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A Crash Course on Building Microservice-based Systems

@ShawnWallace

Favorite Movie

My Son

My Daughter

My Family

I live here

I a Marine Vet

My Favorite Team

Where I work

I'm



SAFETY FIRST BE SAFETY FIRST
CAREFUL

**THIS MACHINE
HAS NO BRAIN
USE YOUR OWN**



WARNING

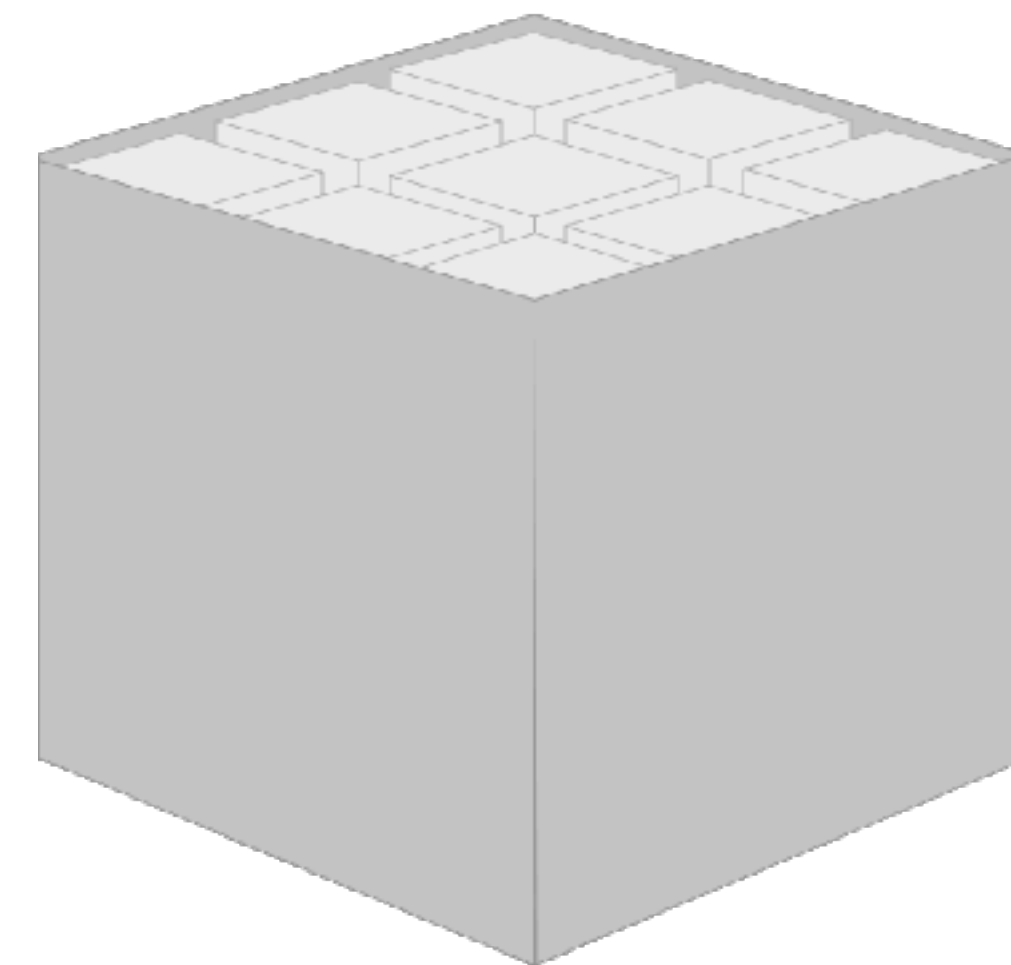
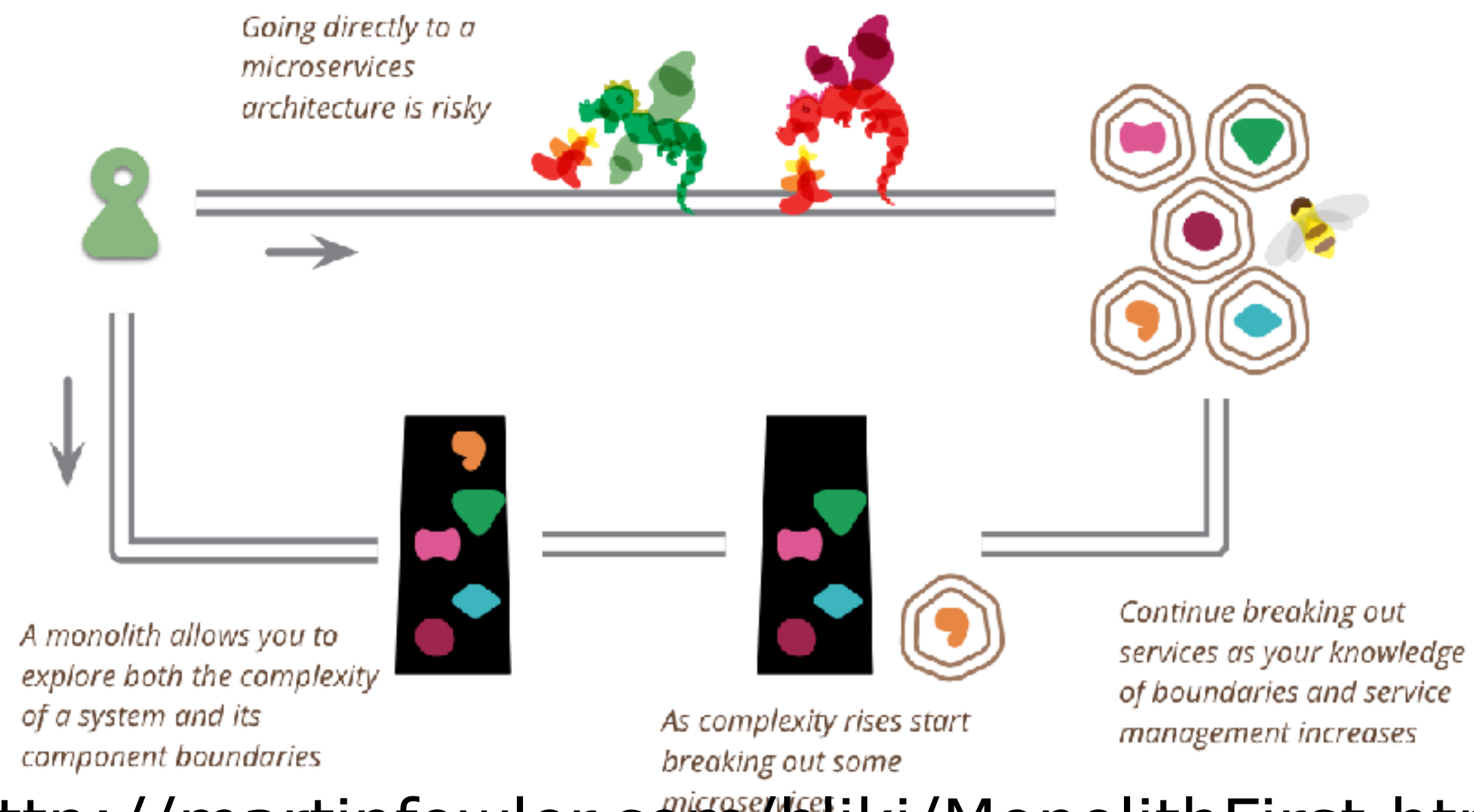
Heavy Object
Can Cause
Back Injury.
Do not sit
with back.

A word about 'productizing' patterns and practices

The Great Debate...

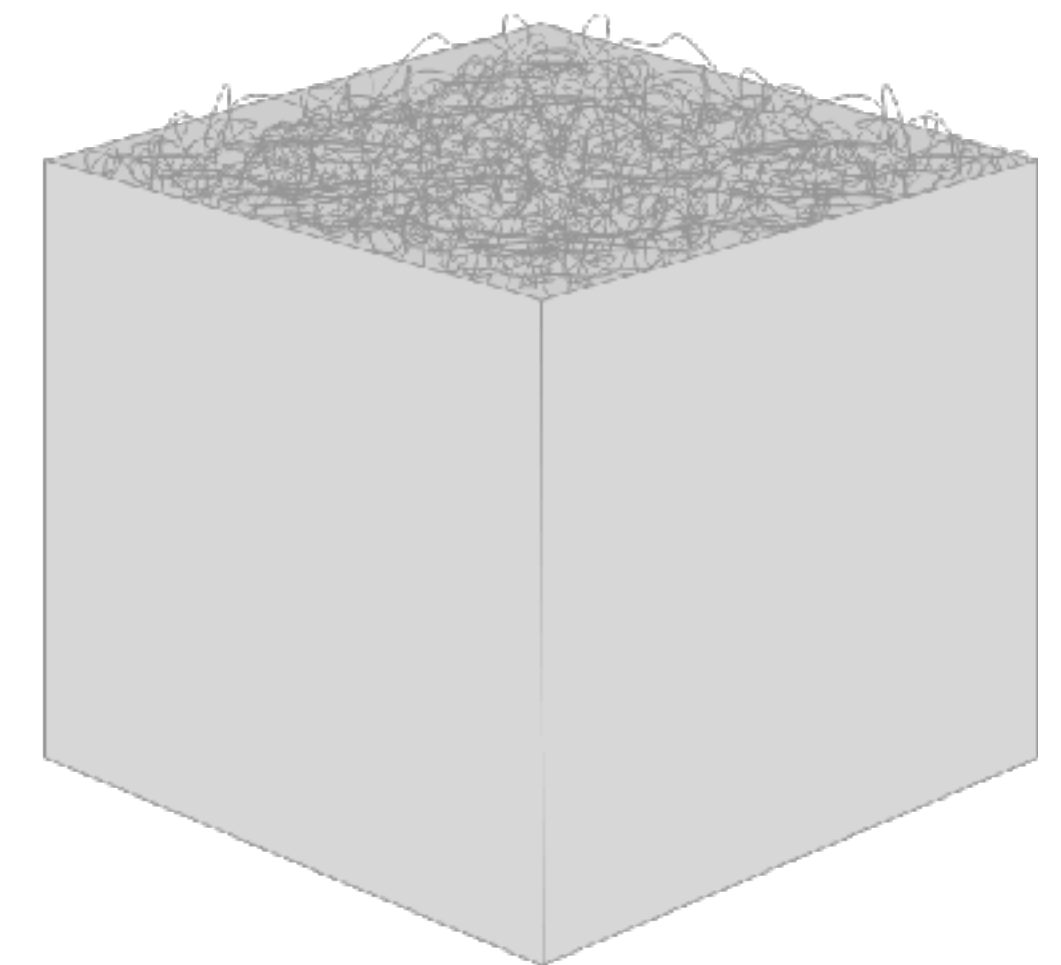
<http://martinfowler.com/articles/dont-start-monolith.htm>

Monolith First?



Hope

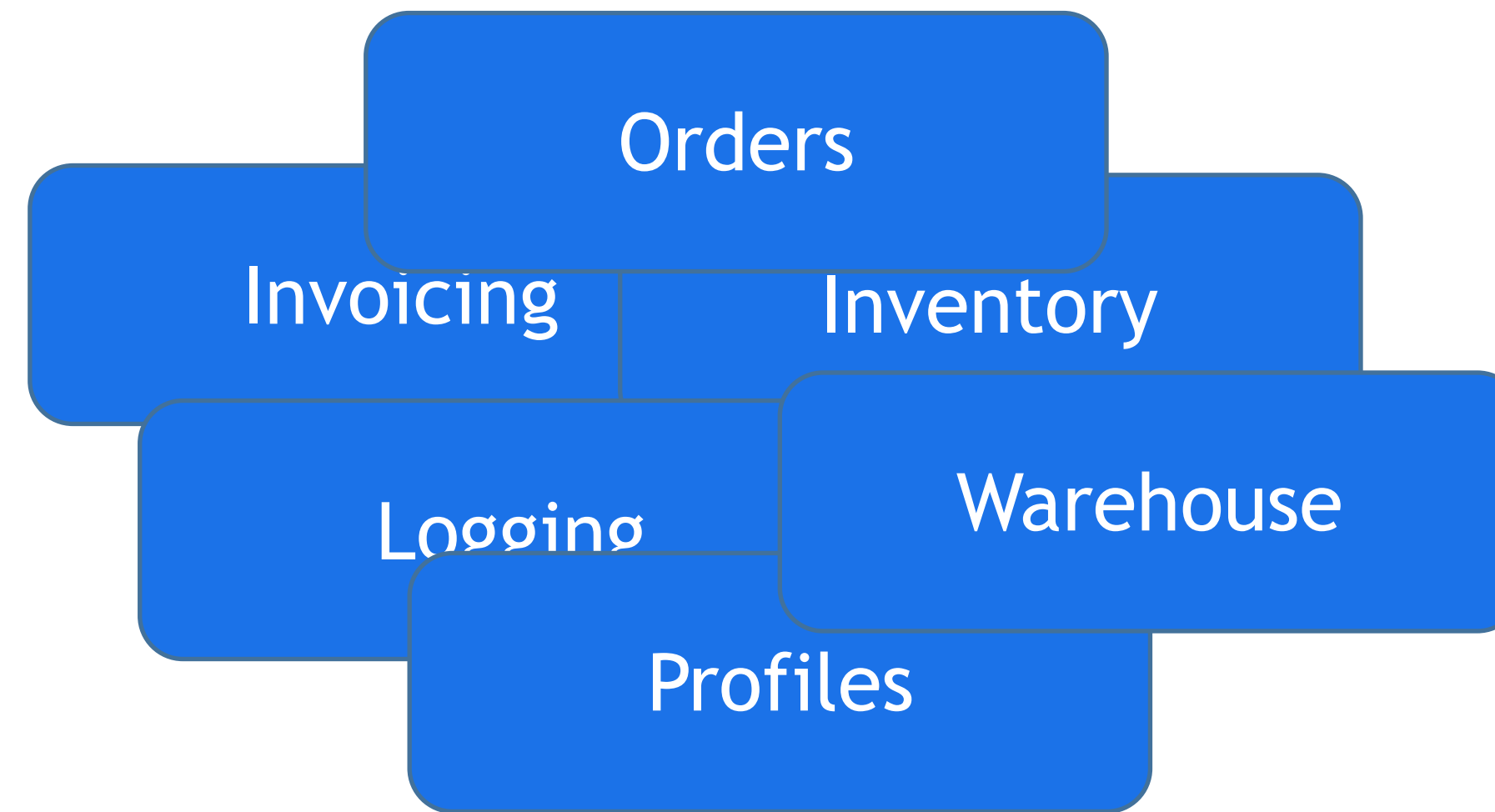
vs.



Reality

Micro services First?

Monolithic



A problem with 'Monolith First'

A product of our agile approach to our projects...smaller features finished earlier.

The goal is to deploy more often...this is hard.

One solution is to have smaller applications.

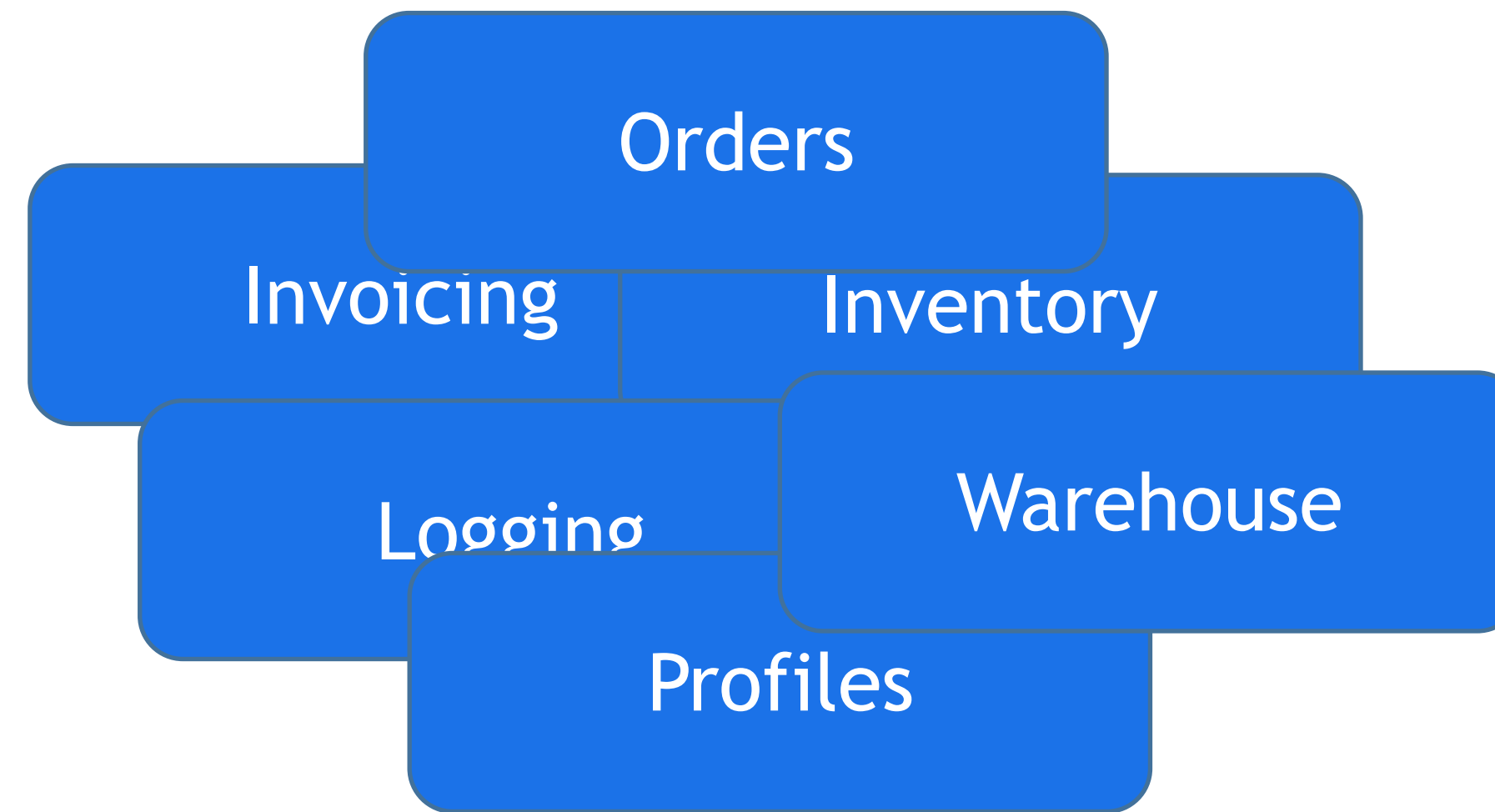
A problem with 'Monolith First'

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One solution is to have smaller applications.

Monolithic



SOA

Orders

Invoicing

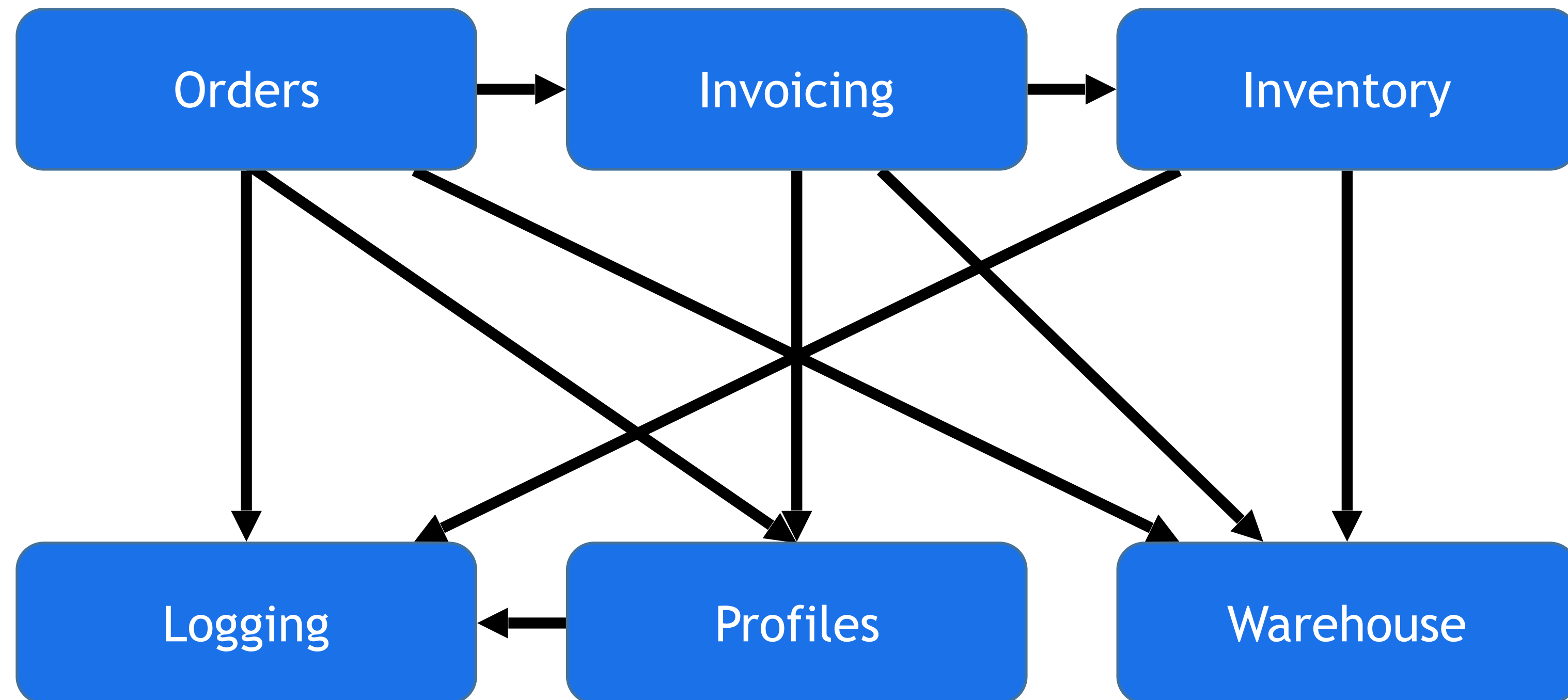
Inventory

Logging

Profiles

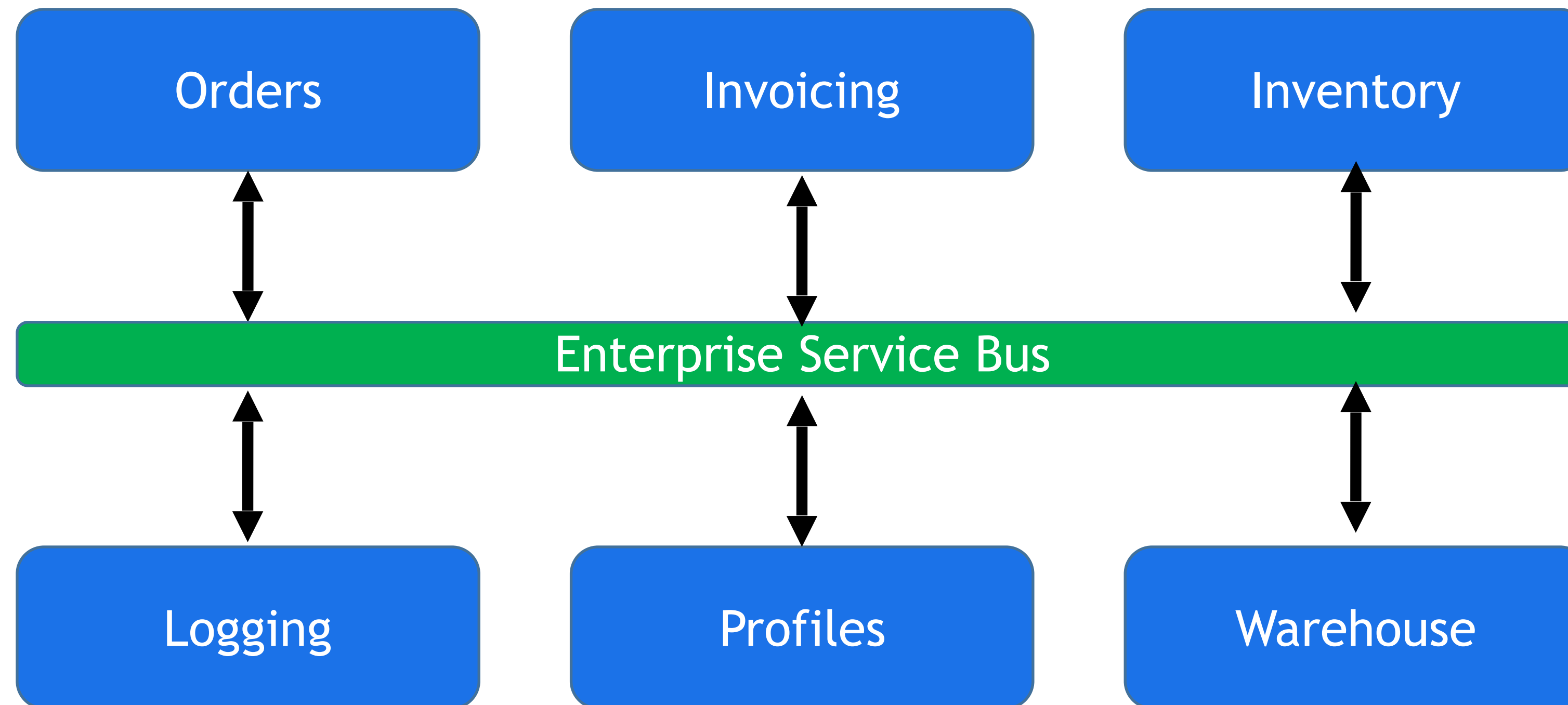
Warehouse

SOA



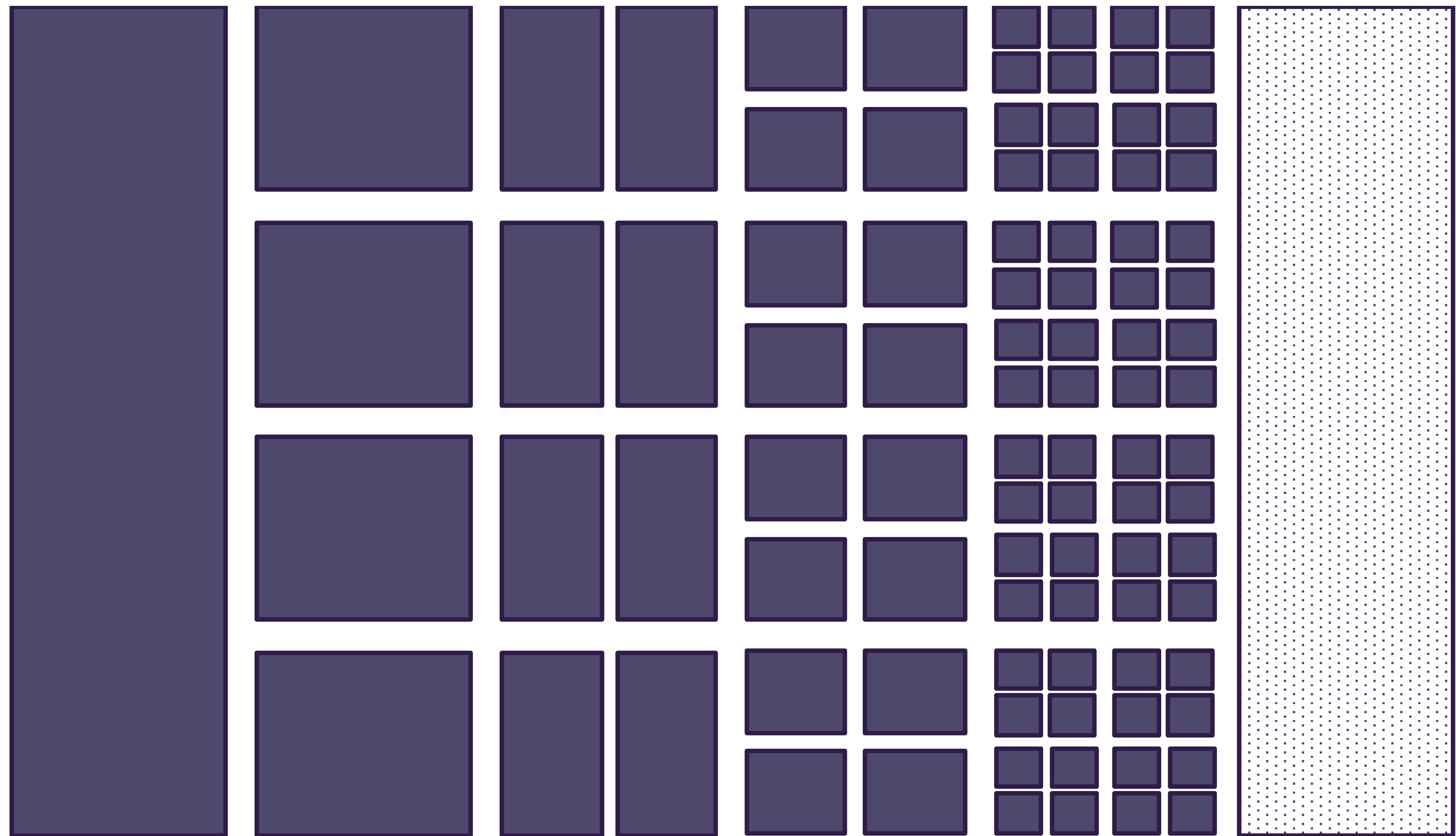
Tightly Coupled

SOA with Enterprise Service Bus



STILL Tightly Coupled

“The Role of the ESB still has its place — now in the form of a modern scalable message queue”



MONOLITH

CLIENT
SERVER

WEB &
INTERNET

CLOUD & WEB
SERVICES

MICRO
SERVICES

2020 - 2030

What are Microservices

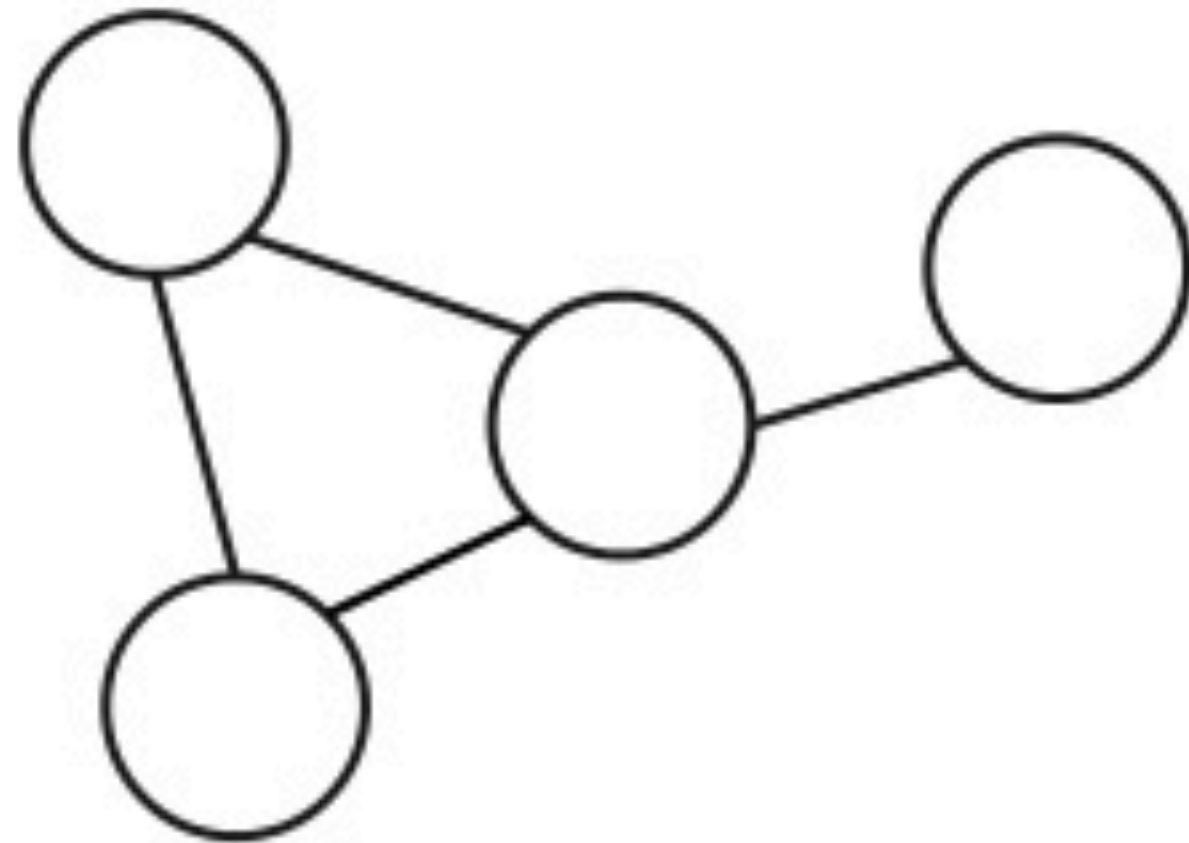
- Independently testable/deployable
- Operate in isolation (loosely coupled)
- Maintains own state
- Asynchronous external interactions that favor message passing

Important Early Decisions

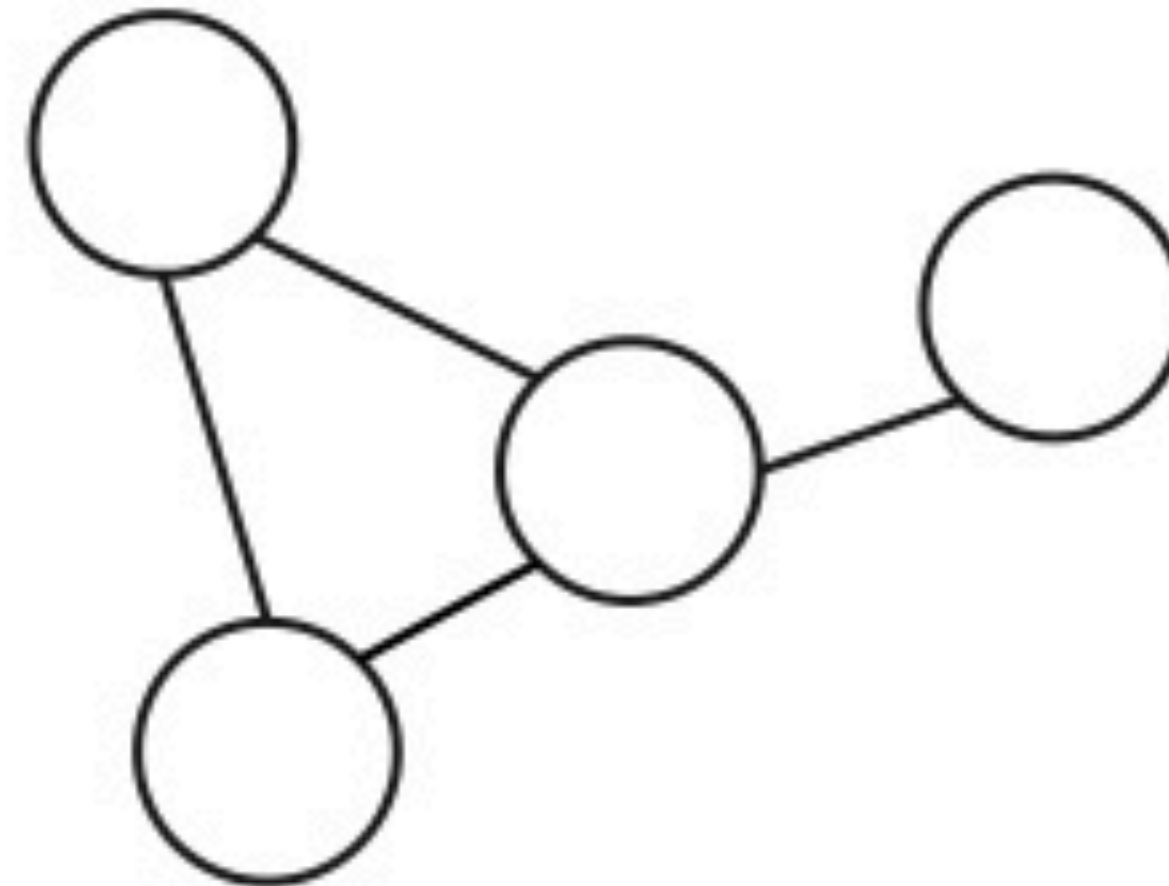
- Embrace Asynchronous Interactions
- Communication Pattern
- Logging Infrastructure

conway's law **Embrace it**

new system:



organization:

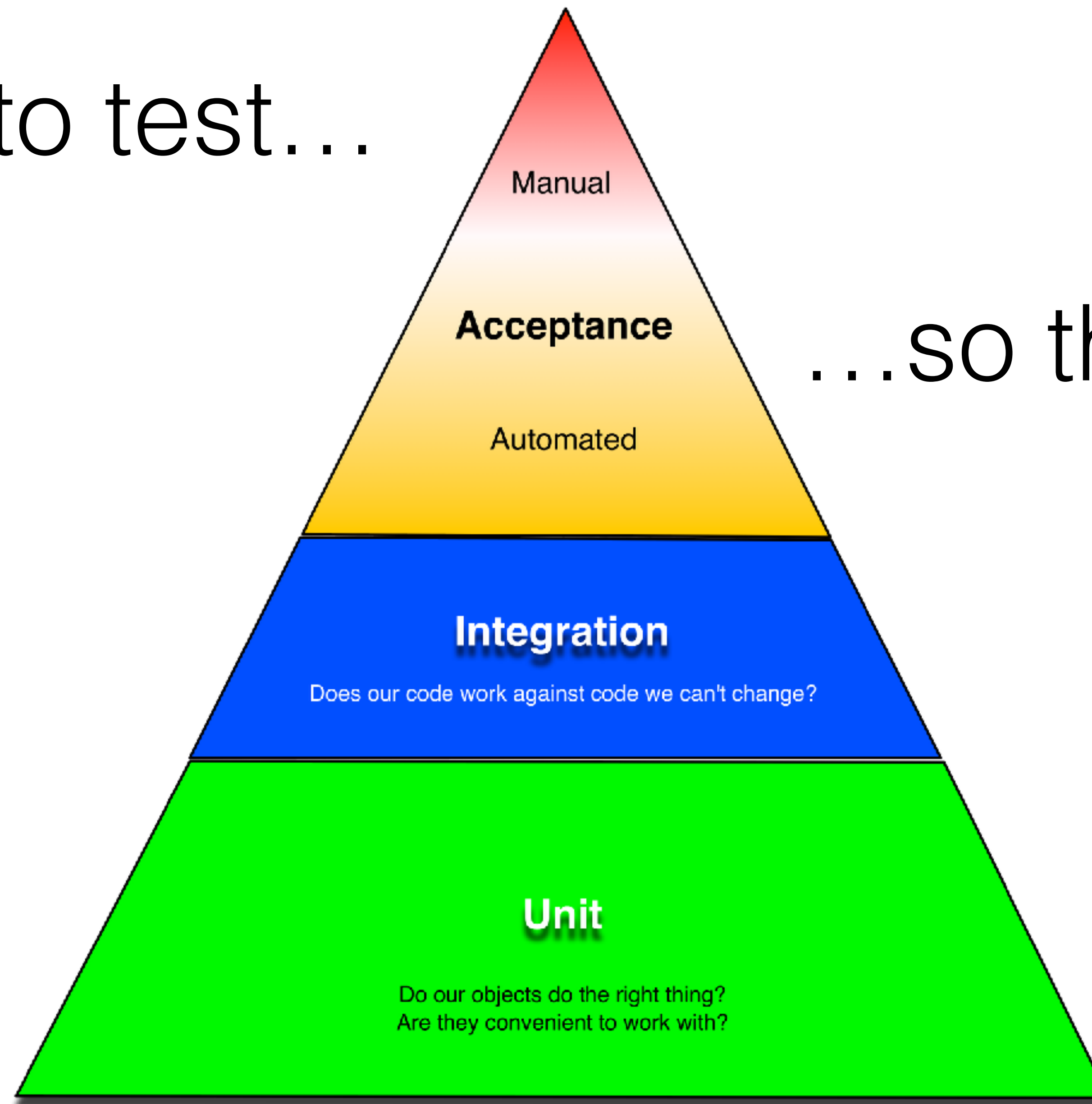


The basic thesis of this article is that organizations which design systems (in the broad sense used here) are constrained to produce designs which are copies of the communication structures of these organizations.

Important Early Decisions

--- Melvin Conway

Be easy to test...



...so that you do.

Important Early Decisions

ReST is NOT *your* friend

Code Reuse is Overrated

Don't I need Transactions?

Should Client Communication Still be Asynchronous?

We have to think about our data
differently

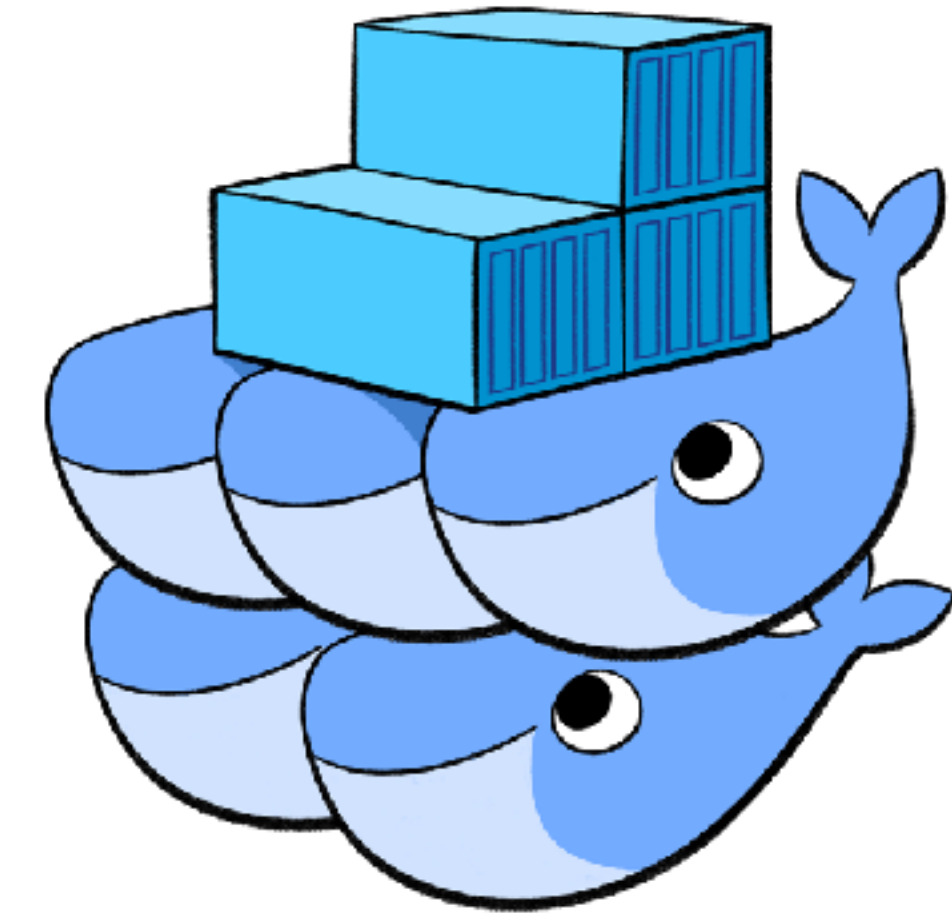
We have to think about our data differently

- Taking data from being OFFLINE to ONLINE
- Moved from “data at rest” to “data in motion”

An orange starburst graphic with a gradient from light orange at the top to a darker orange at the bottom. It has a soft shadow to its right.

DEMO

Scaling Model



Scaling Model



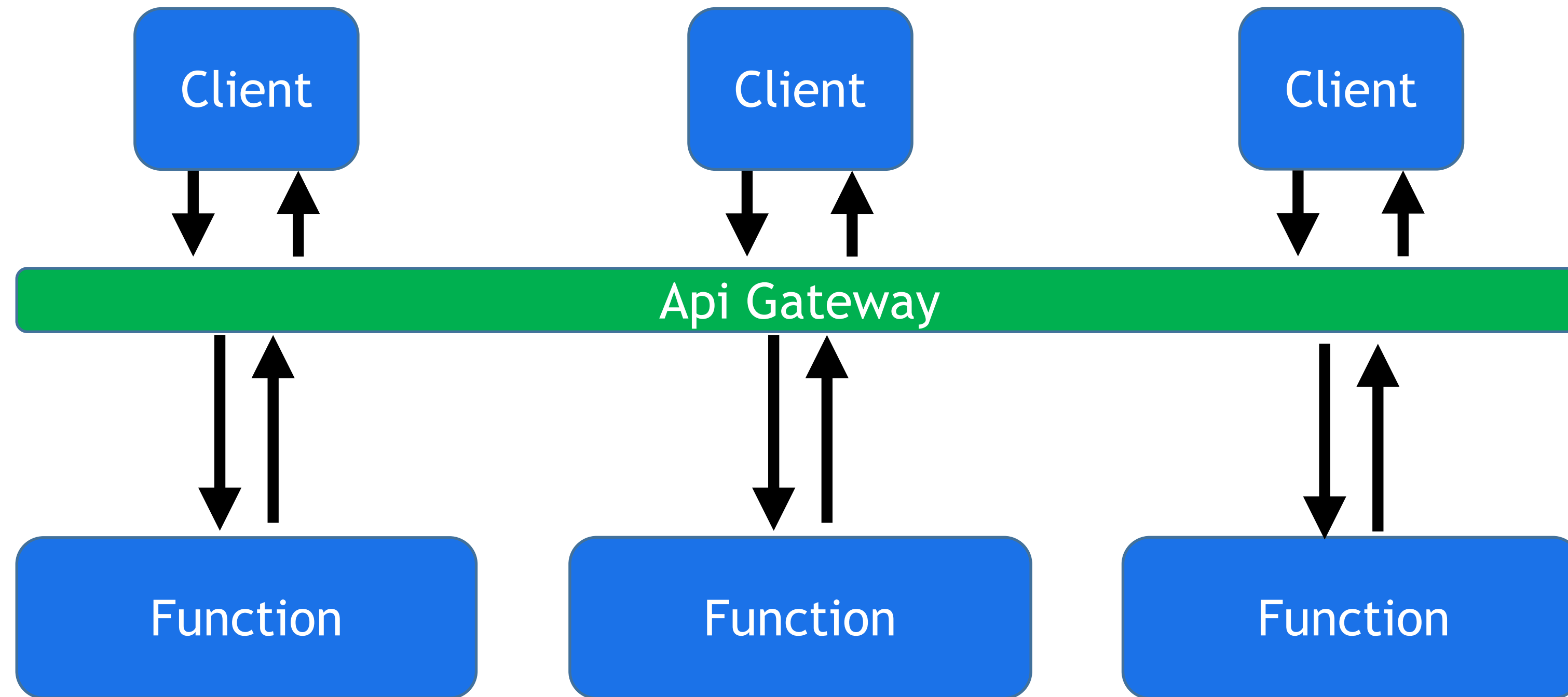
Azure
Container Service

Monitoring

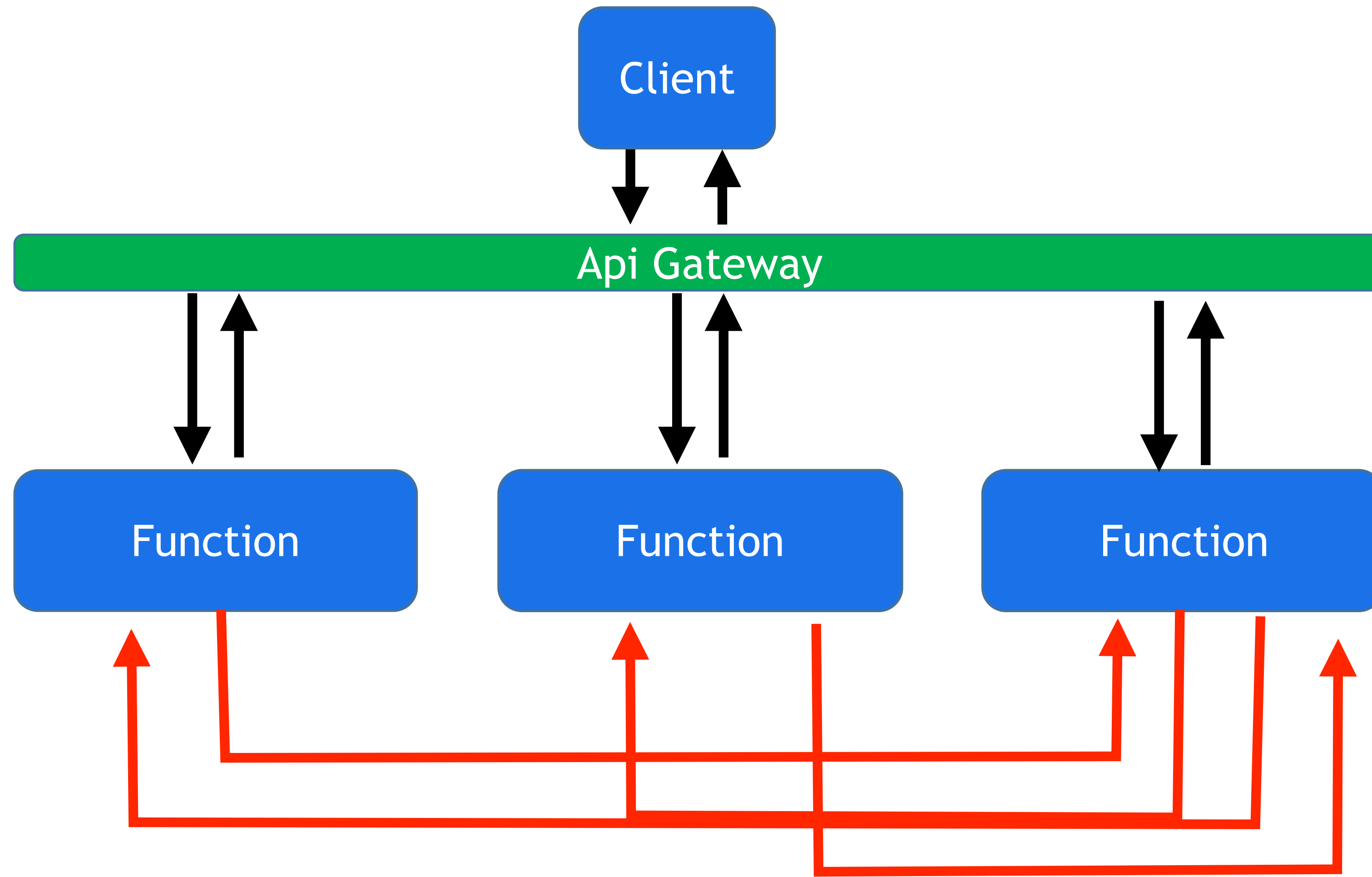
Composition

API Gateway

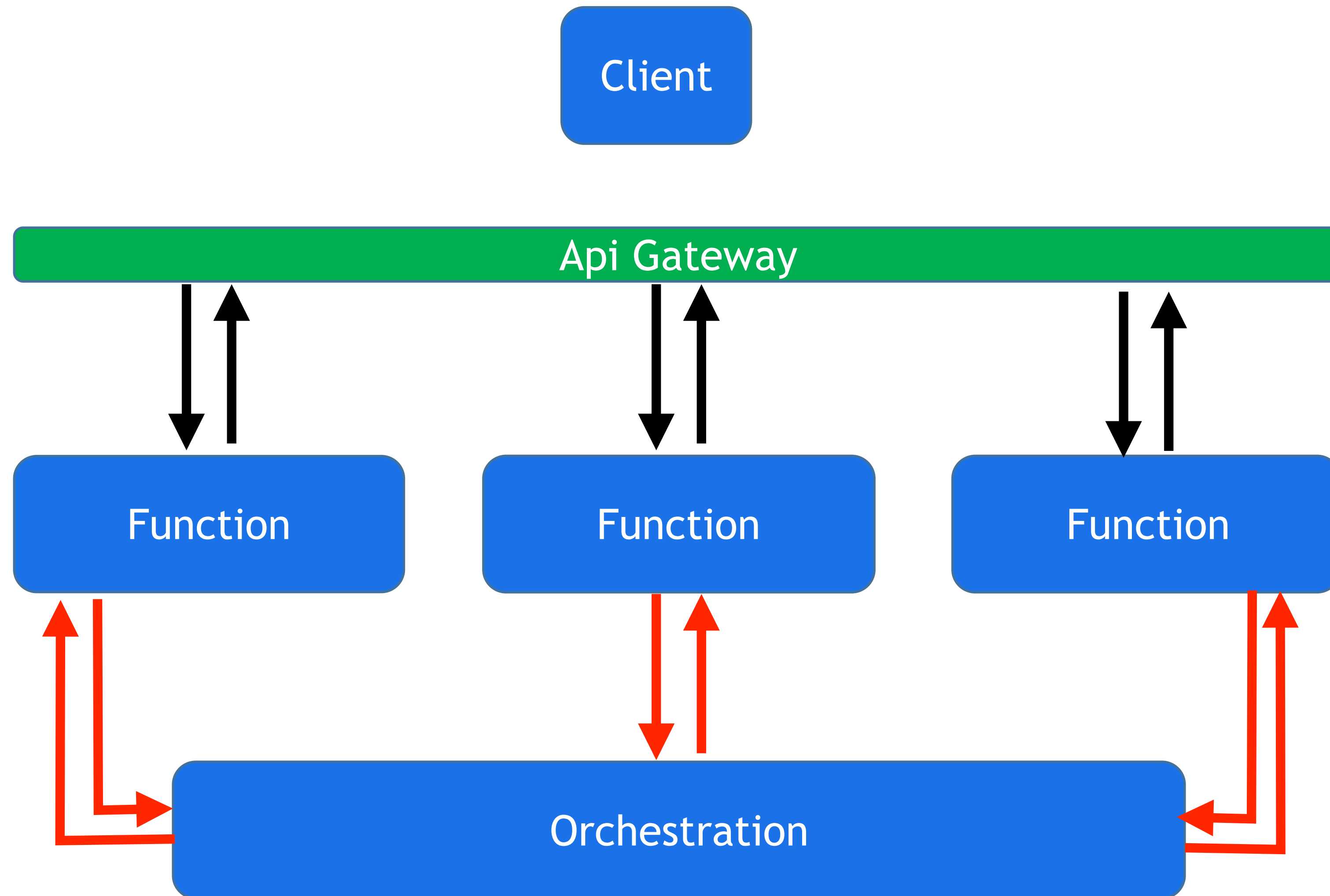
Function as a Service



Function as a Service



Function as a Service



Event-Driven

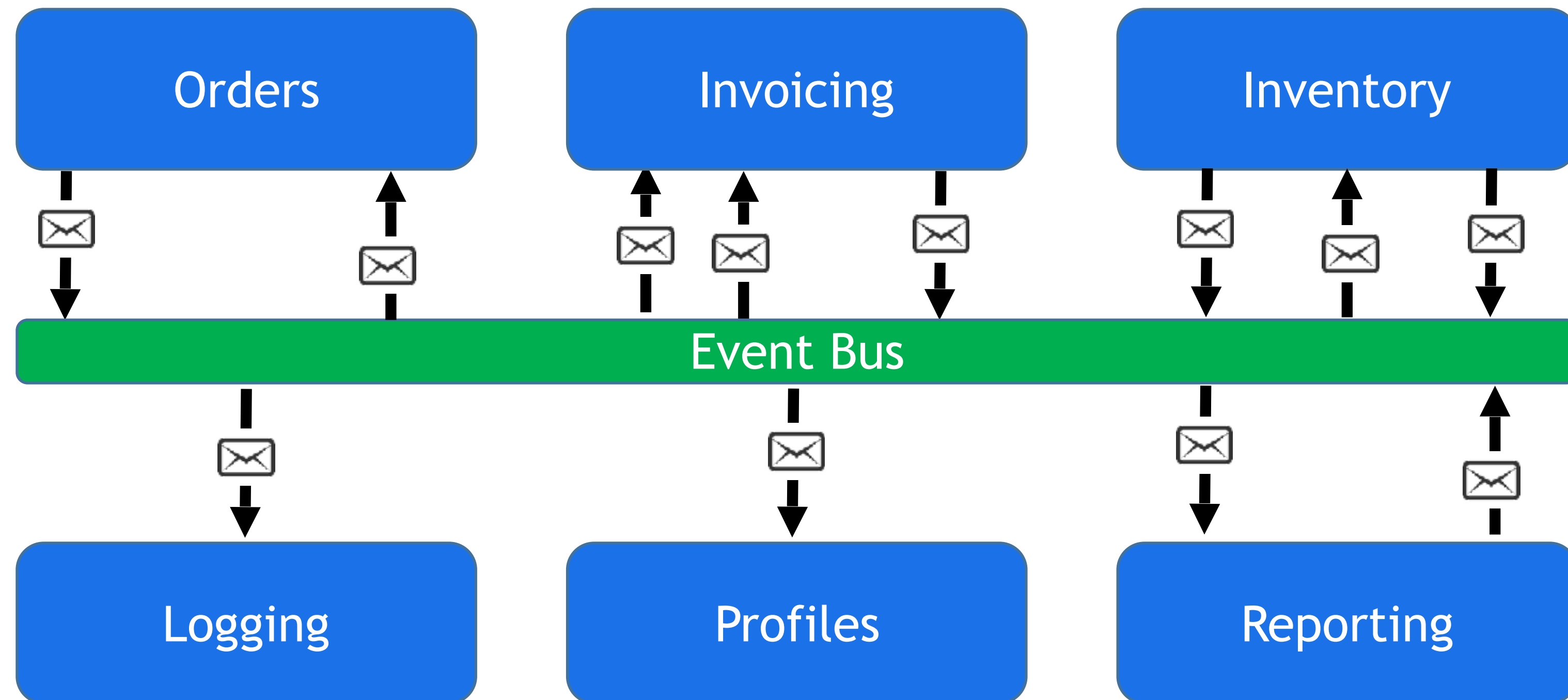
Event Driven Architecture

- An Event is represents something that happens in a domain
 - Customer Submits Order
 - Customer Billed
 - Payment Received
 - Order Ready for Shipment
 - Order Shipped
- While Events and their payload are designed at the enterprise system level, their implementations are left to the specific subsystems.

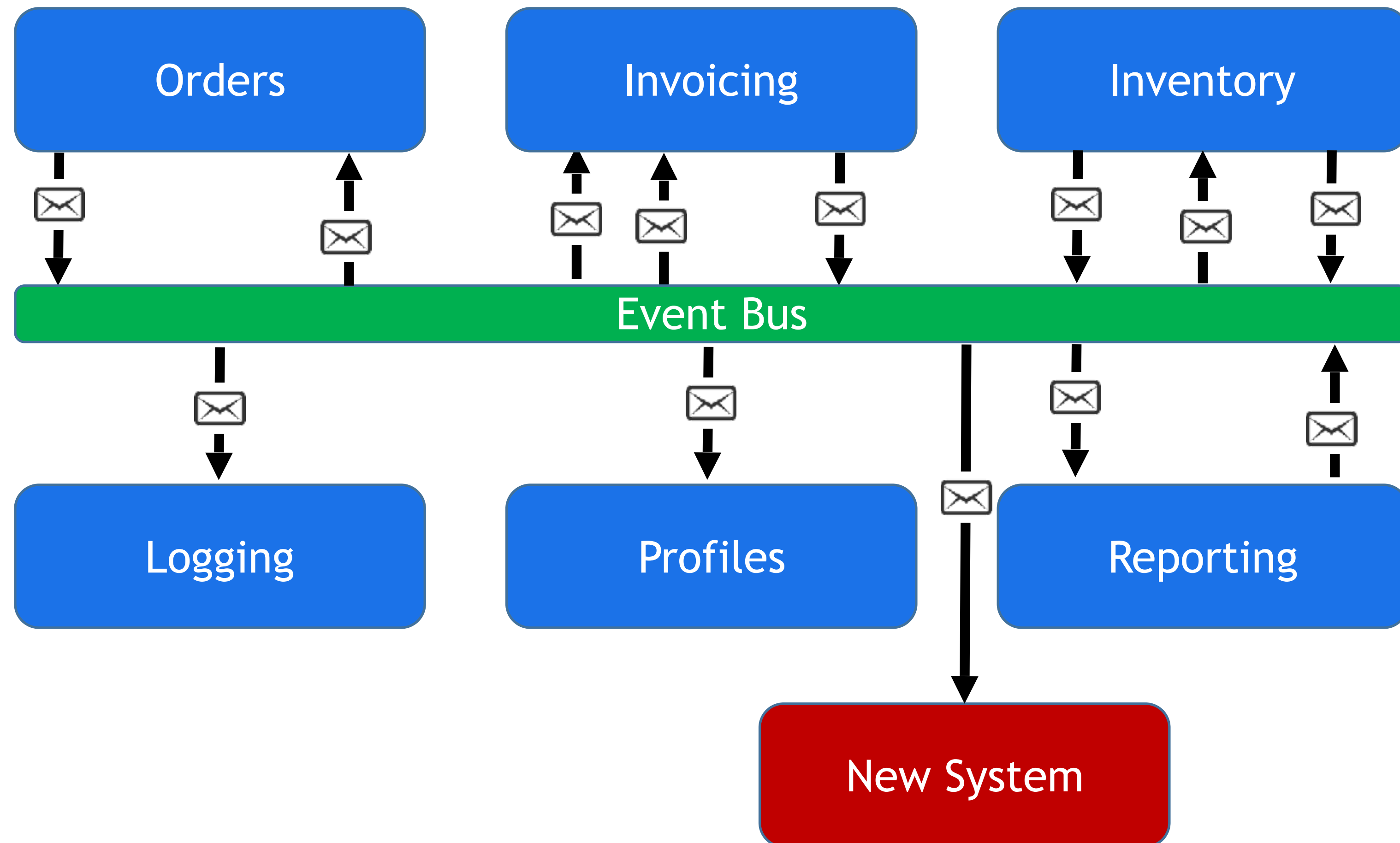
Event Driven Architecture

- No point-to-point integrations
- Loosely coupled, highly scalable systems
- Loosely coupled, TEAMS
- Easier to test
- Easier to change
- Topology agnostic

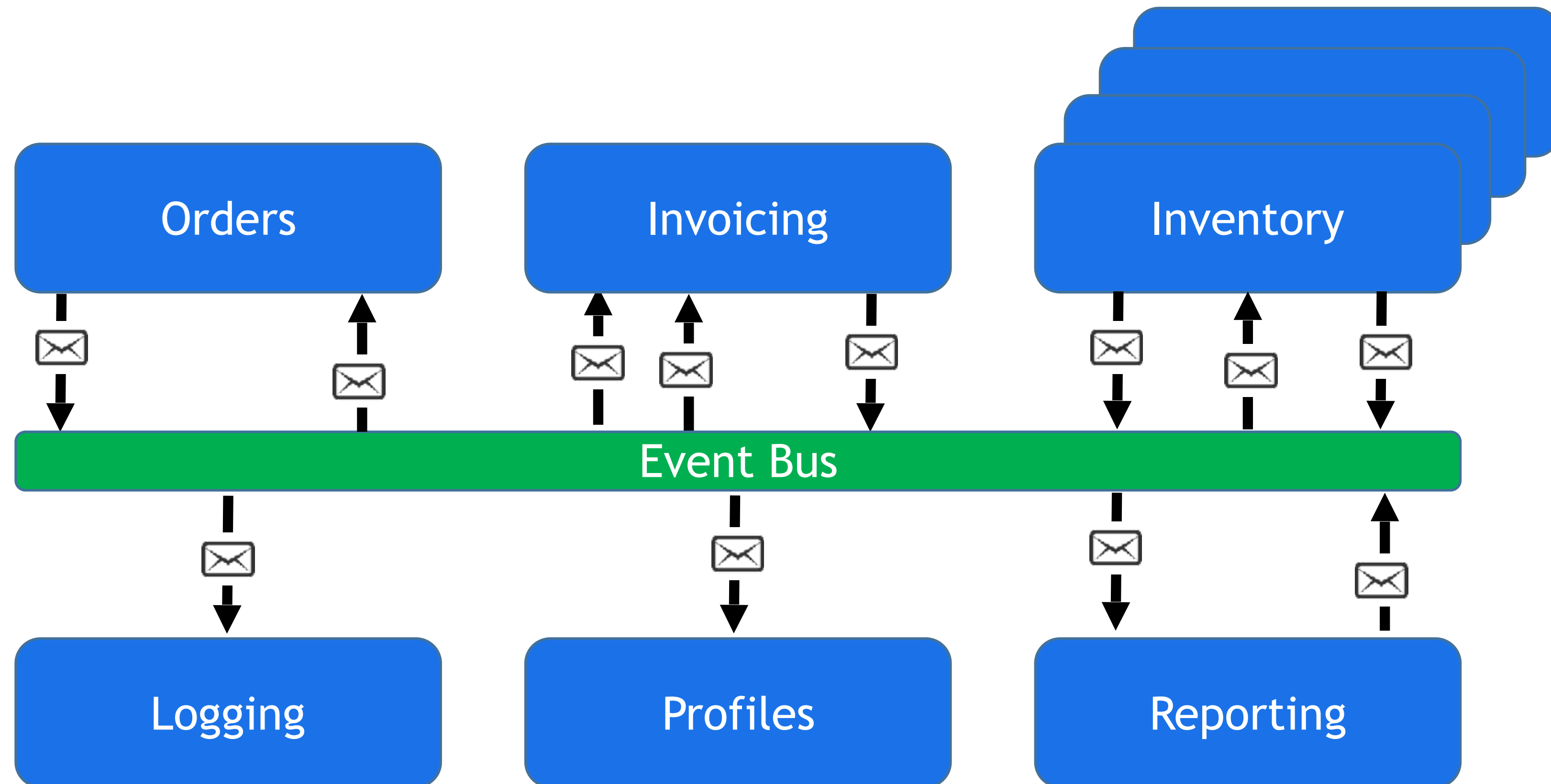
Loosely Coupled



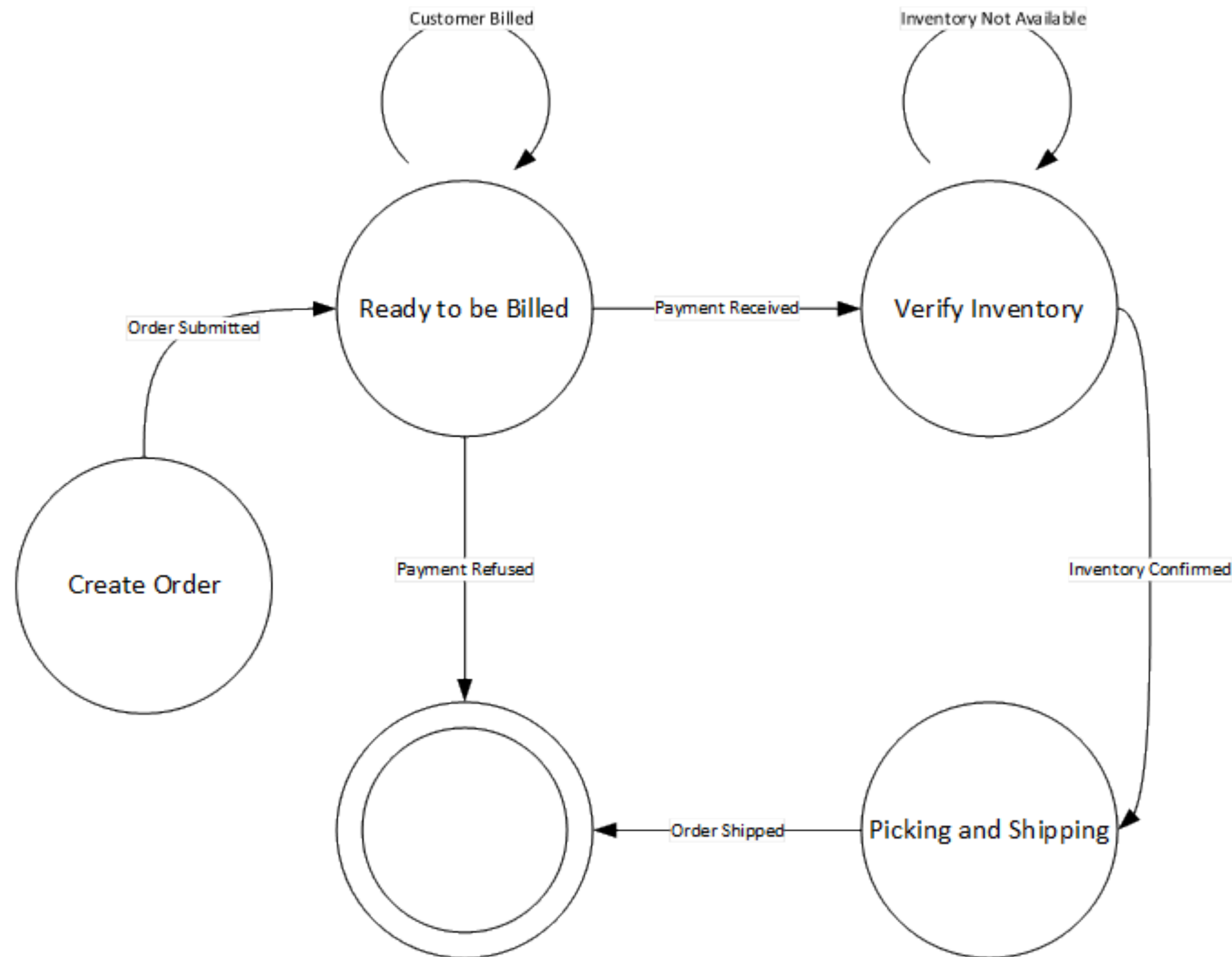
Easy to Integrate New Systems



Scales



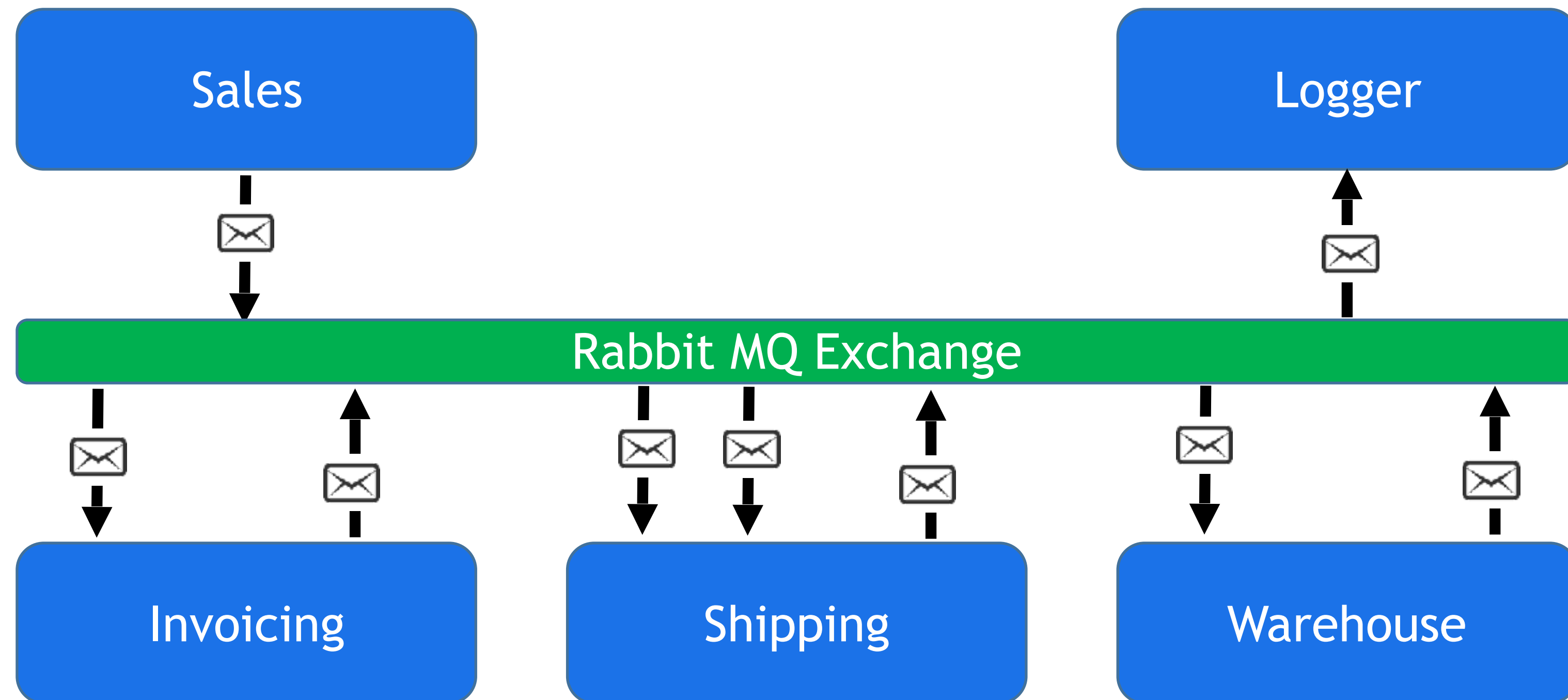
Easily Modeled as a finite state diagram



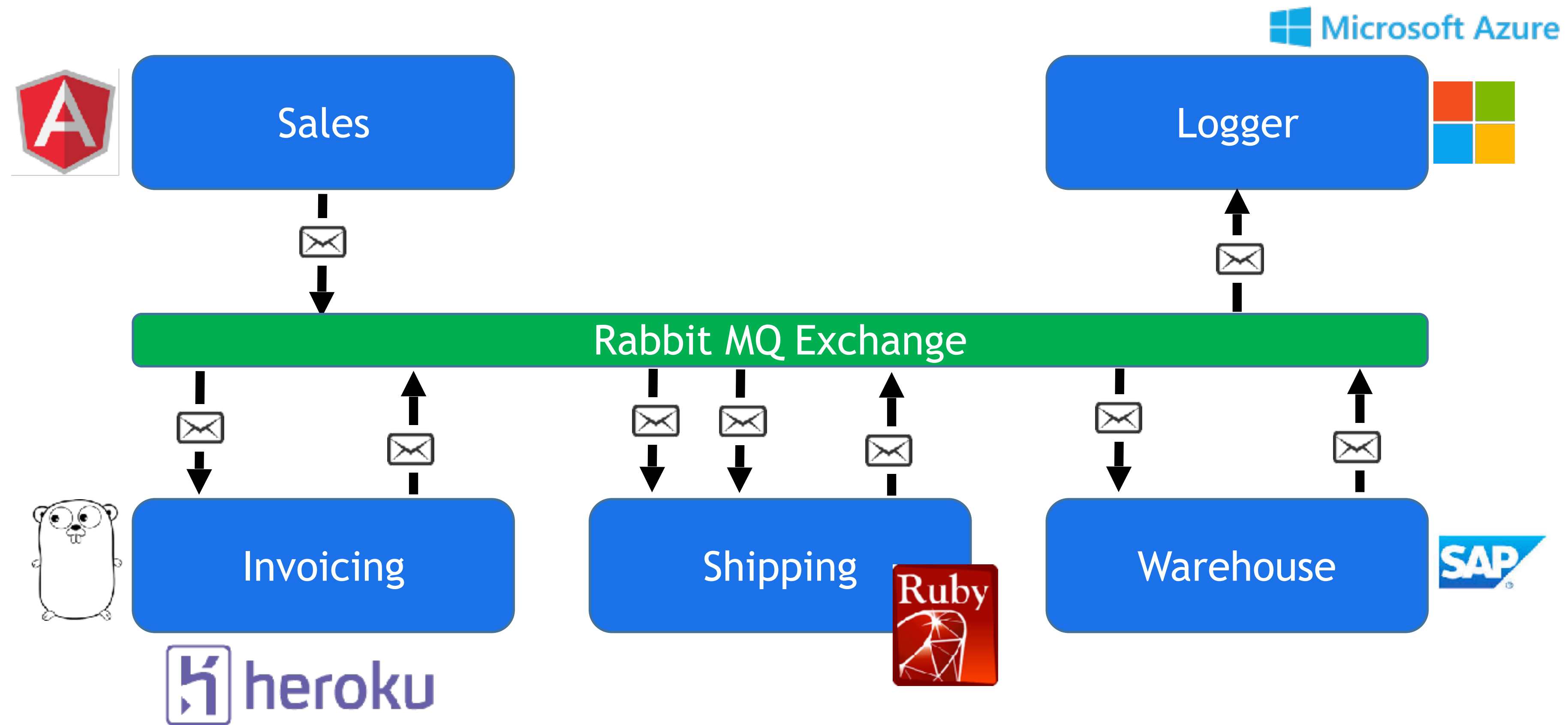
Other benefits

- Ease of 3rd party integration
- Existing systems can be ‘wrapped’
- Can be deliberate about scaling
- Fault tolerant
- Event messages can be logged and ‘replayed’
- Can test subsystems in isolation

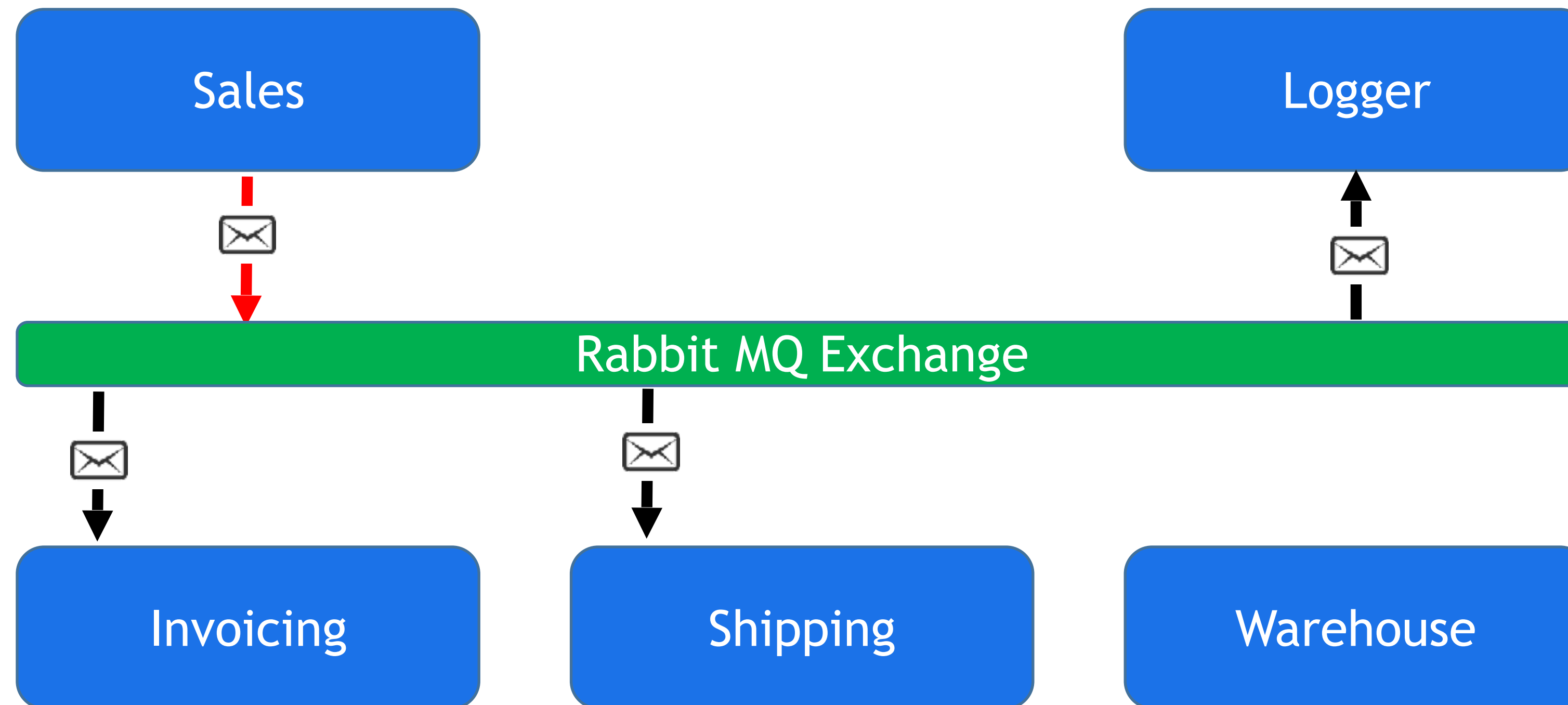
A Retail System



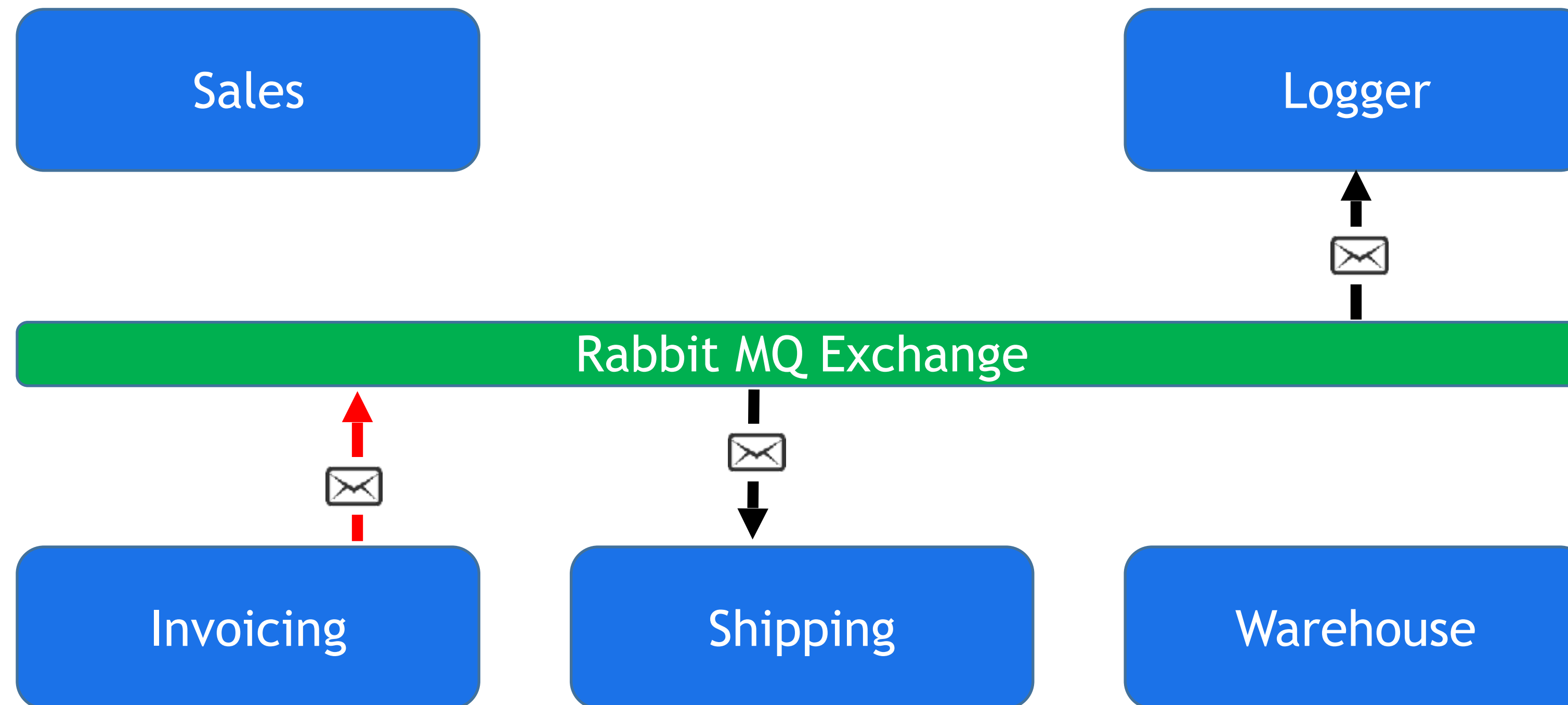
A Retail System – Platform Agnostic



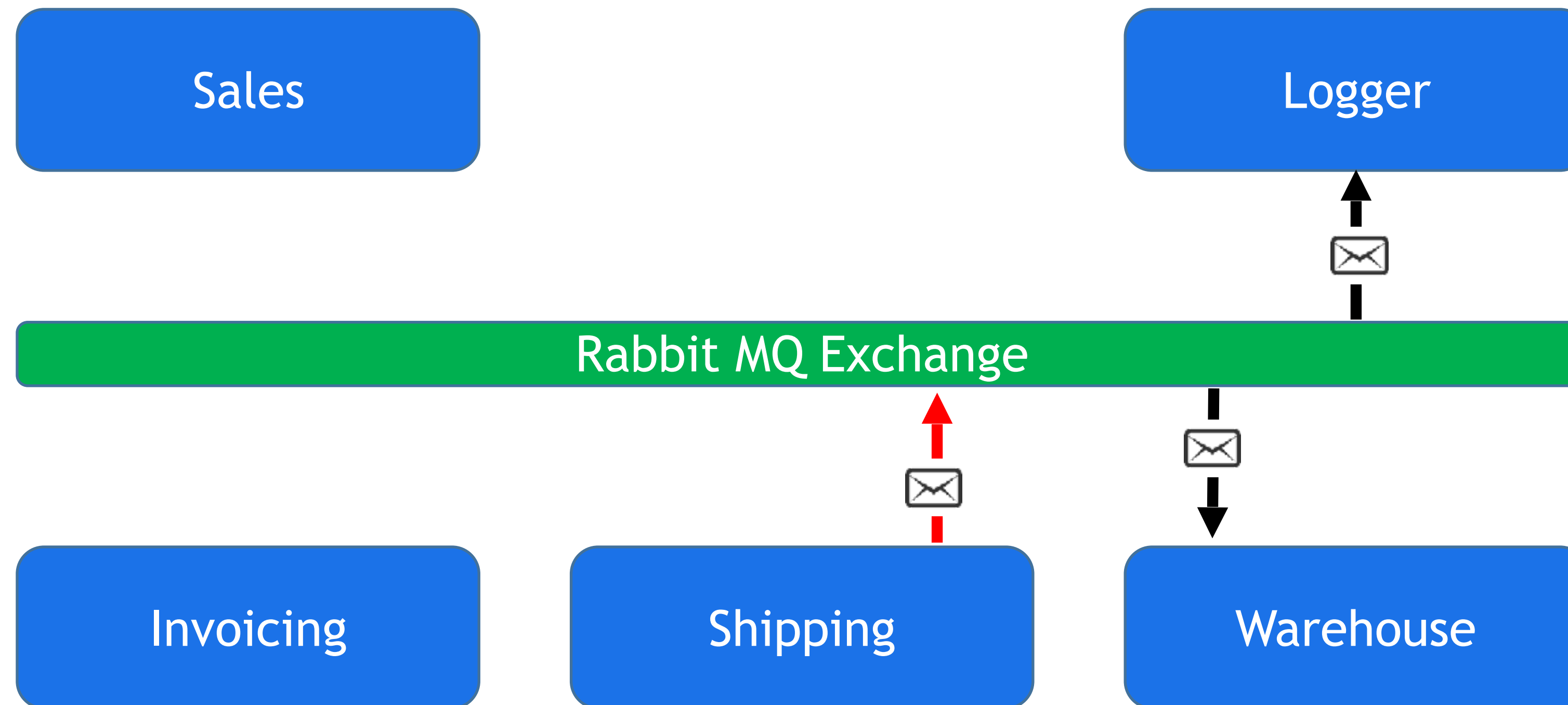
Order Accepted Event is generated



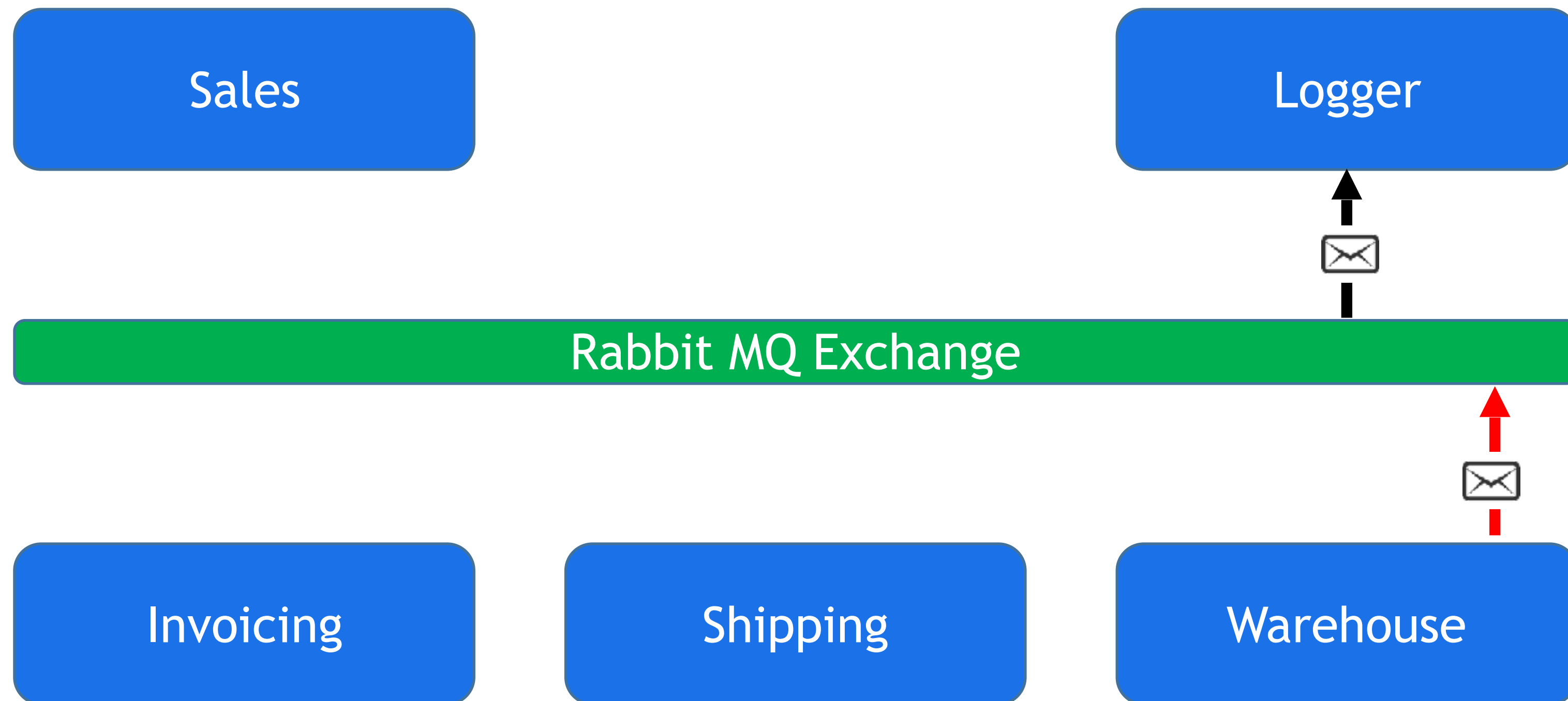
Customer Billed Event



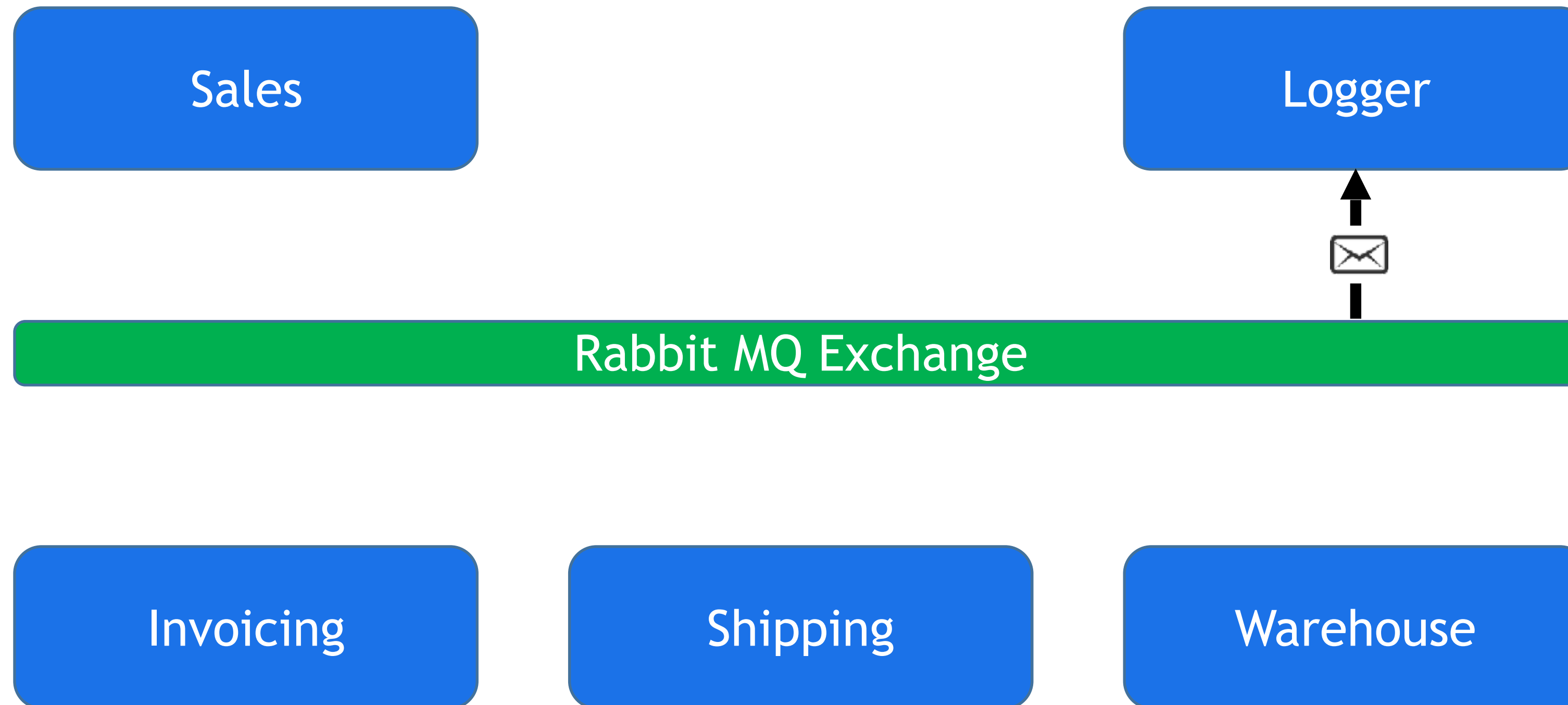
Order Ready for Shipment Event



Order Shipped



Logger Consumes EVERY Event



Logger Consumes EVERY Event

T-SQL T+ Results Message					
Id	OrderId	RoutingKey	Content	WhenReceived	
873	2D4BE6EB-6274-4074-8690-C014D3FCA645	order_accepted	{"CustomerId":"834de3b4-fe10-43c6-82a3-6443749c5..."}	2015-08-10 15:22:16.013	
990	2D4BE6EB-6274-4074-8690-C014D3FCA645	customer_billed	{"OrderId":"2d4be6eb-6274-4074-8690-c014d3fca645"}	2015-08-10 15:24:57.343	
1169	2D4BE6EB-6274-4074-8690-C014D3FCA645	order_ready_to_ship	{"OrderId":"2d4be6eb-6274-4074-8690-c014d3fca645"}	2015-08-14 16:04:00.827	
1371	2D4BE6EB-6274-4074-8690-C014D3FCA645	order_shipped	{"OrderId":"2d4be6eb-6274-4074-8690-c014d3fca645"}	2015-08-14 16:07:05.793	

For Further Reading

- THIS presentation (and code) on GitHub

https://github.com/shawnewallace/choreographed_process

- **Stephan Norberg EDA**

<http://www.infoq.com/presentations/Domain-Event-Driven-Architecture>

- **“Programming Without a Call Stack”**

<http://www.enterpriseintegrationpatterns.com/docs/EDA.pdf>

- **“Event-Driven Architecture Overview”**

• <http://www.omg.org/soa/Uploaded%20Docs/EDA/bda2-2-06cc.pdf>

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