





# K-MEANS & FRIENDS

EXPLORING CLUSTERING WITH PHOTOGRAPHS

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# Outline

- me motivate you
- me movie you
- me math you
- me method you
- you more me



The background is a dark, textured surface with intricate, wavy, light-colored lines that resemble smoke or flowing water. Scattered throughout are small, faint dots, some of which are connected by thin, delicate lines, creating a sense of depth and movement.

me motivate you

what are we talking about again?

teach / learn

this dude



teach / learn

it's hubris to think that anyone can come here and teach you

teach / learn

no one can teach you

teach / learn

but you can learn



teach / learn

the best anyone can hope for is to inspire you to learn

teach / learn

that's the only greatness i aspire to today

wip

this is a larger workshop i am building and is a work-in-progress

The background is a dark, textured surface with intricate, wavy, light-colored lines that resemble smoke or flowing water. Scattered throughout are small, faint dots, giving it a cosmic or digital feel.

wip

thank you for partnering in helping me build it



wip

we'll switch around a lot of windows for now

wip

close your eyes if you see something you should not ;)

# me movie you

a rather unusual use case for k-means

i got to do this

cinematography

on

a

budget

powered

by

python

AKRITI SINGH  
SURYA RAO  
ARSHAD MUMTAZ  
SHAHROUKH, SAMIN, HIMANSHU, RONIT, AFZAL,  
SHANKAR, YIKAS, SADIQ, VARUN, ASIM, SHOAB

Music by  
RABBI SHERGILL

# eight down toofaan mail



in cinemas this *february*



AN AKRITI SINGH FILM

storia  
senza  
storia



first principles

the best cinematography has exceptional control on color

first principles

showcase what inspired the film's cinematography

## first principles - colors

- one, or two or a few

## first principles - colors

- one, or two or a few but no more



first principles - colors

for each scene,

the director has ascribed meaning to these colors

and is using them to tell a story

first principles - colors

so, play as much as you like,

as long as these colors are (approximately) constant

## pre-production

- there's a lot of prep
- you select a color palette for each scene

pre-production

there are expensive cameras and studio setup that offer great control over the process



pre-production

a typical day may cost 10s of lakhs of rupees for camera and lighting

The background is a dark, textured surface with intricate, wavy, light-colored lines that resemble smoke or flowing water. Scattered throughout the background are numerous small, light-colored dots, some of which are connected by thin, faint lines, creating a sense of depth and movement.

pre-production

for a 10 day shoot, interior and exterior

pre-production

we had 30K total

pre-production

so i had to leverage my technical knowhow to identify key colors,  
tell a story around them

pre-production

or lose my limbs\*

\* we had a great director and a very dedicated team



enter Kandinsky

built this ages ago using javascript

The background is a dark, textured surface with intricate, wavy, light-colored lines that resemble topographical contours or fluid motion. Scattered throughout are small, faint dots, giving it a cosmic or abstract feel.

enter Kandinsky

revived in Python

key insight

light is wavelengths

key insight

eyes respond to light

key insight

and to colors: long wavelength, medium wavelength, short wavelength



key insight

film and camera sensors do too, but differently

CIE XYZ 1931

they devised a standard based on how human eyes respond to various wavelengths

CIE Lab\*

3 dimensional model (we have 3 cones remember) to represent how we see color

ACES, ARRI, SONY, sRGB, Rec.709, Rec.2020, etc. etc.

all models build up from the perceptual model – this is how all films manage color

## color mastering

so the colors we decided on with the director, had to be identified at a perceptual level and kept consistent throughout the production as they information travelled from the camera sensor to the computer monitor to the cinema projector to the mobile phone and laptop screens...

(and TVs, screw TVs, but more on them later)



color mastering

long wavelength, medium wavelength, short wavelength

if i could capture the key colors perceptually, i can manage the rest of the process

how do you pick colors?

google 'QUANTIZATION'

how do you pick colors?

i used k-means++ to do it

The background is a dark, charcoal grey color. It features a series of thin, light grey wavy lines that flow from the bottom left towards the top right, creating a sense of movement and depth. Scattered throughout the background are numerous small, white dots of varying sizes, resembling stars or distant galaxies. The overall aesthetic is minimalist and futuristic.

let's see how

The background is a dark, charcoal grey color. It features a series of thin, light grey, wavy lines that flow from the bottom left towards the top right, creating a sense of movement and depth. Scattered throughout the background are numerous small, light grey dots, some of which are connected by thin lines, resembling a network or a constellation of stars.

me math you

how clustering works



quantization, clustering and k-means

Image Compression, Customer Segmentation, Document Clustering, Anomaly Detection, Feature Learning and Dimensionality Reduction, Medical Imaging, Genomics and Bioinformatics, Speech Recognition, Astronomical Data Analysis, Pattern Recognition and Classification, even enabling efficient training for LLMs

## naïve explainer

imagine you have a bunch of marbles of different colors scattered around, and you want to organize them into neat groups

the k-means method is like deciding to group these marbles based on how close they are to each other (in color)

the "k" part is you deciding into how many groups (or piles) you want to sort them.

technically

K-Means is a clustering algorithm used in machine learning and data mining to partition  $n$  observations into  $k$  clusters in which each observation belongs to the cluster with the nearest mean. This results in a partitioning of the data space into Voronoi cells.

steps

## Initialization

Start by selecting  $k$  initial centroids, where  $k$  is a predefined number of clusters

steps

## Assignment

Assign each data point to the closest centroid, creating clusters



steps

Update

Recalculate the centroids as the mean of all points in each cluster

steps

Repeat

Repeat the assignment and update steps until the centroids no longer change significantly, indicating convergence

steps

## Limit

Often the centroids do not converge, but dance around the ideal convergence points, this is when we stop the algorithm by specifying the maximum number of iterations it can cycle for

## choosing K

### Elbow Method

Plot the cost (e.g., within-cluster sum of squares) against different  $k$  values. The "elbow" point, where the rate of decrease sharply changes, can indicate a good  $k$  value.

## choosing K

### Silhouette Score

Measure how similar an object is to its own cluster compared to other clusters. A high silhouette score suggests the object is well matched to its own cluster and poorly matched to neighboring clusters. The  $k$  that maximizes the average silhouette score may be chosen.

## choosing K

### Gap Statistic

Compares the total within intra-cluster variation for different values of  $k$  with their expected values under null reference distribution of the data. The  $k$  with the highest gap statistic suggests the optimal clustering.



how?

let's see this in action

The background is a dark, textured surface with intricate, wavy, light-colored lines that resemble smoke or flowing water. Scattered throughout are small, faint dots, some of which are connected by thin, light lines, giving the impression of a starry sky or a complex network.

me method you

let's look at some code

tech stack

this is compute intensive

so leverage vectorized, just-in-time approach

tech stack

JAX parallelizes and optimizes the compute DAG over numpy

code

switch to code

The background is a dark, textured surface with intricate, wavy, light-colored lines that resemble smoke or flowing water. Scattered throughout are small, faint dots, giving it a cosmic or digital feel.

# YOU MORE ME

JOIN THE DISCUSSION, GITHUB, MAKE THIS BETTER



open-source

Eight Down Toofaan Mail is now on YouTube

<https://www.youtube.com/watch?v=VnHPtozfhRU>

this project on github: <https://github.com/shauryashaurya/kandinsky>

join me

