

#### SHAUNAK SRIVASTAVA

Course: M.Sc. (Hons.) Mathematics and B.E. (Hons.) Electronics

and Communication Engineering, 2022

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CGPA: 6.76

| ACADEMIC DETAILS |  |                  |        |      |  |  |
|------------------|--|------------------|--------|------|--|--|
| COURSE           | INSTITUTE/COLLEGE                                    | BOARD/UNIVERSITY | SCORE  | YEAR |  |  |
| CLASS XII        | CMR National Public School,<br>Bangalore             | CBSE             | 94.6 % | 2017 |  |  |
| CLASS X          | Sishu Griha Montessori and High<br>School, Bangalore | CISCE            | 94.4 % | 2015 |  |  |

| Subjects /<br>Electives  | Discrete Mathematics, Linear Algebra, Mathematical Optimization, Numerical Analysis, Applied Stochastic Processes, Statistical Inferences and Applications, Probability and Statistics, Differential Equations; Data Structures and Algorithms, Algorithms on Graphs, Algorithmic Toolbox, Graphs & Networks, Cryptography, Deep Learning; Digital Design, Signals and Systems, Control Systems, Microprocessors and Interfacing, Digital Signal Processing |  |
|--------------------------|---|--|
| Technical<br>Proficiency | - y, -,,  |  |

#### SUMMER INTERNSHIP / WORK EXPERIENCE

### Project Intern, Carraro India Pvt. Ltd.

May 2019 - Jul 2019

Researched on Statistical Process Control and its use in optimizing Six Sigma Processes. Analyzed manufacturing process data to find variations using statistical tools.

Conducted statistical studies to find Process Capability (Cp), Process Capability Index (Cpk).

### **PROJECTS**

# **Multi-Object Tracking - Computer Vision**

June 2020 - July 2020

Designed an algorithm for Multi-Object Tracking which has been tested on the MOT

**Challenge benchmark** and the **KITTI dataset**. Studied various **online tracking** algorithms such as **SORT, DeepSORT** etc.

Explored CNN and colour histogram based feature descriptors for data associations.

Worked with algorithms such as Kalman Filters, Hungarian Association Method, Linear Assignment, Feature Extraction and Track Management.

Implemented using Python, NumPy and OpenCV.

# **Localization and Path Planning for Autonomous Vehicles - Mobile Robotics**

Created a working simulation which demonstrates **autonomous Aug 2018 - Dec 2018 navigation** of a vehicle on an a path with obstacles.

Used the  ${f ROS}$  framework and  ${f Python}$  for programming along with  ${f Gazebo}$  for the simulation environment.

Used **Sensor Fusion** data, such as 3D depth data from RGB-D sensors, IMU data and GPS data for the simulation.

Implemented algorithms like **SLAM, GMapping** and **Extended Kalman Filters** for localization.



# **Dynamic Hand Gesture Control using Deep Learning - Computer Vision**

Implemented a Hand Gesture recognition system and its application for Jul 2020 - Jul 2020 Power Point Presentations.

Used **Google's mediapipe** hand-tracking model for hand detection followed by classical techniques for gesture recognition using **Python** and **OpenCV**.

#### **Ant Exploration using RL - Reinforcement Learning**

Nov 2020 - Nov 2020

Created a **Reinforcement Learning** agent using **NEAT-python** for environment exploration and collision avoidance.

Used **pygame** for creating the game environment. NEAT-python implements an **evolutionary neural network** to perform learning. Experimented with different environment layouts to understand effect on learning speed.

# Projects under Image Processing and Computer Vision Course - Computer Vision Object Detection and Blurring using Haar Cascades for privacy protection. Dec 2019 - Jan 2020

Object Tracking using Dense Optical Flow.

# **Projects under Deep Learning Specialization Course - Deep Learning**

Non-maximal suppression on bounding boxes detected using YOLO.May 2020 - May 2020 Created a voice activation tool, similar to Siri and Alexa, using Attention Models.

Performed **Sentiment Analysis** using **LSTM** and **word embedding**. **Facial Identification System** using **Siamese Networks**.

Projects under Data Structures & Algorithms Course - Data Structures and Algorithms
Bi-Directional Dijkstra's algorithm for searching in social networking Jun 2020 - Jul 2020

graphs. **Contrast Hierarchy** and **A\* algorithms** for road network traversals.

Bellman-Ford algorithm for optimal currency-exchange.

# **Voice Digitizer - Microprocessors and Interfacing**

Mar 2020 - May 2020

Designed a voice digitizer system using an 8-bit ADC to convert analog to digital signals and reproduce the signals with modifications. Design used an **8086 microprocessor** chip along with chips like **8255**, **8254**, **8259** for peripheral device interfacing and interrupt control. Created a digital simulation using **Proteas** software and coded it using Assembly Language.

## **The One Game - Computer Programming**

Nov 2016 - Jan 2017

Made a hybrid game out of classic school games of hand-cricket, hangman and rock-paper-scissors.

Used **C++ programming** to make a digital application.

#### **POSITION OF RESPONSIBILITIES**

## **Core Member - Mime Club**

Aug 2019 - May 2020

As a Core Member, my primary role was as Director for a crew of 30 members. Content creation and stage execution came under responsibility.

#### President - MUN Club, CMR National Public School

Jun 2016 - Mar 2017

My duties included mentoring students in Model UN and creating a strong debating culture among peers. My team won several awards during my tenure including team delegation awards at national level Model UN competitions.

# EXTRA CURRICULAR ACTIVITIES

#### **Event Organization**

Worked for the **Department of Sponsorship and Marketing** to raise funds and manage on fest marketing for our cultural, technical and sports festivals.

# **Acting and Direction**

I have been active member for the Mime Club for the last three years and was a core member for the 2019-20 team. I was part of 7 productions as an actor and director. Apart from these, I have also been part of 2 short film productions.

#### **Sports and Athletics**

Won several accolades in individual events such as sprints and long jump along with several team events like Football, Relay and Kho-Kho.

## **AWARDS AND RECOGNITIONS**

4th State Rank in Math Olympiad | Silverzone Foundation

| CERTIFICATIONS                  |                         |   |  |  |  |
|---------------------------------|-------------------------|---|--|--|--|
| CERTIFICATION                   | CERTIFYING<br>AUTHORITY | DESCRIPTION   |  |  |  |
| Algorithms on Graphs            | Coursera                | Djikstra's Algorithm, Bellman-Ford, Kruskal's<br>Algorithm        |  |  |  |
| Deep Learning<br>Specialization | Coursera                | Neural Networks, Hyper-parameter Tuning,<br>CNNs, Sequence Models |  |  |  |
| Algorithmic Toolbox             | Coursera                | Time Complexity, Greedy Algorithms,<br>Dynamic Programming        |  |  |  |
| Data Structures                 | Coursera                | Binary Search Tree, Priorty Queue, Hash<br>Table, Stack, List     |  |  |  |

#### **COMPETITIONS**

Cottons Model United Nations - Aug, 2015 Secured the Best Position Paper Award.

Sishu Griha Model United Nations - Jun, 2014 Secured the Best Position Paper Award.

**Indian Robotics Olympiad - Sep, 2013** Secured Third Position a the regional round and qualified to compete at the National Level.

First Lego League - Jan, 2012 Awarded the Best Design for our Robot.

#### **SCHOLOARSHIPS**

# **National Talent Search Examination (NTSE)**

**May 2015** 

The National Talent Search Examination (NTSE) is a prestigious award given to students excelling in the studies related to science and encouraging further studies by giving a scholarship. I successfully cleared the NTSE examination at the state level.

#### LANGUAGES KNOWN

English: Native proficiencyHindi: Native proficiency

**German**: Elementary proficiency