

## Design and Analysis of Algorithms (COEN 279) Homework 4 – 120 points

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**Note:** For all questions, you must (i) explain your subproblems in English, (ii) provide recurrence, (iii) prove correctness, and (iv) explain and provide running time complexity to receive full credit.

**Question 1** (25 points). You are given a DAG  $G = (V, E)$  with real-valued edge weights and two distinguished vertices  $s$  and  $t$ . The **weight** of a path is the sum of the weights of the edges in the path. Please describe an efficient algorithm (using dynamic programming) to find the longest weighted simple path from  $s$  to  $t$ .

**Question 2** (25 points). A **palindrome** is a non-empty string over some alphabet that reads the same forward and backward. Examples of palindromes are all strings of length 1, civic, racecar, and aibohphobia (fear of palindromes).

Give an efficient algorithm to find the longest palindrome that is a subsequence of a given input string of length  $n$ . For example, given the input {character}, your algorithm should return {carac}.

**Question 3** (35 points). Professor Blutarsky is consulting for the president of a corporation that is planning a company party. The company has a hierarchical structure, i.e., the supervisor relation forms a tree rooted at the president. The human resources department has ranked each employee with a conviviality rating, which is a real number. In order to make the party fun for all attendees, the president does not want both an employee and his or her immediate supervisor to attend.

Professor Blutarsky is given the tree that describes the structure of the corporation, using the left-child, right-sibling representation of a binary tree. Each node of the tree holds, in addition to the pointers, the name of an employee and that employee's conviviality ranking. Describe an efficient algorithm to make up a guest list that maximizes the sum of conviviality ratings of the guests.

**Question 4** (35 points). Suppose you are given a labelled DAG  $G = (V, E, L)$ , where  $L$  represents the labels on the edges. Each edge  $e \in E$  has one of three possible labels– ‘(’ (an open parenthesis), ‘)’ (a closed parenthesis) and 0. A path in the  $G$  is said to be **balanced** if the sequence of labels of the edges along the path include the same number of open and closed parentheses. For example, paths with label sequences “( , 0 , )”, “( , 0, )” and “), 0, ( , 0, 0” are balanced, while a path with a label sequence “( , ) , )” is not balanced.

Given  $G$  and two specified nodes  $s \in G$  and  $t \in G$ , design a dynamic programming algorithm to find if there exists a balanced path between  $s$  and  $t$  in  $G$ , and output the path if it exists.