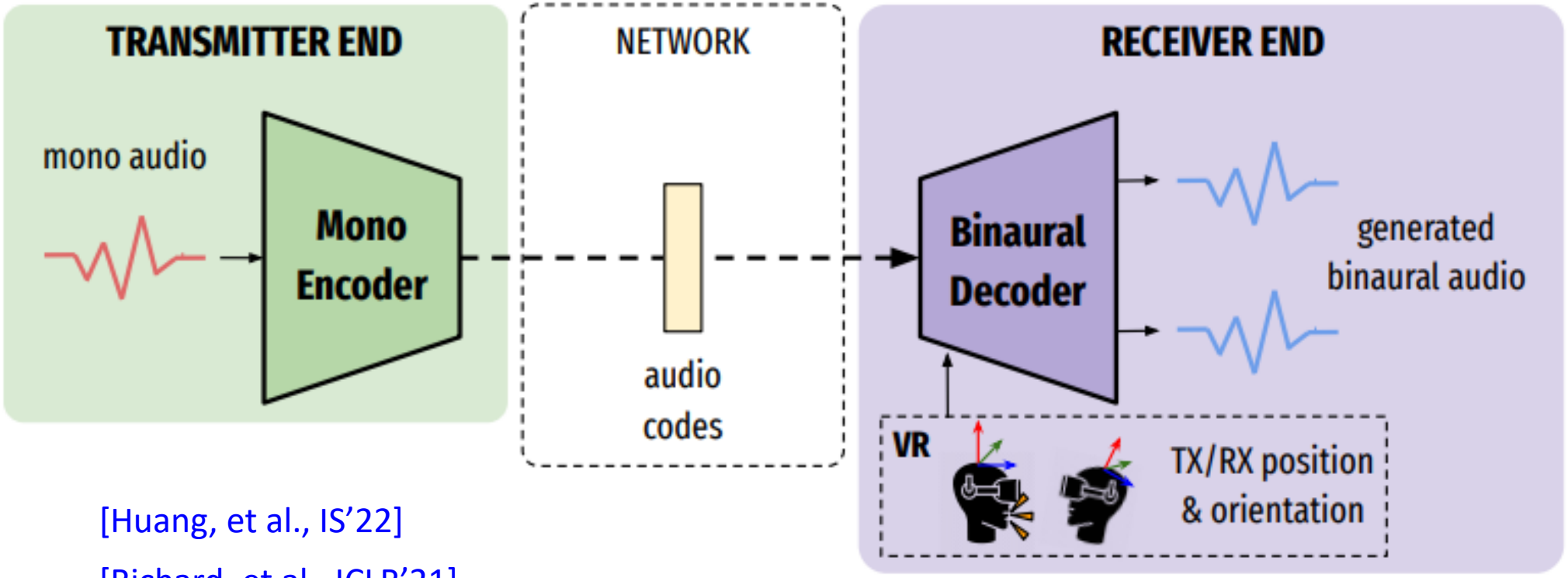
Conversion



[Pucher, et al., IS'21]

Binaural Speech Synthesis

- crucial for acoustic realism and depth perception

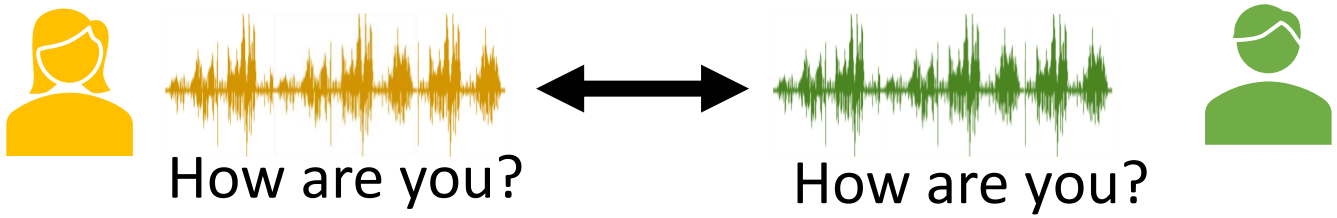


[Huang, et al., IS'22]

[Richard, et al., ICLR'21]

Data Available

Parallel Data



Lack of training data:

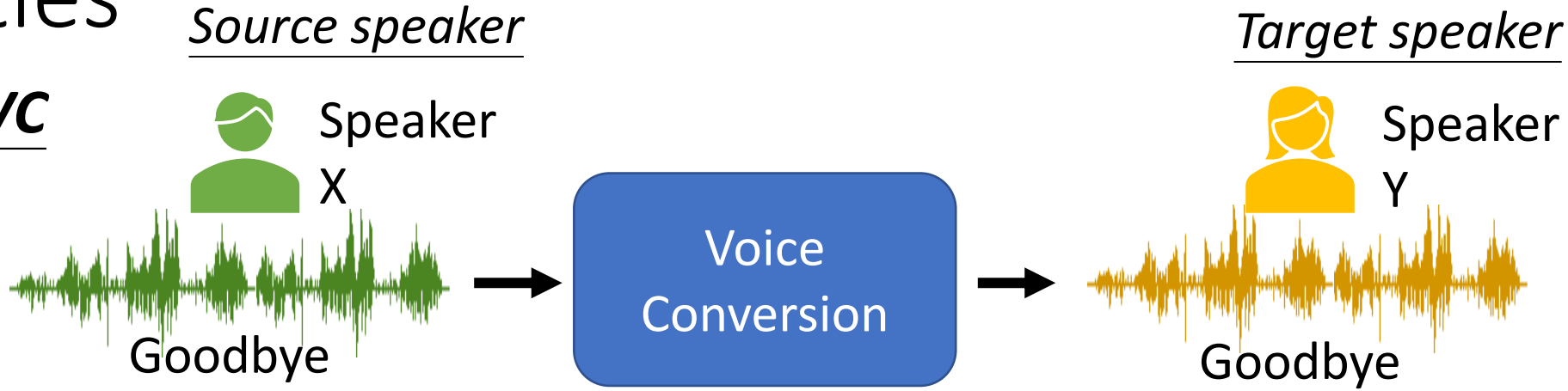
- Model Pre-training [Huang, et al., NTERSPEECH'20]
- Synthesized data! [Biadsy, et al., INTERSPEECH'19]

Unparallel Data

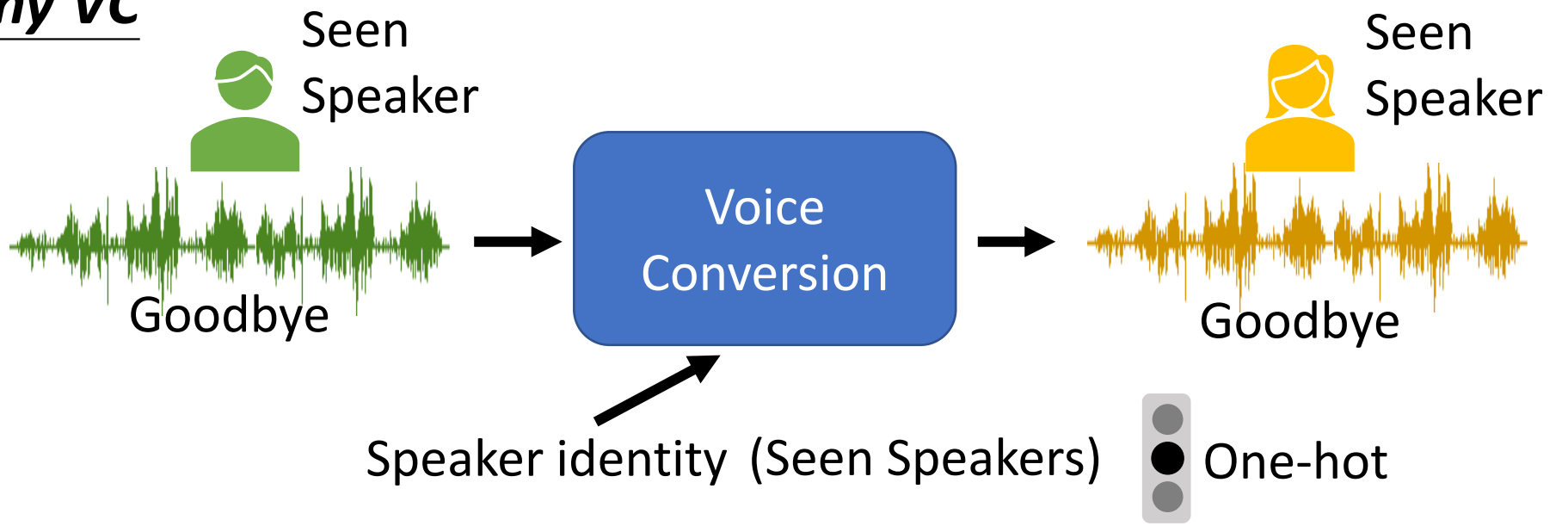
the focus of today's talk

Capabilities

One-to-one VC

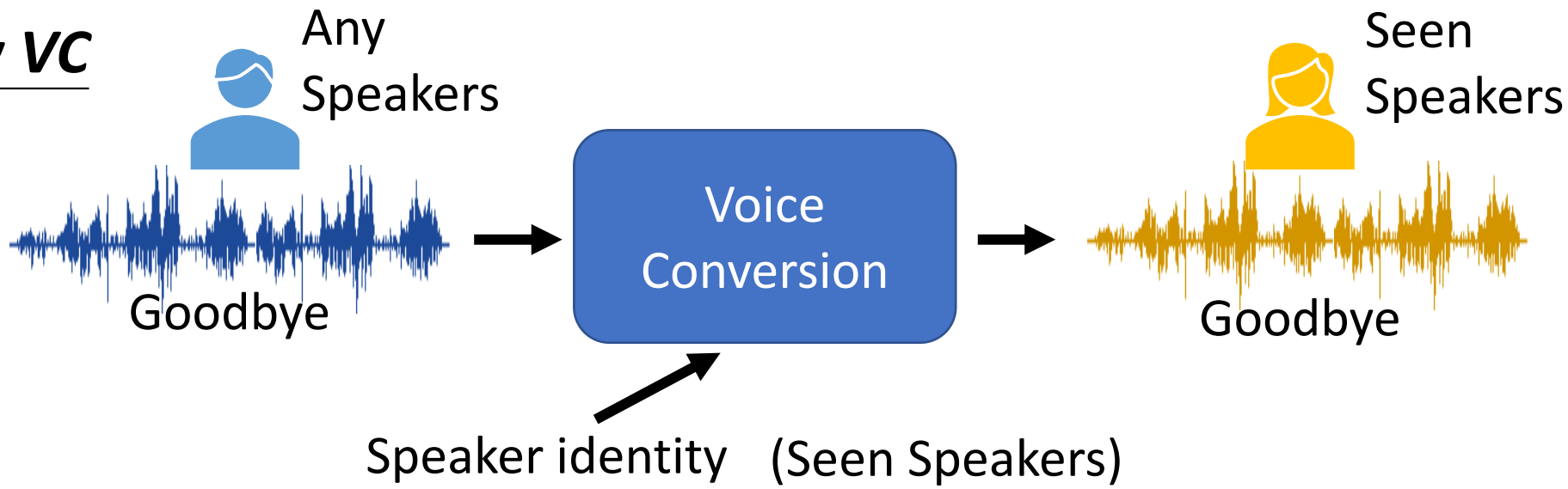


Many-to-many VC

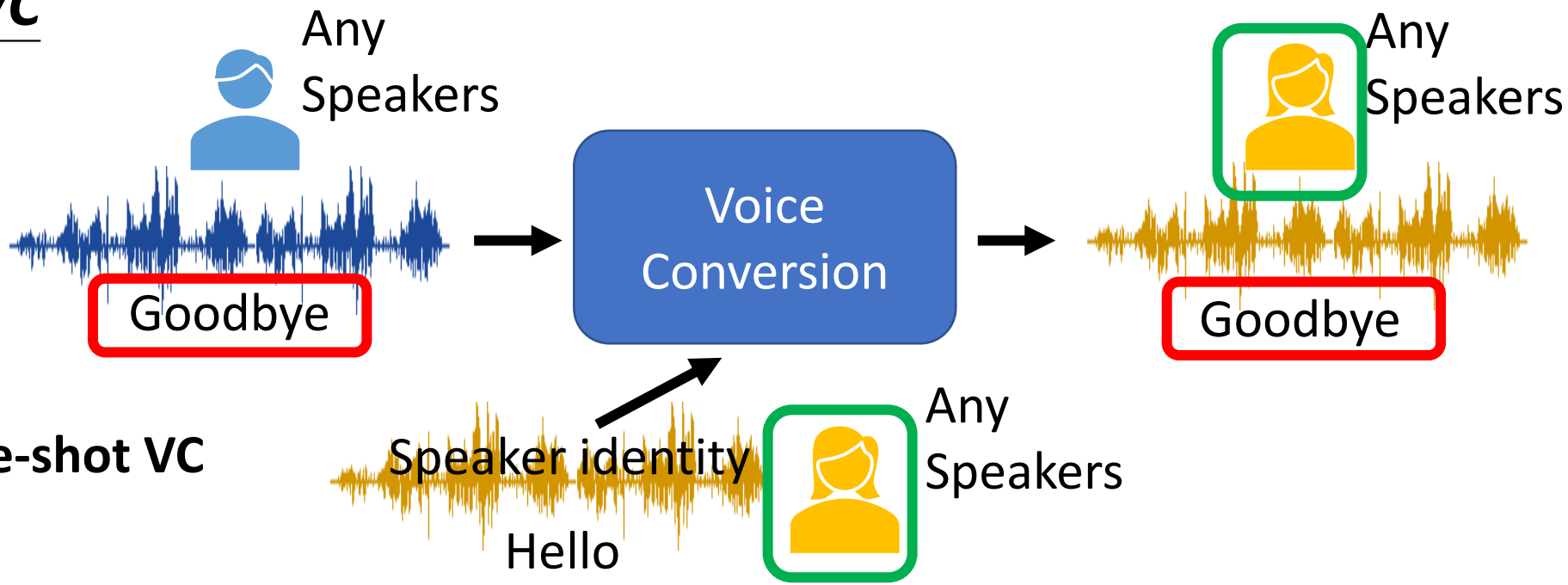


Seen Speakers
= in training data

Any-to-many VC



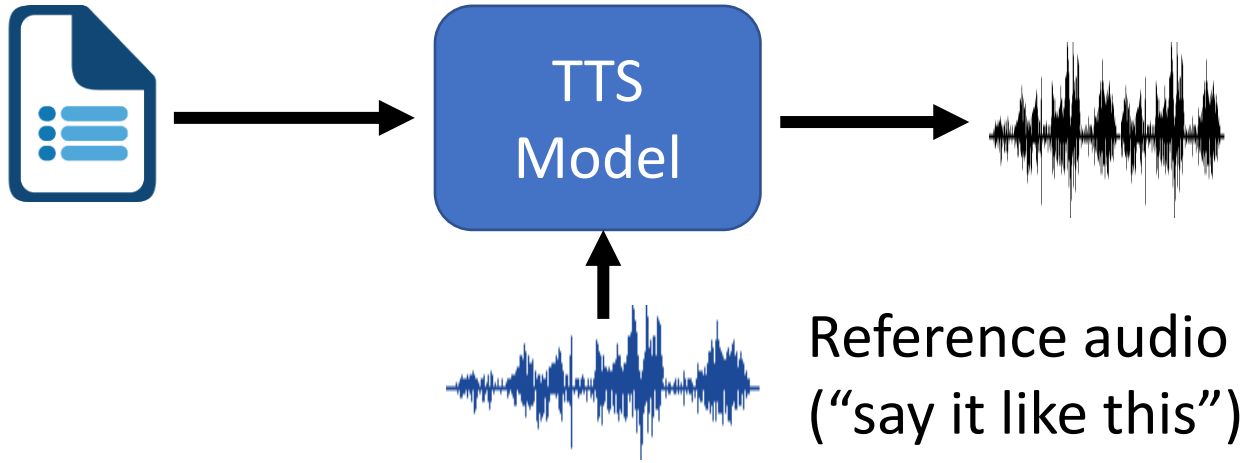
Any-to-any VC



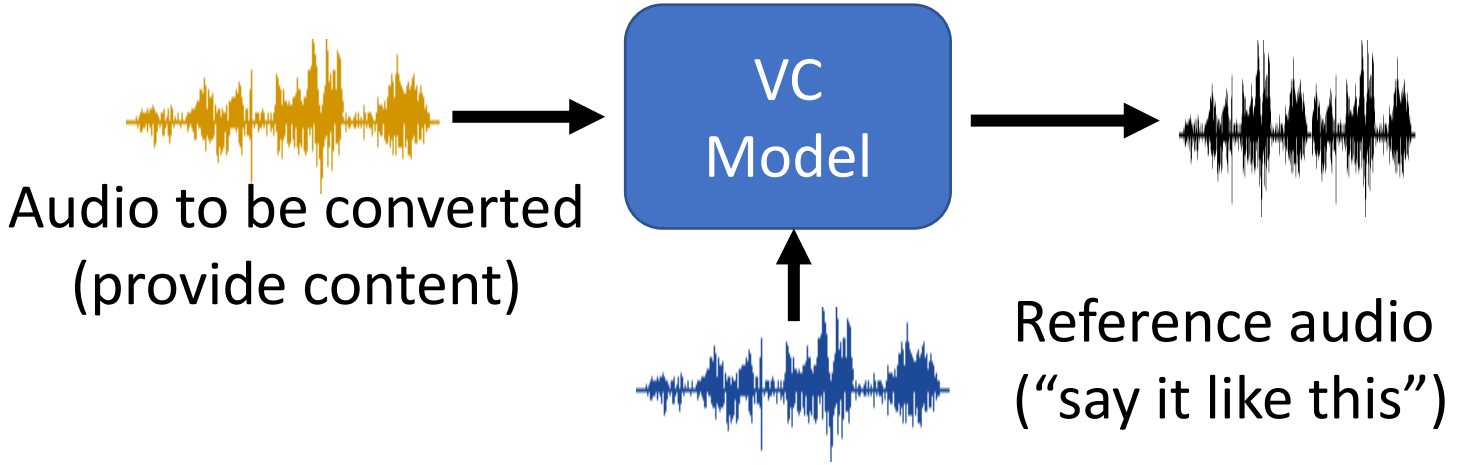
Also known as **one-shot VC**
(or zero-shot VC?)

Adaptive TTS vs. Any-to-any VC

Adaptive TTS



Any-to-any VC



Outline

Much of the discussion here is based on speaker conversion.

(the same idea can be applied to other types of conversions)

Introduction of Voice Conversion (VC)

VC with Unparallel Data

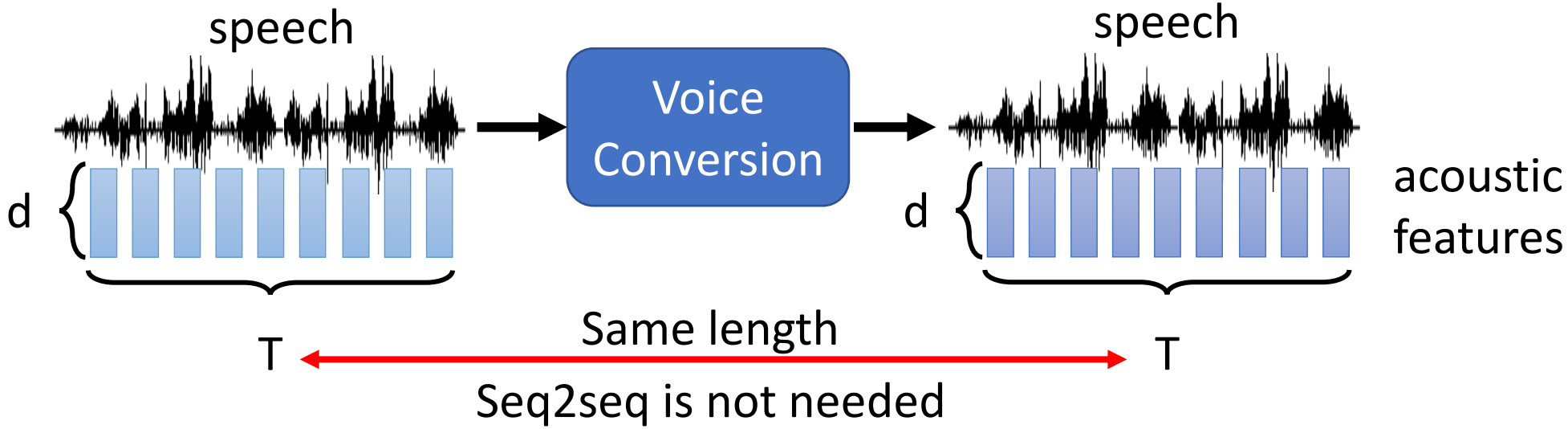
Beyond Speaker Conversion

VC plus Self-supervised Learning

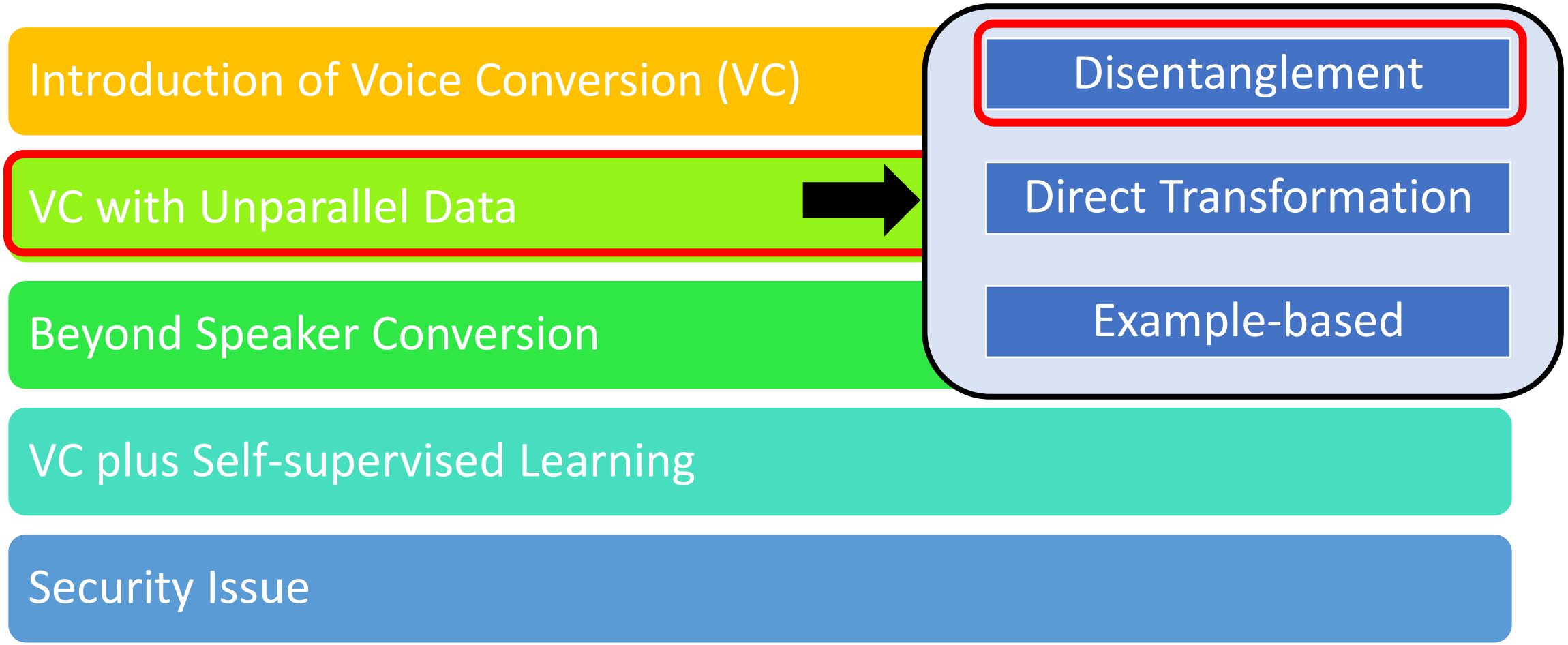
Security Issue

VC with Unparallel Data

In most real implementations ……



Outline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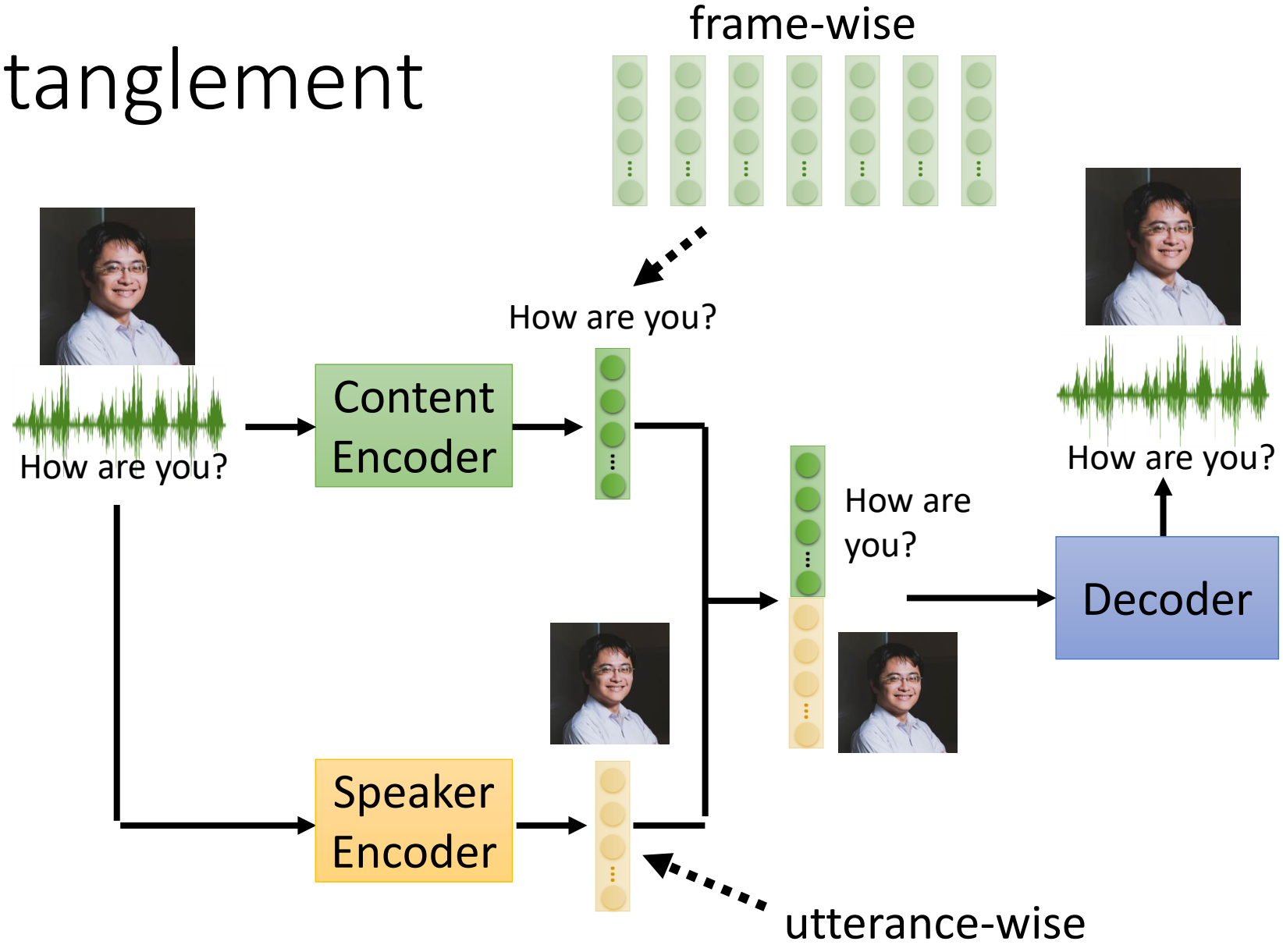
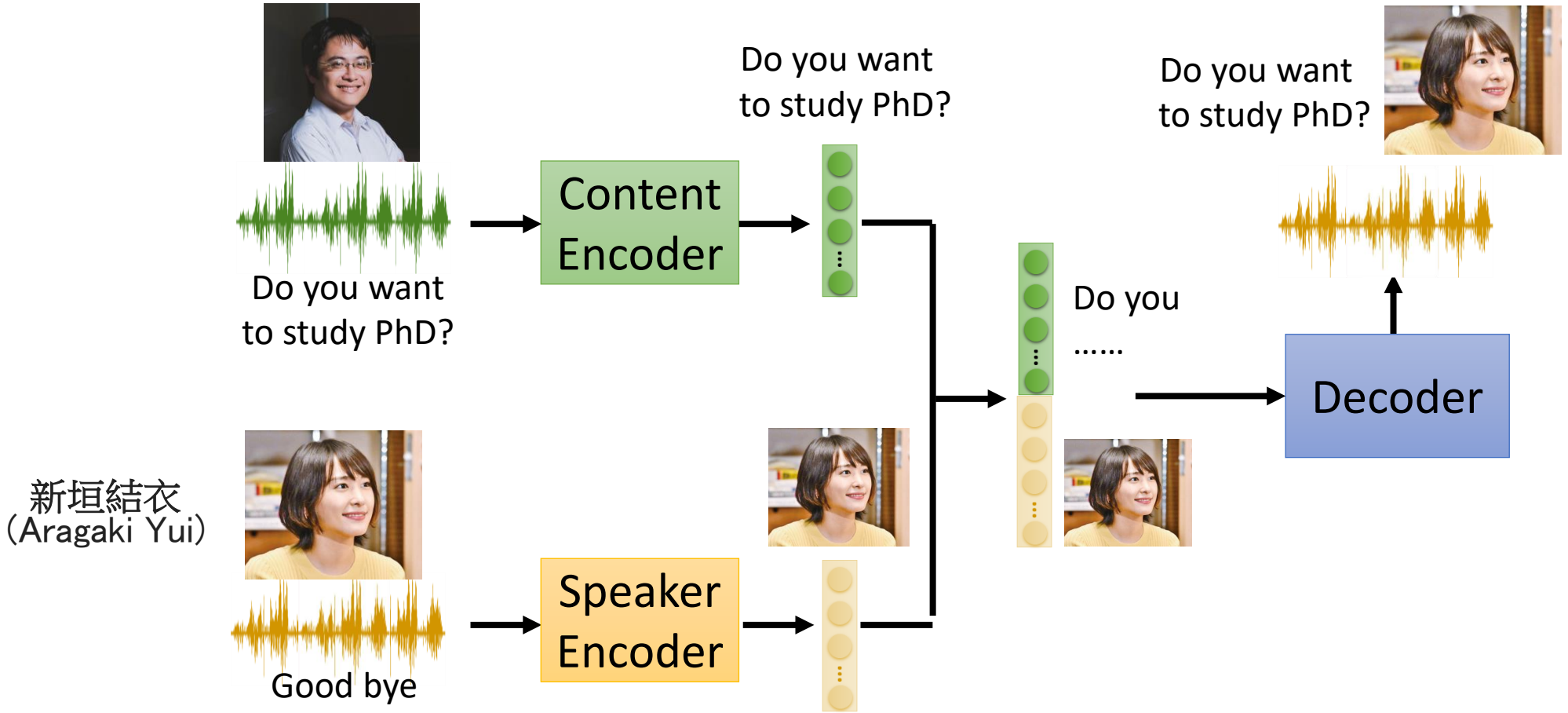
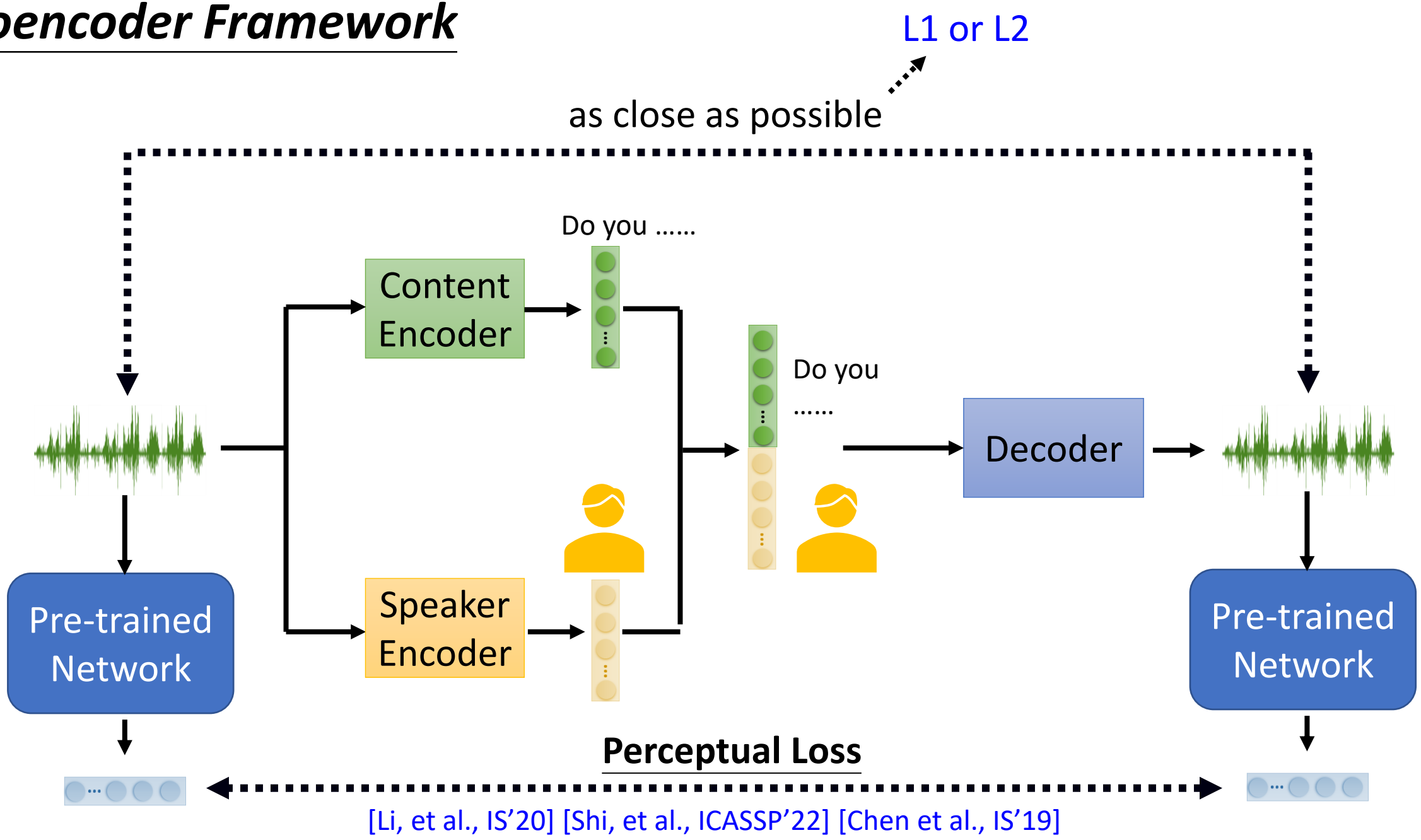
Disentanglement



Disentanglement

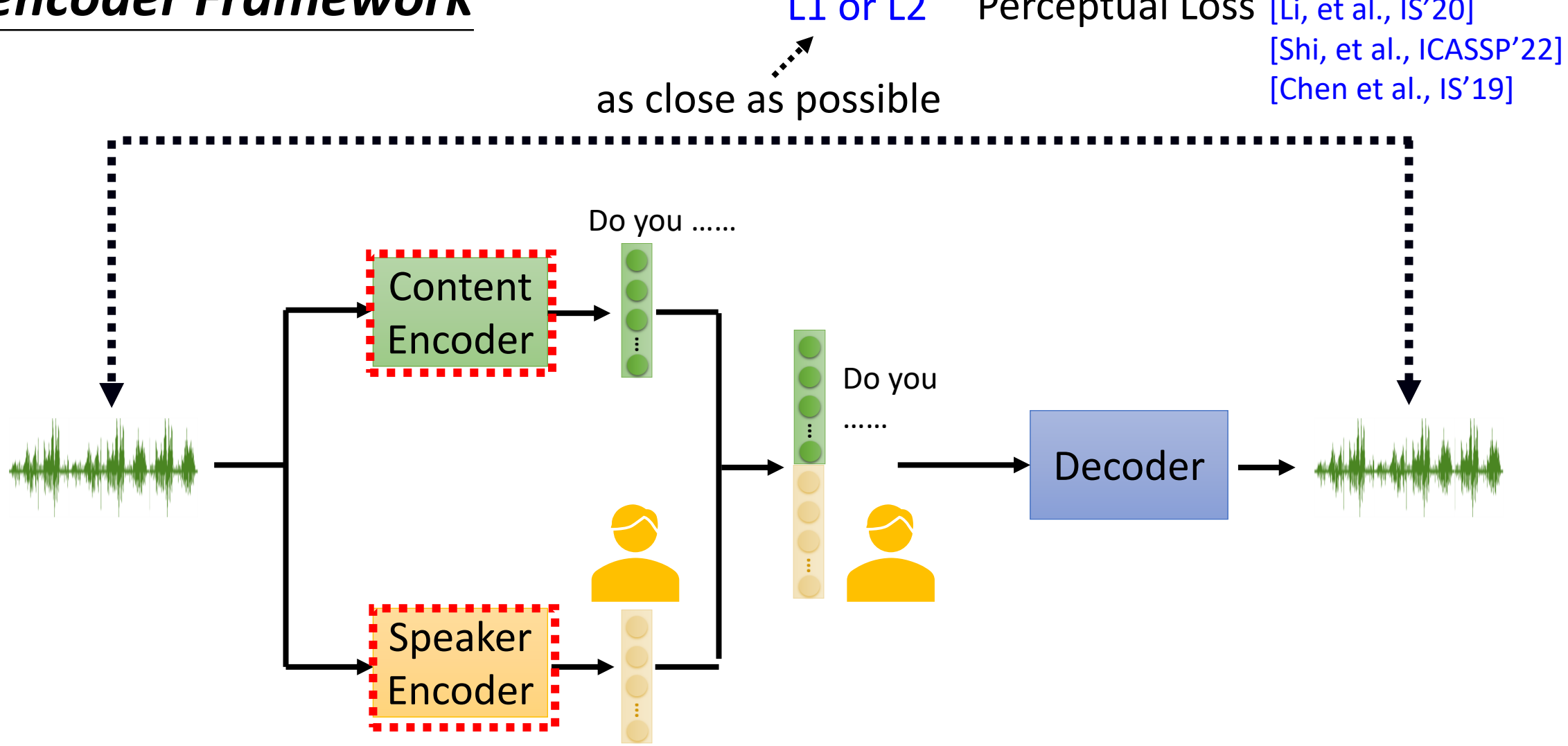


Autoencoder Framework



[Li, et al., IS'20] [Shi, et al., ICASSP'22] [Chen et al., IS'19]

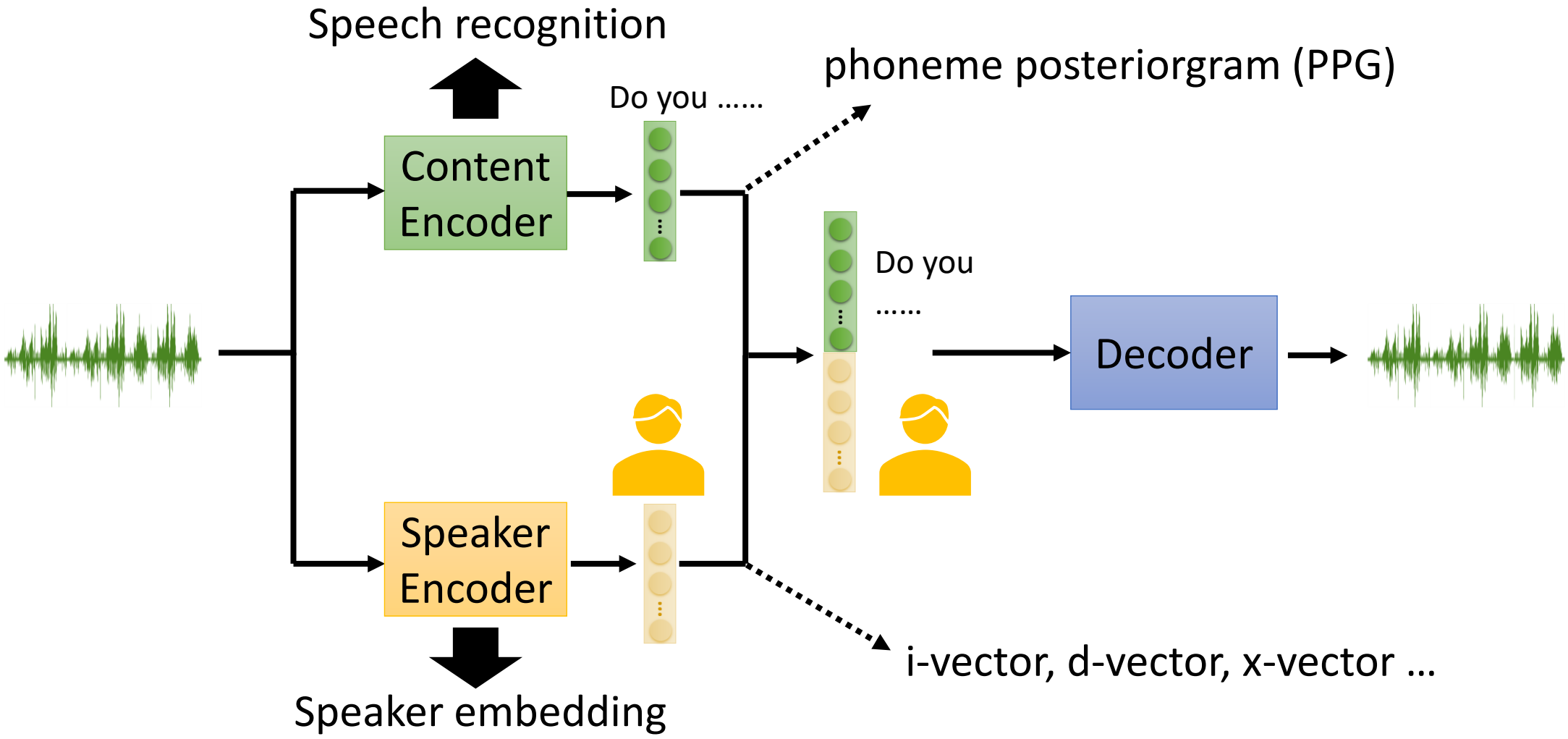
Autoencoder Framework



How can you make one encoder for content and one for speaker?

Initializing Encoders Properly

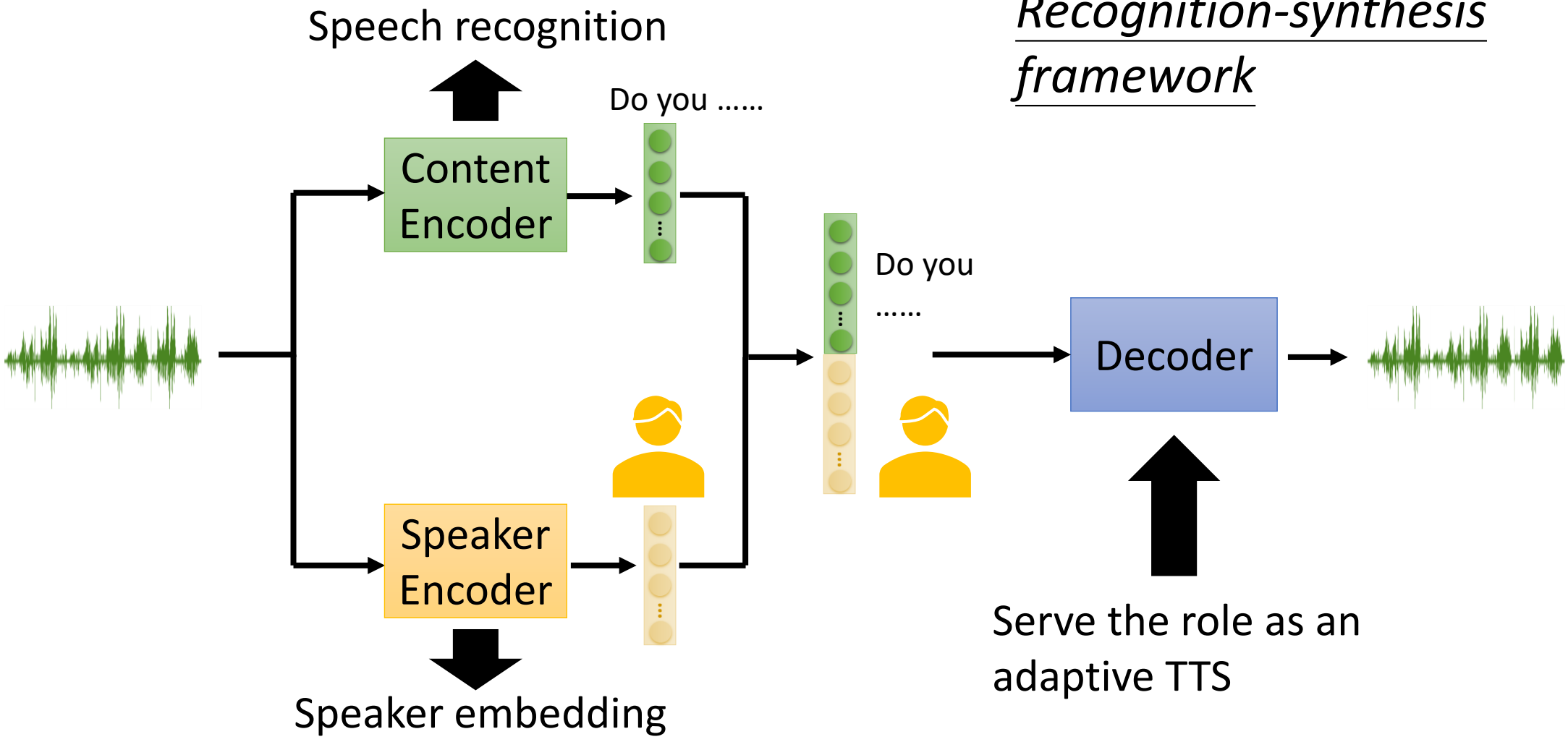
[Sun, et al., ICME'16] [Liu, et al., INTERSPEECH'18]



[Hsu, et al., APSIPA'16] [Qian, et al., ICML'19] [Liu, et al., INTERSPEECH'18]

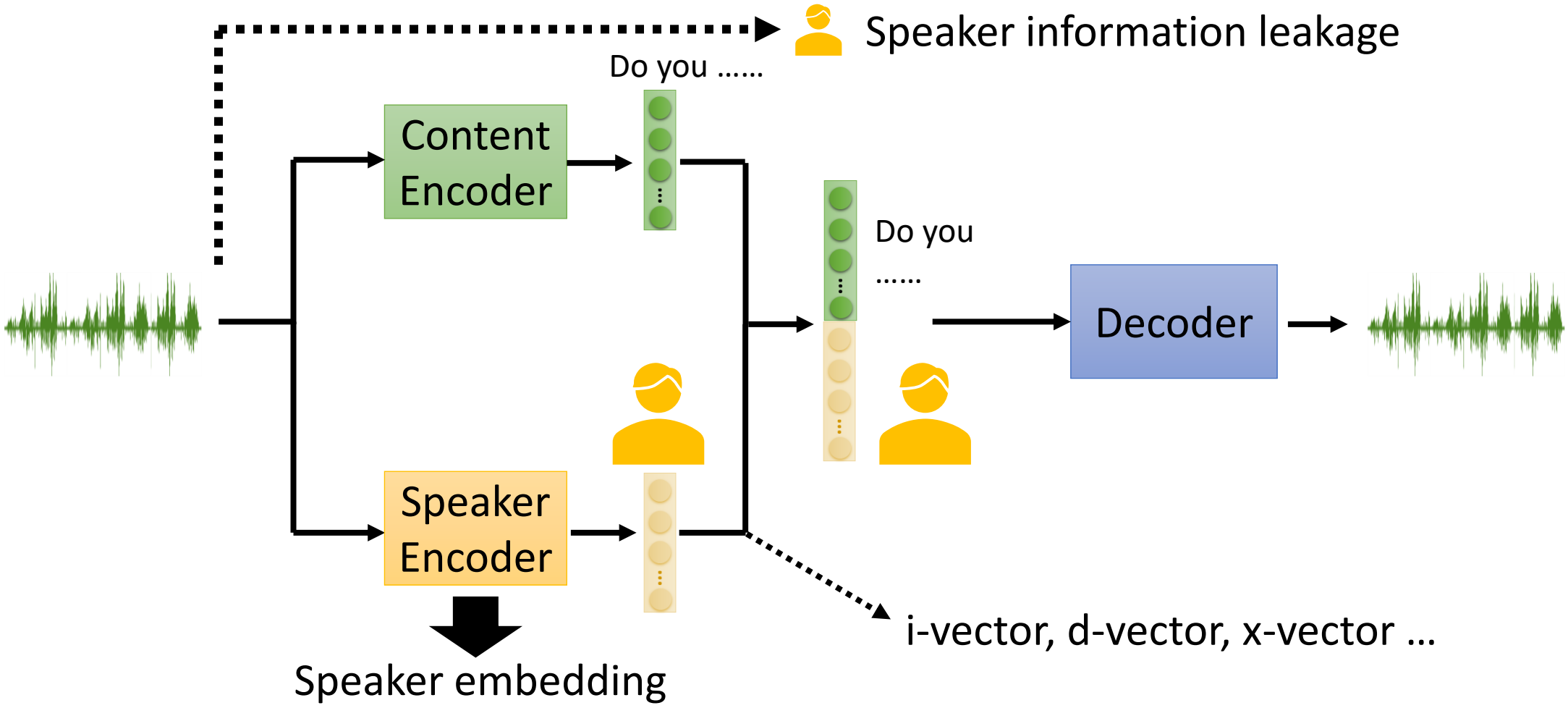
Initializing Encoders Properly

Also known as Recognition-synthesis framework



Initializing Encoders Properly

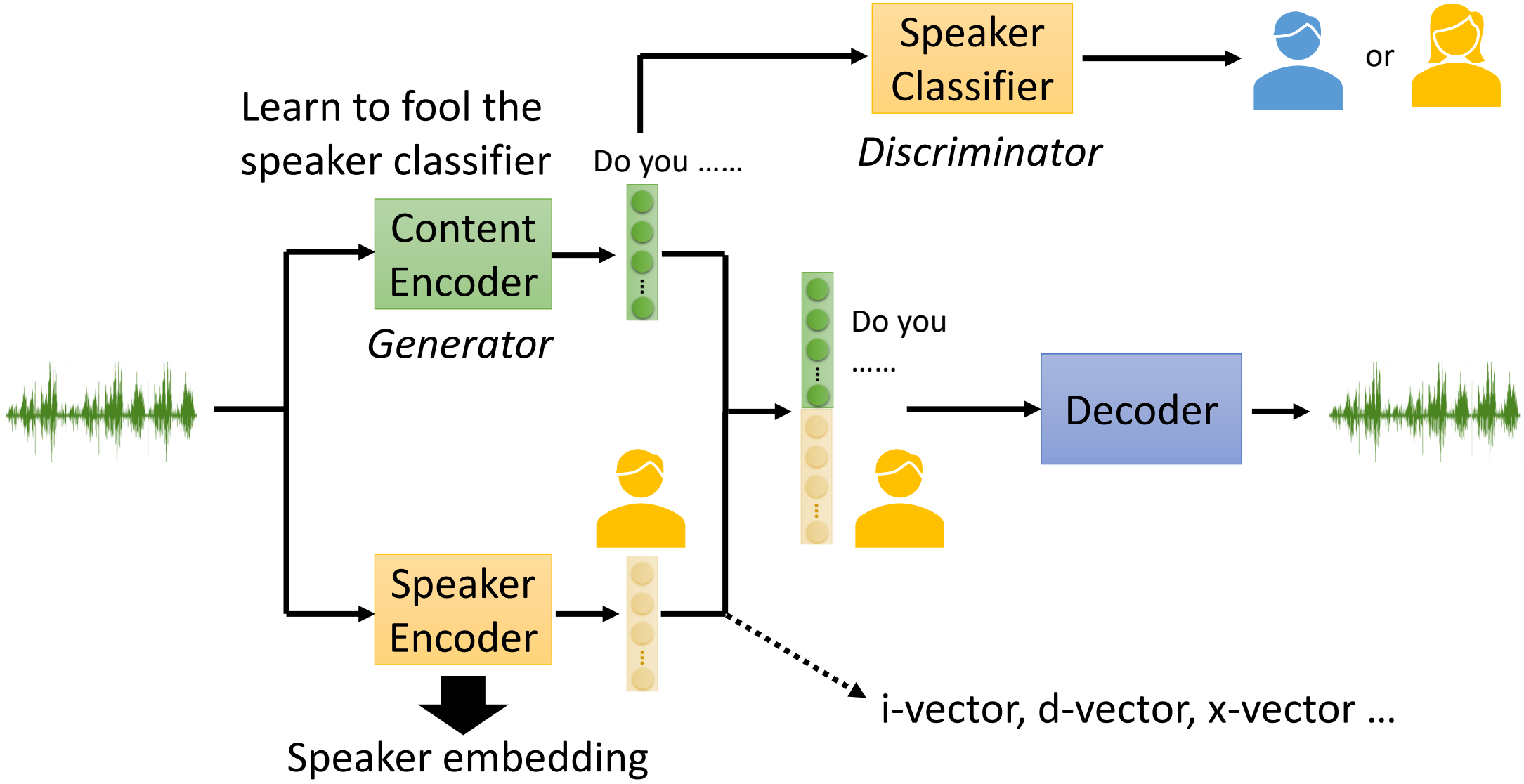
If speech recognizer is not available ……



[Hsu, et al., APSIPA'16] [Qian, et al., ICML'19] [Liu, et al., INTERSPEECH'18]

Adversarial Training

Speaker classifier and encoder are learned iteratively



[Hsu, et al., APSIPA'16] [Qian, et al., ICML'19] [Liu, et al., INTERSPEECH'18]

Information Bottleneck

Auto VC: control dimension

[Qian, et al., ICML'19]

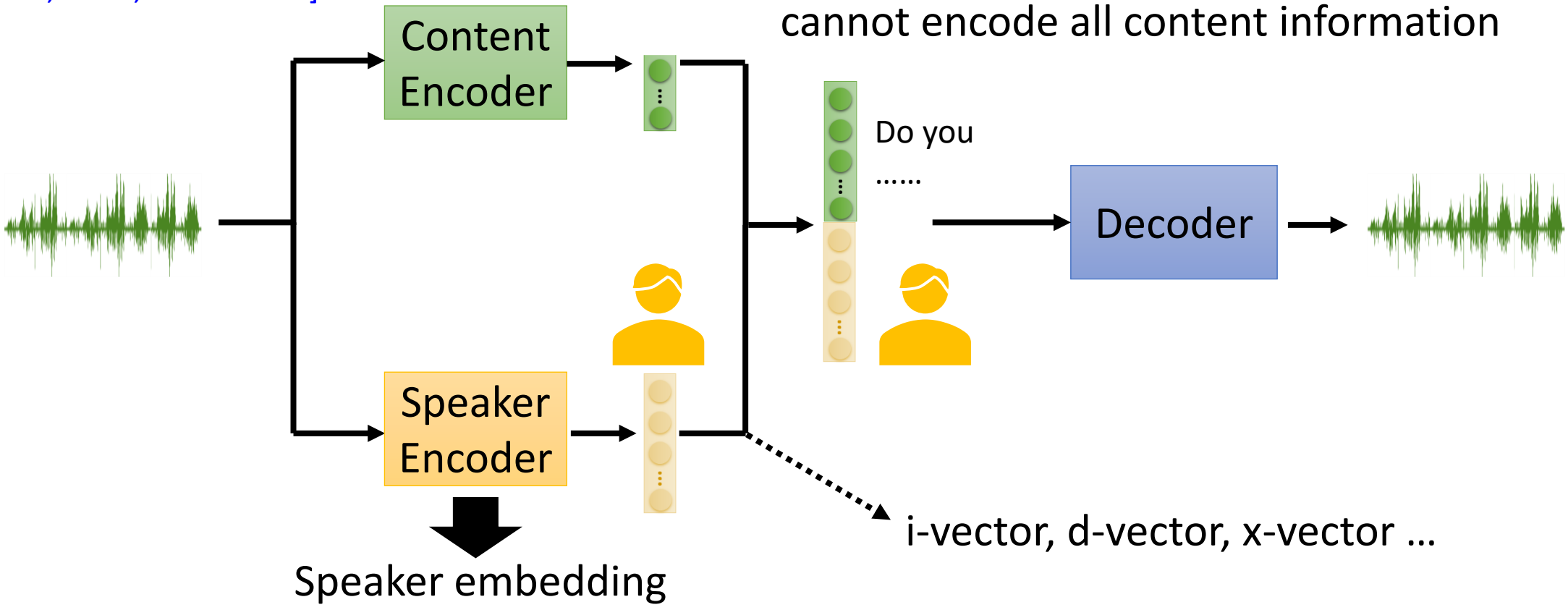
Again VC: Activation function

[Chen, et al., ICASSP'21a]

Too wide dimension: content encoder also encode speaker information

Decrease dimension: squeeze out speaker information

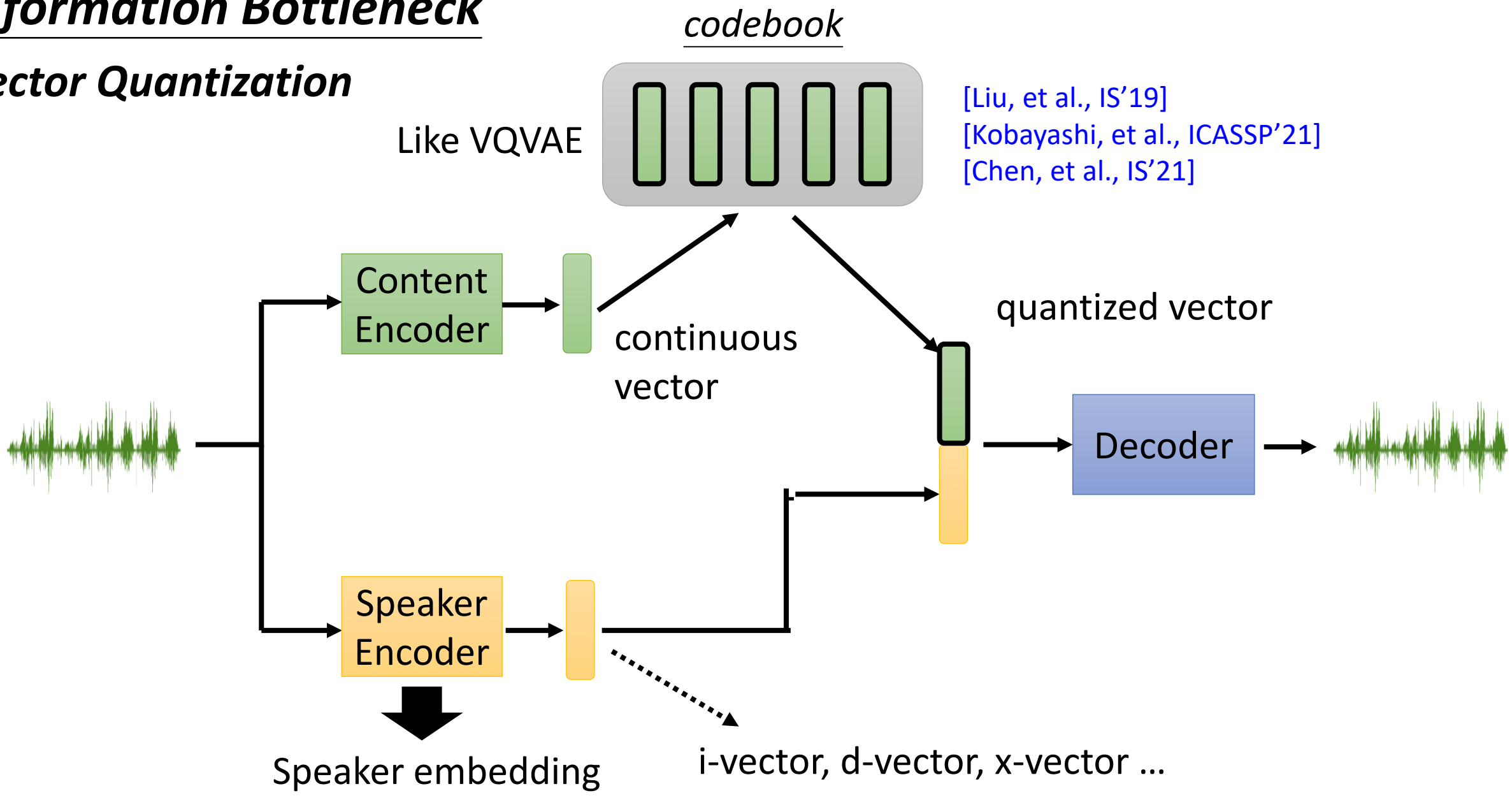
Too narrow dimension: Content encoder cannot encode all content information



[Hsu, et al., APSIPA'16] [Qian, et al., ICML'19] [Liu, et al., INTERSPEECH'18]

Information Bottleneck

Vector Quantization



Information Bottleneck

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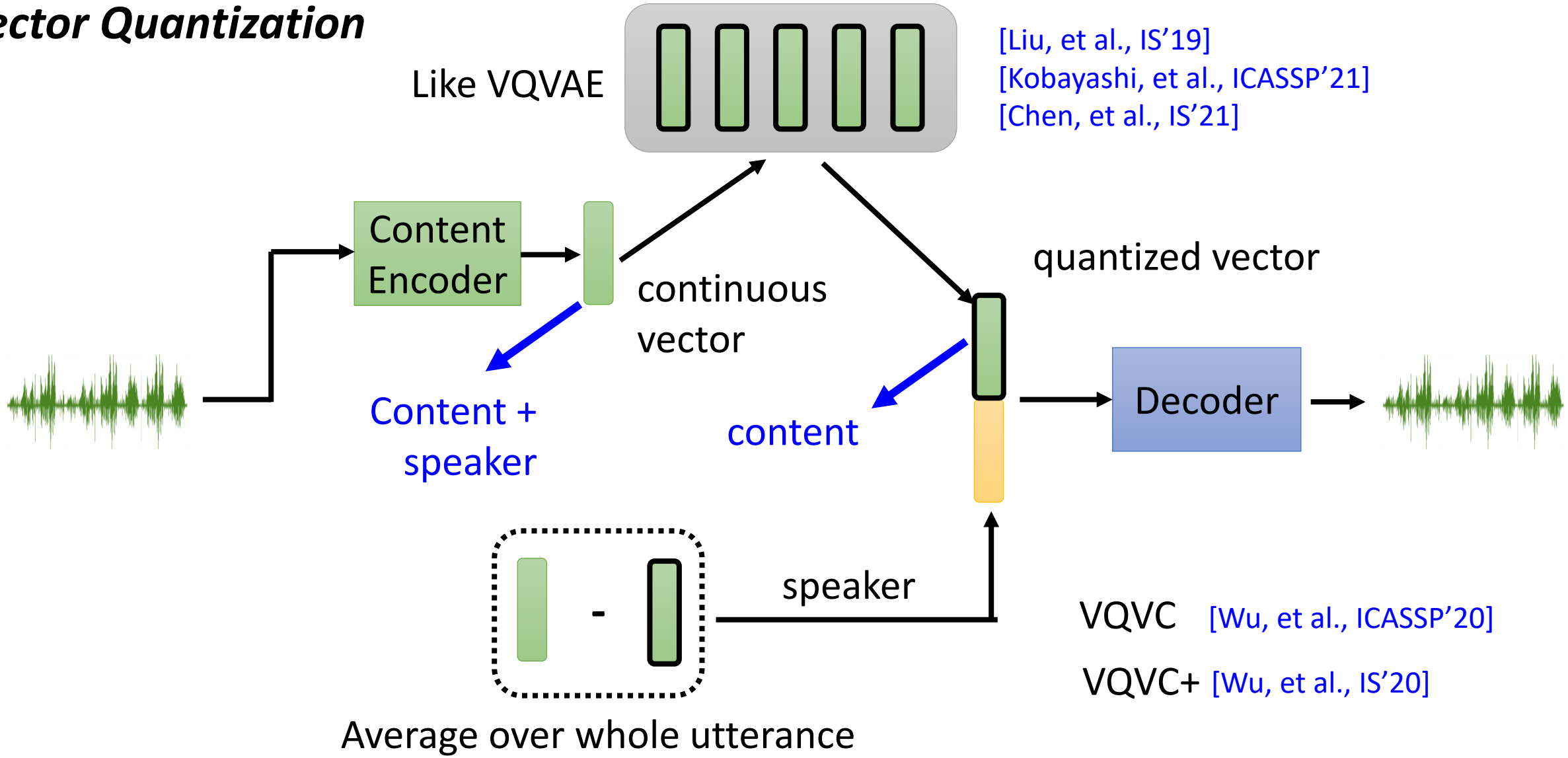
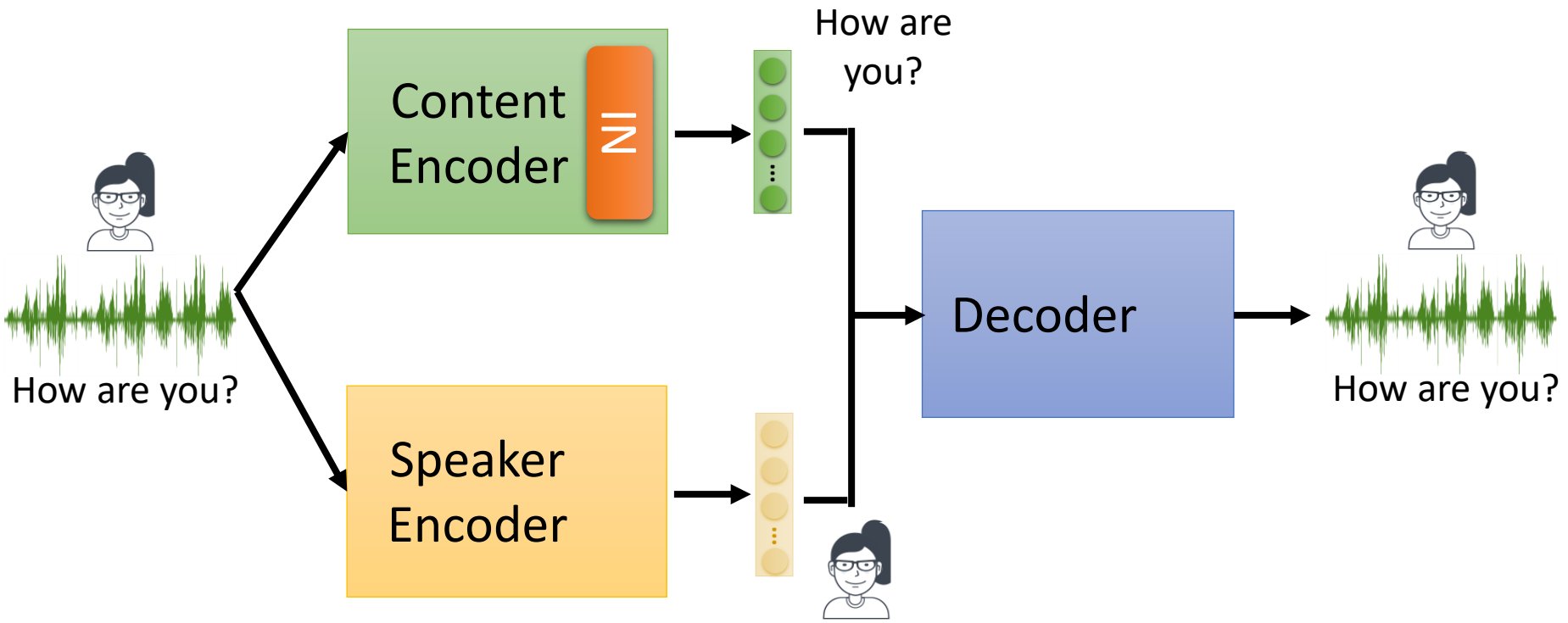


Designing network architecture

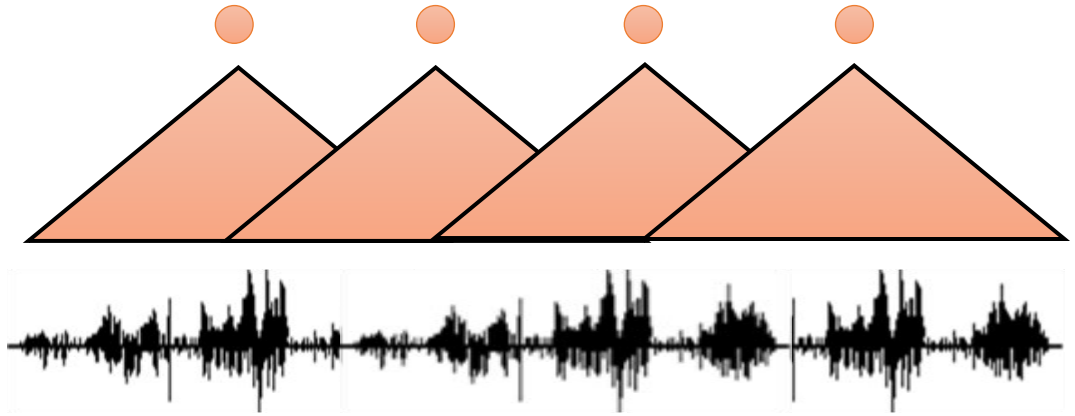


IN = instance normalization (remove speaker information)

Designing network architecture

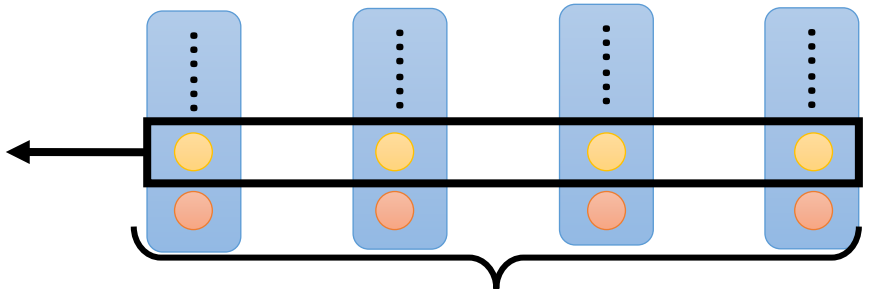
IN = instance normalization (remove speaker information)

Content Encoder



Designing network architecture

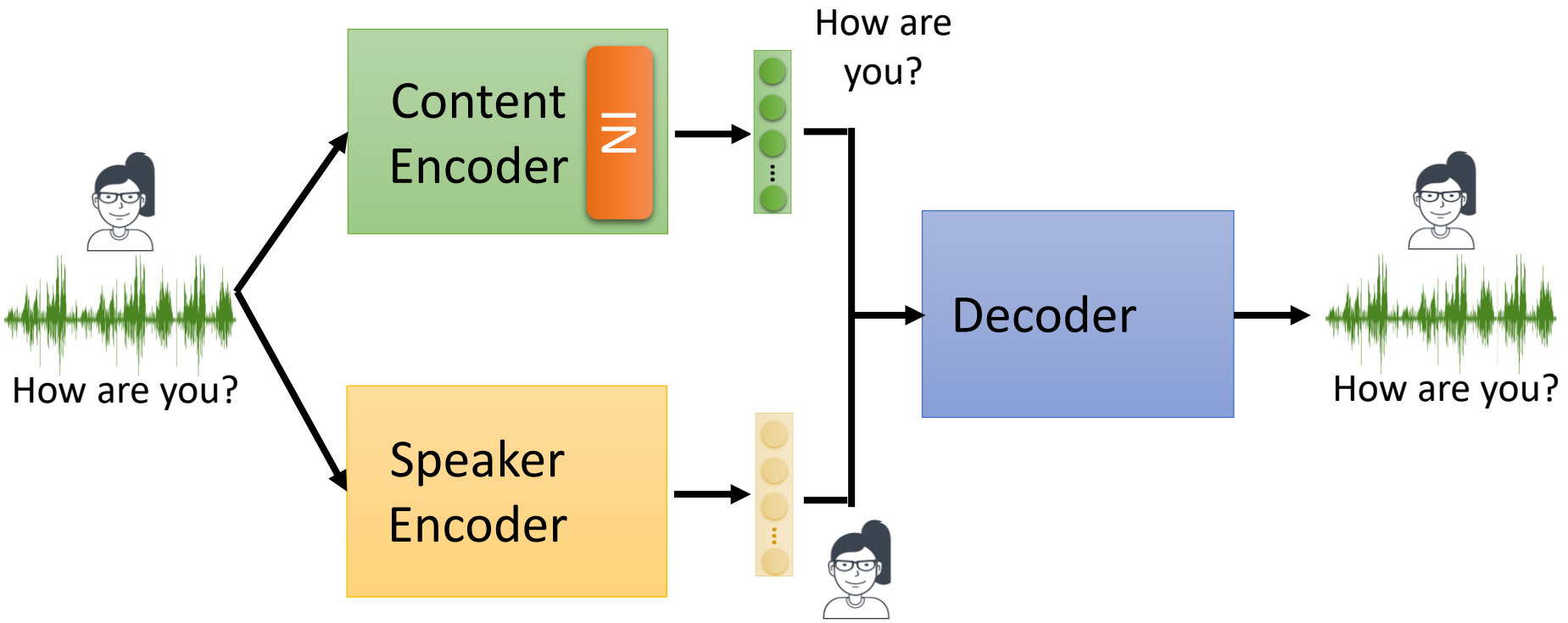
Each channel has zero mean and unit variance



Normalize for each channel

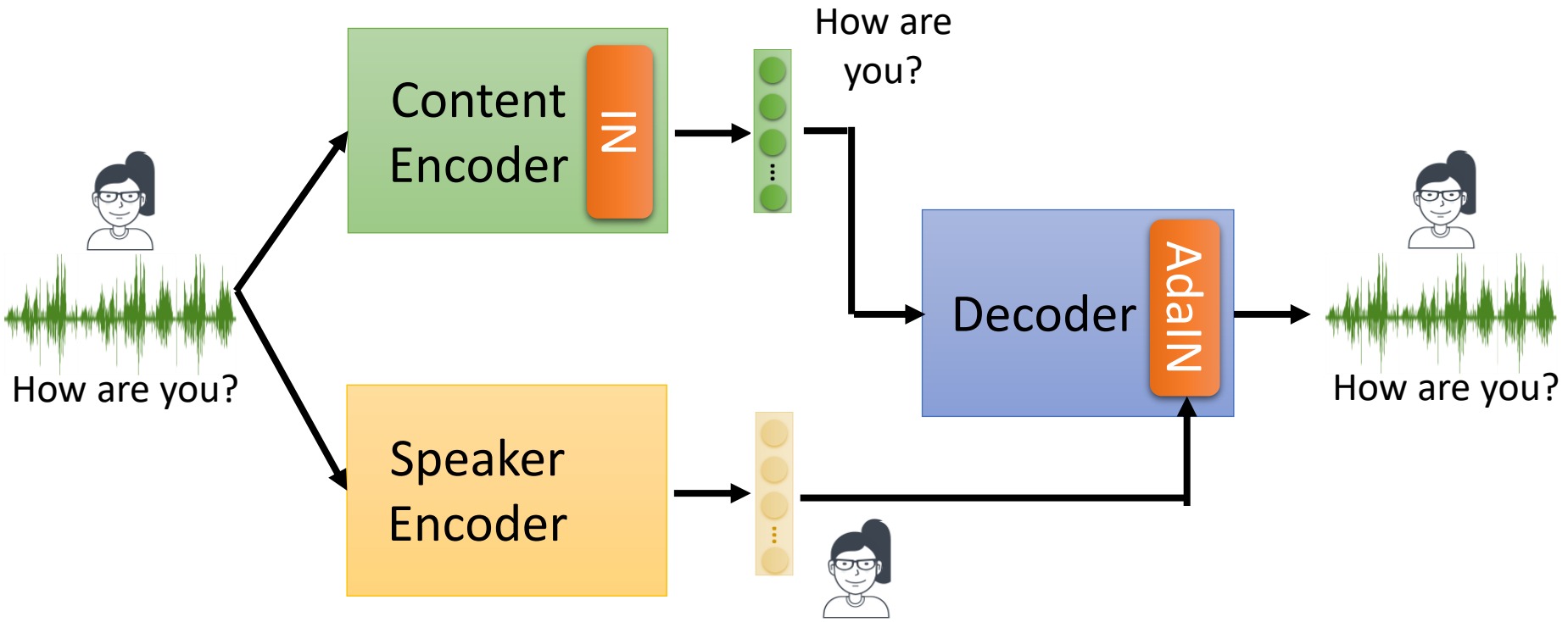
Content Encoder

Designing network architecture



IN = instance normalization (remove speaker information)

Designing network architecture



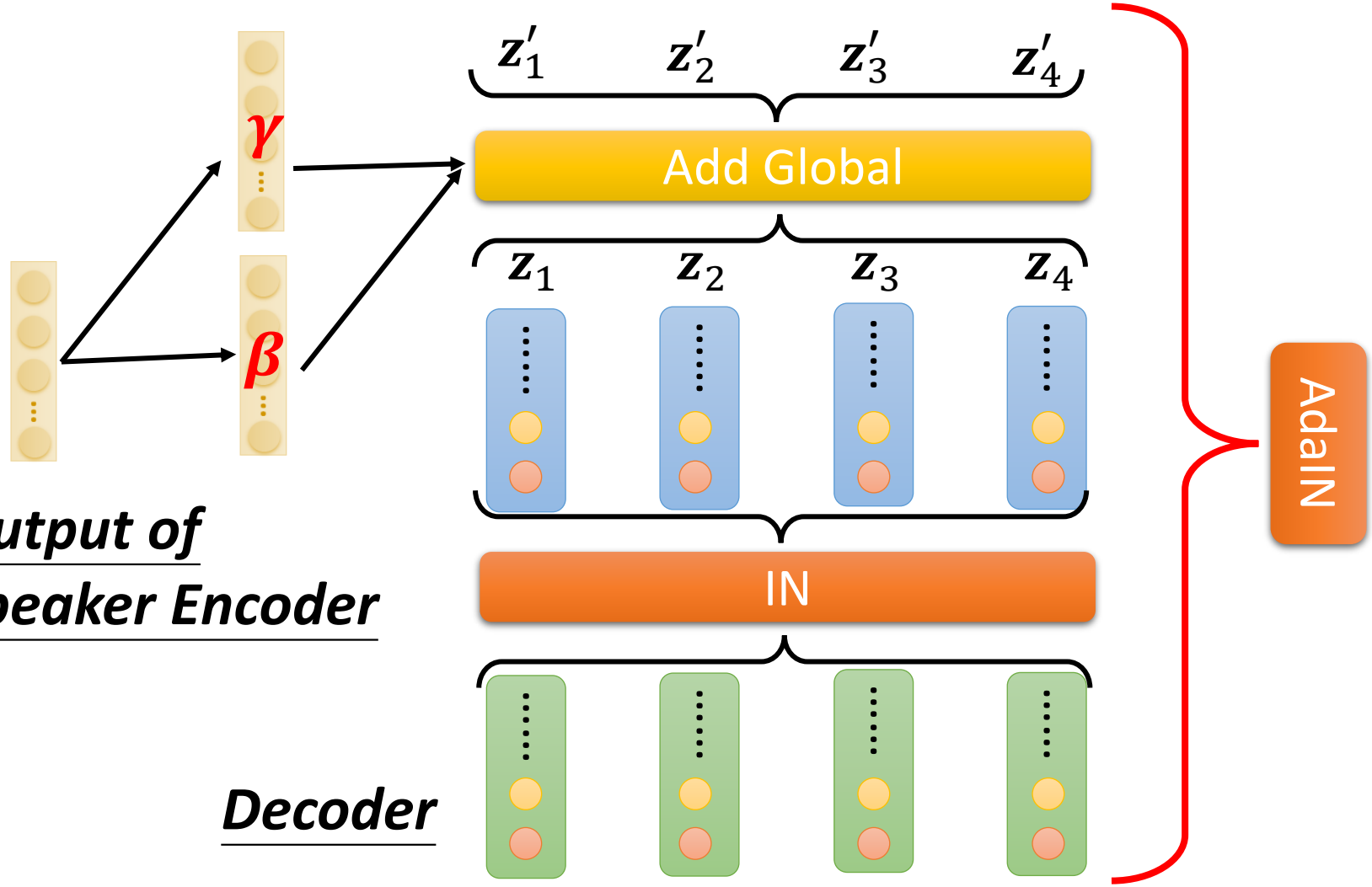
IN = instance normalization (remove speaker information)

AdaIN = adaptive instance normalization
(only influence speaker information)

AdaIN = adaptive instance normalization

(only influence speaker information)

$$z_i' = \gamma \odot z_i + \beta$$

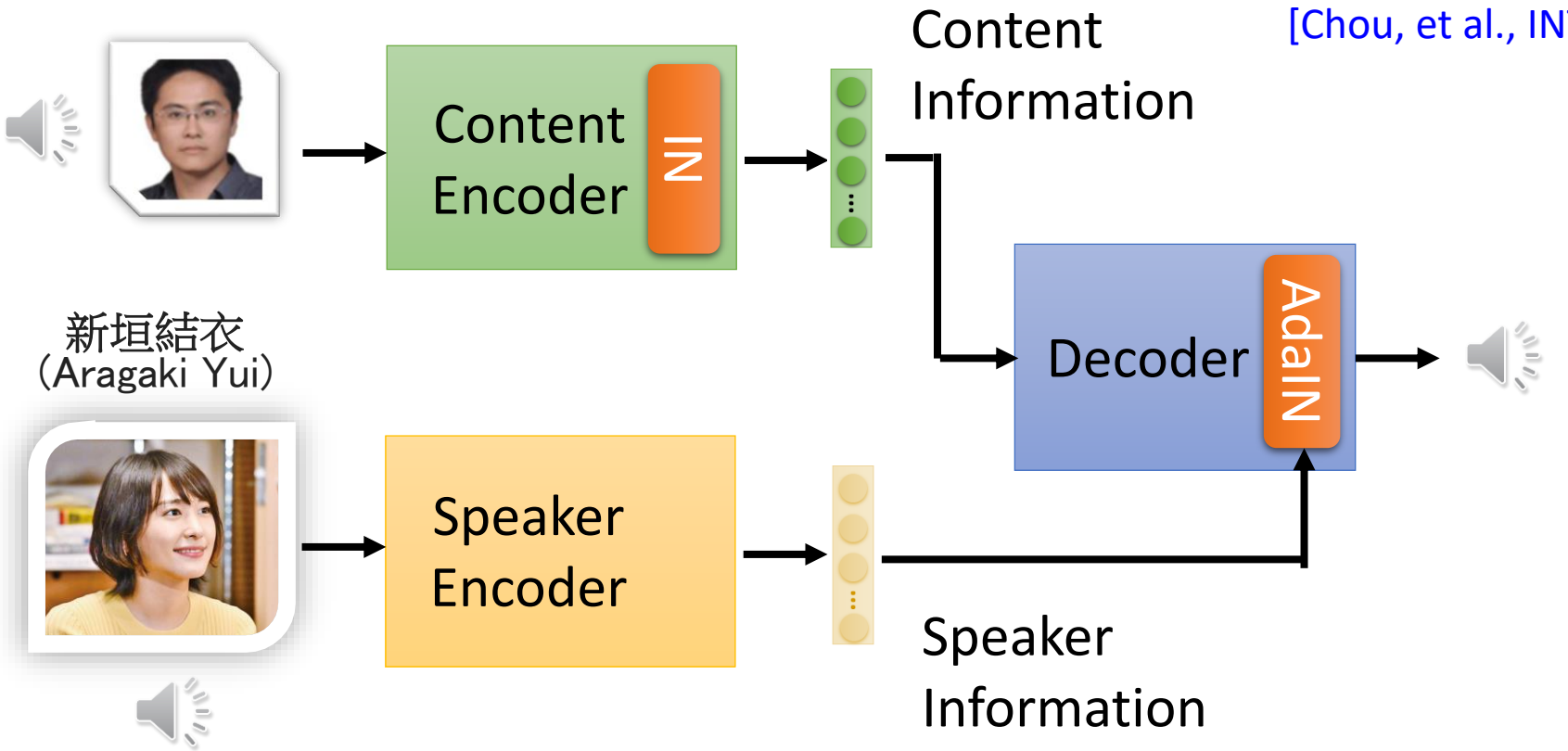


Designing network architecture

The speakers are **unseen** during training (**one-shot VC**).

Training from VCTK

For more results
[Chou, et al., INTERSPEECH 2019]



Designing network architecture

The speakers are **unseen** during training (**one-shot VC**).

Training from VCTK

For more results

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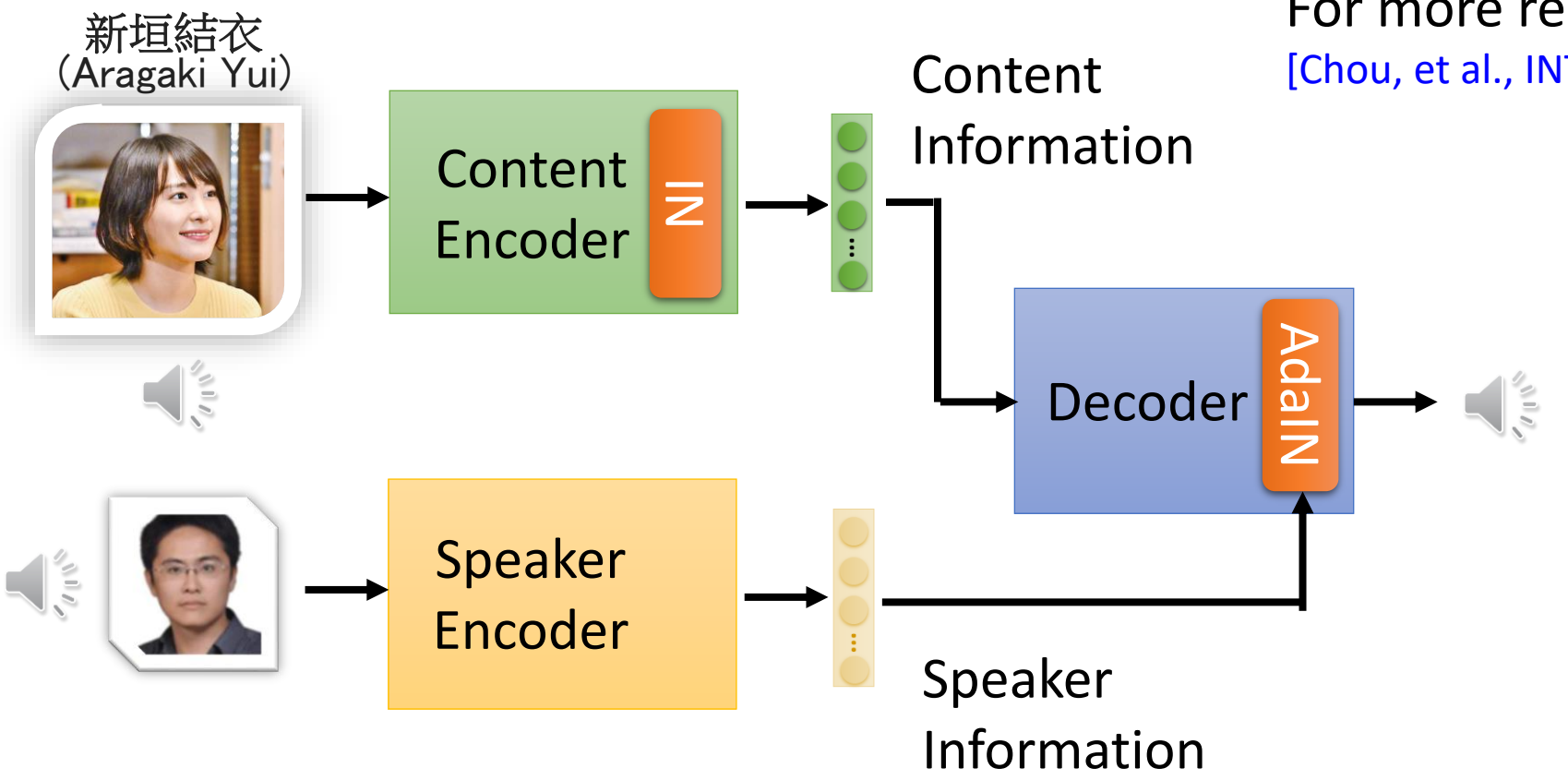
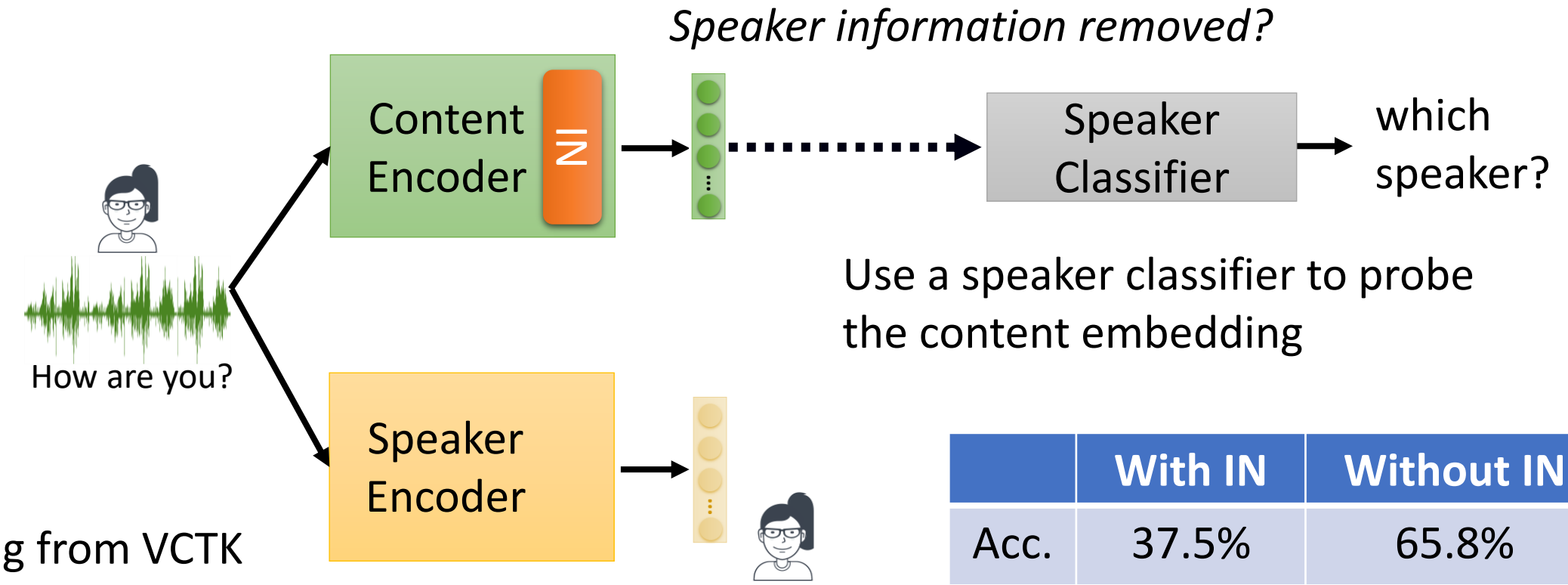


Designing network architecture



Use a speaker classifier to probe the content embedding

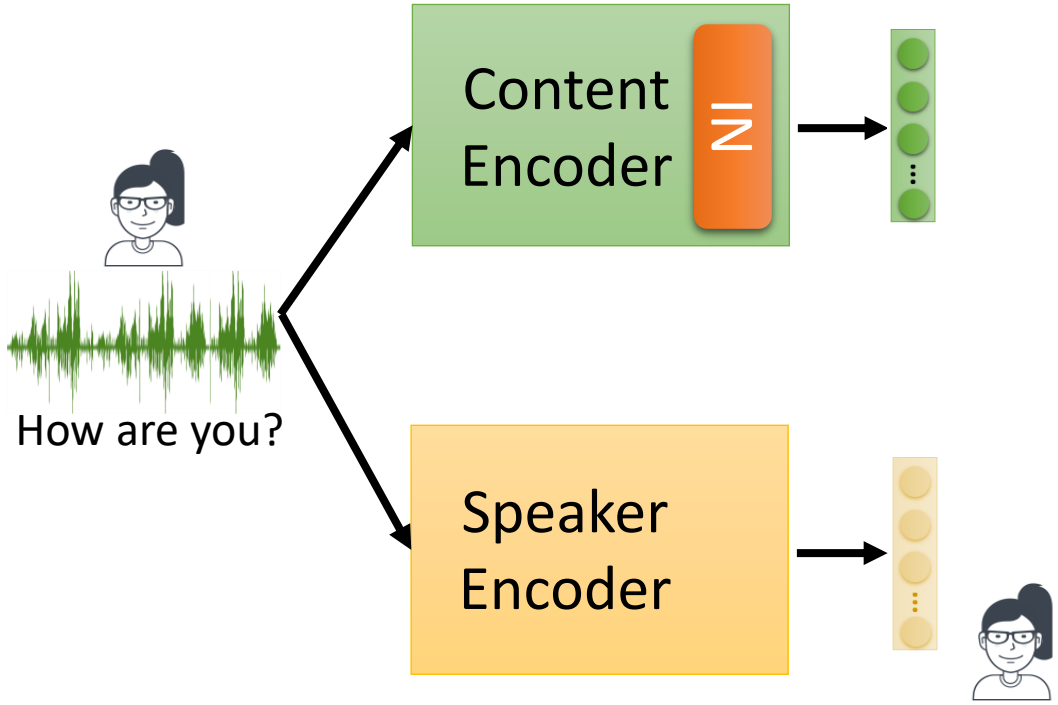
	With IN	Without IN
Acc.	37.5%	65.8%

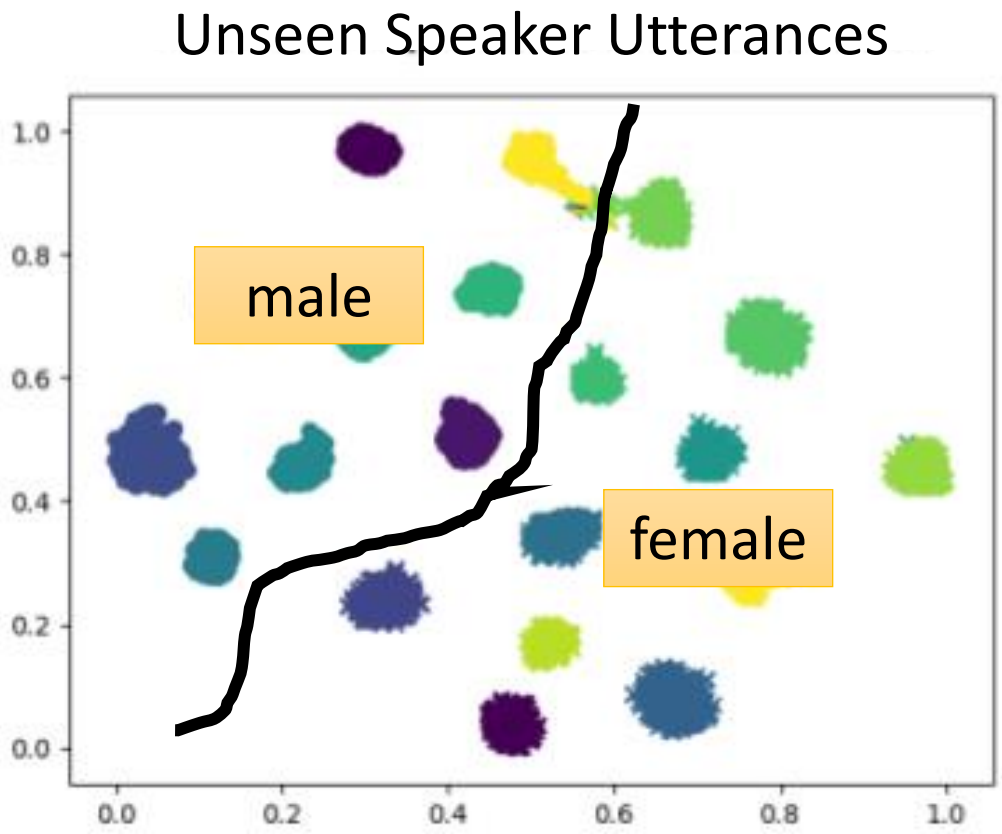
Training from VCTK

For more results

[Chou, et al., INTERSPEECH 2019]

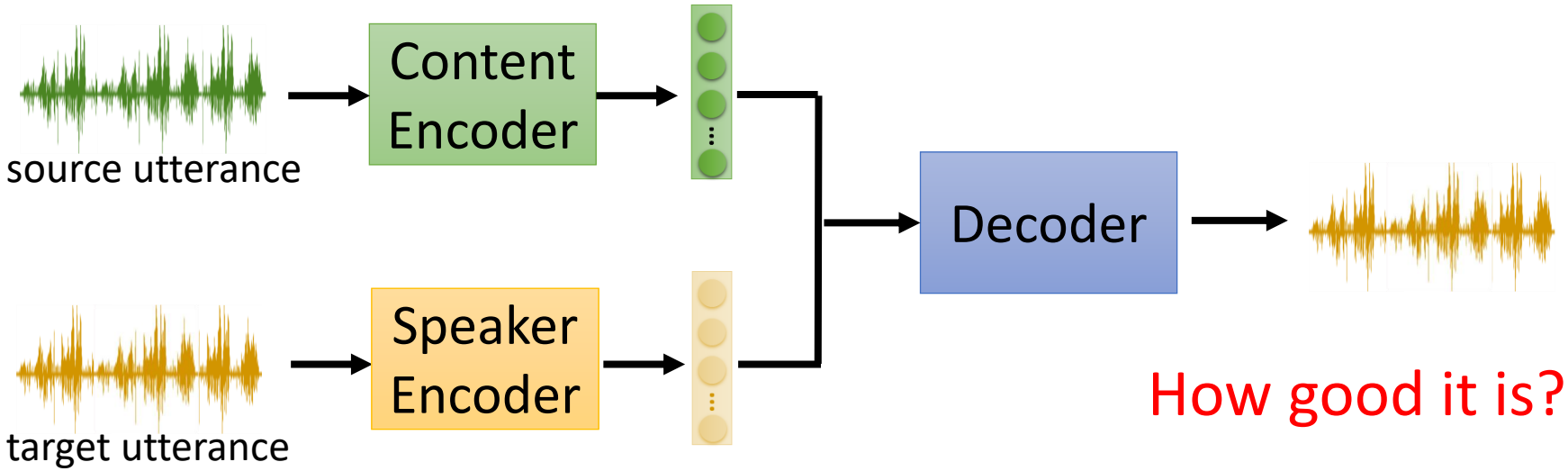
Designing network architecture





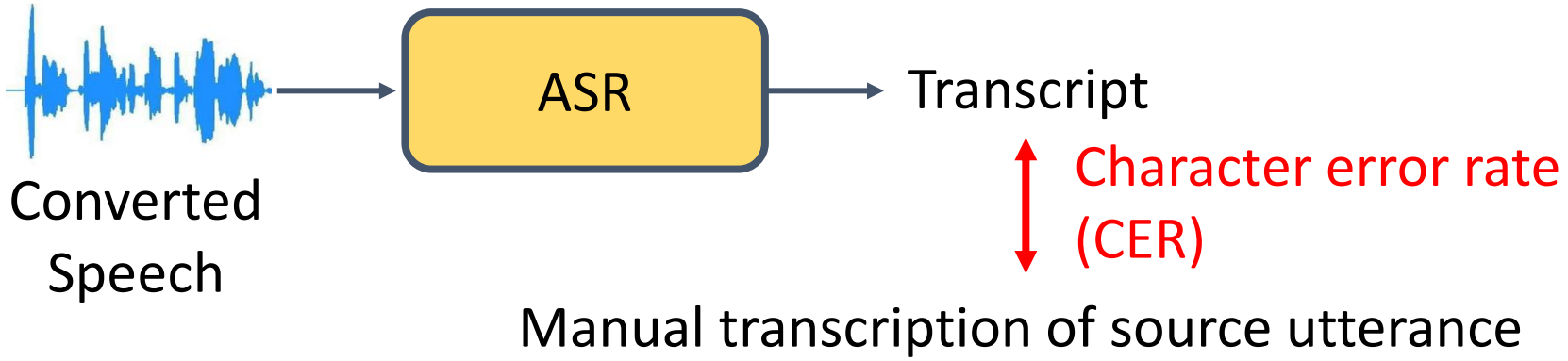
Comparison of VC approaches

[Huang, et al., SLT'21b]

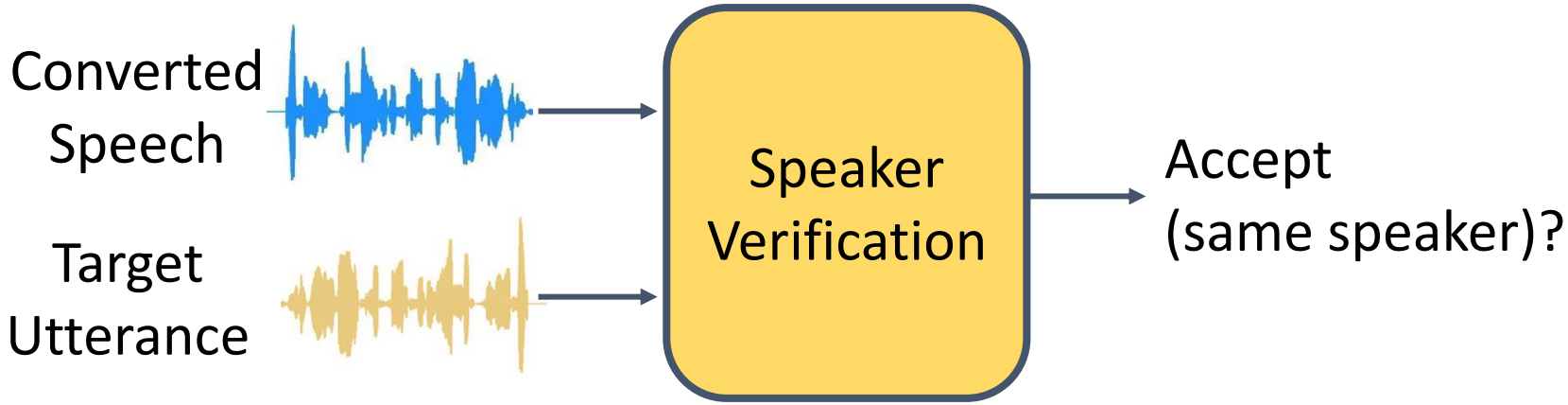


- Two aspects: **content preserving** and **target speaker similarity**
- Human evaluation is the best choice (Mean opinion score, MOS).
- But there are some acceptable automatic evaluation methods.

How to automatically evaluate **content preserving**?



How to automatically evaluate **target speaker similarity**?



Comparison of VC approaches

[Huang, et al., SLT'21b]

Training on VCTK

Testing on:

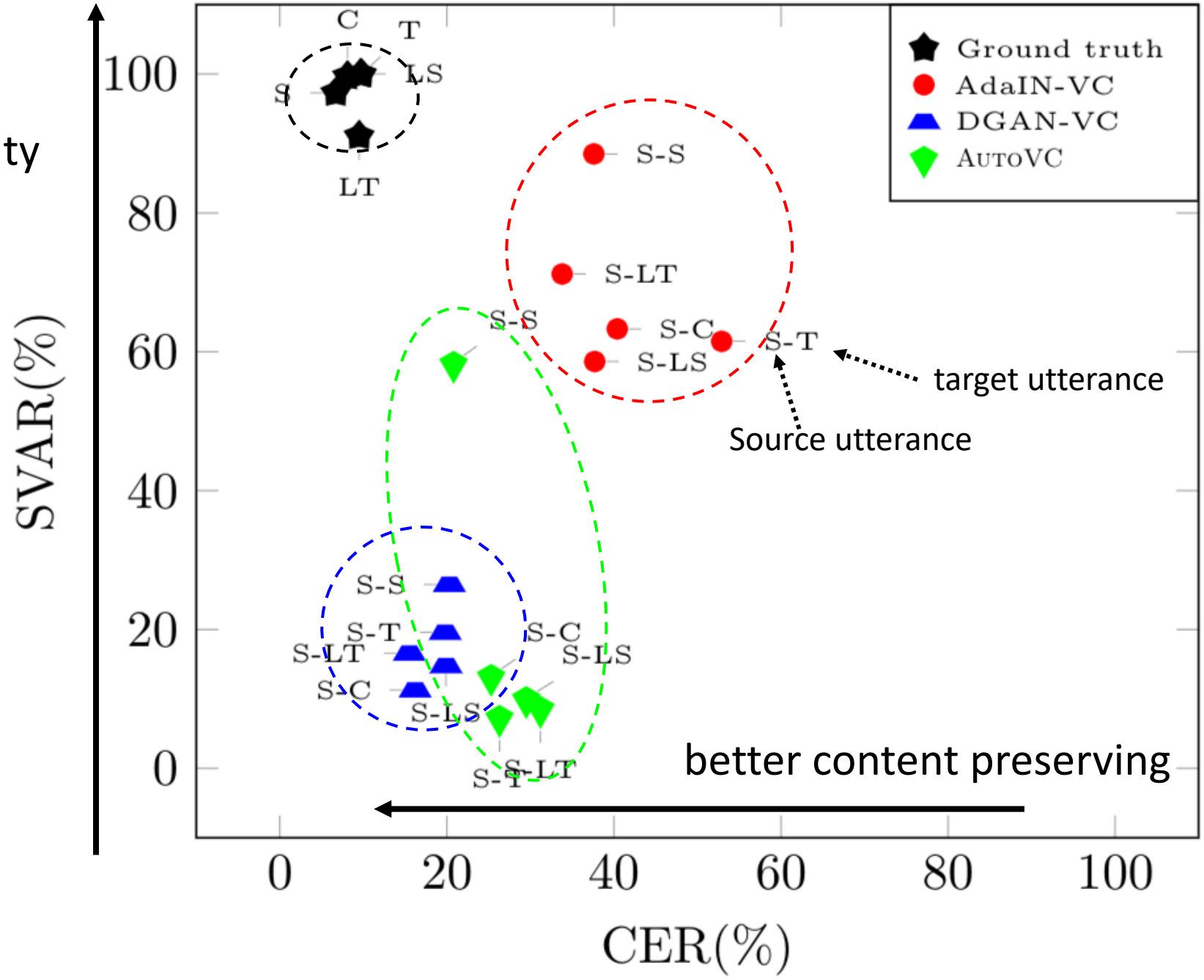
Dataset	Abbr.	
VCTK	S	→ In domain
LibriTTS	LT	→ out of domain
LibriSpeech	LS	
CMU	C	
THCHS-30	T	→ different language

Higher target speaker similarity

Training on VCTK

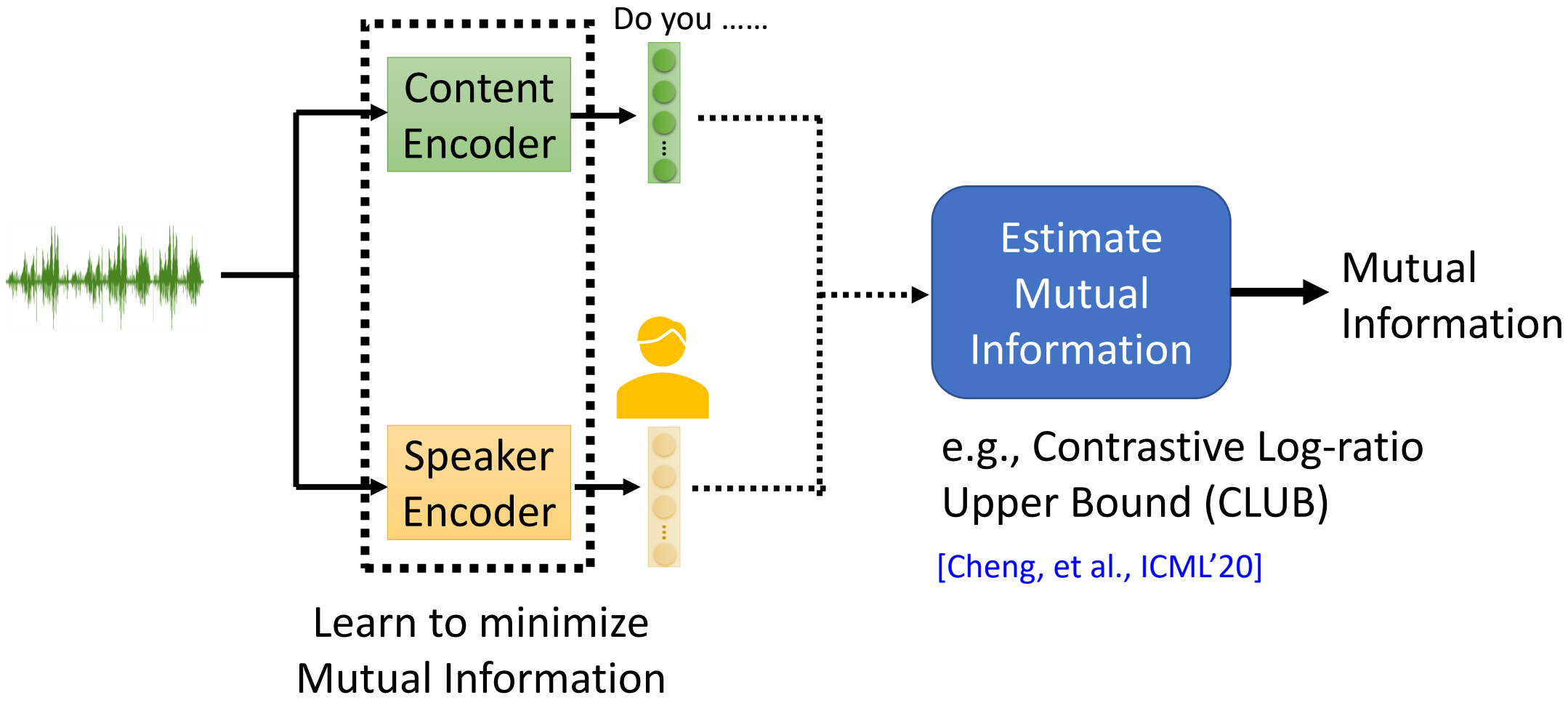
Testing on:

Dataset	Abbr.
VCTK	S
LibriTTS	LT
LibriSpeech	LS
CMU	C
THCHS-30	T

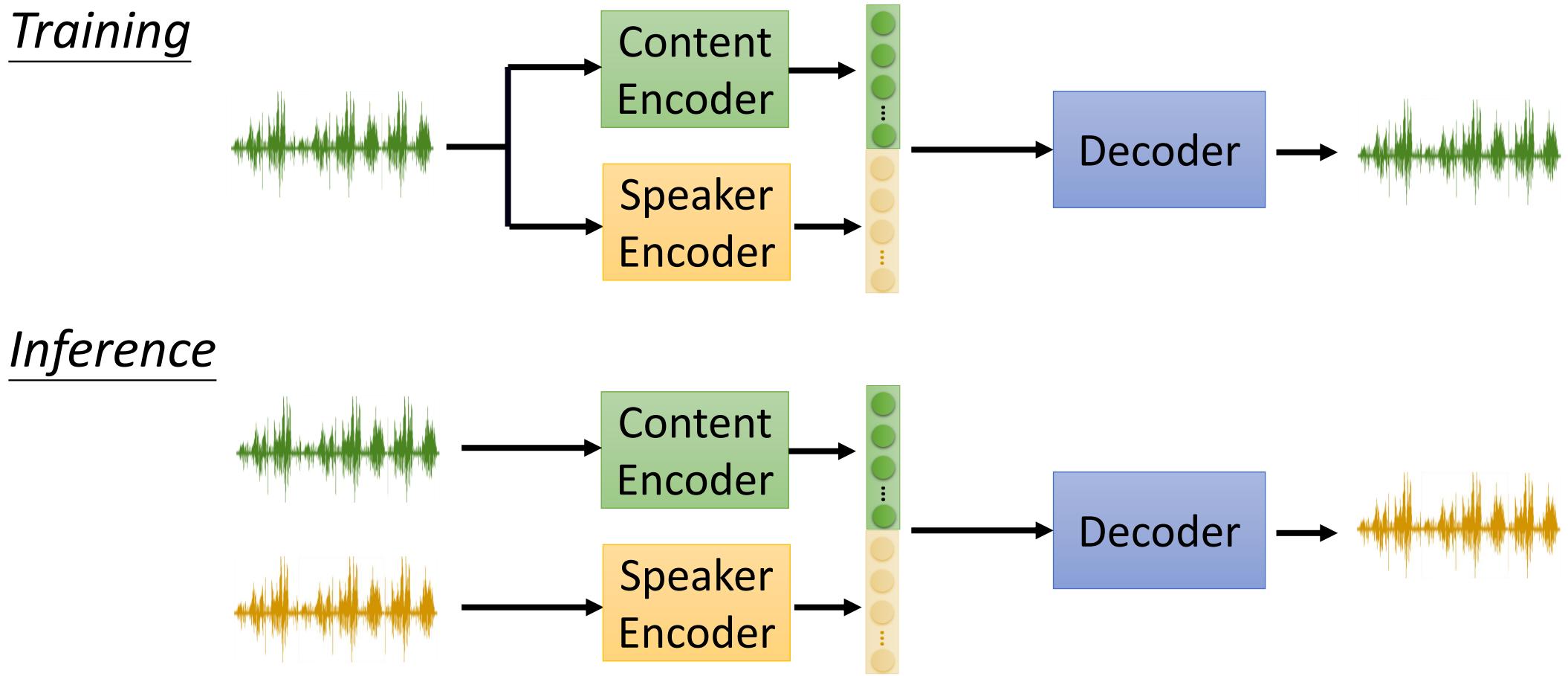


Minimize the correlation between different speech representations

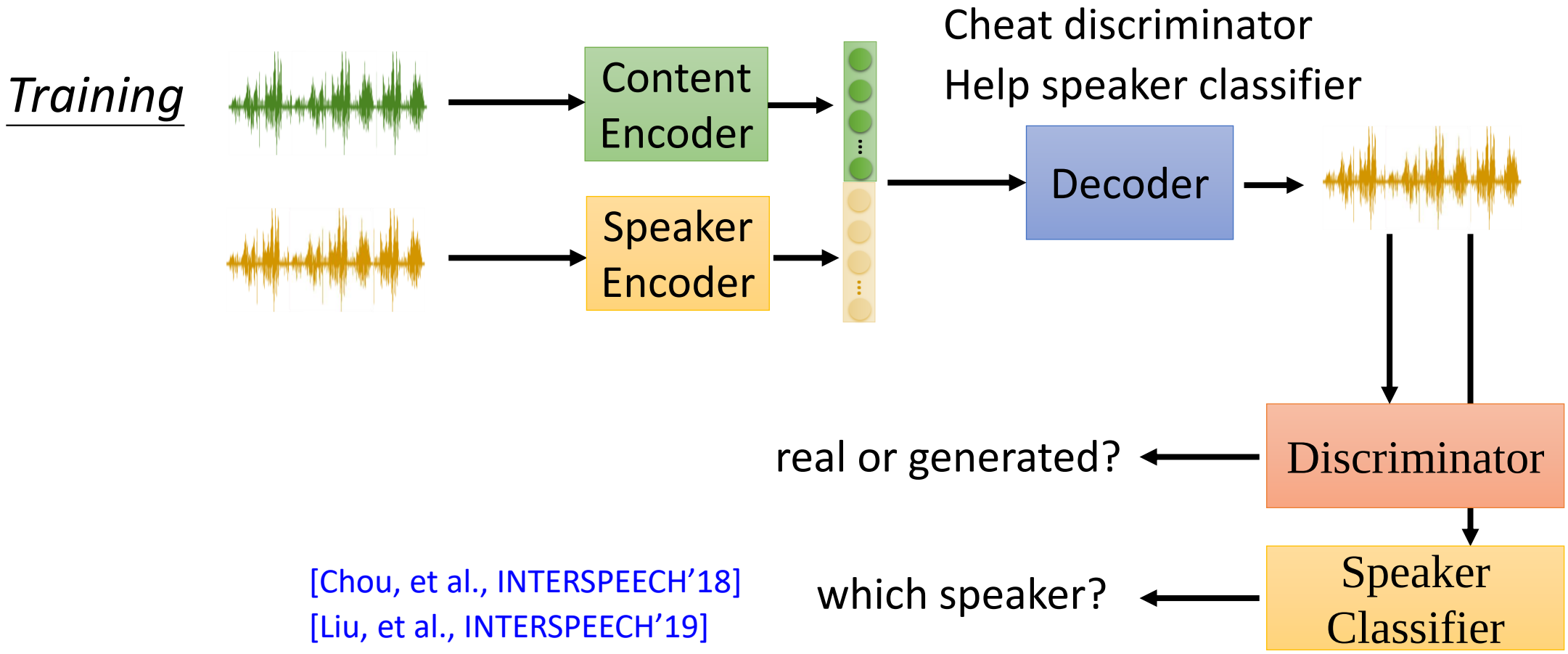
[Wang, et al., IS'21a]



Training and Inference Mismatch?

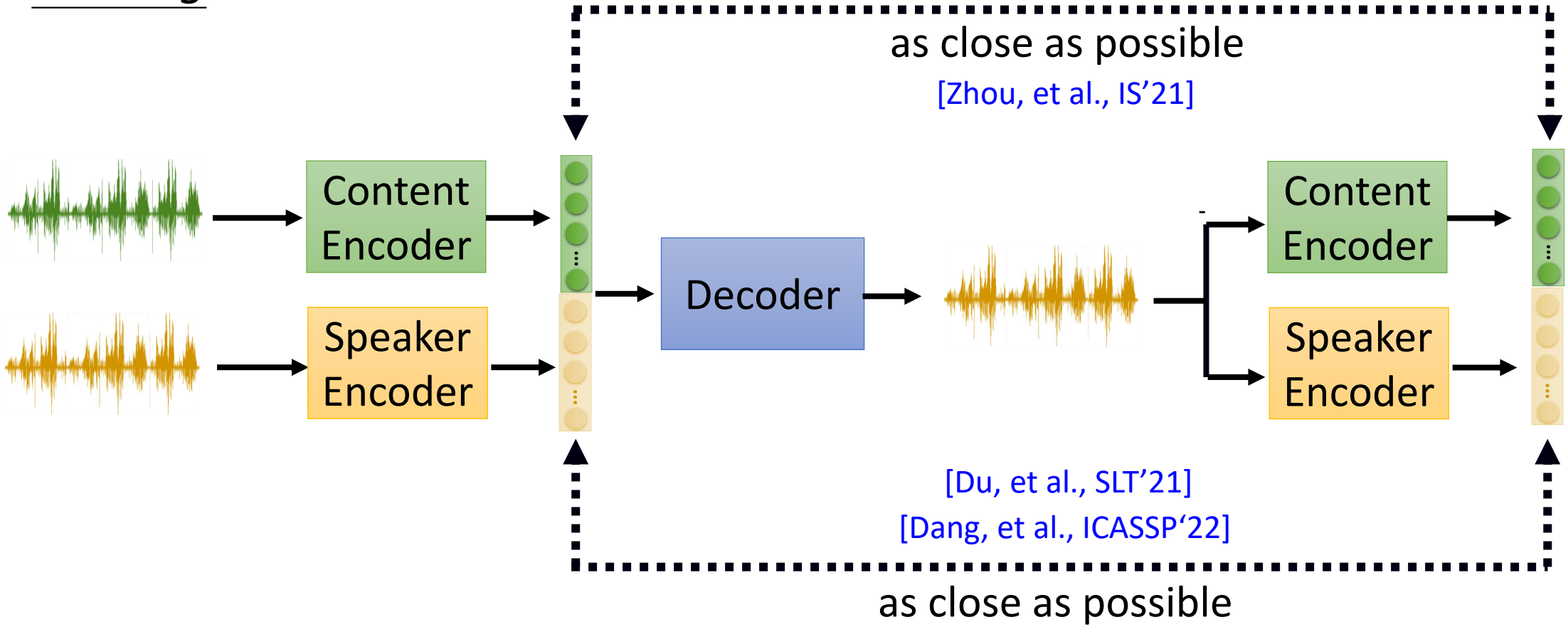


Training and Inference Mismatch?

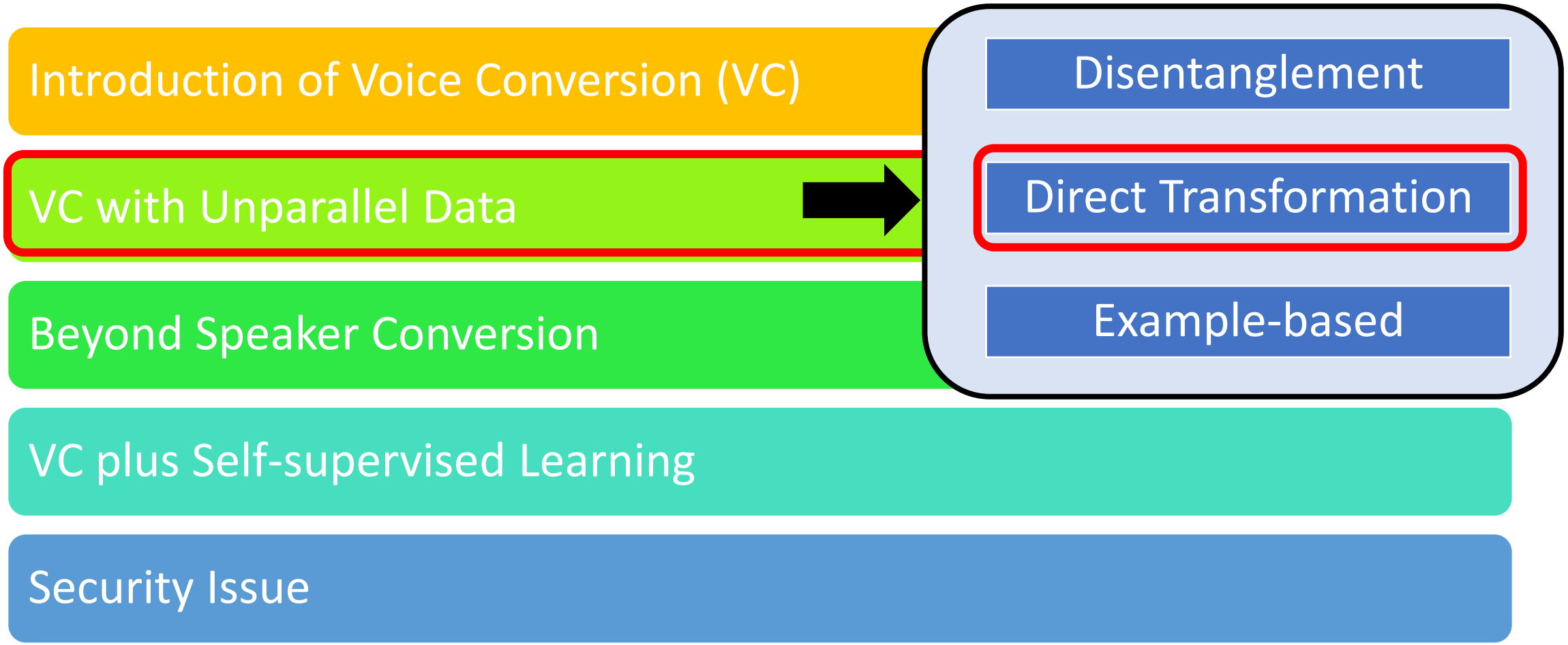


[Chou, et al., INTERSPEECH'18]
[Liu, et al., INTERSPEECH'19]

Training and Inference Mismatch?



Outline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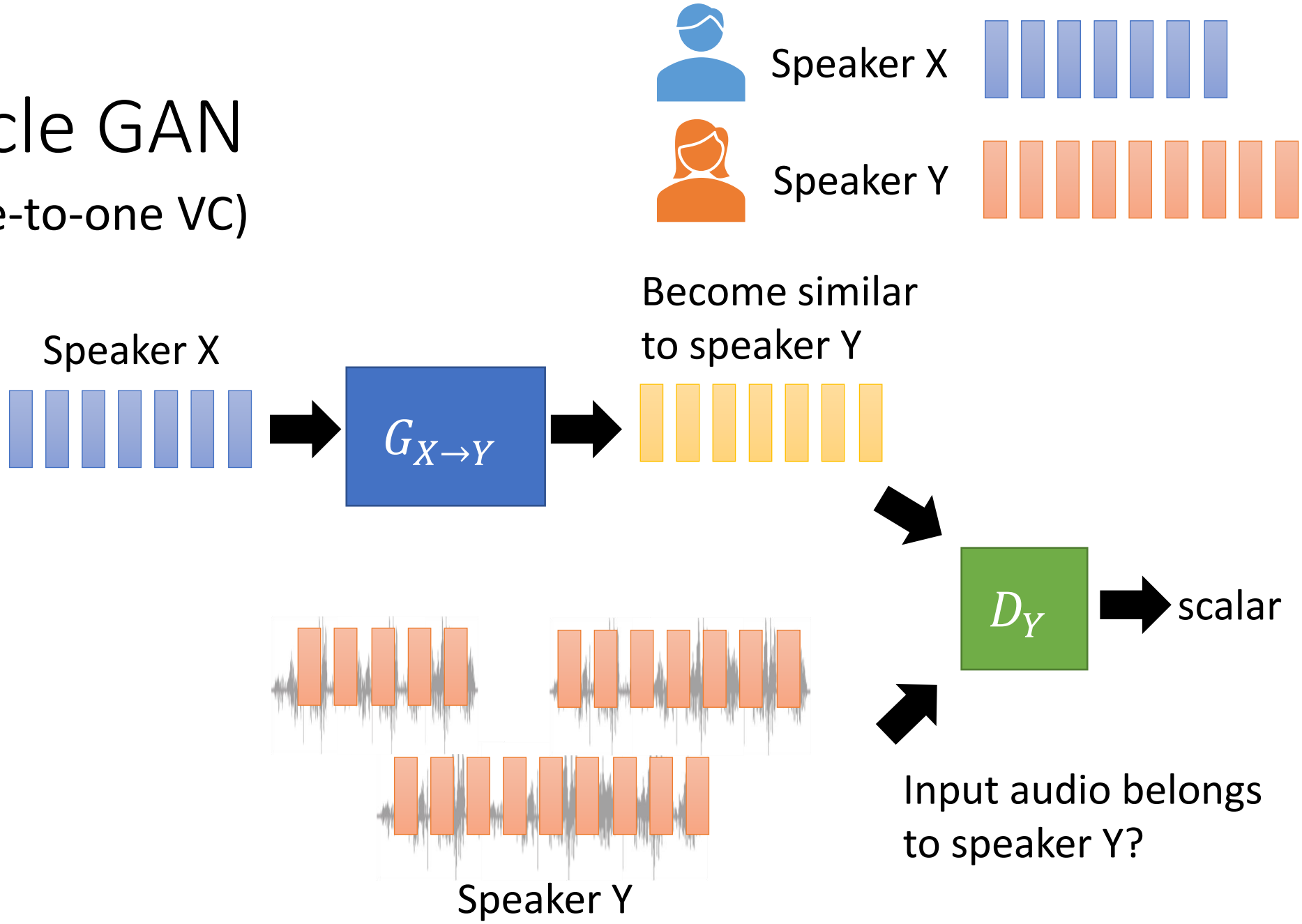
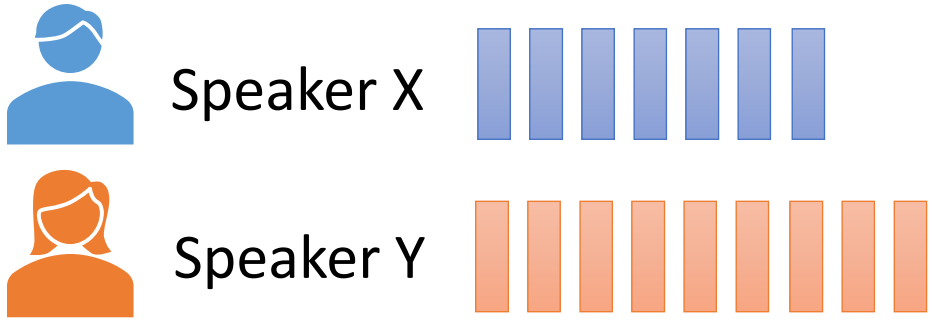
Cycle GAN

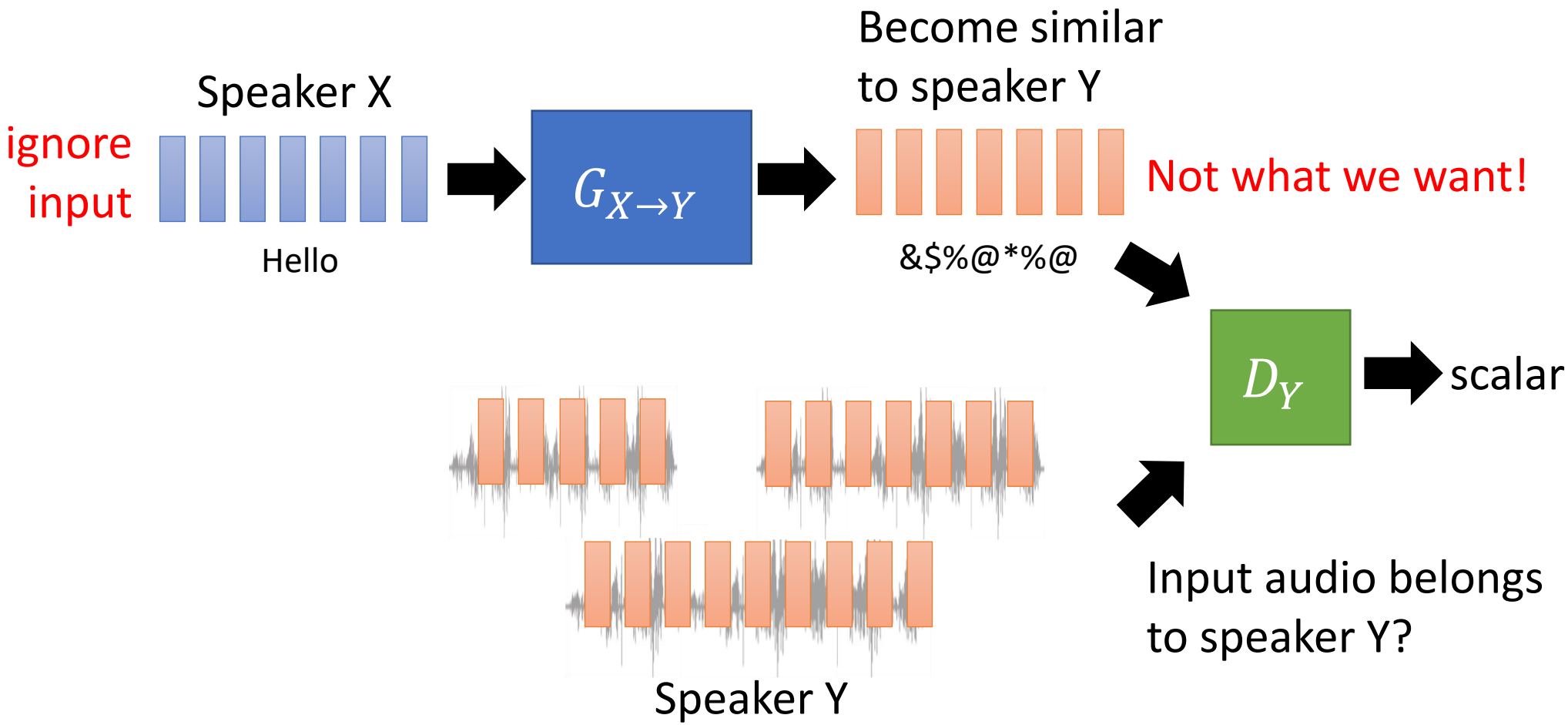
(One-to-one VC)



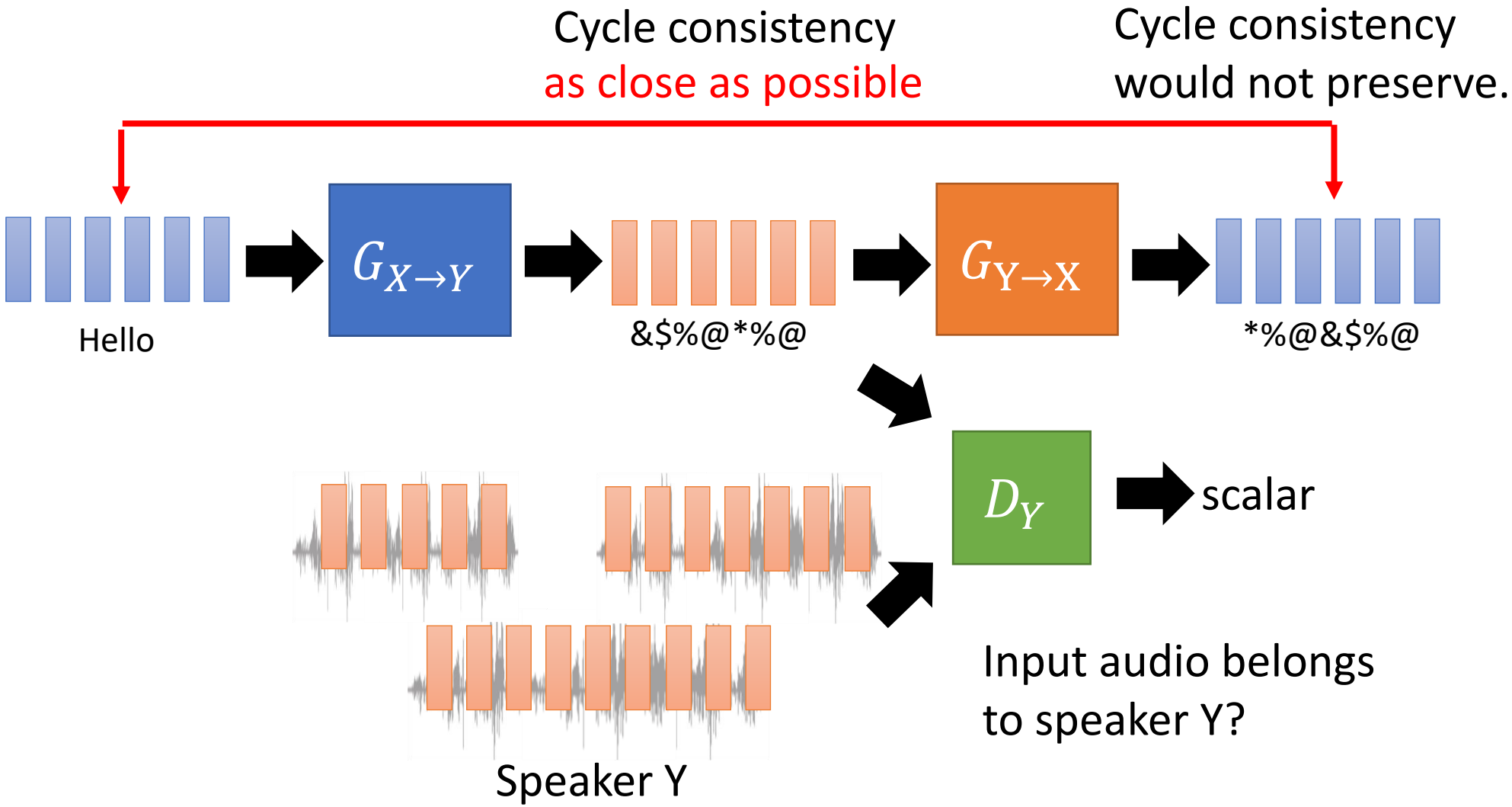
Cycle GAN

(One-to-one VC)

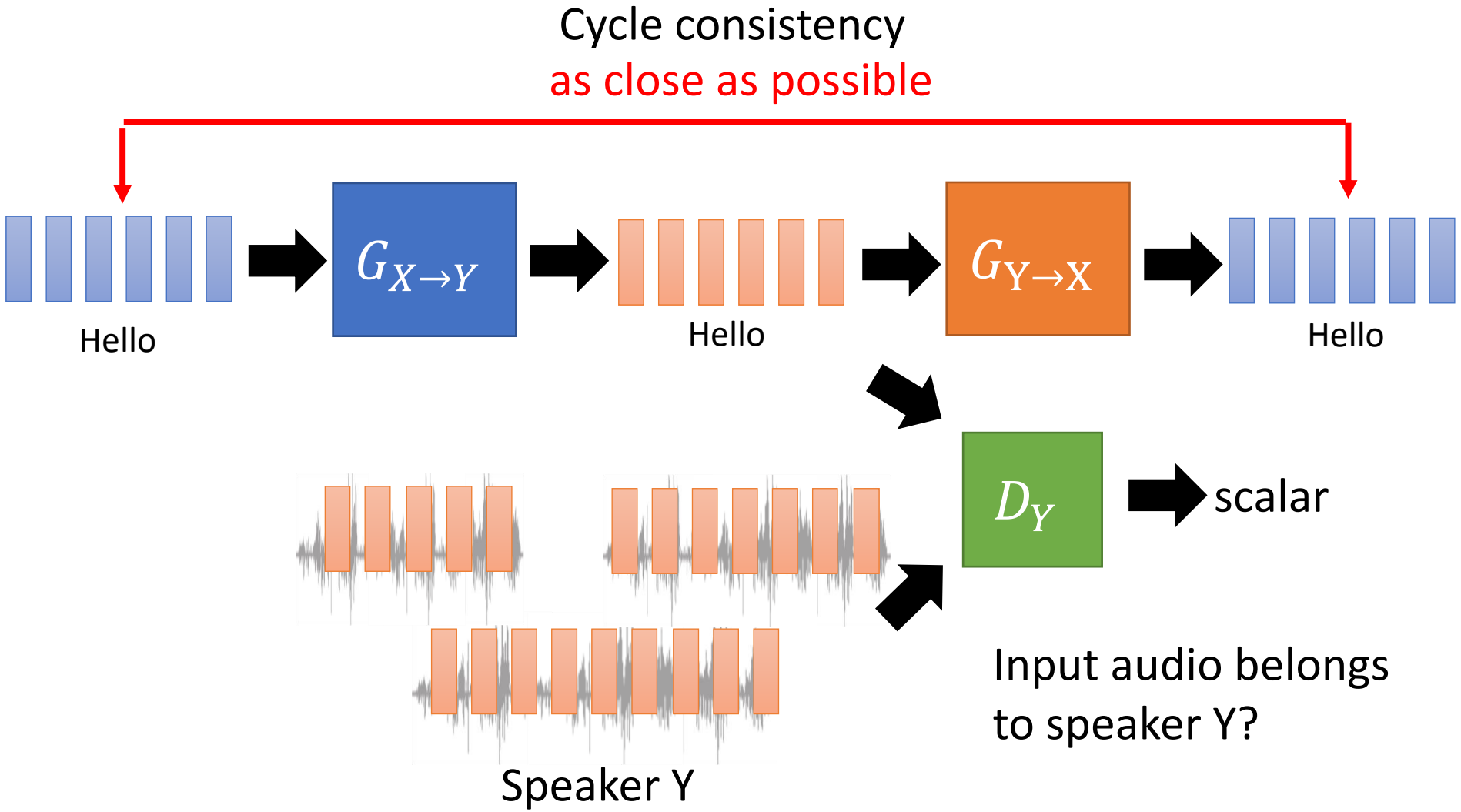




Cycle GAN


Cycle consistency
as close as possible
Cycle consistency
would not preserve.
$G_{X\to Y}$
$G_{Y\to X}$
Hello
&$%@*%@
*%@&$%@
D_Y
scalar
Input audio belongs
to speaker Y?
Speaker Y

Cycle GAN

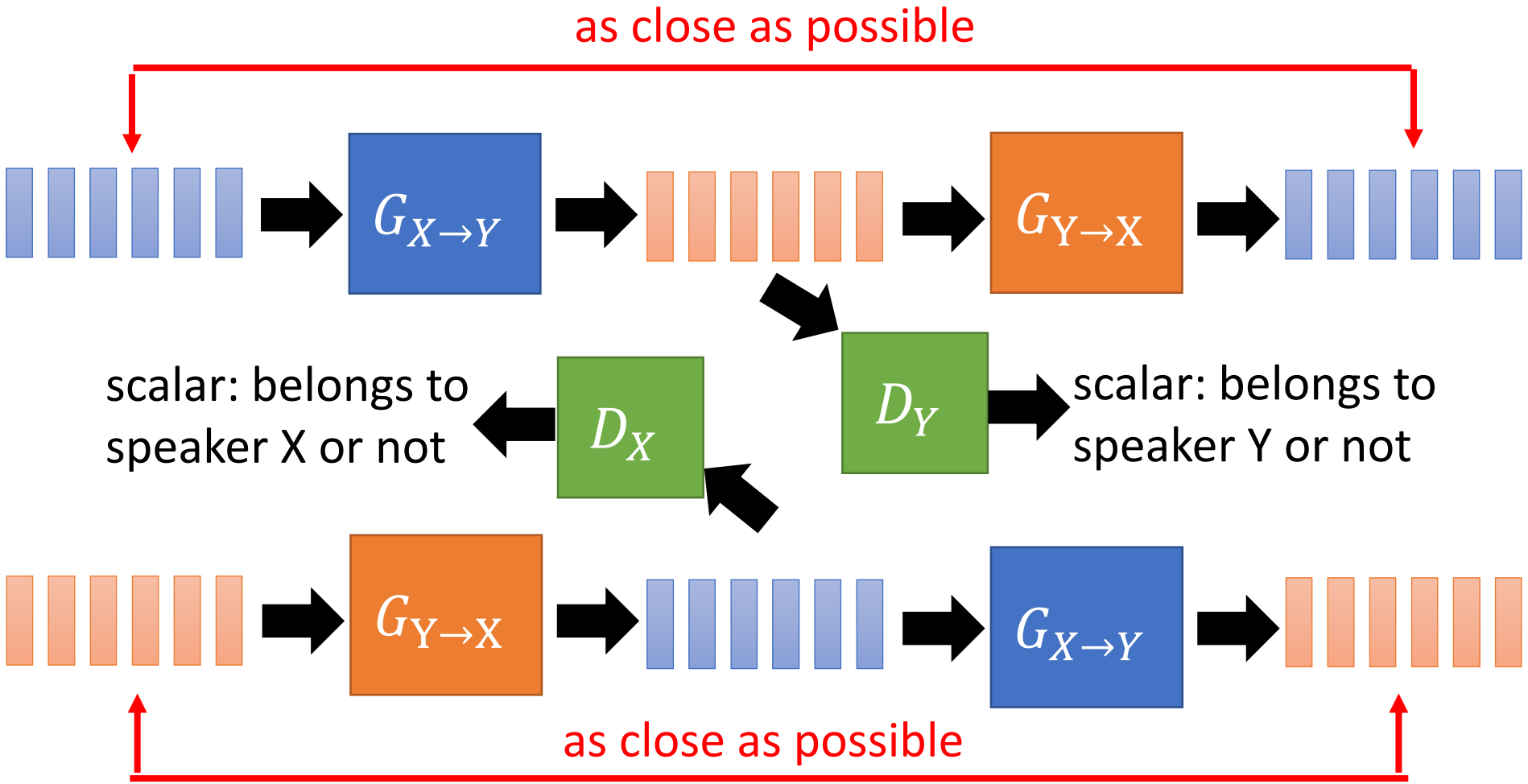

Cycle consistency
as close as possible
$G_{X\to Y}$
$G_{Y\to X}$
Hello
Hello
Hello
D_Y
scalar
Input audio belongs to speaker Y?
Speaker Y

Cycle GAN

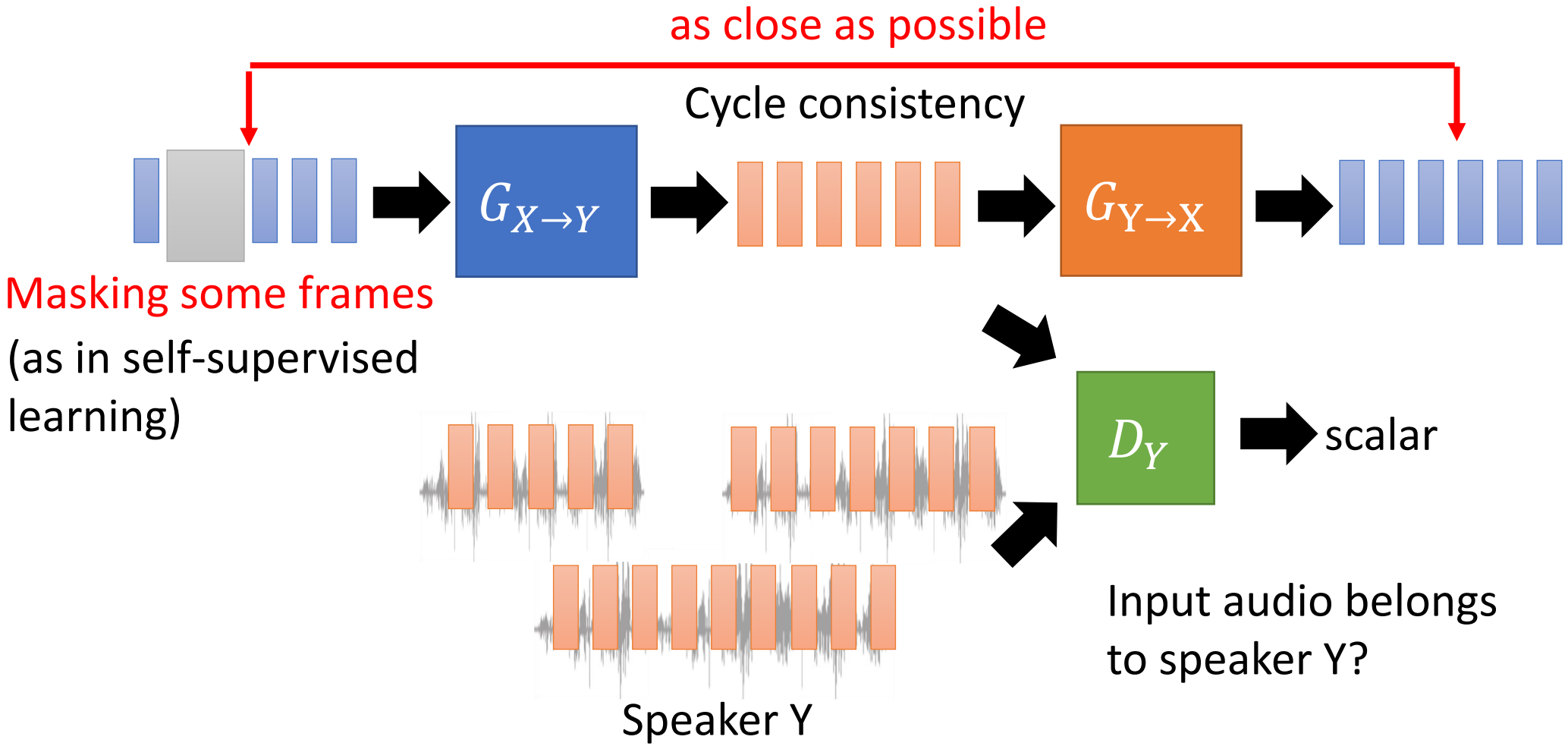
[Kaneko, et al., ICASSP'19]

CycleGAN-VC, CycleGAN-VC2, CycleGAN-VC3

[Kaneko, et al., arXiv'17] [Kaneko, et al., IS'20]

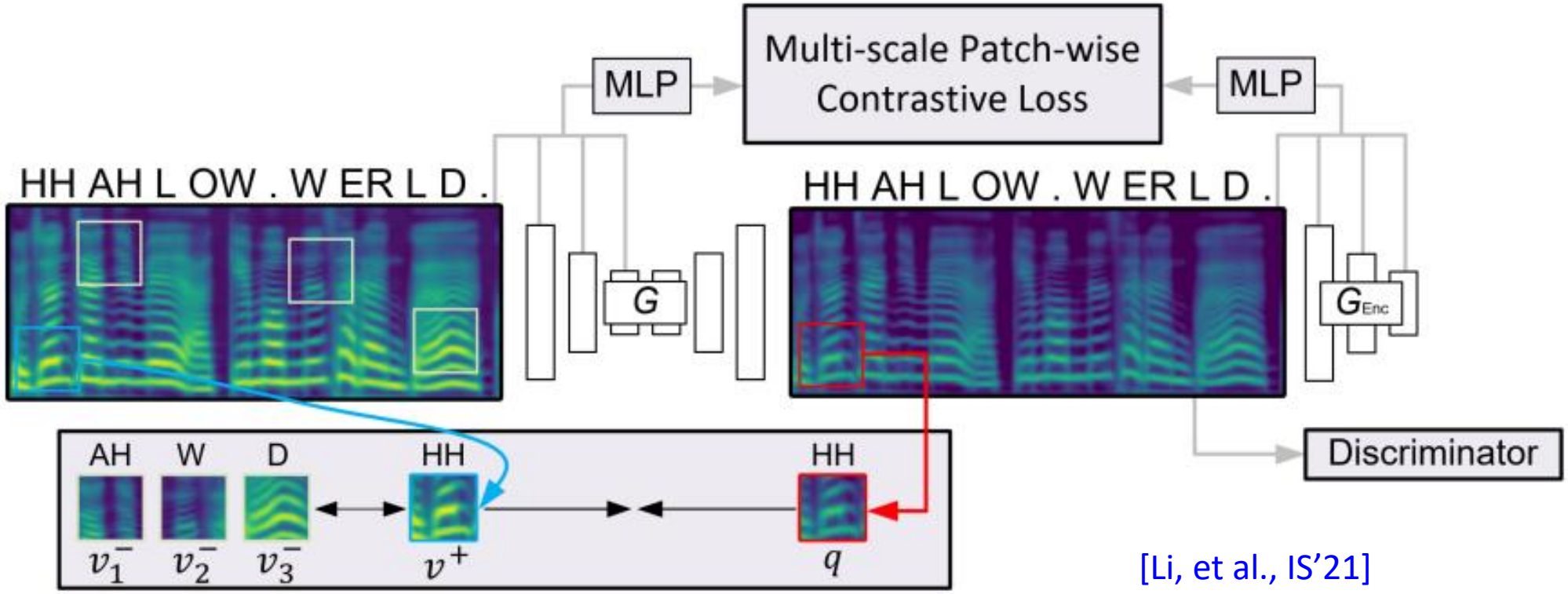


MaskCycleGAN-VC [Kaneko, et al., ICASSP'21]



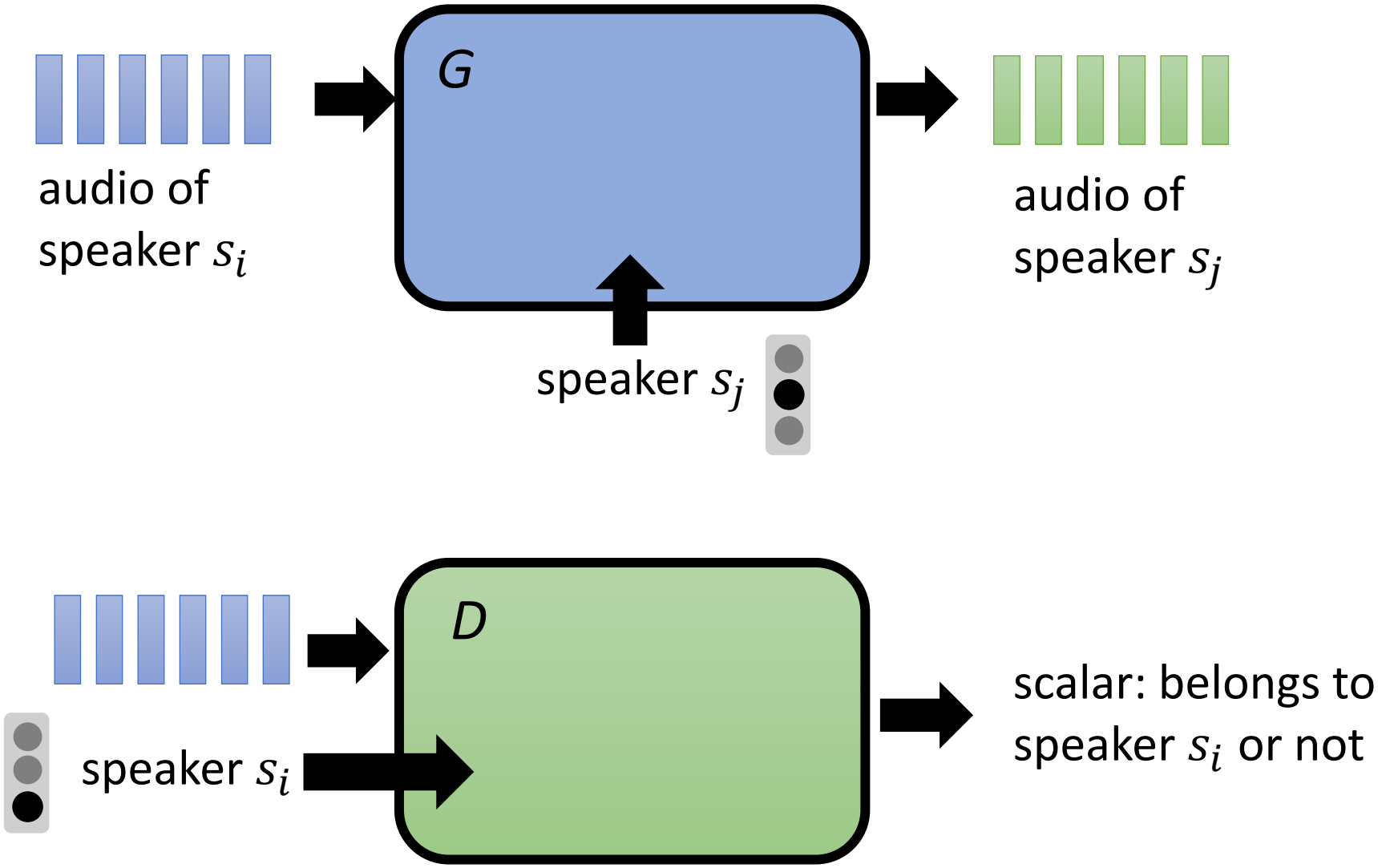
Cycle GAN

- Cycle consistency is not the only way to maintain the content



[Li, et al., IS'21]

StarGAN

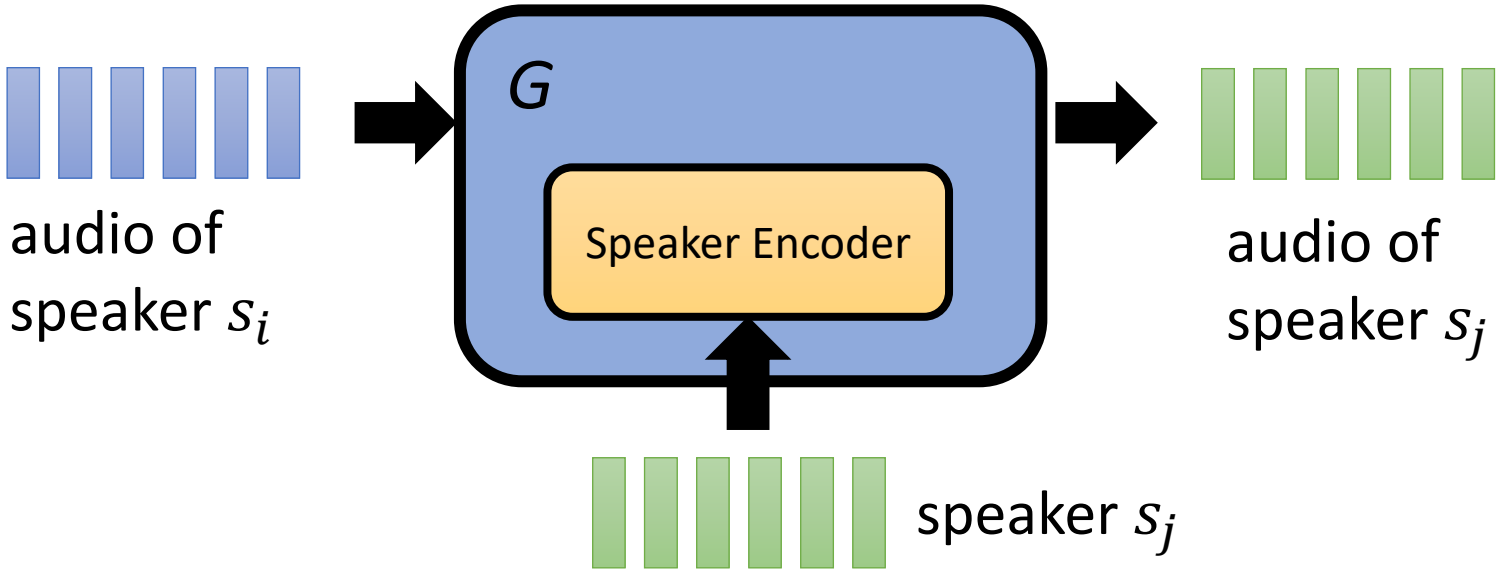


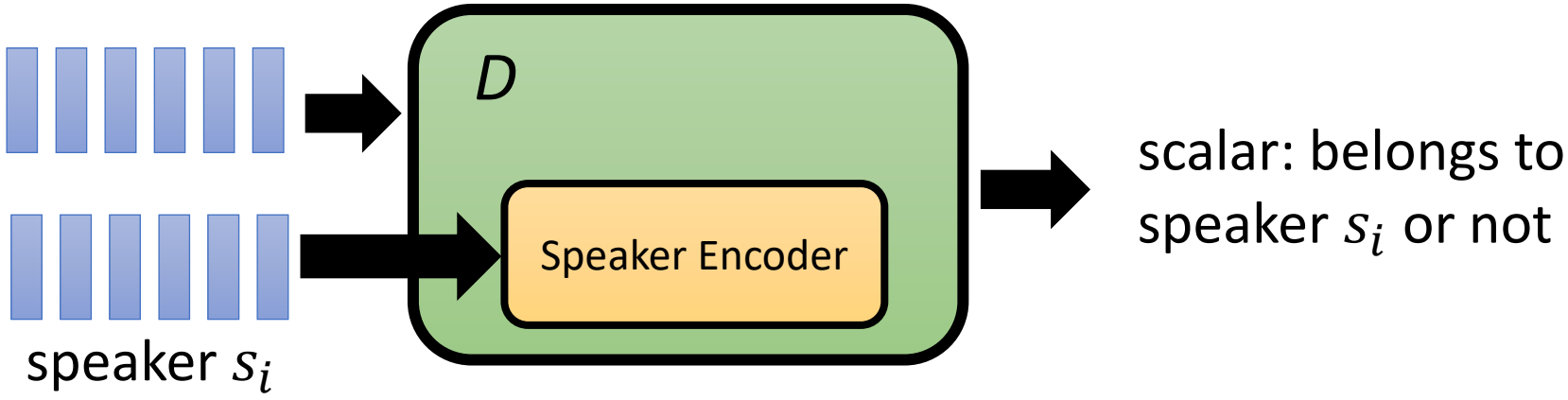
Each speaker is represented as a one-hot vector.

[Kameoka, et al., SLT'18] [Kaneko, et al., INTERSPEECH'19]

Many-to-many VC

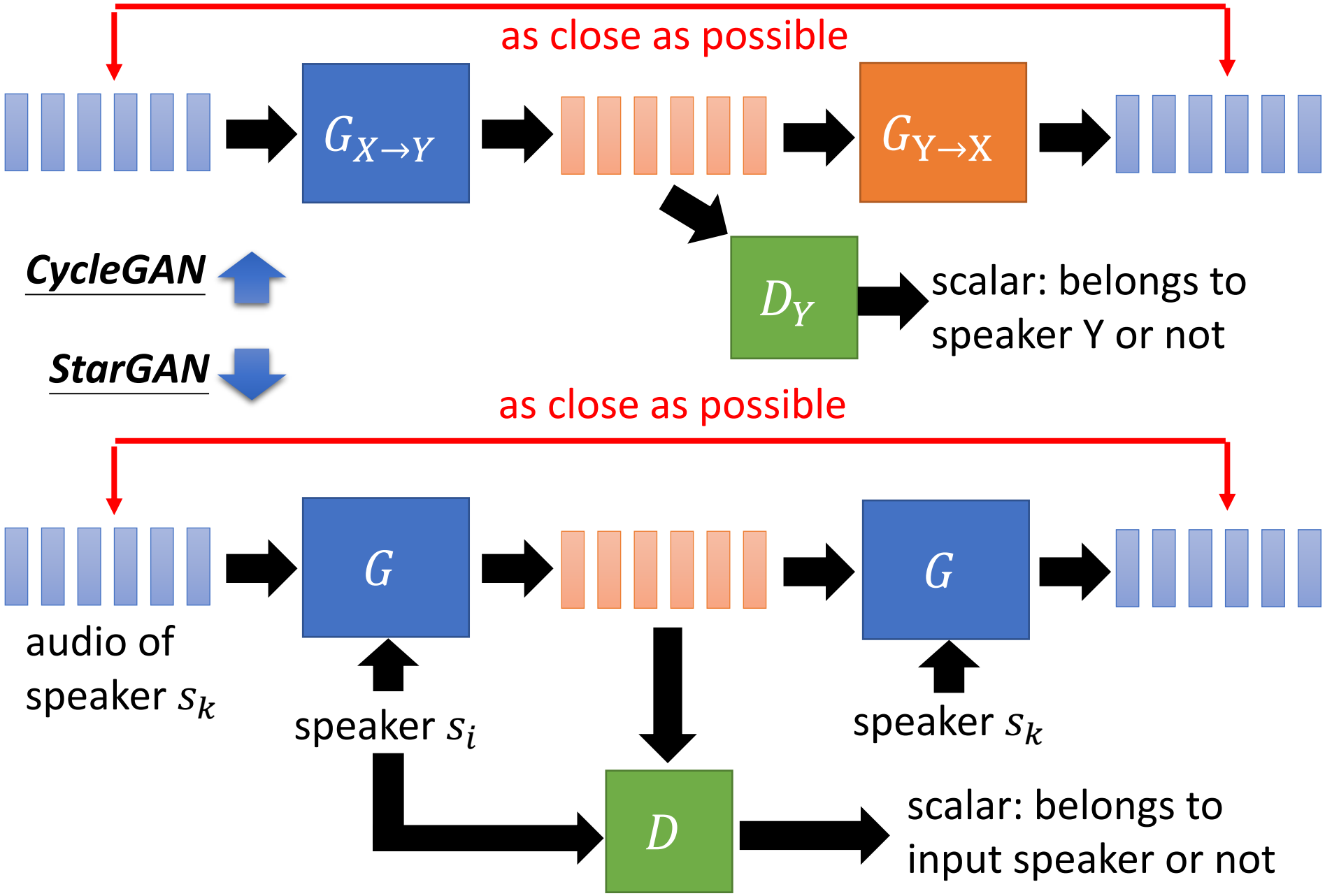
StarGAN





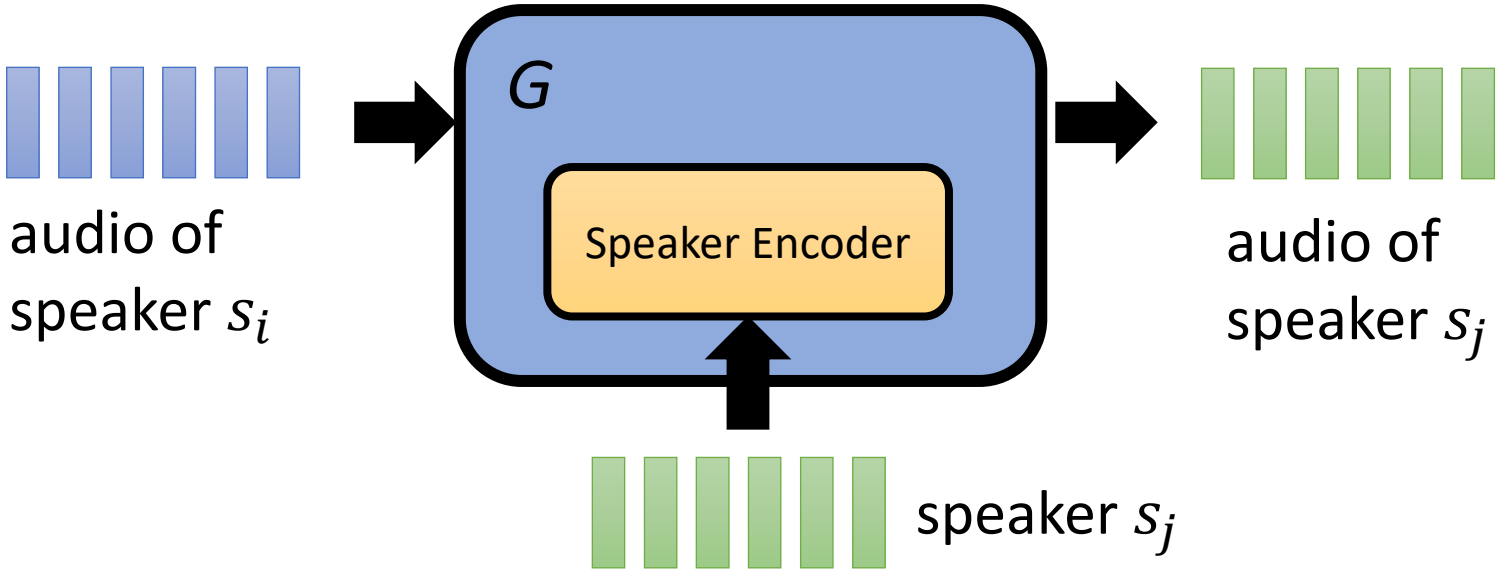
Pre-trained Speaker Encoder [Wnag, et al., ICASSP'20] [Chen, et al., ICASSP'21b]

Any-to-any VC



(The domain classifier is ignored here.)

Direct Transformation vs. Disentanglement

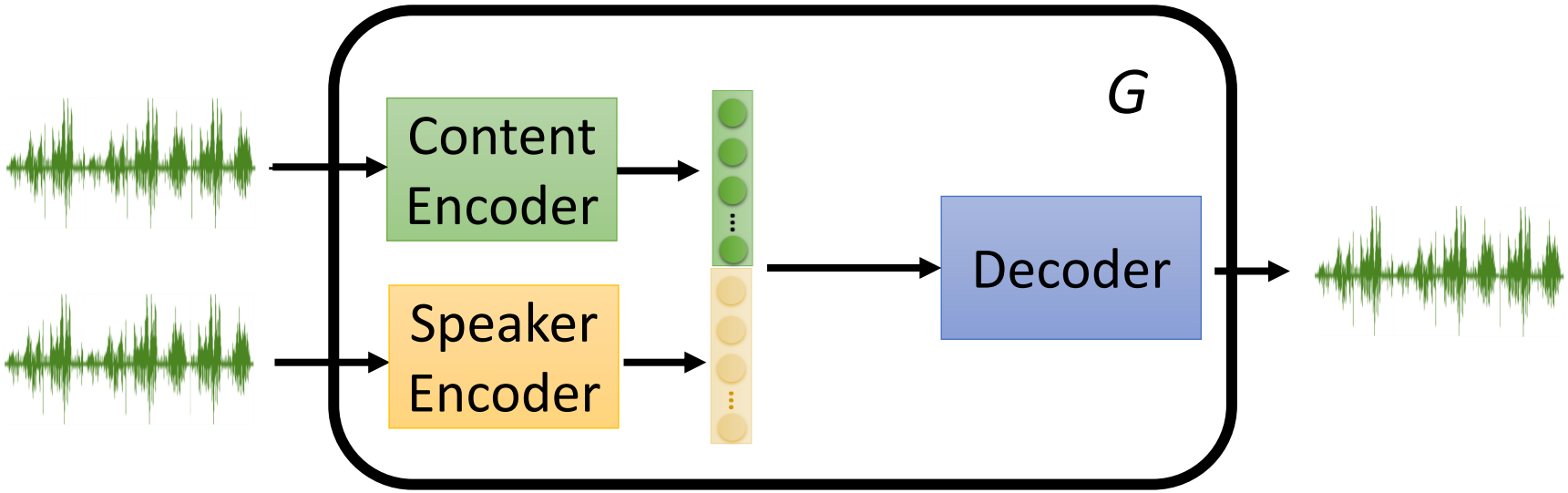


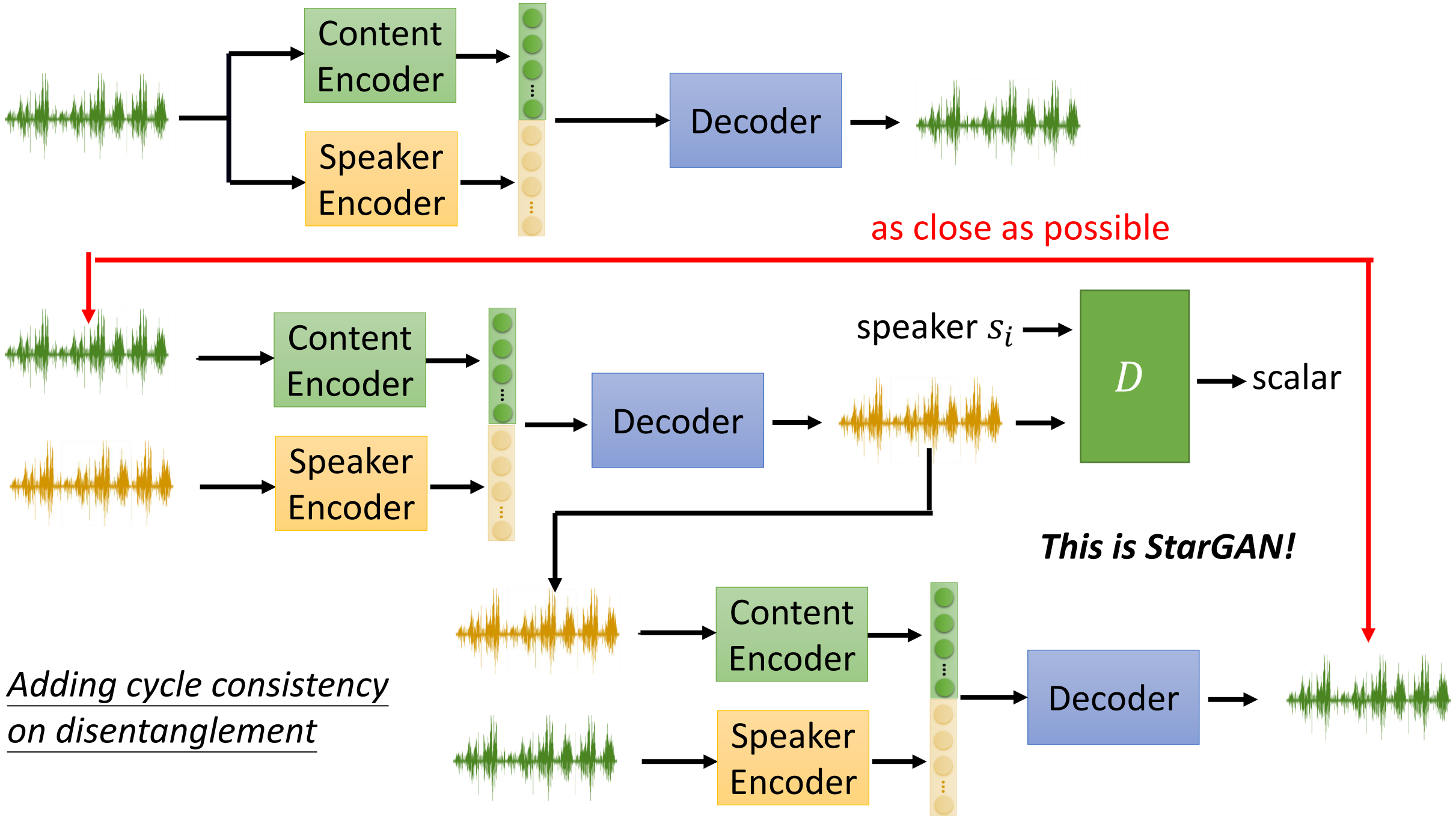
GAN-based disentangle

[Eskimez, et al., IS'21]

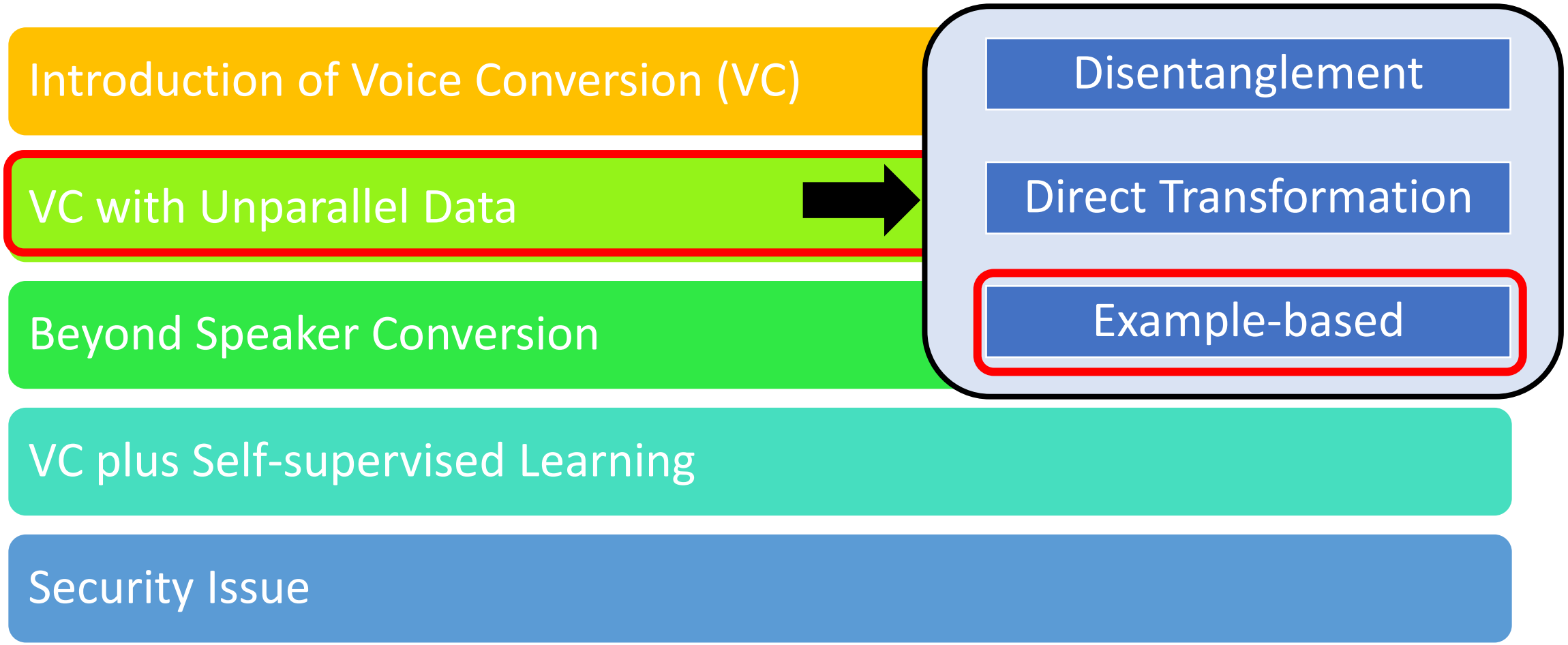
Adaptive instance normalization

[Kaneko, et al., INTERSPEECH'19]




Content Encoder
Speaker Encoder
Decoder
as close as possible
Content Encoder
Speaker Encoder
Decoder
speaker s_i
D
scalar
This is StarGAN!
Content Encoder
Speaker Encoder
Decoder
Adding cycle consistency on disentanglement

Outline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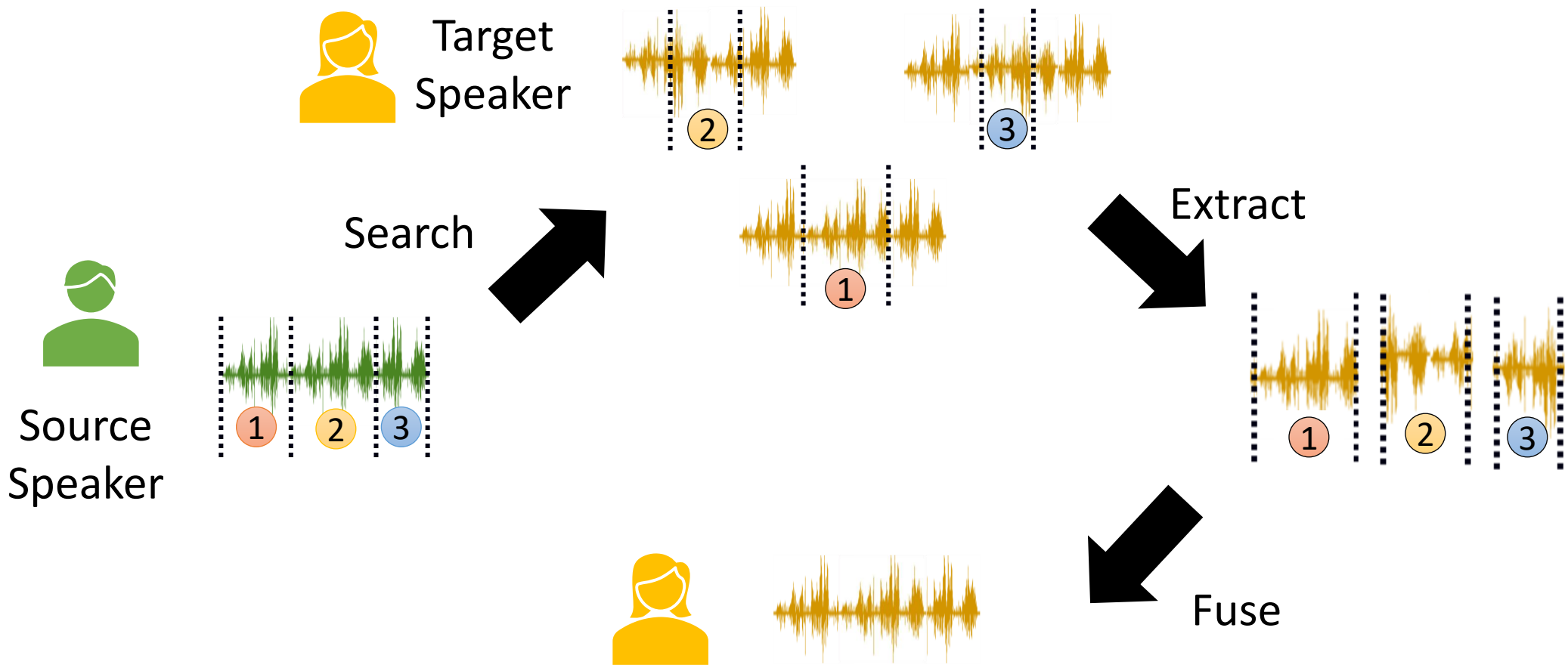
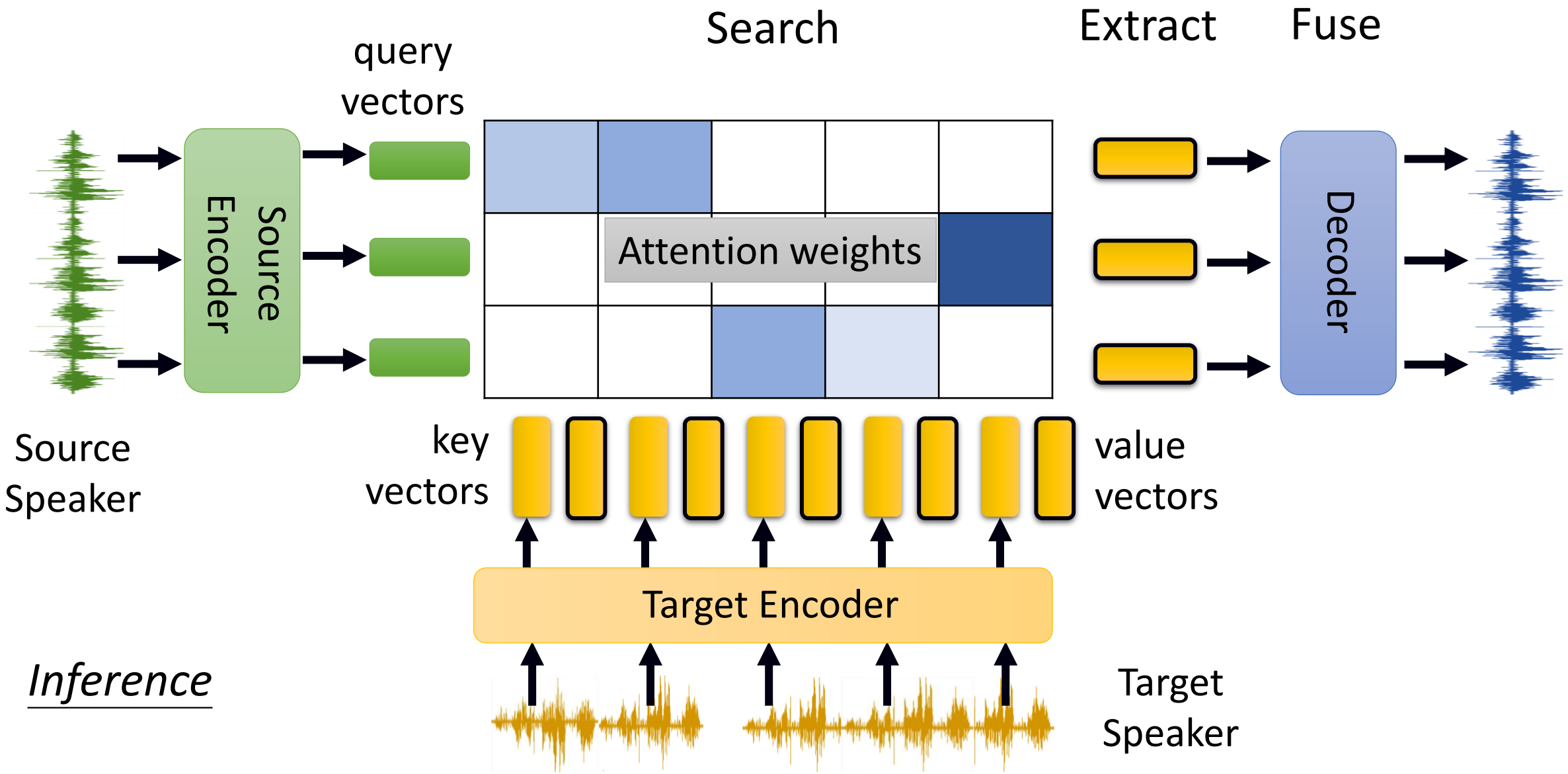
Example-based Approach

[Sundermann, et al., ICASSP'06]
[Takashima, et al., SLT'12]
[Jin, et al., ICASSP'16]



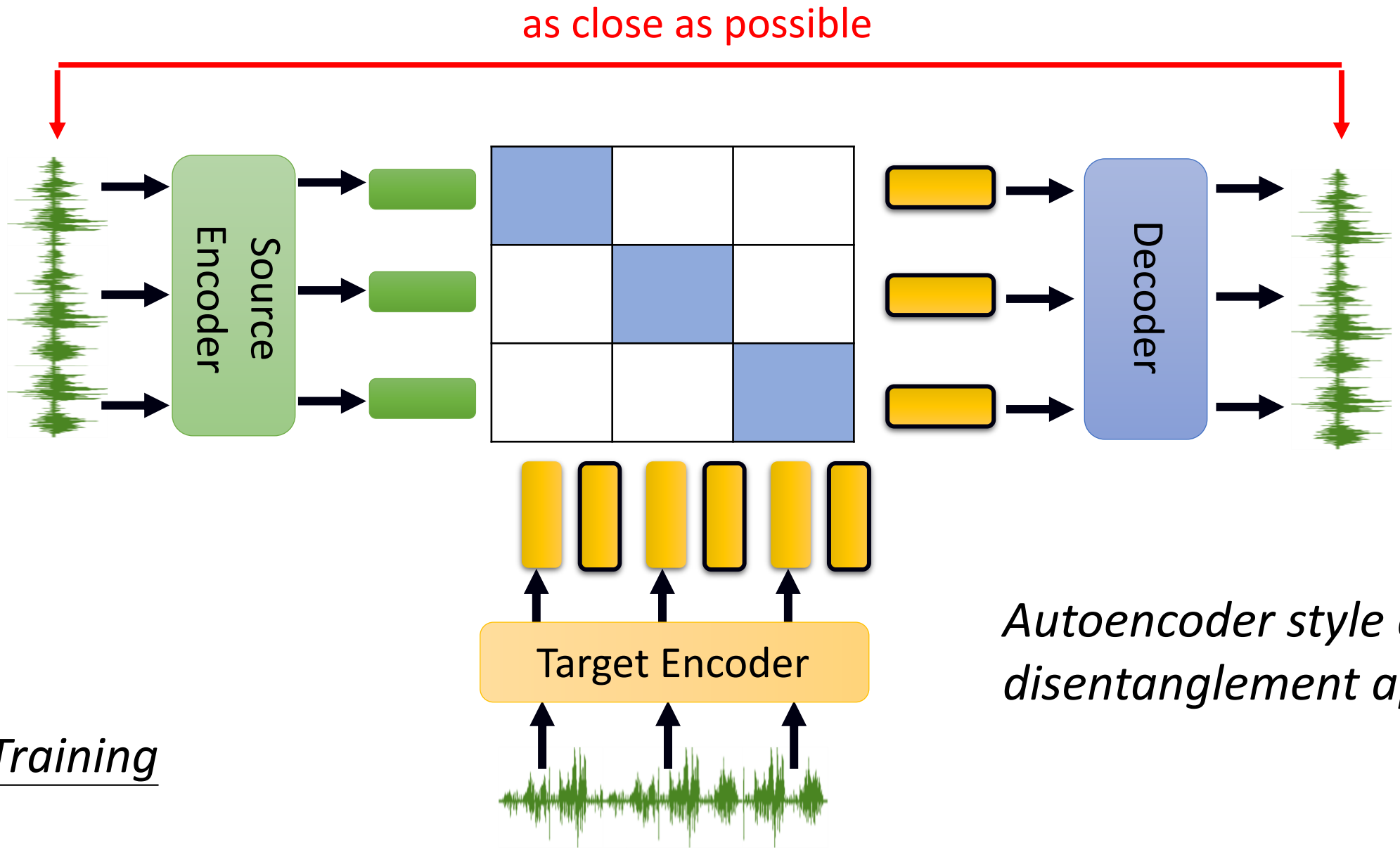
Using an end-to-end network to realize this process

Fragment VC [Lin, et al., ICASSP'21] [Lin, et al., IS'21]



Inference

Fragment VC [Lin, et al., ICASSP'21] [Lin, et al., IS'21]

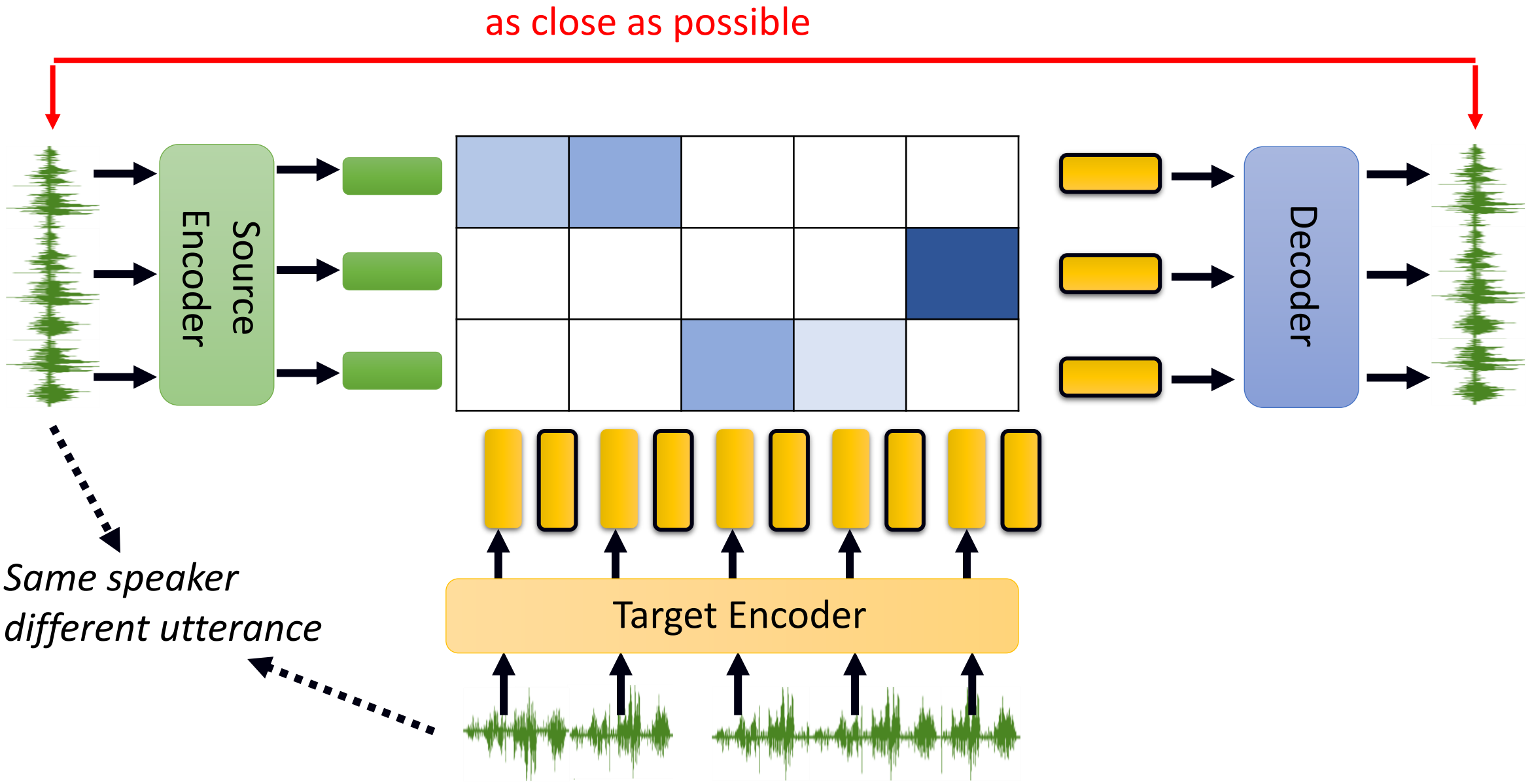


Autoencoder style as disentanglement approach

Training

Fragment VC [Lin, et al., ICASSP'21] [Lin, et al., IS'21]

Demo page:
https://yistlin.github.io/FragmentVC/



Outline

Introduction of Voice Conversion (VC)

VC with Unparallel Data

Beyond Speaker Conversion

VC plus Self-supervised Learning

Security Issue

Speech conveys rich information

Content

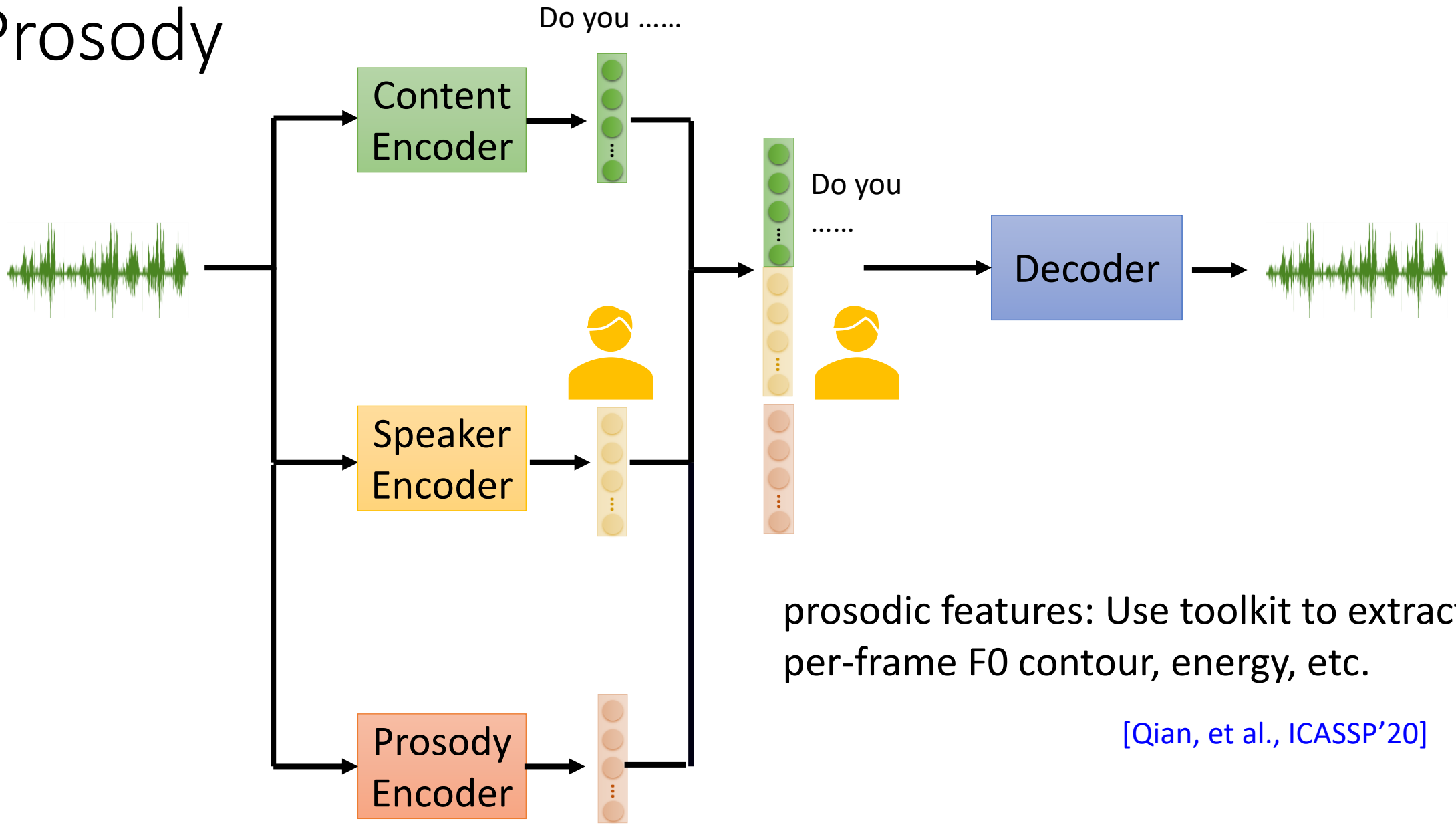
Pitch

Speaker
(timbre)

Rhythm

Environment
(e.g., background noise)

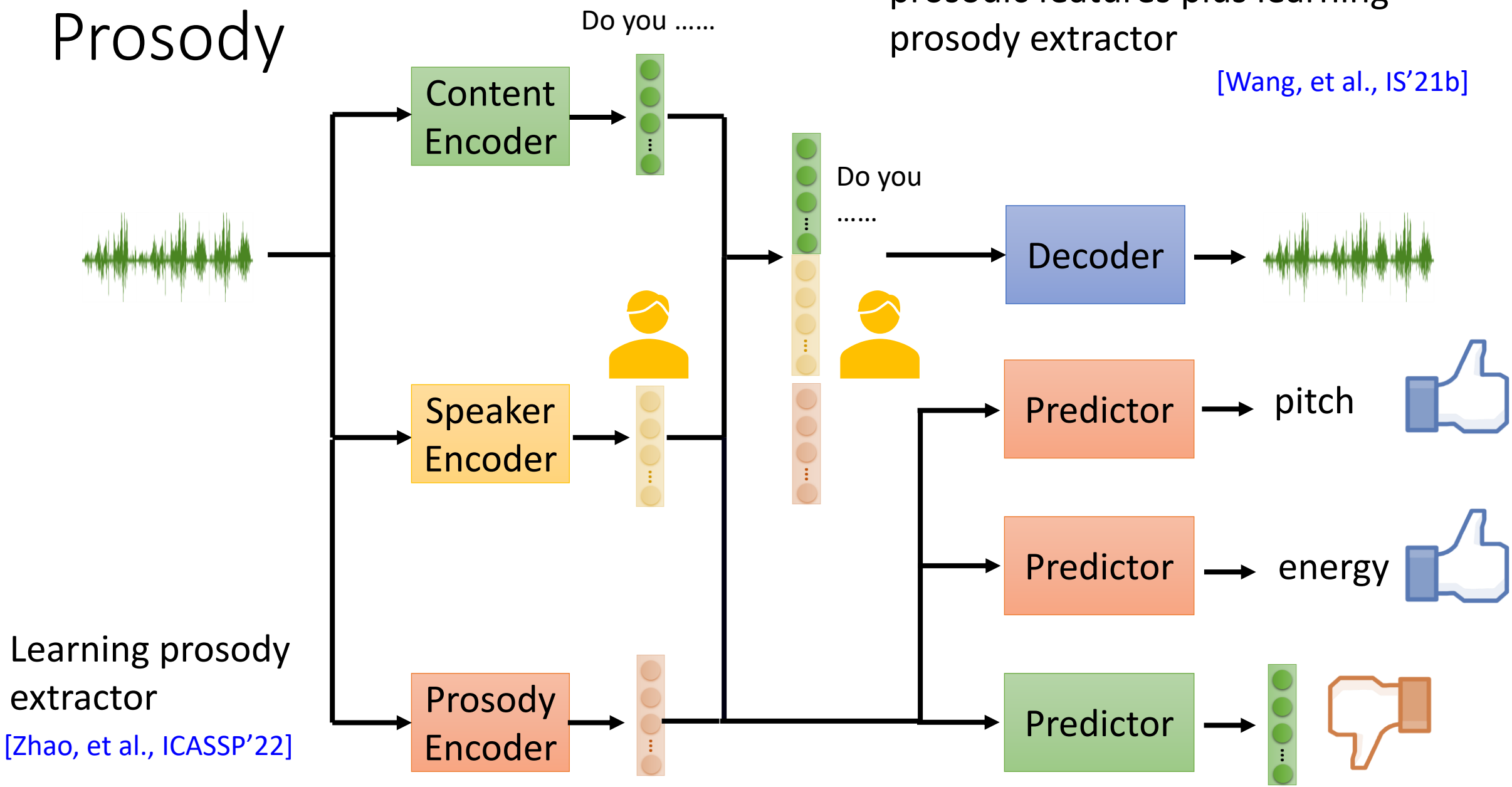
Prosody



prosodic features: Use toolkit to extract per-frame F0 contour, energy, etc.

[Qian, et al., ICASSP'20]

Prosody



prosodic features plus learning prosody extractor

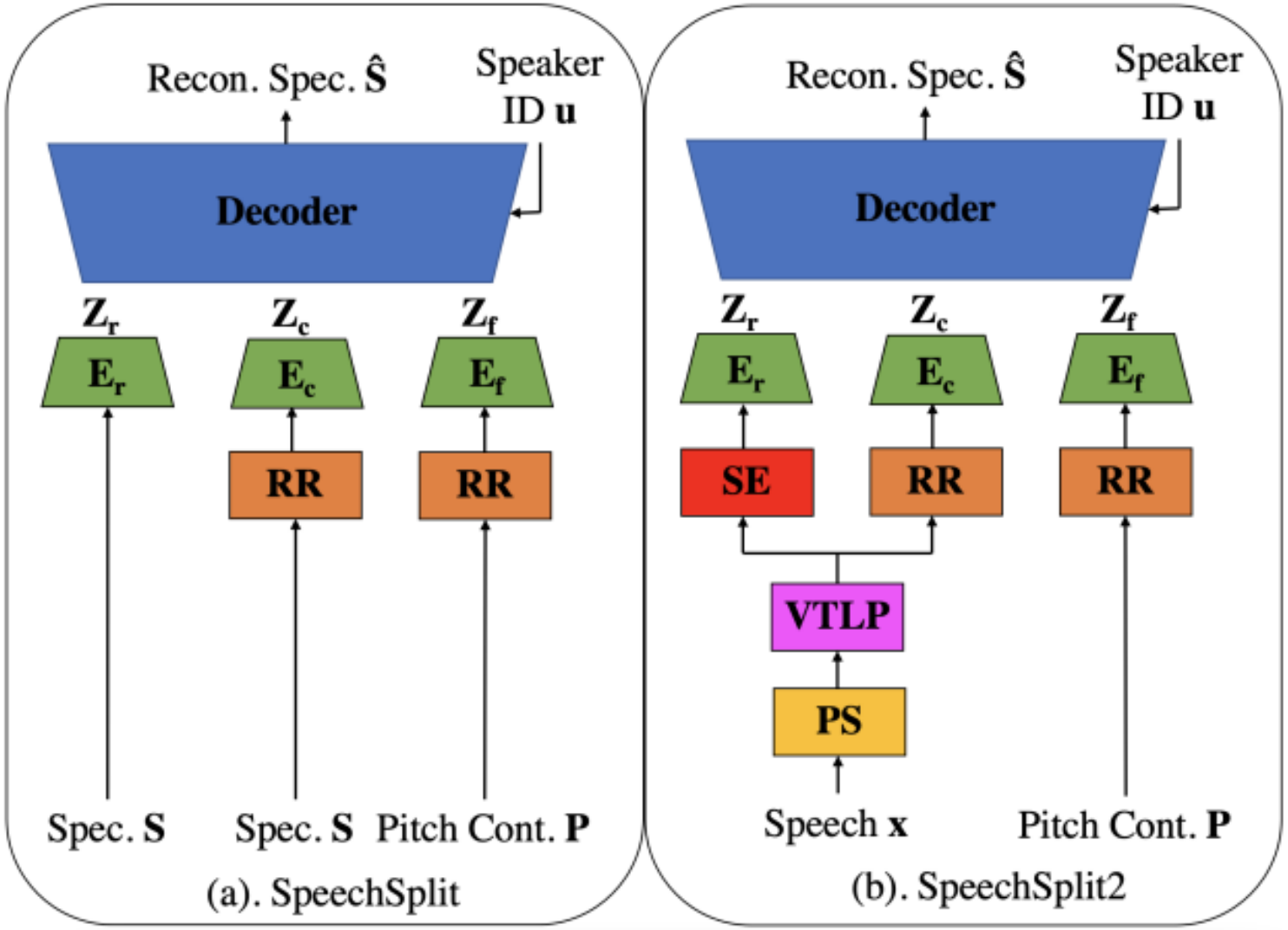
[Wang, et al., IS'21b]

Learning prosody extractor

[Zhao, et al., ICASSP'22]

Speech Split

AutoPST disentangles rhythm using similarity-based time resampling. [Qian, et al., ICML'21]

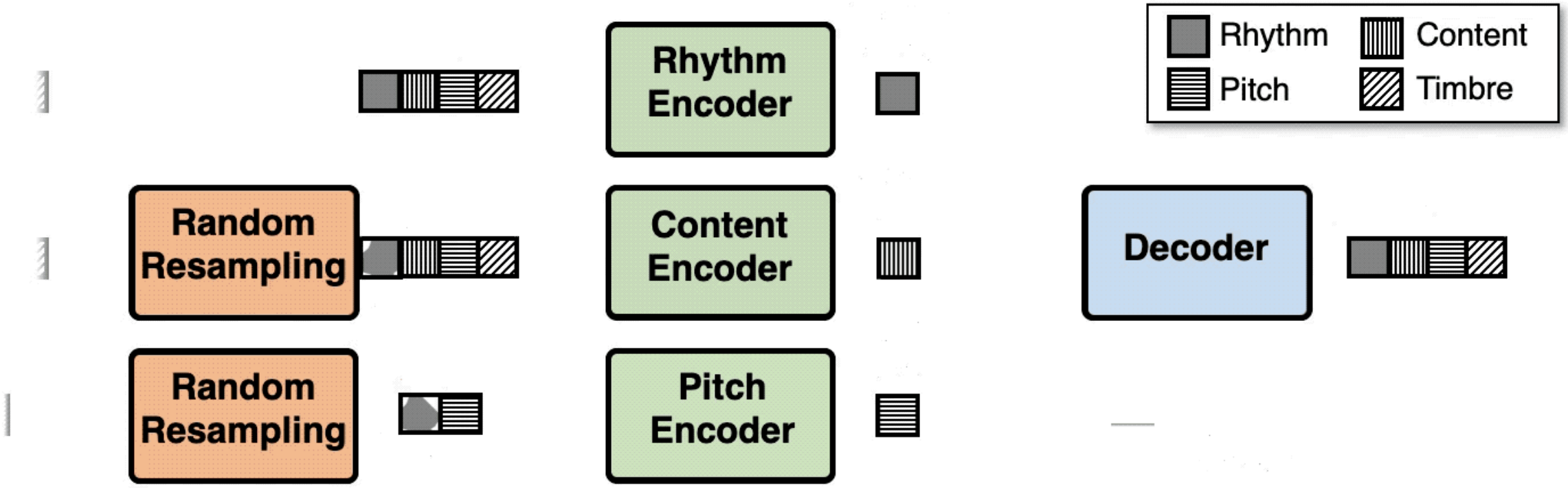


[Qian, et al., ICML'20]

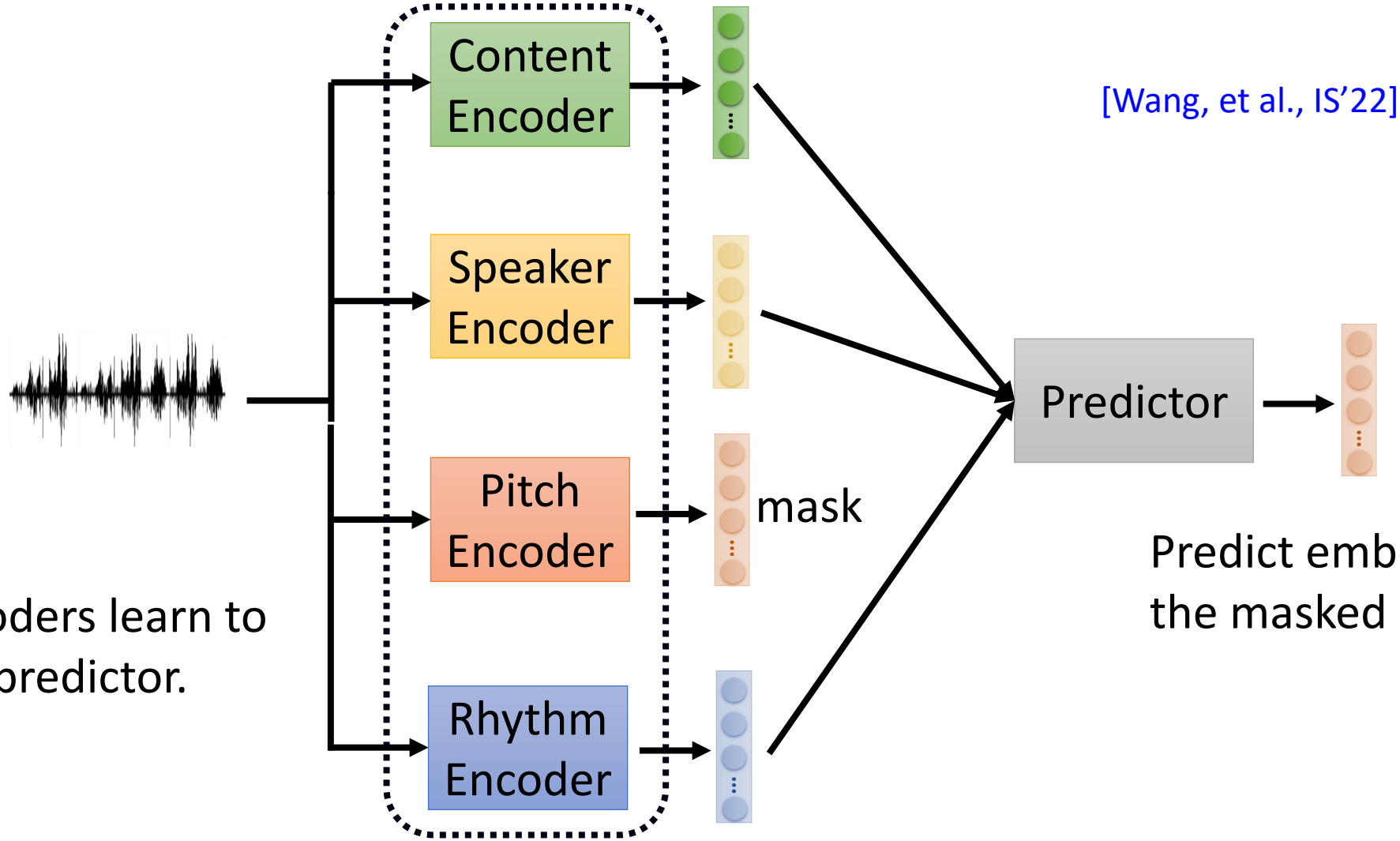
[Chan, et al., ICASSP'22]

Speech Split

- Demo: https://auspicious3000.github.io/SpeechSplit-Demo/



Adversarial Mask-And-Predict



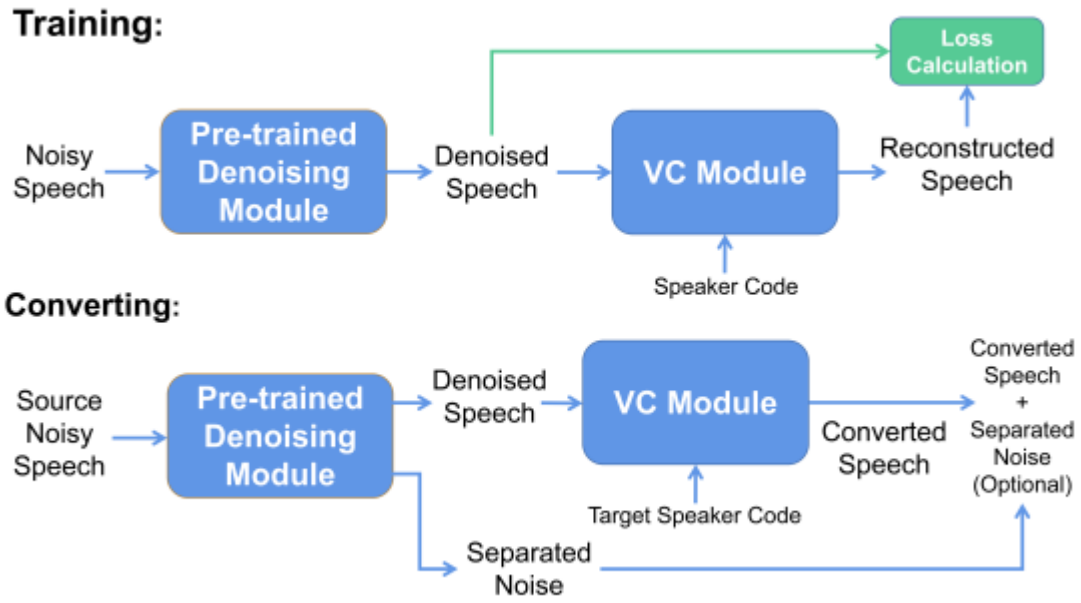
[Wang, et al., IS'22]

The encoders learn to fool the predictor.

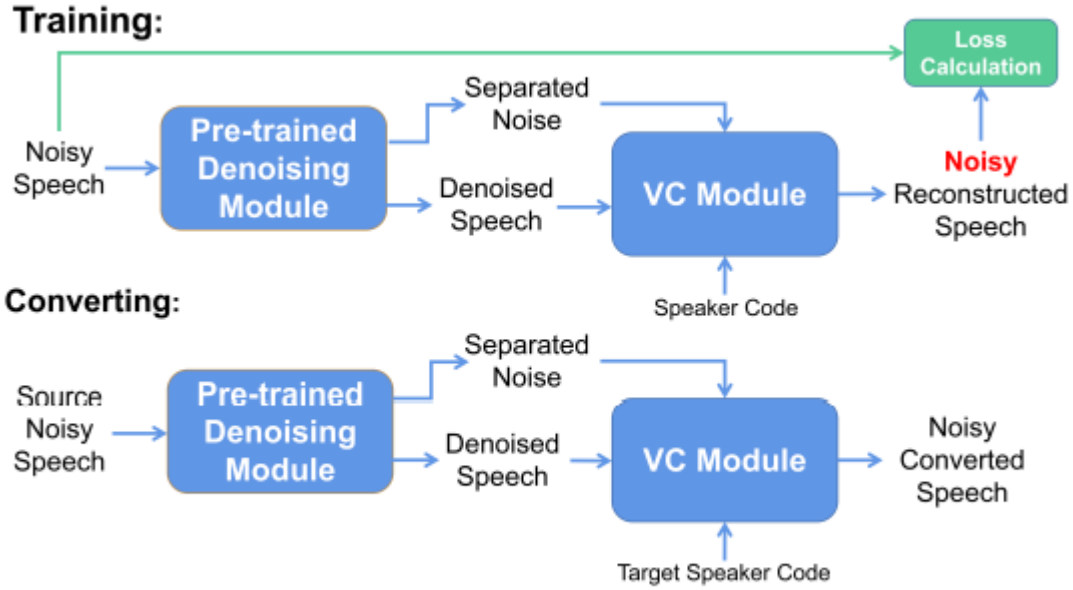
Predict embedding of the masked attribute

Background Sounds

- Background noise can harm the VC models' performance. Removal of background noise by speech enhancement before VC. [Huang, et al., ICASSP'22a]
- VC in movie/video: convert the speaker's identity while preserving the background sounds. [Xie, et al., ICASSP'22]



(a) Baseline framework



(b) Proposed framework

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VC plus Self-supervised Learning

Security Issue

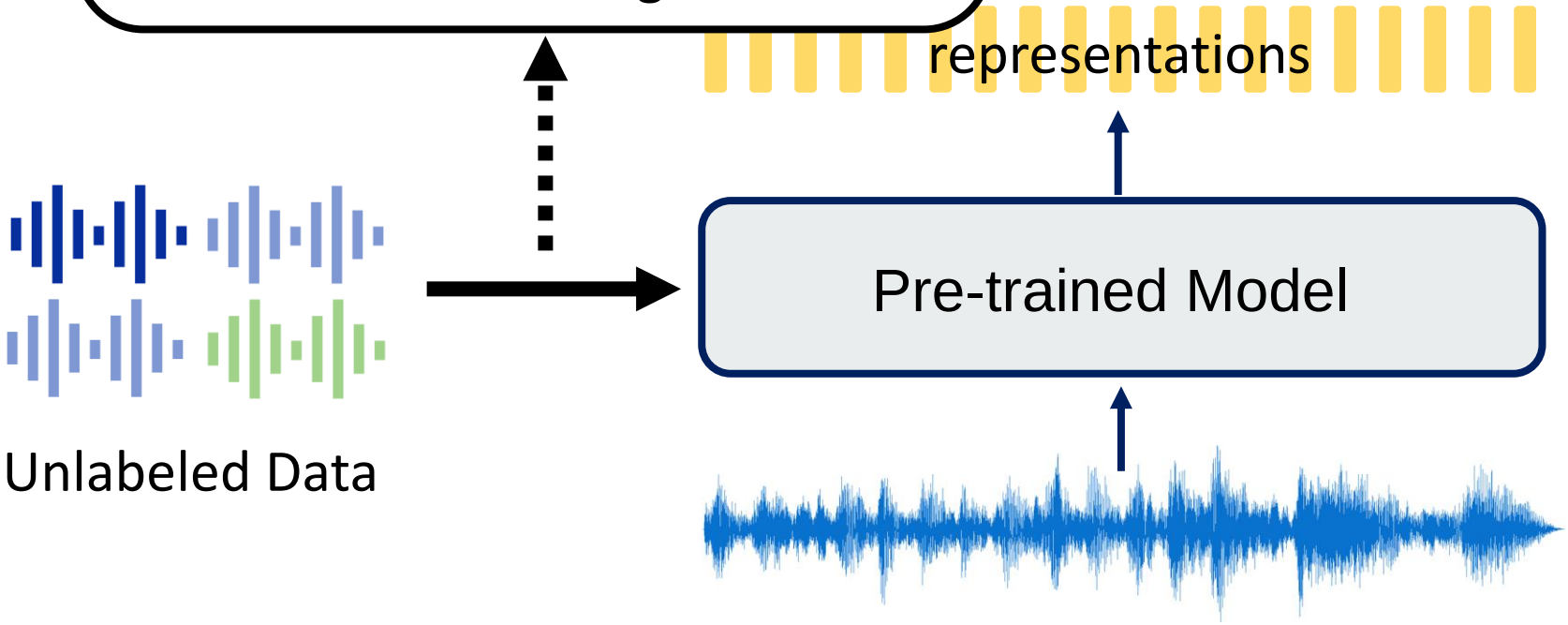
Self-supervised Learning Framework

Phase 1: Pre-train

(not complete survey)

- Mask the input signals and then reconstruct them.
- Predict the targets obtained without human efforts.
- Contrastive learning

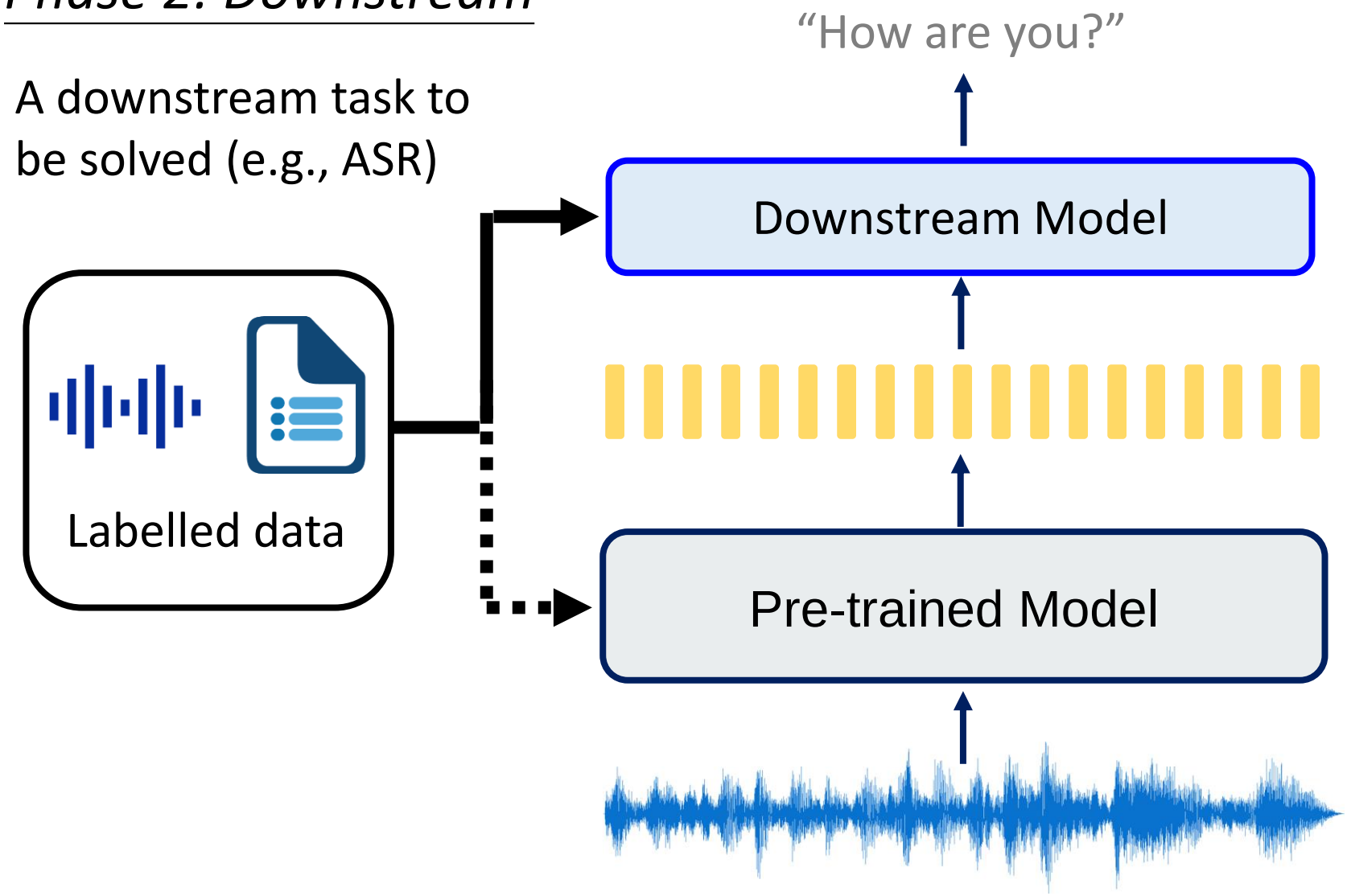
Task-agnostic



Self-supervised Learning Framework

Phase 2: Downstream

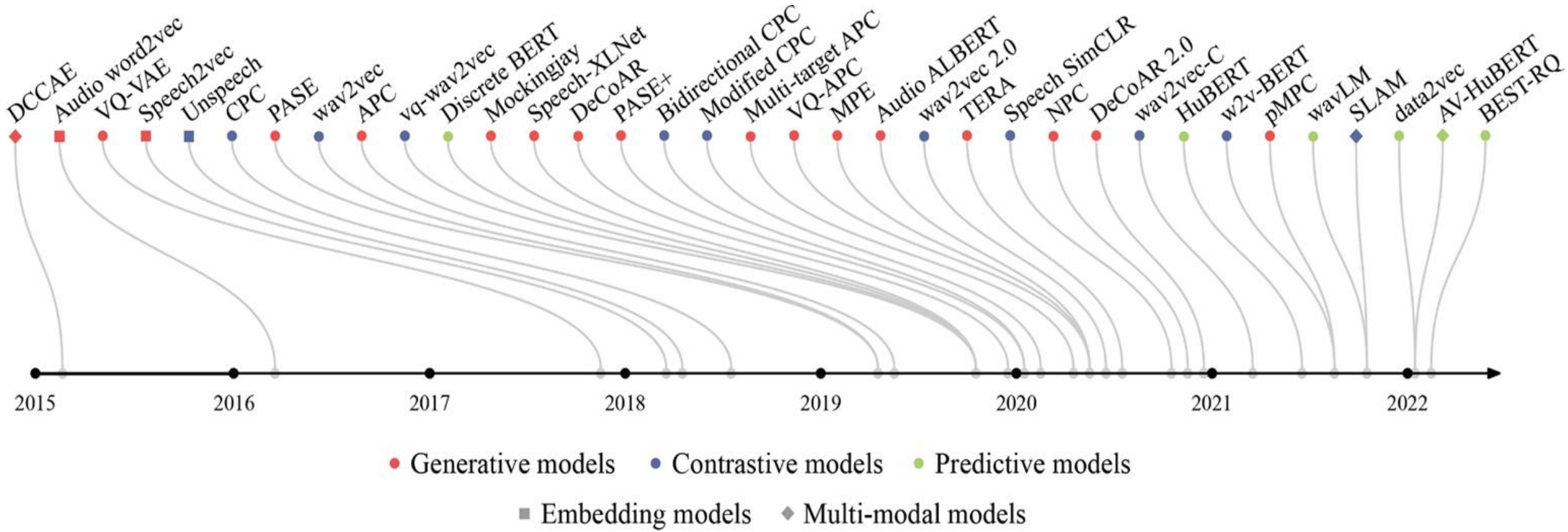
A downstream task to be solved (e.g., ASR)



Self-Supervised Speech Representation Learning: A Review

Abdelrahman Mohamed*, Hung-yi Lee*, Lasse Borgholt*, Jakob D. Havtorn*, Joakim Edin, Christian Igel
Katrin Kirchhoff, Shang-Wen Li, Karen Livescu, Lars Maaløe, Tara N. Sainath, Shinji Watanabe

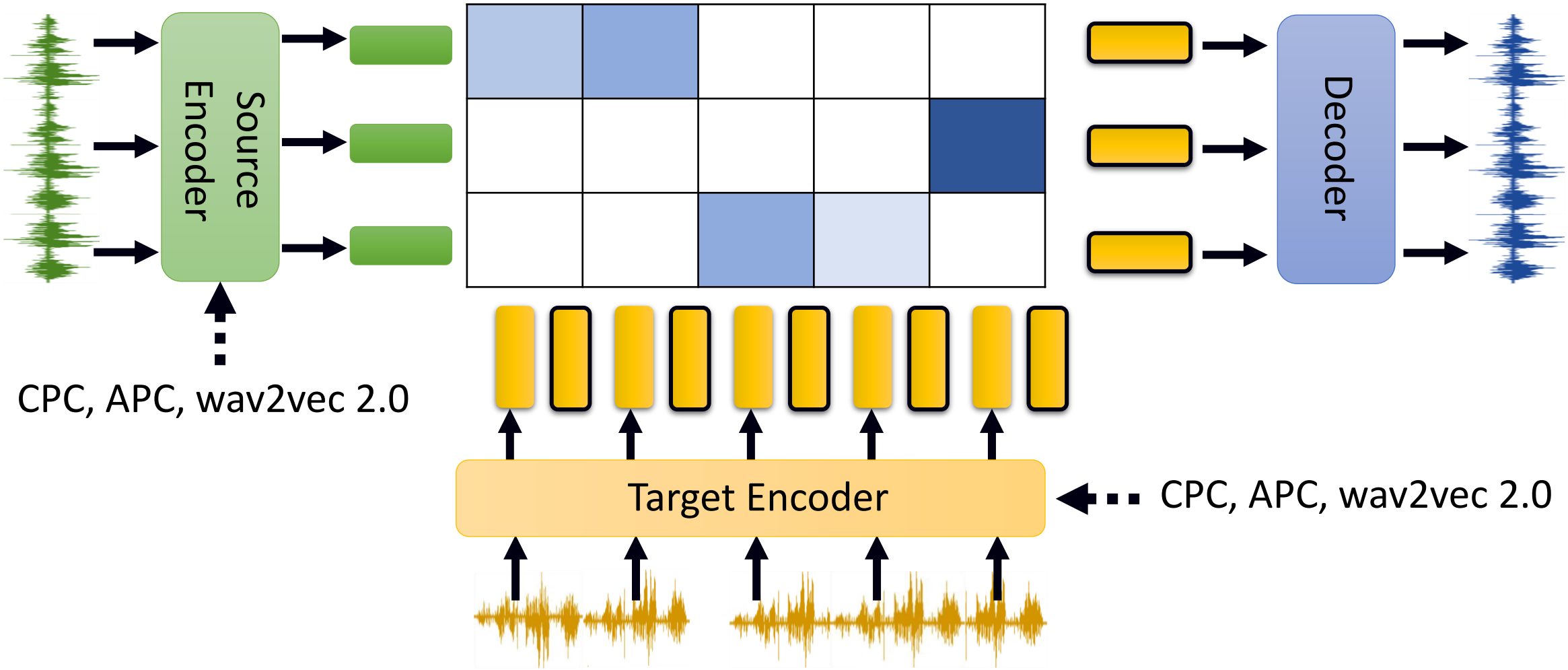
https://arxiv.org/abs/2205.10643



Fragment VC [Lin, et al., IS'21]

+ Sefl-supervised models

CPC for both source encoder and target encoder achieves the best performance.



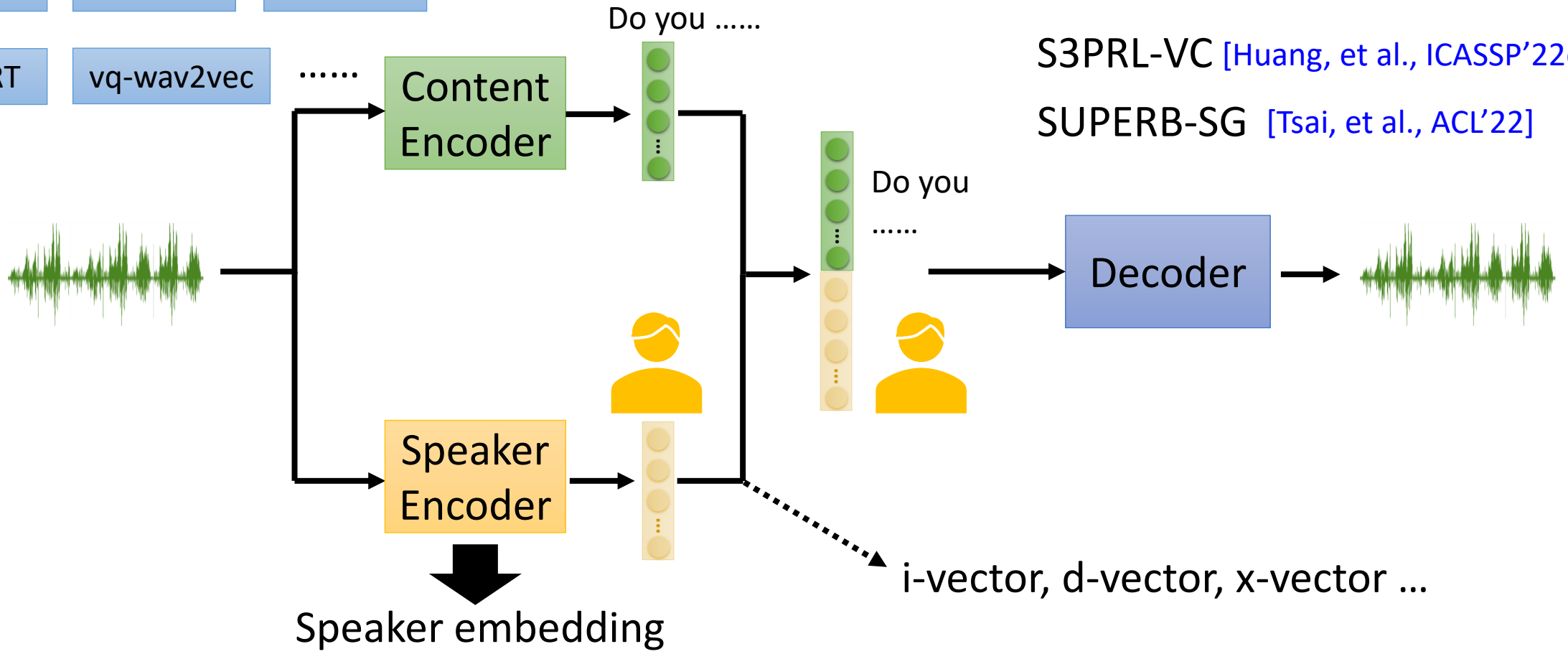
Self-supervised model as Content Encoder

- vq-wav2vec is the best
- Self-supervised models trained on a monolingual corpus can still work well in the cross-lingual setting

PASE+ | APC | NPC

Tera | DeCoAR | wav2vec

HuBERT | vq-wav2vec | .....

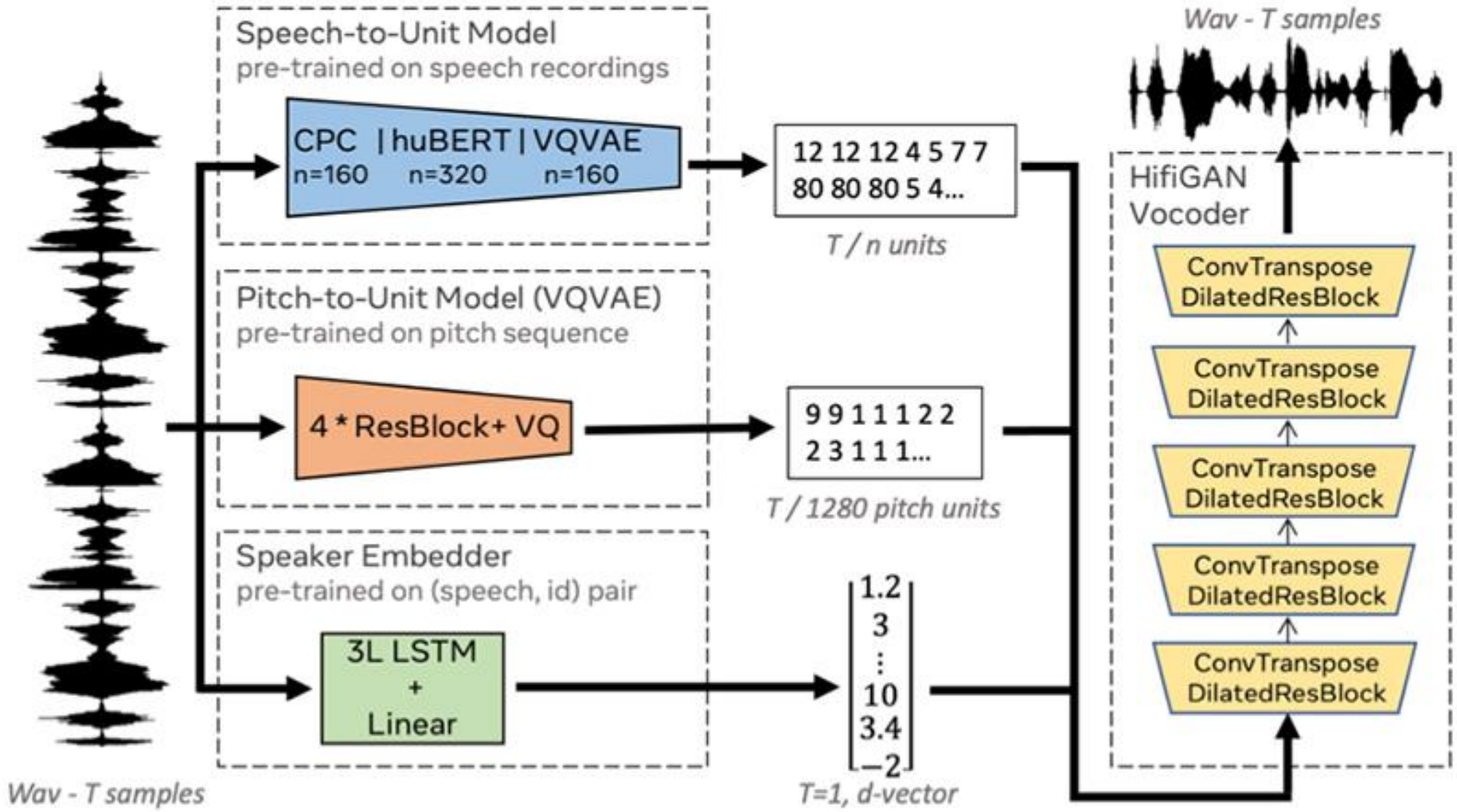


S3PRL-VC [Huang, et al., ICASSP'22c]

SUPERB-SG [Tsai, et al., ACL'22]

Self-supervised model as Content Encoder

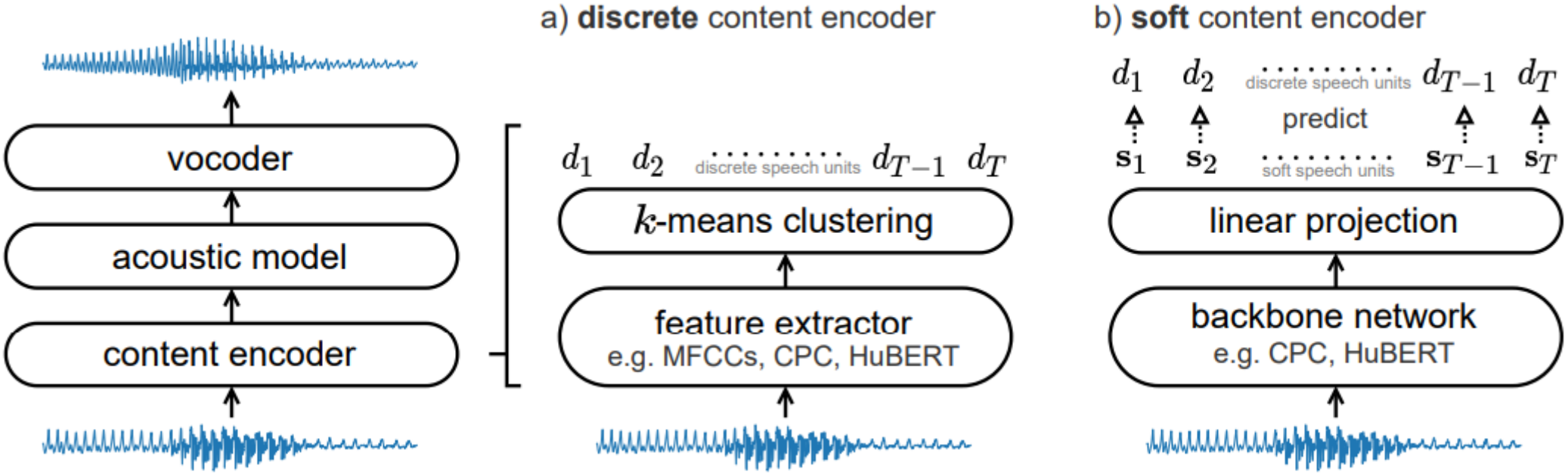
Speech Resynthesis from Discrete Disentangled Self-Supervised Representations



[Polyak, et al., IS'21]

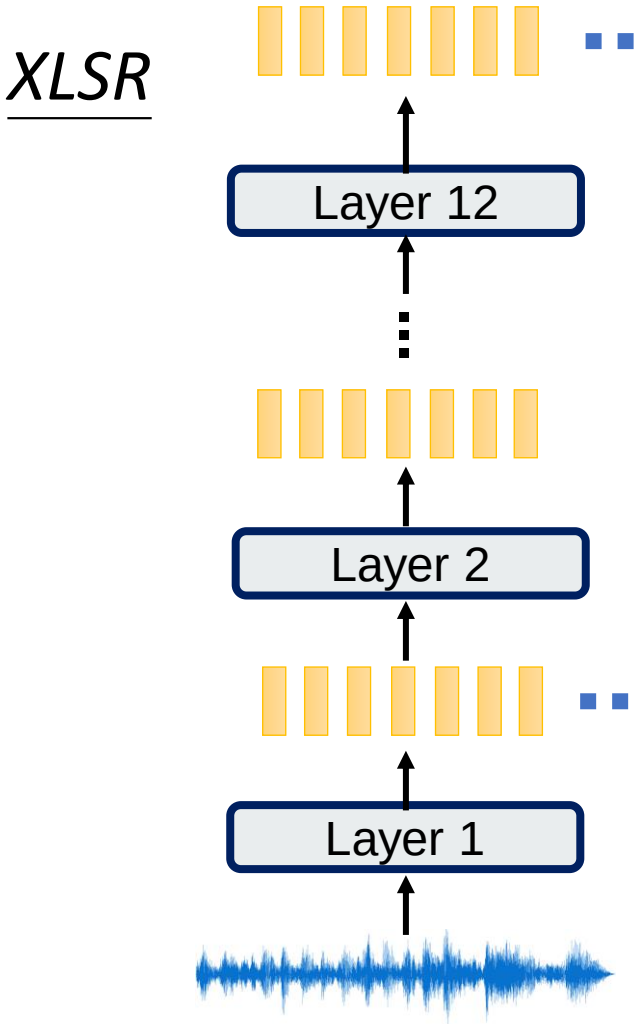
Self-supervised Model as Content Encoder

- The discrete representation effectively removes speaker information.
- But some language content is discarded resulting in mispronunciation.

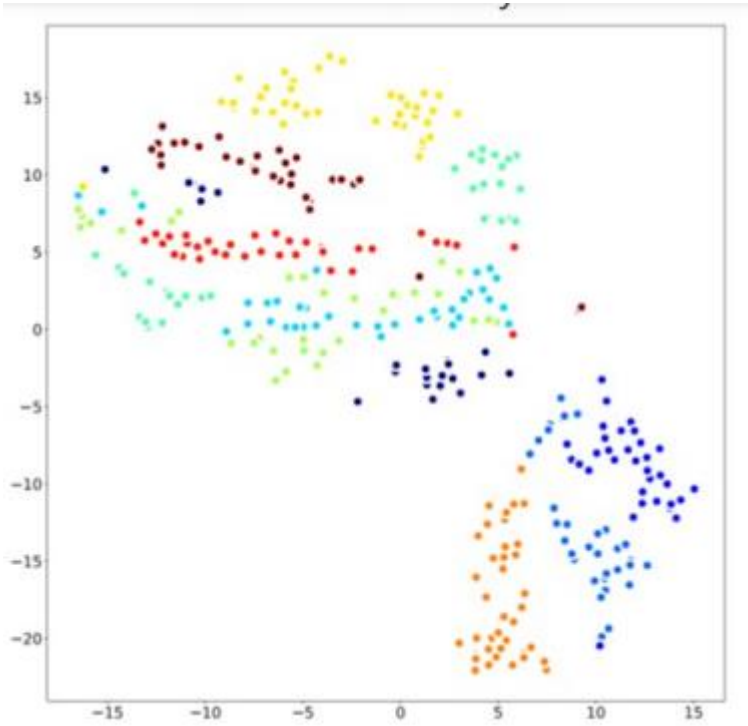


[Niekerk , et al., ICASSP'22]

Disentanglement from Self-supervised Model



Content Embedding?

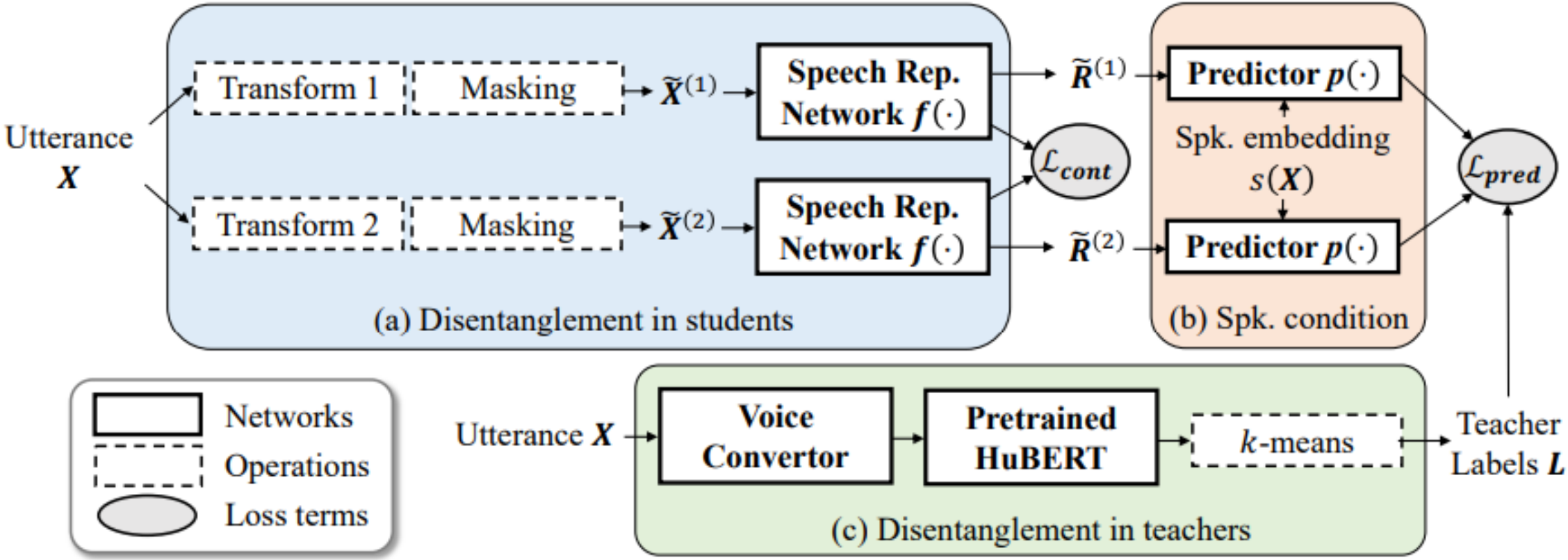


Speaker Embedding

Neural analysis and synthesis (NANSY)

[Choi, et al., NeurIPS'21]

Disentanglement from Self-supervised Model



[Qian, et al., ICML'22]

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VC with Unparallel Data

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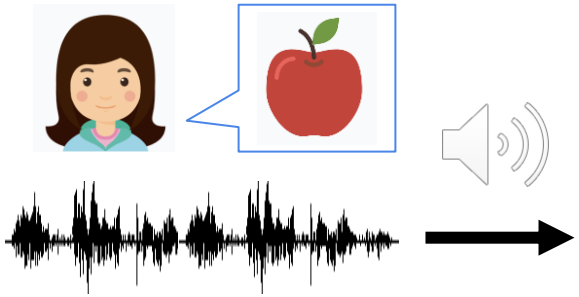
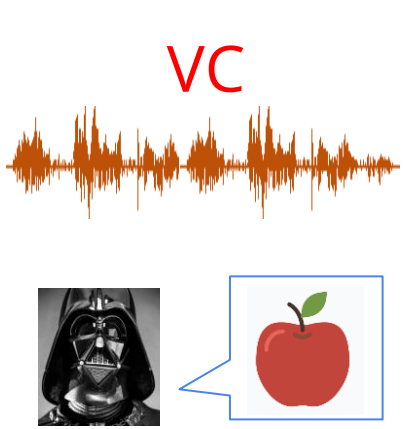
Security Issue

Spoofing Detection

Speech generated by voice conversion can fool both humans and speaker verification system.





VC

Anti-Spoofing Model

Other Processing

Non-Spoofing

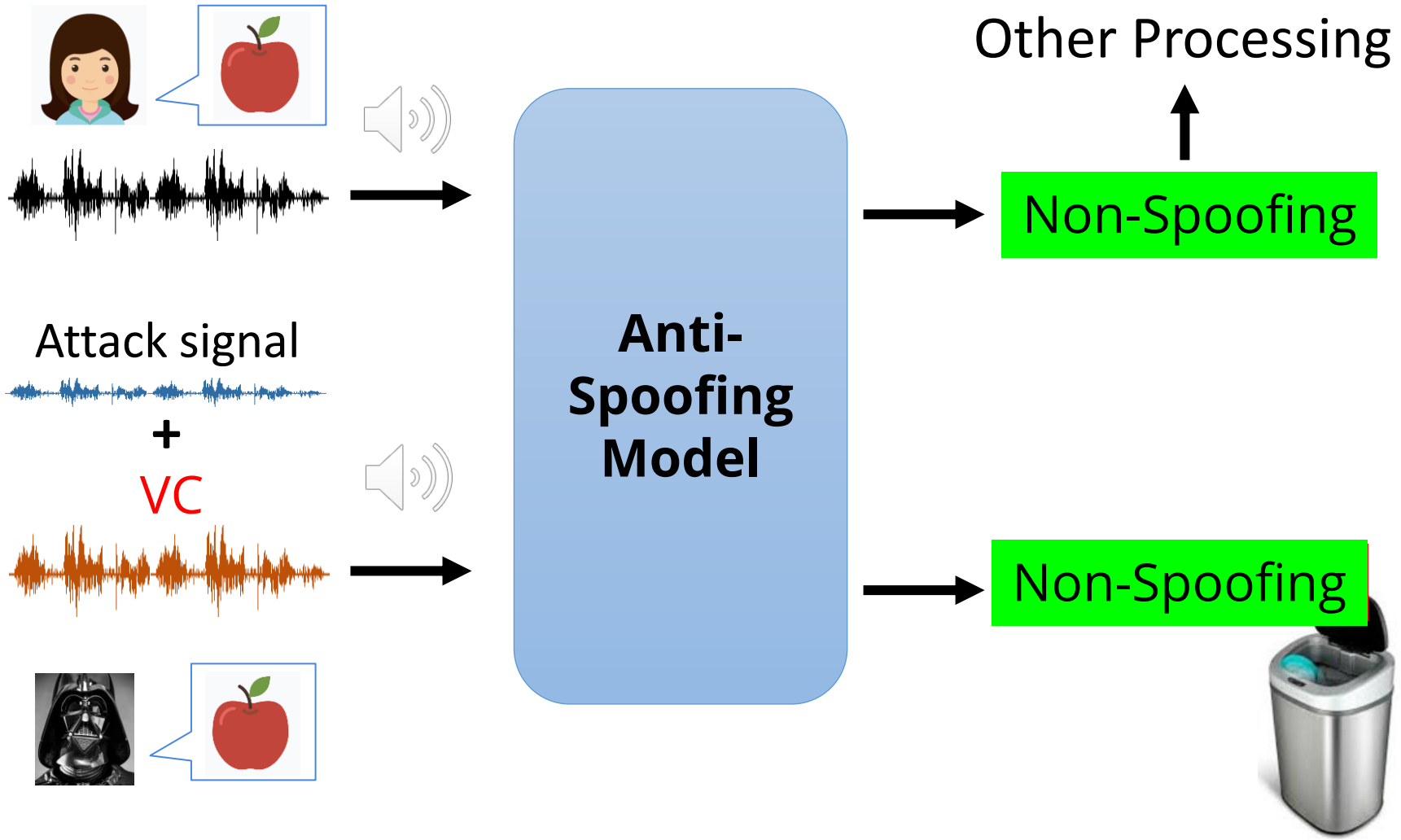
ASV spoofing challenge

https://www.asvspoof.org/

Spoofing

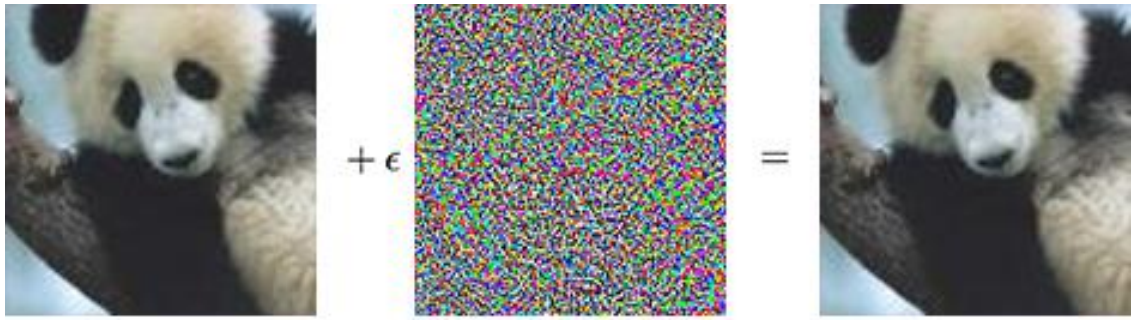
Adversarial Attack

[Ding, et al., IS'21]
[Liu, et al., ASRU'19]



Set a thief to catch a thief

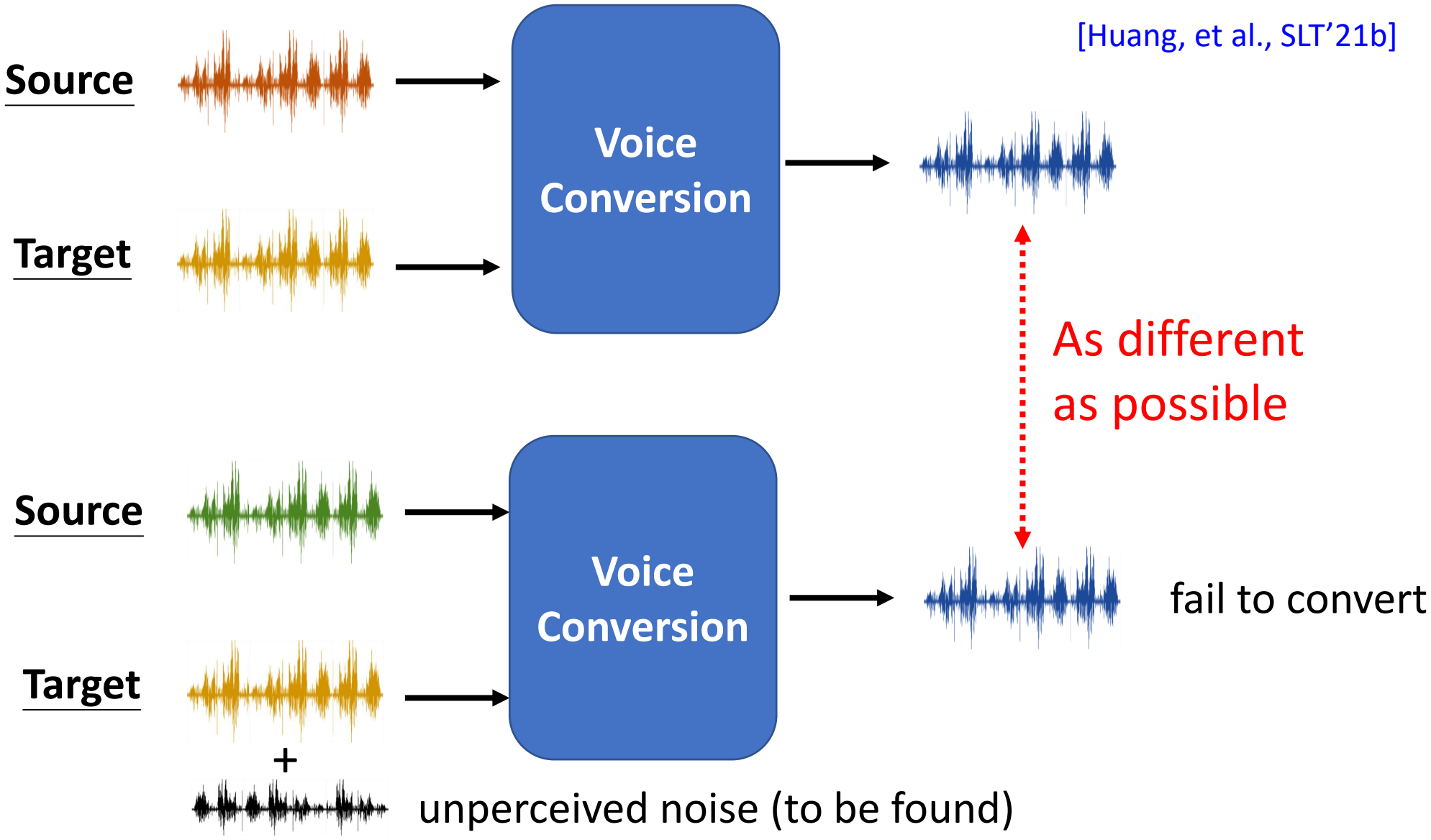
- Adversarial Attack



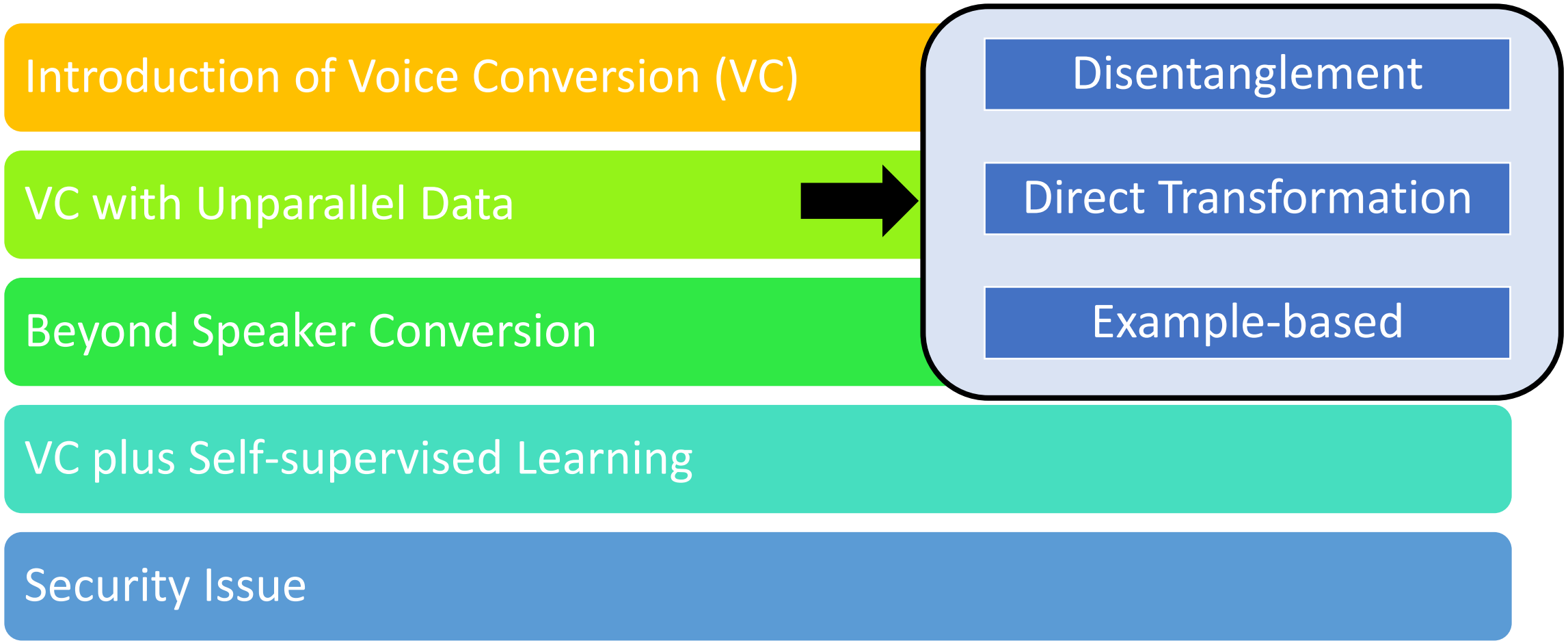
- Adversarial Attack to VC model!

Make VC model fail to convert

Adversarial Attack to VC model



Concluding Remarks



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