SHRAVAN CHAUDHARY

Final Year Computer Engineer

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ABOUT ME

Competitive programmer, with a strong foundation in math, programming logic, and cross-platform coding.
Seeking to leverage solid development skills with a focus on collaboration, communication, passion and creativity as a programmer.

SKILLS

Tools and Technologies

Languages: C/C++, Java, JavaScript, PHP, Python, Prolog

Databases: MySQL, MongoDB

Web Frameworks: Hibernate, Spring, Jersey Jax-RS, Django,

Flask, Selenium

ML Frameworks: TensorFlow, Scikit-

Learn, XGBoost

Domain Knowledge

Machine Learning
Data Mining
Artificial Intelligence
Data Structures and Algorithms
Object Oriented Programming

PROJECTS

(November 2018 – present)

DATA SCIENCE / PYTHON

TOURIFY (Tour Guide)

An application that plans your tourism itinerary and becomes your local tourist guide. Encompasses features like dynamic nearby attractions mapping, travel booking, stay booking, scheduling and food services.

(April 2018 - May 2018)

DESKTOP APP / SWING-JAVA

8-PUZZLE (Game)

An 8-Puzzle game implementation with custom image selection.

(April 2017 - May 2017)

WEB PORTAL / PHP

EVENT SPACE (Event Management)

A web-based platform where college students can create, view and register in inter collegiate events.

EDUCATION

(2015 – Present)

BACHELOR OF TECHNOLOGY

INDUS UNIVERSITY

COMPUTER ENGINEERING 8.99/10 GPA, Till 7th Semester

(2013 - 2015)

HIGHER SECONDARY

KENDRIYA VIDYALAYA (CBSE)

PCM WITH COMPUTER SCIENCE

80.2%

ACHIEVEMENTS

9th position among 200 teams in Cook-a-Code IIIT-Vadodara

Jan 2018

34th position among 600 teams in PLINTH-IUPC, LNMIIT Jaipur

Feb 2018

267th among 10,032 contestants in Airtel Crack the Code,
Hackerearth

Among top 1% in TCS Codevita Season 7 (63rd / 1 Lac) Nov 2018

ACM ICPC India Regional Finals (Kolkata and Kanpur Site)

Dec 2018

17th position among 574 teams in PLINTH-IUPC, LNMIIT Jaipur Jan 2019







