Shawn Liu

FULLSTACK SOFTWARE DEVELOPER · PALO ALTO, CA

shawnliu.dev

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ABOUT ME

Highly adaptable fullstack developer with a proven track record in delivering high-quality and maintainable enterprise software to customers. Capable of working in cross-functional teams to achieve project goals in a timely manner. Currently seeking opportunities to apply my programming and collaboration skills to deliver industry-leading software with a growth-oriented team.

EDUCATION

Carnegie Mellon University

Pittsburgh, PA

Bachelor of Science in Computer Science and Physics

2017 - 2021

Professional Experience

Omnicell, Inc.

Palo Alto, CA

Engineer I, Software

December 2021 - Present

- Web Development: Implemented an interactive web app and robust backend service supporting large-scale routing of pharmaceutical drugs in health networks constituting up to 50 national hospitals.
- API Development: Designed, implemented, and documented RESTful APIs using ASP.NET, facilitating seamless communication between services in a high-traffic web application managing millions of medications.
- o Cloud Platform: Collaborated with hardware and UI/UX teams to create user-friendly guided interfaces on cloud platform using Angular, reducing prescription process time by 25% and nursing errors by 75%.
- o Internal Support: Built internal tool with React to automatically generate and scan item barcodes for QA testing, expediting system hardening and reducing regression test work every quarter.

Omnicell, Inc.

Cranberry Township, PA

Software Test Engineer Intern

May 2021 - August 2021

- Fullstack Development: Designed and implemented a standalone desktop app with Electron and C# that enables developers and QA engineers to test hardware communication while working remotely.
- Test Automation: Utilized Ranorex to write automated UI tests that verify the simulator's integration with existing inventory management software, ensuring alignment with test-driven development practices.
- Web App Testing: Wrote Cypress tests for web application's integration with hospital servers, enabling timely bug fixes and bringing automated test code coverage up to 80%.

Hitachi Energy

San Jose, CA

Software Process Management Intern

May 2020 - August 2020

- Workflow Management: Utilized a value-based model to identify resource bottlenecks in software development process in preparation for company merge with Hitachi, and proposed optimizations to product directors.
- Agile Methodologies: Created a mapping and documented workflow for the transition to a customer-oriented Agile development process by the Powergrids R&D team.
- Rule-Based Systems: Researched the usage of rule-based software systems in automating decision-making and business logic, implemented by the R&D team since Fall 2020.

PROJECTS

Brain Blitz

https://brain-blitz-shawnliu.netlify.app/

- Game Development: Engineered a web-based trivia game from inception to deployment using React and Netlify, which tests users on questions fetched from the Open Trivia Database API.
- Multiplayer Integration: Implemented WebSockets to establish seamless connections for real-time multiplayer gameplay, fostering interactive user experiences and enhancing the app's social connectivity.

TECHNICAL SKILLS

- Programming Languages: HTML, CSS, JavaScript, TypeScript, Python, C#, SQL
- Frameworks and Libraries: React, Angular, ASP.NET, REST, SQL Server, Socket.io, Cypress, Jasmine
- Tools: Git, Bitbucket, Netlify, Swagger, NPM, Jira