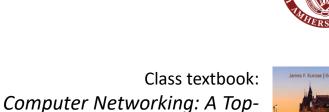
Introduction

COMPSCI 453 Computer Networks

Professor Jim Kurose

College of Information and Computer Sciences
University of Massachusetts

- Overview. What is the Internet? What is a protocol?
- Network edge
- Network core
- Performance: loss, delay, throughput
- Layering, encapsulation, service models
- Networks under attack
- History



Down Approach (8th ed.)

J.F. Kurose, K.W. Ross

Pearson, 2020

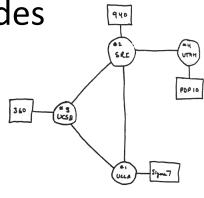
http://gaia.cs.umass.edu/kurose_ross



1961-1972: Early packet-switching principles

- 1961: Kleinrock queueing theory shows effectiveness of packet-switching
- 1964: Baran packet-switching in military nets
- 1967: ARPAnet conceived by Advanced Research Projects Agency
- 1969: first ARPAnet node operational

- **1972**:
 - ARPAnet public demo
 - NCP (Network Control Protocol) first host-host protocol
 - first e-mail program
 - ARPAnet has 15 nodes



1972-1980: Internetworking, new and proprietary networks

- 1970: ALOHAnet satellite network in Hawaii
- 1974: Cerf and Kahn architecture for interconnecting networks
- 1976: Ethernet at Xerox PARC
- late70's: proprietary architectures: DECnet, SNA, XNA
- 1979: ARPAnet has 200 nodes

Cerf and Kahn's internetworking principles:

- minimalism, autonomy no internal changes required to interconnect networks
- best-effort service model
- stateless routing
- decentralized control

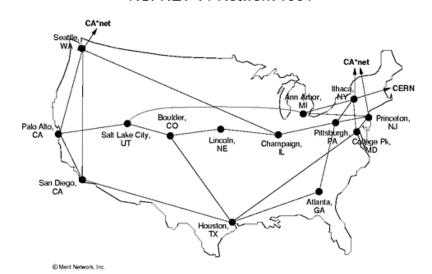
define today's Internet architecture

1980-1990: new protocols, a proliferation of networks

- 1983: deployment of TCP/IP
- 1982: smtp e-mail protocol defined
- 1983: DNS defined for nameto-IP-address translation
- 1985: ftp protocol defined
- 1988: TCP congestion control

- new national networks: CSnet, BITnet, NSFnet, Minitel
- 100,000 hosts connected to confederation of networks

NSFNET T1 Network 1991



1990, 2000s: commercialization, the Web, new applications

- early 1990s: ARPAnet decommissioned
- 1991: NSF lifts restrictions on commercial use of NSFnet (decommissioned, 1995)
- early 1990s: Web
 - hypertext [Bush 1945, Nelson 1960's]
 - HTML, HTTP: Berners-Lee
 - 1994: Mosaic, later Netscape
 - late 1990s: commercialization of the Web

late 1990s – 2000s:

- more killer apps: instant messaging, P2P file sharing
- network security to forefront
- est. 50 million host, 100 million+ users
- backbone links running at Gbps

2005-present: scale, SDN, mobility, cloud

- aggressive deployment of broadband home access (10-100's Mbps)
- 2008: software-defined networking (SDN)
- increasing ubiquity of high-speed wireless access: 4G/5G, WiFi
- service providers (Google, FB, Microsoft) create their own networks
 - bypass commercial Internet to connect "close" to end user, providing "instantaneous" access to social media, search, video content, ...
- enterprises run their services in "cloud" (e.g., Amazon Web Services, Microsoft Azure)
- rise of smartphones: more mobile than fixed devices on Internet (2017)
- ~18B devices attached to Internet (2017)

Chapter 1: summary

We've covered a "ton" of material!

- Internet overview
- what's a protocol?
- network edge, access network, core
 - packet-switching versus circuitswitching
 - Internet structure
- performance: loss, delay, throughput
- layering, service, encapsulation
- networks under attack
- history

You now have:

- context, overview, vocabulary, "feel" of networking
- more depth, detail, and fun to follow!

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Class textbook:

Computer Networking: A Top-Down Approach (8th ed.) J.F. Kurose, K.W. Ross Pearson, 2020

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