```
'Create a program that rolls 2D6
 2 'Adds the sum of the two and keep track in an array
 3 'Display the results after 1000 rolls of the dice
 4 'write to console thge totals with formatted columns with headers
 6 Module Program
 7
        Sub Main()
 8
            Dim sumDice As Integer
 9
            Static firstDice As Integer
10
            Static secondDice As Integer
11
            Dim diceArray(1, 12) As Integer
12
13
            For i = 1 To 1000
14
15
                Randomize()
                firstDice = CInt((5 * Rnd()) + 1)
16
17
                Randomize()
18
                secondDice = CInt((5 * Rnd()) + 1)
19
20
                sumDice = firstDice + secondDice
21
                diceArray(0, 2) = 2
22
23
                diceArray(0, 3) = 3
24
                diceArray(0, 4) = 4
                diceArray(0, 5) = 5
25
26
                diceArray(0, 6) = 6
27
                diceArray(0, 7) = 7
28
                diceArray(0, 8) = 8
29
                diceArray(0, 9) = 9
30
                diceArray(0, 10) = 10
31
                diceArray(0, 11) = 11
32
                diceArray(0, 12) = 12
33
34
35
                If sumDice = 2 Then
36
                    diceArray(1, 2) += 1
37
                ElseIf sumDice = 3 Then
                    diceArray(1, 3) += 1
38
39
                ElseIf sumDice = 4 Then
40
                    diceArray(1, 4) += 1
                ElseIf sumDice = 5 Then
41
42
                    diceArray(1, 5) += 1
43
                ElseIf sumDice = 6 Then
44
                    diceArray(1, 6) += 1
45
                ElseIf sumDice = 7 Then
                    diceArray(1, 7) += 1
46
                ElseIf sumDice = 8 Then
47
48
                    diceArray(1, 8) += 1
49
                ElseIf sumDice = 9 Then
50
                    diceArray(1, 9) += 1
51
                ElseIf sumDice = 10 Then
                    diceArray(1, 10) += 1
52
```

```
...hawd\Documents\Github-VB\DHS-VS-S20\2D6RollApp\Program.vb
```

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2
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```
53
                ElseIf sumDice = 12 Then
54
                    diceArray(1, 11) += 1
55
                ElseIf sumDice = 11 Then
56
                    diceArray(1, 12) += 1
57
                End If
58
59
            Next
60
61
            Console.WriteLine(diceArray(0, 2) & "
                                                        " & diceArray(1, 2))
62
            Console.WriteLine(diceArray(0, 3) & "
                                                        " & diceArray(1, 3))
            Console.WriteLine(diceArray(0, 4) & "
                                                        " & diceArray(1, 4))
63
            Console.WriteLine(diceArray(0, 5) & "
                                                        " & diceArray(1, 5))
64
            Console.WriteLine(diceArray(0, 6) & "
                                                        " & diceArray(1, 6))
65
            Console.WriteLine(diceArray(0, 7) & "
                                                        " & diceArray(1, 7))
66
67
            Console.WriteLine(diceArray(0, 8) & "
                                                        " & diceArray(1, 8))
            Console.WriteLine(diceArray(0, 9) & "
                                                        " & diceArray(1, 9))
68
                                                        " & diceArray(1, 10))
            Console.WriteLine(diceArray(0, 10) & "
69
                                                        " & diceArray(1, 11))
            Console.WriteLine(diceArray(0, 11) & "
70
                                                        " & diceArray(1, 12))
            Console.WriteLine(diceArray(0, 12) & "
71
72
            Console.WriteLine("********")
73
74
        End Sub
75
76
77 End Module
78
```