

# SHAUN MOORE

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## EDUCATION

**Johnson C. Smith University** - Cumulative GPA: 3.25

Charlotte, NC

Major: Bachelor of Science, Concentration in Computer Science, Minor: Esports and Gaming Management

May 2026

**Honors/Awards:** Dean's List Scholar

**Scholarships:** Becoming Kings Scholarship Recipient

**Relevant Coursework:** Introduction to Esports & Gaming Management, Esports and Gaming Technology, Esports Events and Gaming Management, Esports Business and Trends, Esports and Gaming Internship

## SKILLS

**Soft Skills:** Critical Thinking, Teamwork, Active Listening, Community Engagement & Recruitment, Presentation & Public Speaking, Event Planning & Management, Communication Skills, Adaptability

**Technical Skills:** Python, Java, Canva, Figma, Data Management, Tableau, Microsoft Office Suite (Excel, Word, PowerPoint)

## LEADERSHIP & PROFESSIONAL DEVELOPMENT

**Johnson C. Smith University**

Charlotte, NC

Community Ambassador/Liaison/**Treasurer** for Esports Trifecta

January 2023 - Present

- Organized community events to promote awareness of the esports program.
- Facilitated recruitment efforts for prospective students interested in esports.
- Led tours of the Esports Lab for stakeholders and community members.

**Bette Rae Thomas Recreational Center**

Charlotte, NC

Esports Lab Assistant

February 2024 - Present

- Tested games suitable for recreational and competitive gameplay across age groups.
- Recommended updates to operational manuals for gameplay regulations.

**Department of Homeland Security**

Charlotte, NC

SLA One Week Camp, **Team Leader/Presenter**

May 2024

- Co-Authored a 10-page paper on the impact of cyberattacks on in the United States
- Created an informative presentation deck to highlight the work completed within Tableau
- Helped with the creation of multiple other presentations related to natural disasters

**HBCU Battle of The Brains Hackathon, Team Captain/Product Manager**

Austin, TX

March 2025

- Led a team to advance to the **Top 7 finalist** out of 25 HBCU's
- Collaborated with teammates to create solutions to reduce ad waste and carbon dioxide emissions by enhancing personalized ads and advertising local businesses for consistent delivery times
- Created Executive Summary for the project
- Handled and Ensured all deliverables were submitted on time.

**Becoming Kings Program**

June 2022 - August 2022

- Completed two college introductory classes, Public Speaking and Smith Seminar and heard from business leaders around Metro Charlotte
- Won an additional Scholarship for having the best Start-up Company Pitch

## COMPETITIVE GAMEPLAY EXPERIENCE

**Tournament Participation**

- Playthrough Gaming Convention: Mortal Kombat 1 (7th place), Tekken 8 (15th place)
- North Carolina A&T Aggie Universe Tournament: Tekken 8 (4th place)
- EVO 2024: Competed in Mortal Kombat 1, Tekken 8, Granblue Fantasy Versus Rising

Las Vegas, NV