**Project Info:**

This is a mini game made by using Python and a python module PyGame.

In this game there is a car which will move forward and obstacle will come and you have to dodge the obstacle.

**Modules Used:**

1. **PYGAME:** Pygame is a cross-platform set of Python modules designed for writing video games. It includes computer graphics and sound libraries designed to be used with the Python programming language. It can be only used to make graphical 2D games.
2. **RANDOM:** This module implements pseudo-random number generators for various distributions. For integers, there is uniform selection from a range. For sequences, there is uniform selection of a random element, a function to generate a random permutation of a list in-place, and a function for random sampling without replacement.