

24w_assignment_01_report

November 19, 2024

Course	Combinatorial Algorithms
Semester	2024 Winter
Assignment	01
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0.1 Question 1. Permutations: Lexicographic Order

To implement in Python the functions `ranking`, `unranking` and `successor` for permutations in lexicographic, it is necessary to implement the functions `dec2fac` and `fac2dec` at the first hand.

For an n -digit number in base factorial, say $f_{n-1} \dots f_2 f_1 f_0$, it is represented in the following code as a list-type variable `fac_num` in python, such that for all $i \in \{0, 1, 2, \dots, n-1\}$, `fac_num[n-1-i]` = f_i .

```
[1]: def factorial(n: int) -> int:
    if n == 0:
        return 1
    else:
        prod = 1
        i = 1
        while i <= n:
            prod = prod * i
            i = i + 1
        return prod

def dec2fac(dec_num: int, n: int) -> list:
    """
    Transform a decimal number into an n-digit factorial base number.
    """
    fac_num = [0] * n
    q, r, i = dec_num, 0, 1
    while q > 0:
        q, r = q // i, q % i
        fac_num[i-1] = r
```

```

        i = i + 1
    fac_num.reverse() # adapt to the way base-factorial number is represented
    return fac_num

def fac2dec(fac_num_: list, n: int) -> list:
    '''
    Transform an n-digit number in factorial base into a decimal number.
    '''
    fac_num = fac_num_[:] # we do not want to change arg. fac_num_
    fac_num.reverse()     # adapt to the way base-factorial number is
    ↪represented
    dec_num = 0
    prod = 1
    i = 1 # The first element in fac_num is always 0, so we begin with i = 1.
    while i < n:
        dec_num = dec_num + fac_num[i] * prod
        prod = (prod + 1) * prod
        i = i + 1
    return dec_num

```

Checking correctness:

```

[2]: n = 4
     n_fac = factorial(n)

     for i in range(n_fac):
         fac_num = dec2fac(i, n)
         dec_num = fac2dec(fac_num, n)
         print(f'(i = {i:2})   In factorial: {fac_num} ,   In decimal: {dec_num:2}')

```

```

(i = 0)   In factorial: [0, 0, 0, 0] ,   In decimal: 0
(i = 1)   In factorial: [0, 0, 1, 0] ,   In decimal: 1
(i = 2)   In factorial: [0, 1, 0, 0] ,   In decimal: 2
(i = 3)   In factorial: [0, 1, 1, 0] ,   In decimal: 3
(i = 4)   In factorial: [0, 2, 0, 0] ,   In decimal: 4
(i = 5)   In factorial: [0, 2, 1, 0] ,   In decimal: 5
(i = 6)   In factorial: [1, 0, 0, 0] ,   In decimal: 6
(i = 7)   In factorial: [1, 0, 1, 0] ,   In decimal: 7
(i = 8)   In factorial: [1, 1, 0, 0] ,   In decimal: 8
(i = 9)   In factorial: [1, 1, 1, 0] ,   In decimal: 9
(i = 10)  In factorial: [1, 2, 0, 0] ,   In decimal: 10
(i = 11)  In factorial: [1, 2, 1, 0] ,   In decimal: 11
(i = 12)  In factorial: [2, 0, 0, 0] ,   In decimal: 12
(i = 13)  In factorial: [2, 0, 1, 0] ,   In decimal: 13
(i = 14)  In factorial: [2, 1, 0, 0] ,   In decimal: 14
(i = 15)  In factorial: [2, 1, 1, 0] ,   In decimal: 15
(i = 16)  In factorial: [2, 2, 0, 0] ,   In decimal: 16
(i = 17)  In factorial: [2, 2, 1, 0] ,   In decimal: 17

```

```
(i = 18) In factorial: [3, 0, 0, 0] , In decimal: 18
(i = 19) In factorial: [3, 0, 1, 0] , In decimal: 19
(i = 20) In factorial: [3, 1, 0, 0] , In decimal: 20
(i = 21) In factorial: [3, 1, 1, 0] , In decimal: 21
(i = 22) In factorial: [3, 2, 0, 0] , In decimal: 22
(i = 23) In factorial: [3, 2, 1, 0] , In decimal: 23
```

To implement the ranking and unranking algorithm, it is necessary to implement algorithms to transform from Lehmer codes to permutations and vice versa, respectively.

```
[3]: def permu2lehmer(permu: list) -> list:
      '''
      Transform a permutaiton into its lehmer code.
      '''
      n = len(permu)
      lehmer = [0] * n
      for i in range(n):
          curr = 0
          for j in range(i, n):
              if permu[j] < permu[i]:
                  curr += 1
          lehmer[i] = curr
      return lehmer

def lehmer2permu(lehmer: list) -> list:
    '''
    Transform a lehmer code into the corresponding permtation.
    '''
    n = len(lehmer)
    num_list = [i for i in range(n)] # [0, 1, 2, ..., n-2, n-1]
    permu = [0] * n
    for i in range(n):
        curr = lehmer[i]
        permu[i] = num_list[curr]
        # eliminate the curr-th element from the num_list.
        if curr == 0:
            num_list = num_list[curr+1:]
        elif curr == n-1:
            num_list = num_list[:curr]
        else:
            num_list = num_list[:curr] + num_list[curr+1:]
    return permu
```

Checking correctness:

```
[4]: # Case 01
permu_01 = [2, 0, 3, 1]
lehmer_01 = permu2lehmer(permu_01) # it should be [2, 0, 1, 0]
```

```

permu_01_ = lehmer2permu(lehmer_01)
print(f'permu: {permu_01} -> lehmer code: {lehmer_01} -> permu: {permu_01_}')

# Case 02
permu_02 = [3, 0, 1, 2]
lehmer_02 = permu2lehmer(permu_02) # it should be [3, 0, 0, 0]
permu_02_ = lehmer2permu(lehmer_02)
print(f'permu: {permu_02} -> lehmer code: {lehmer_02} -> permu: {permu_02_}')

```

permu: [2, 0, 3, 1] -> lehmer code: [2, 0, 1, 0] -> permu: [2, 0, 3, 1]
 permu: [3, 0, 1, 2] -> lehmer code: [3, 0, 0, 0] -> permu: [3, 0, 1, 2]

Now, the ranking and unranking algorithms can be implemented as followings:

```

[5]: def permu_lex_rank(permu: list, n: int) -> int:
    '''
    Ranking algorithm of permutation over n in lexicographic order.
    '''
    r_fac = permu2lehmer(permu) # rank in base factorial
    r_dec = fac2dec(r_fac, n)   # rank in base decimal
    return r_dec

def permu_lex_unrank(r_dec: int, n: int) -> list:
    '''
    Unranking algorithm of permutation over n in lexicographic order.
    '''
    r_fac = dec2fac(r_dec, n) # rank in base factorial
    permu = lehmer2permu(r_fac) # permutation
    return permu

```

Checking correctness:

```

[6]: n = 4
n_fac = factorial(n)
for i in range(n_fac):
    curr_permu = permu_lex_unrank(i, n)
    curr_rank = permu_lex_rank(curr_permu, n)
    print(f'rank( {curr_permu} ) = {curr_rank:2}')

```

```

rank( [0, 1, 2, 3] ) = 0
rank( [0, 1, 3, 2] ) = 1
rank( [0, 2, 1, 3] ) = 2
rank( [0, 2, 3, 1] ) = 3
rank( [0, 3, 1, 2] ) = 4
rank( [0, 3, 2, 1] ) = 5
rank( [1, 0, 2, 3] ) = 6
rank( [1, 0, 3, 2] ) = 7
rank( [1, 2, 0, 3] ) = 8
rank( [1, 2, 3, 0] ) = 9

```

```

rank( [1, 3, 0, 2] ) = 10
rank( [1, 3, 2, 0] ) = 11
rank( [2, 0, 1, 3] ) = 12
rank( [2, 0, 3, 1] ) = 13
rank( [2, 1, 0, 3] ) = 14
rank( [2, 1, 3, 0] ) = 15
rank( [2, 3, 0, 1] ) = 16
rank( [2, 3, 1, 0] ) = 17
rank( [3, 0, 1, 2] ) = 18
rank( [3, 0, 2, 1] ) = 19
rank( [3, 1, 0, 2] ) = 20
rank( [3, 1, 2, 0] ) = 21
rank( [3, 2, 0, 1] ) = 22
rank( [3, 2, 1, 0] ) = 23

```

For the successor algorithm for permutation, we follow the following steps to implement the successor algorithm:

Given that $\pi : \{0, 1, \dots, n-1\} \rightarrow \{0, 1, \dots, n-1\}$ a permutation over $\{0, 1, \dots, n-2, n-1\}$,

1. Find the largest $i \in \{0, 1, \dots, n-1\}$ such that $\pi[i] < \pi[i+1]$. i D.N.E. $\iff \pi$ is the last permutation.
2. Find the largest $j \in \{0, 1, \dots, n-1\}$ such that $\pi[k] < \pi[i] < \pi[j]$, $\forall k \in \{j+1, \dots, n-1\}$ (i.e. j is the position of the last element among $\pi[i+1], \dots, \pi[n-1]$ that is greater than $\pi[i]$).
3. Interchange $\pi[i]$ and $\pi[j]$.
4. Reverse the sublist $[\pi[i+1], \pi[i+2], \dots, \pi[n]]$.

```

[7]: def permu_lex_successor(permu_: list):
    permu = permu_[:] # we do not want to change arg. permu_
    n = len(permu)
    '''
    Step 1: Find the largest i such that [i] < [i+1].
    '''
    i = -1
    k = 0
    while k < n - 1:
        if permu[k] < permu[k+1]:
            i = k
            k = k + 1
    if i == -1: # such i D.N.E., that is, permu is the last permutation
        return [x for x in range(n)]
    '''
    Step 2: Find the largest j such that [j] > [i].
    '''
    j = i + 1
    l = i + 1
    while l < n:

```

```

    if permu[l] > permu[i]:
        j = l
        l = l + 1
    '''
    Step 3: Swap [i] and [j]
    '''
    temp = permu[i]
    permu[i] = permu[j]
    permu[j] = temp
    '''
    Step 4:
    '''
    sublist = permu[i+1:]
    sublist.reverse()
    succ_permu = permu[:i+1] + sublist
    return succ_permu

```

Now, we check the correctness of ranking, unranking and successor algorithms.

```

[8]: N = 4
N_fac = factorial(N)
for r in range(N_fac):
    permu = permu_lex_unrank(r, N)
    rank = permu_lex_rank(permu, N)
    succp = permu_lex_successor(permu)
    if succp == permu_lex_unrank( (permu_lex_rank(permu, N) + 1) % N_fac, N ):
        flag = True
    else:
        flag = False
    print(f'rank( {permu} ) = {rank:3}, successor( {permu} ) = {succp},
↪{flag}')

```

```

rank( [0, 1, 2, 3] ) = 0, successor( [0, 1, 2, 3] ) = [0, 1, 3, 2], True
rank( [0, 1, 3, 2] ) = 1, successor( [0, 1, 3, 2] ) = [0, 2, 1, 3], True
rank( [0, 2, 1, 3] ) = 2, successor( [0, 2, 1, 3] ) = [0, 2, 3, 1], True
rank( [0, 2, 3, 1] ) = 3, successor( [0, 2, 3, 1] ) = [0, 3, 1, 2], True
rank( [0, 3, 1, 2] ) = 4, successor( [0, 3, 1, 2] ) = [0, 3, 2, 1], True
rank( [0, 3, 2, 1] ) = 5, successor( [0, 3, 2, 1] ) = [1, 0, 2, 3], True
rank( [1, 0, 2, 3] ) = 6, successor( [1, 0, 2, 3] ) = [1, 0, 3, 2], True
rank( [1, 0, 3, 2] ) = 7, successor( [1, 0, 3, 2] ) = [1, 2, 0, 3], True
rank( [1, 2, 0, 3] ) = 8, successor( [1, 2, 0, 3] ) = [1, 2, 3, 0], True
rank( [1, 2, 3, 0] ) = 9, successor( [1, 2, 3, 0] ) = [1, 3, 0, 2], True
rank( [1, 3, 0, 2] ) = 10, successor( [1, 3, 0, 2] ) = [1, 3, 2, 0], True
rank( [1, 3, 2, 0] ) = 11, successor( [1, 3, 2, 0] ) = [2, 0, 1, 3], True
rank( [2, 0, 1, 3] ) = 12, successor( [2, 0, 1, 3] ) = [2, 0, 3, 1], True
rank( [2, 0, 3, 1] ) = 13, successor( [2, 0, 3, 1] ) = [2, 1, 0, 3], True
rank( [2, 1, 0, 3] ) = 14, successor( [2, 1, 0, 3] ) = [2, 1, 3, 0], True
rank( [2, 1, 3, 0] ) = 15, successor( [2, 1, 3, 0] ) = [2, 3, 0, 1], True

```

```

rank( [2, 3, 0, 1] ) = 16,  successor( [2, 3, 0, 1] ) = [2, 3, 1, 0], True
rank( [2, 3, 1, 0] ) = 17,  successor( [2, 3, 1, 0] ) = [3, 0, 1, 2], True
rank( [3, 0, 1, 2] ) = 18,  successor( [3, 0, 1, 2] ) = [3, 0, 2, 1], True
rank( [3, 0, 2, 1] ) = 19,  successor( [3, 0, 2, 1] ) = [3, 1, 0, 2], True
rank( [3, 1, 0, 2] ) = 20,  successor( [3, 1, 0, 2] ) = [3, 1, 2, 0], True
rank( [3, 1, 2, 0] ) = 21,  successor( [3, 1, 2, 0] ) = [3, 2, 0, 1], True
rank( [3, 2, 0, 1] ) = 22,  successor( [3, 2, 0, 1] ) = [3, 2, 1, 0], True
rank( [3, 2, 1, 0] ) = 23,  successor( [3, 2, 1, 0] ) = [0, 1, 2, 3], True

```

0.2 Question 2. Permutations: Minimal Change Order

It can be easily noticed that, for any two different permutations π, π' over $[n] := \{0, 1, 2, \dots, n-1\}$, there are at least two positions $i_1, i_2 \in [n]$ such that $\pi[i_1] \neq \pi'[i_1]$ and $\pi[i_2] \neq \pi'[i_2]$.

The difference is minimal if the transposition is between two adjacent positions, i.e. $i_1 = i_2 + 1$ or vice versa.

Equivalently, we can say that, there exist an $i_0 \in \{1, 2, \dots, n-2, n-1\}$ such that $\forall j \in [n]$,

$$\pi'[j] = \begin{cases} \pi[i_0 + 1], & j = i_0 \\ \pi[i_0], & j = i_0 + 1 \\ \pi[j], & j \neq i_0, i_0 + 1 \end{cases}$$

Next, we follow the steps below to implement the **Trotter-Johnson algorithm** for generating the list T^n of the permutations in \prod^n in the minimal change order.

The **Trotter-Johnson algorithm** is implemented recursively:

1. **Base Case** : $T^1 = [[1]]$
2. **Inductive Step** : Suppose given T^{n-1} the list of the permutations in \prod^{n-1} in the minimal order.
 - Create a new list T with the i -th n elements are n copies of T_i^{n-1} .
 - Every $t \in T$ is a k -th copy of some T_j^{n-1} , $j \in [n-1]$, $k \in [n]$. Let $b = j \bmod 2$. Then, we replace $t \in T$ by the list obtained from inserting n in the $|(1-b)*(n+1)-(k-b)|$ -th position of t .

```

[9]: def permu_trotterJohnson(n: int) -> list:

    '''
    Return all the permutations of {1, 2, ..., n}.
    '''

    curr_T = []
    if n == 1:
        curr_T = [[1]]
    else:
        prev_T = permu_trotterJohnson(n-1)
        for l in prev_T:

```

```

    i = 0
    while i < n:
        curr_T.append(1)
        i = i + 1
    n_fac = factorial(n)
    for i in range(n_fac):
        k = i % n + 1
        b = ( i // n ) % 2
        t = abs( (1-b) * n - (k-b) )
        curr_T[i] = curr_T[i][:t] + [n] + curr_T[i][t:]
    return curr_T

```

Checking correctness:

```

[10]: N = 3
      N_fac = factorial(N)
      T_n = permu_trotterJohnson(N)
      for i in range(N_fac):
          print(T_n[i])

```

```

[1, 2, 3]
[1, 3, 2]
[3, 1, 2]
[3, 2, 1]
[2, 3, 1]
[2, 1, 3]

```

Now, we turn our attention to the implementation of **ranking** algorithm for T^n .

Notice that, supposes given $\pi \in T^n$ such that $\pi[k] = n$, then it must be the case that

$$\pi[: (k-1)] + \pi[(k+1) :] := \pi' \in T^{n-1}$$

That is to say, $\pi \in T^n$ can be obtained from inserting n into the k -th position of some $\pi' \in T^{n-1}$. This means we can obtain $\text{rank}(\pi)$ recursively from the value $\text{rank}(\pi')$ and the specific $k \in [n]$, i.e. the position in π such that $\pi[k] = n$.

Moreover, we have the following recursive formula: $\forall n \in \mathbb{N}$,

$$\text{rank}(\pi, n) = \begin{cases} 0 & , n = 1 \text{ (i.e. } \pi = [1] \text{)} \\ n \cdot \text{rank}(\pi', n-1) + \epsilon & , n \geq 2 \end{cases}$$

where

$$\epsilon = \begin{cases} n - k & , \text{rank}(\pi', n-1) \text{ is even} \\ k - 1 & , \text{rank}(\pi', n-1) \text{ is odd} \end{cases}$$


```

[11]: def epsilon(r: int, n: int, k: int) -> int:

    '''
    Implementation of the calculation of epsilon.

    Arguments:

    r: rank( ', n-1)
    n: the size of the permutation permu_
    k: the position in permu_ such that permu[k] = n
    '''

    if r % 2 == 0:
        return n - k
    else:
        return k - 1

def permu_colexi_rank(permu: list, n: int) -> int:

    '''
    The implementation of ranking algorithmn of permutation over [n] = {1, 2, .
    ↪ ..., n}
    '''

    if n == 0:

        return 0

    else :

        k = permu.index(n)
        prev_r = permu_colexi_rank( permu[:k] + permu[k+1:], n - 1 )
        e = epsilon(prev_r, n, k+1) # k is obtained from python, which begins ↪
        ↪ from 0.
        return n * prev_r + e

```

Checking correctness:

```

[12]: N = 3
permutations_N = permu_trotterJohnson(N)
for permu in permutations_N:
    r = permu_colexi_rank(permu, N)
    print(f'rank( {permu} ) = {r}')

```

```

rank( [1, 2, 3] ) = 0
rank( [1, 3, 2] ) = 1
rank( [3, 1, 2] ) = 2

```

```
rank( [3, 2, 1] ) = 3
rank( [2, 3, 1] ) = 4
rank( [2, 1, 3] ) = 5
```

Similarly, with the same idea, we implement **unranking** algorithm recursively.

It is an inverse procedure of **ranking** algorithm. So we formulate the following recursive formulas to generate the permutation of $[n]$ with rank r .

$$\text{unrank}(r, n) = \begin{cases} [1] & , n = 1 \\ \text{unrank}(r', n-1)[k] + [n] + \text{unrank}(r', n-1)[k:] & , n \geq 2 \end{cases}$$

where

$r' = \left\lfloor \frac{r}{n} \right\rfloor$ is the rank of π' obtained from eliminateing n from π ,

$$\epsilon = r - n \cdot r'$$

and

$$k = \begin{cases} n - \epsilon , & r' \text{ is even} \\ \epsilon + 1 , & r' \text{ is odd} \end{cases}$$

```
[13]: def pos_k(r: int, e: int, n: int) -> int:

    '''
    Implementation of calculation of the position k, such that [k] = n

    Arguments:
    r: the rank of '
    '''

    if r % 2 == 0:
        return n - e
    else:
        return e + 1

def permu_colexi_unrank(r: int, n: int) -> int:

    '''
    The implementation of unranking alogorithmn of permutation over [n] = {1, 2, ..., n}
    '''

    if n == 1:

        return [1]
```

```

else:

    prev_r = r // n
    e = r - n * prev_r
    k = pos_k(prev_r, e, n) - 1 # k is position in python list, which
    ↪ begins from 0.
    prev_permu = permu_colexi_unrank(prev_r, n-1)

    return prev_permu[:k] + [n] + prev_permu[k:]

```

Checking correctness of ranking and unranking algorithm:

```

[14]: N = 3
      N_fac = factorial(N)
      for r in range(N_fac):
          curr_permu = permu_colexi_unrank(r, N)
          curr_rank = permu_colexi_rank(curr_permu, N)
          print(f'rank( {curr_permu} ) = {curr_rank:2}')

```

```

rank( [1, 2, 3] ) = 0
rank( [1, 3, 2] ) = 1
rank( [3, 1, 2] ) = 2
rank( [3, 2, 1] ) = 3
rank( [2, 3, 1] ) = 4
rank( [2, 1, 3] ) = 5

```

Finally, the implementation of successor algorithm:

```

[15]: def Parity(n, P):
      """
      Calculate the parity of a permutation.
      """
      a = [0] * n # Array to track visited elements.
      c = 0 # Counter for the number of cycles.

      # Iterate through each element in the permutation.
      for j in range(n):
          if a[j] == 0: # If this element is not visited yet.
              c += 1 # Increment the cycle count.
              a[j] = 1 # Mark it as visited.
              i = j

              # Traverse the cycle starting from this element.
              while(P[i] != j + 1): # Continue until the cycle closes.
                  i = P[i] - 1 # Move to the next element in the cycle.
                  a[i] = 1 # Mark the element as visited.

      # Return the parity of the permutation.

```

```

return (n - c) % 2

def permu_colexi_successor(n, P):
    """
    Compute the next permutation in using a modified version of the
    ↪Trotter-Johnson algorithm.
    """
    st = 0 # Starting index for the permutation.
    Q = P[:] # Copy of the permutation to be used in calculations.
    done = False # Flag to indicate if the next permutation is found.
    m = n # Length of the current sub-permutation being considered.

    while((m > 1) and (not done)):
        d = 0 # Find the position of the largest element in the current range.
        while(Q[d] != m): # Locate the position of 'm' in Q.
            d += 1

        # Temporarily remove m from Q by shifting elements to the left.
        for i in range(d, m - 1):
            Q[i] = Q[i + 1]

        # Check the parity of the resulting permutation.
        par = Parity(m - 1, Q)

        # Determine whether to swap or reduce m
        if(par == 1): # Odd parity case.
            if d == m - 1: # If 'm' is at the last position, reduce the size
            ↪of the range.
                m -= 1
            else: # Otherwise, swap 'm' with the next element to its right.
                temp = P[st + d]
                P[st + d] = P[st + d + 1]
                P[st + d + 1] = temp
                done = True # Mark the next permutation as found.
        else: # Even parity case.
            if(d == 0): # If 'm' is at the first position, reduce the size of
            ↪the range.
                m -= 1
            else: # Otherwise, swap 'm' with the previous element.
                temp = P[st + d]
                P[st + d] = P[st + d - 1]
                P[st + d - 1] = temp
                done = True # Mark the next permutation as found.

        # Restore Q to its original state for the next iteration.
        Q = P[st:st + m]

```

```

    if m == 1 and not done:
        # return 'undefined'
        return [x+1 for x in range(n)] # The input permutation is the last in
    ↪lexicographic order.
    else:
        return P # Return the next permutation.

```

Checking the correctness of ranking, unranking and successor algorithms:

```

[16]: N = 4
N_fac = factorial(N)
for r in range(N_fac):
    curr_permu = permu_colexi_unrank(r, N)
    curr_rank = permu_colexi_rank(curr_permu, N)
    next_permu = permu_colexi_successor(N, curr_permu[:])

    if next_permu == permu_colexi_unrank( (permu_colexi_rank(curr_permu, N) +
    ↪1) % N_fac, N ):
        flag = True
    else:
        flag = False

    print(f'rank( {curr_permu} ) = {curr_rank:3}, successor( {curr_permu} ) =
    ↪{next_permu}, {flag}')

```

```

rank( [1, 2, 3, 4] ) = 0, successor( [1, 2, 3, 4] ) = [1, 2, 4, 3], True
rank( [1, 2, 4, 3] ) = 1, successor( [1, 2, 4, 3] ) = [1, 4, 2, 3], True
rank( [1, 4, 2, 3] ) = 2, successor( [1, 4, 2, 3] ) = [4, 1, 2, 3], True
rank( [4, 1, 2, 3] ) = 3, successor( [4, 1, 2, 3] ) = [4, 1, 3, 2], True
rank( [4, 1, 3, 2] ) = 4, successor( [4, 1, 3, 2] ) = [1, 4, 3, 2], True
rank( [1, 4, 3, 2] ) = 5, successor( [1, 4, 3, 2] ) = [1, 3, 4, 2], True
rank( [1, 3, 4, 2] ) = 6, successor( [1, 3, 4, 2] ) = [1, 3, 2, 4], True
rank( [1, 3, 2, 4] ) = 7, successor( [1, 3, 2, 4] ) = [3, 1, 2, 4], True
rank( [3, 1, 2, 4] ) = 8, successor( [3, 1, 2, 4] ) = [3, 1, 4, 2], True
rank( [3, 1, 4, 2] ) = 9, successor( [3, 1, 4, 2] ) = [3, 4, 1, 2], True
rank( [3, 4, 1, 2] ) = 10, successor( [3, 4, 1, 2] ) = [4, 3, 1, 2], True
rank( [4, 3, 1, 2] ) = 11, successor( [4, 3, 1, 2] ) = [4, 3, 2, 1], True
rank( [4, 3, 2, 1] ) = 12, successor( [4, 3, 2, 1] ) = [3, 4, 2, 1], True
rank( [3, 4, 2, 1] ) = 13, successor( [3, 4, 2, 1] ) = [3, 2, 4, 1], True
rank( [3, 2, 4, 1] ) = 14, successor( [3, 2, 4, 1] ) = [3, 2, 1, 4], True
rank( [3, 2, 1, 4] ) = 15, successor( [3, 2, 1, 4] ) = [2, 3, 1, 4], True
rank( [2, 3, 1, 4] ) = 16, successor( [2, 3, 1, 4] ) = [2, 3, 4, 1], True
rank( [2, 3, 4, 1] ) = 17, successor( [2, 3, 4, 1] ) = [2, 4, 3, 1], True
rank( [2, 4, 3, 1] ) = 18, successor( [2, 4, 3, 1] ) = [4, 2, 3, 1], True
rank( [4, 2, 3, 1] ) = 19, successor( [4, 2, 3, 1] ) = [4, 2, 1, 3], True
rank( [4, 2, 1, 3] ) = 20, successor( [4, 2, 1, 3] ) = [2, 4, 1, 3], True
rank( [2, 4, 1, 3] ) = 21, successor( [2, 4, 1, 3] ) = [2, 1, 4, 3], True

```

```
rank( [2, 1, 4, 3] ) = 22,  successor( [2, 1, 4, 3] ) = [2, 1, 3, 4], True  
rank( [2, 1, 3, 4] ) = 23,  successor( [2, 1, 3, 4] ) = [1, 2, 3, 4], True
```