## Project 1, Program Design

Write a C program that asks the user to enter a U.S. dollar amount and then shows how to pay that amount using the smallest number of \$20, \$10, \$5, and \$1 bills.

Hint: Divide the amount by 20 to determine the number of \$20 bills needed, and then reduce the amount by the total value of the \$20 bills. Repeat for the other bill sizes. Be sure to use integer values throughout, no floating-point numbers.

If the amount entered is less than zero or greater than one billion (1000000000), output an error message and abort the program.

## Before you submit:

1. Compile with –Wall. –Wall shows the warnings by the compiler. Be sure it compiles on *circe* with no errors and no warnings.

```
gcc –Wall dollar.c
```

2. Be sure your Unix source file is read & write protected. Change Unix file permission on Unix:

```
chmod 600 dollar.c
```

3. Test your program with the shell script try\_dollar on Unix:

```
chmod +x try_dollar
./try_dollar
```

4. Submit dollar.c on Canvas.

## **Grading:**

Total points: 100

- 1. A program that does not compile will result in a zero.
- 2. Runtime error and compilation warning 5%
- 3. Commenting and style 15%
- 4. Functionality 80%

## **Programming Style Guidelines**

The major purpose of programming style guidelines is to make programs easy to read and understand. Good programming style helps make it possible for a person knowledgeable in the application area to quickly read a program and understand how it works.

- 1. Your program should begin with a comment that briefly summarizes what it does. This comment should also include your **name**.
- 2. In most cases, a function should have a brief comment above its definition describing what it does. Other than that, comments should be written only *needed* in order for a reader to understand what is happening.
- 3. Variable names and function names should be sufficiently descriptive that a knowledgeable reader can easily understand what the variable means and what the function does. If this is not possible, comments should be added to make the meaning clear.
- 4. Use consistent indentation to emphasize block structure.
- 5. Full line comments inside function bodies should conform to the indentation of the code where they appear.
- 6. Macro definitions (#define) should be used for defining symbolic names for numeric constants. For example: **#define PI 3.141592**
- 7. Use names of moderate length for variables. Most names should be between 2 and 12 letters long.
- 8. Use either underscores or capitalization for compound names for variable: tot\_vol, total\_volumn, or totalVolumn.