SHRAVAN CHAUDHARY

Final Year
Computer Engineer

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ABOUT ME

Competitive programmer, with a strong foundation in math, programming logic, and cross-platform coding.
Seeking to leverage solid development skills with a focus on collaboration, communication, passion and creativity as a programmer.

SKILLS

Tools and Technologies (Proficient)

C, C++
Java
SQL
Python

(Familiar)

Jersey
Hibernate
JavaScript
PHP
Assembly
Prolog

Domain Knowledge

Machine Learning
Artificial Intelligence
Data Structures and Algorithms
Object Oriented Programming

PROJECTS

(November 2018 – present)

DATA SCIENCE / PYTHON
TOURIDE (Tour Guide)
An application that plans your tourism itinerary and becomes your local tourist guide. Encompasses features like dynamic nearby attractions mapping, travel booking, stay booking, scheduling and food services.

(April 2018 – May 2018)

DESKTOP APP / SWING-JAVA
8-PUZZLE (Game)
An 8-Puzzle game implementation with custom image selection.

(April 2017 – May 2017)

WEB PORTAL / PHP
EVENT SPACE (Event Management)
A web-based platform where college students can create, view and register in inter collegiate events.

EDUCATION

(2015 – Present)

BACHELOR OF TECHNOLOGY
INDUS UNIVERSITY
COMPUTER ENGINEERING
8.99/10 GPA, Till 7th Semester

(2013 - 2015)

HIGHER SECONDARY
KENDRIYA VIDYALAYA (CBSE)
PCM WITH COMPUTER SCIENCE
80.2%

ACHIEVEMENTS

9th position among 200 teams in Cook-a-Code IIIT-Vadodara	Jan 2018
34th position among 600 teams in PLINTH-IUPC, LNMIIT Jaipur	Feb 2018
267th among 10,032 contestants in Airtel Crack the Code, Hackerearth	Apr 2018
Among top 1% in TCS Codevita Season 7 (63rd / 1 Lac)	Nov 2018
ACM ICPC India Regional Finals (Kolkata and Kanpur Site)	Dec 2018
17th position among 574 teams in PLINTH-IUPC, LNMIIT Jaipur	Jan 2019

icpc.baylor.edu   linkedin.com/in/shravankc   github.com/shravanchaudhary