Shawn Anuptra Martin

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Professional Experience

Junior Developer (Jul 2024 – Dec 2024)

Sunderland Software City

- Developed an MVP: a mobile-responsive, video learning platform, using SvelteKit, TypeScript, and SCSS. Prisma was used as an ORM with a PostgreSQL database. Lucia was used to handle authentication and authorization, including email/password and Discord authentication.
- Accessibility-focused. Correct use of semantic HTML, aria-attributes, and keeping in-mind the use of screen-readers, and structuring the HTML based on that. See here for an example of a semantically correct LinkedIn post.
- Successfully adapted the Agile workflow, including: working in sprints, using a Kanban board, stand-ups, and being flexible to change priorities if needed.
- Worked with git as a version-control system. Used Github, Gitlab, and Gitea. Created Pull Requests with the changelog format. Worked in a feature-branch git workflow.
- Worked within a monorepo with Turborepo on an eCommerce site. Responsible for the admin-facing app. Used Next.js, plain CSS, and Storybook; ensured the site works with JavaScript off.
- Used Penpot and Figma to create lofi designs to iterate on during development.

Junior Developer (Apr 2020 – Aug 2020)

KOI Café Indonesia

- Trained to use Flutter and Android Studio in 2 weeks before fully immersed in the project, working with a team of senior developers to develop a cross-platform mobile app using Flutter. Continuously learn Flutter independently throughout the project.
- Responsible for implementing app design language: colour scheme, iconography, app navigation, animation.
- Responsible for the admin app design and functionality: taking orders from database and displaying it to the app, editing orders, flagging orders as 'Done' which also updates the customer app.
- Developed with the Provider design pattern, Firebase for user authentication, and Firestore for a NoSQL database.

Education and Qualifications

University of Sunderland (Sept 2020 – July 2023)

BSc (Hons) Web and Mobile Development (First Honours)

- Developed multiple interactive websites with HTML5, CSS3, JavaScript ES6, and interact with both client and server data using forms and APIs. An example is a 'flappy-bird' style game that runs purely on vanilla JavaScript.
- Published a Single Page Application (SPA) website, called Aspire Education using React, using TailwindCSS or Styled-Components for developing a mobile-responsive site.

- Created a Google Drive Clone using Google Cloud service, namely Firebase for authentication, and Firestore for NoSQL.
- Implemented an artificial food ordering website that uses a login system powered by PHP, with admin CRUD (Create, Read, Update, Delete) functionality to accept, edit, and delete orders from the database using MySQL.
- Built a library system with Object Oriented Programming (OOP) principles and C# to create Windows Forms application.
- Created a locally hosted eCommerce WordPress website powered with WooCommerce, with custom theme and CSS. Contains admin and client functionalities.

Sekolah Harapan Bangsa Cambridge (July 2018 – July 2020)
A-Levels (3A*): Mathematics, Chemistry, Information Technology
Graduated as First Honours with 95% average grade

Other Experience

Barista / Waiter (Sept 2022 – current)
Fausto Coffee
- Interacted and served over 200+ customers per day
- Helped train and/or guide newer staff members to quickly integrate into the team
- Ensuring espresso are dialled in to ensure the highest quality coffee for the customers
- Monitored stock of small bites and drinks, especially during preparation for a busy day (e.g. bank holiday, weekends)
- Ensured the café was always clean, tidy, and organised
- Ran the opening and closing checks of the shop

President (Sep 2021 – Jul 2023)
Team Sunderland Handball Club
- Was the primary communicator between the club members and Team Sunderland
- Promoted the club and recruited members by use of social media
- Organised the team's participation in friendly matches with other universities and tournaments
- Gathered feedback from team members about training sessions, and reported to the Head Coach to improve the quality of the sessions
- Attended formal meetings with Team Sunderland to ensure members' safety during training, friendlies, and tournaments

Bartender / Waiter (Aug 2021 – Aug 2022)
Santino's
- Had no prior experience, quickly became part of the core team in a few weeks
- Worked in all areas of the restaurant; the floor, the bar, and the kitchen
- Served 70+ customers in service with two or three other colleagues in 5 hours
- Ensured that customers receive a high level of service and to solve any problems that may arise

References

Available upon request.