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**OBJECTIVE**

Seeking a full-time position as Software Developer / Engineer where I can work on interactive and intuitive end-user applications using cutting-edge tools and technologies.

**TECHNICAL SKILLS**

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| Programming Languages: | Java, JavaScript, HTML, C#, CSS, Ruby, C/C++, SQL, F# |
| Tools / Frameworks: | React, Material-UI, Node, Hadoop, Redux, jQuery, Webpack, Bootstrap |
| Industry Tools: | Atlassian tools (JIRA/ HipChat), Waffle.io, Git |

**WORK EXPERIENCE**

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| Web Developer Intern  Call-Em-All, Frisco, TX | Aug 2015 – Dec 2015 |

* Collaborated on “Material-UI” – open source JS framework that implements Material Design using React
* Contributed to API and documentation, released v0.12.x – v0.14.x of Material-UI
* Deployed Node app using Heroku and AWS that provides custom on-demand build of Material-UI
* Worked on full-stack web app using React, Redux, Restify, Mongoose and Bluebird (Promises)

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| Software Developer Intern  Epic Systems Corporation, Verona, WI | Jun 2015 – Aug 2015 |

* Designed and developed new feature that enables doctors to customize reports on-the-fly
* Programmed feature using ASP.NET and custom JavaScript framework
* Collaborated with UX designers and conducted usability testing over short iterations

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| Program Manager Intern  Microsoft Corporation, Redmond, WA | May 2014 – Aug 2014 |

* Worked on the .NET Ecosystem Program Manager team
* Collaboratively drafted spec for the “One .NET” feature – the future vision for the framework
* Developed the .NET Feature Catalog website and designed icons for features

**EDUCATION**

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| B. S. in Computer Science  The University of Texas at Dallas, Richardson, TX | GPA: 3.974  May 2016 |

Elective Courses:

* Big Data Analytics and Management
* Information Security
* Computer Animation
* Artificial Intelligence

**MEMBERSHIP AND ACTIVITIES**

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| Director of Industry Affairs, ACM of UTD | Apr 2014 – May 2015 | |
| CodeBurners Programming Competitions, UT Dallas | | Sep 2012 – May 2016 |

**WORK AUTHORIZATION:** F-1 Visa