

# COMPUTER VISION & MACHINE LEARNING

Lecture-3, Day- 2 STTP on "Deep Learning, Computer Vision and Speech Processing"

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#### What is Computer Vision?

- Want to make computers understand what we are viewing. (image processing-image analysis-feature extraction-pattern recognition, help in various applications)
- Goal: Input at high-dimensional visual data, and fit models to summaries the data, based on the fact that computer will understand the input, like human beings (may be better). (from pixels-to-scene)
  - Content based image retrieval
  - Recognizing and learning object categories

#### Model building

- Discriminative Model for identifying an object
- Generative Model for describing an object

#### Research in CV

Image-based 3D Reconstruction



**RGB-D Vision** 



Convex Relaxation Methods



Shape Analysis

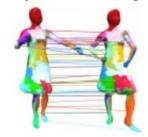


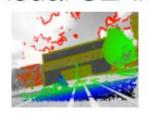
Image Segmentation



**Robot Vision** 



Visual SLAM



Optical Flow





## Computer Vision Pipeline

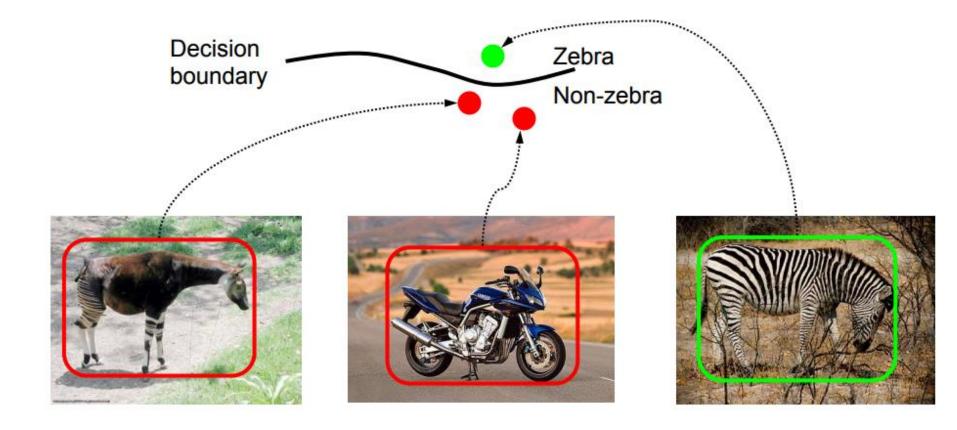
- Representation:
  - How to define object category
- Learning:
  - Defining a model to respond to the category specific inputs only
- Recognition:
  - How to use models

# Representation

A picture is worth a thousand words

#### Discriminative

Direct modeling of



#### Generative Model (Bag of words)

• Model p(image | zebra) and p(image | no zebra)

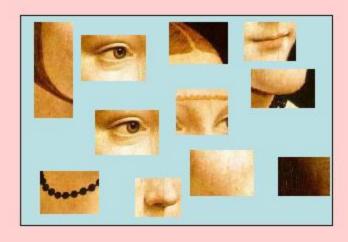


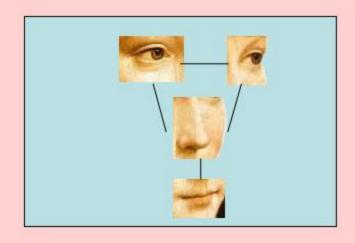


	p(image   zebra)	p(image   no zebra)
<b>206</b>	Low	Middle
	High	Middle→Low

# **Hybrid Model**

- Face Recognition
- Appearance only or location and appearance





#### Some Literature

#### Discriminative Approaches:

```
Perceptron and Neural networks (Rosenblatt 1958, Windrow and Hoff 1960, Hopfiled 1982, Rumelhart and McClelland 1986, Lecun et al. 1998)

Nearest neighborhood classifier (Hart 1968)

Fisher linear discriminant analysis(Fisher)

Support Vector Machine (Vapnik 1995)

Bagging, Boosting,... (Breiman 1994, Freund and Schapire 1995, Friedman et al. 1998,)
```

#### Generative Approaches:

```
PCA, TCA, ICA (Karhunen and Loeve 1947, H' erault et al. 1980, Frey and Jojic 1999) MRFs, Particle Filtering (Ising, Geman and Geman 1994, Isard and Blake 1996) Maximum Entropy Model (Della Pietra et al. 1997, Zhu et al. 1997, Hinton 2002) Deep Nets (Hinton et al. 2006)
```

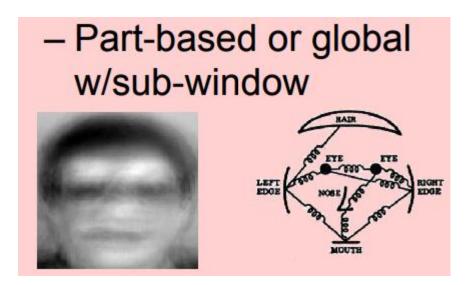
. . . .

#### Representation

 Use set of features or each pixel in image



- Invariances
  - View point
  - Illumination
  - Occlusion
  - Scale
  - Deformation
  - Clutter
  - etc.



#### View point variation

 Appearance of 3D object can change dramatically with variations in view angle or object orientation

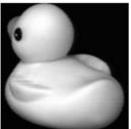


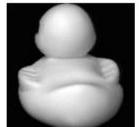




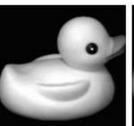














# Illumination, Occlusion







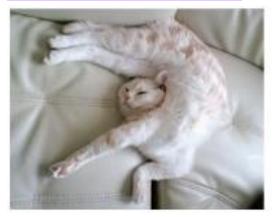


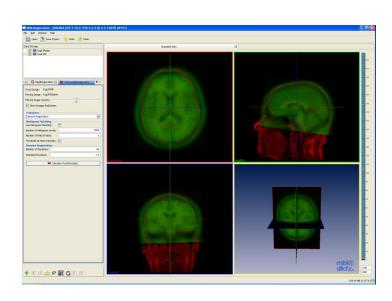


# Scale, Deformation











Motion (Source: S. Lazebnik)

# Back-ground clutter and context









#### Intra class variation

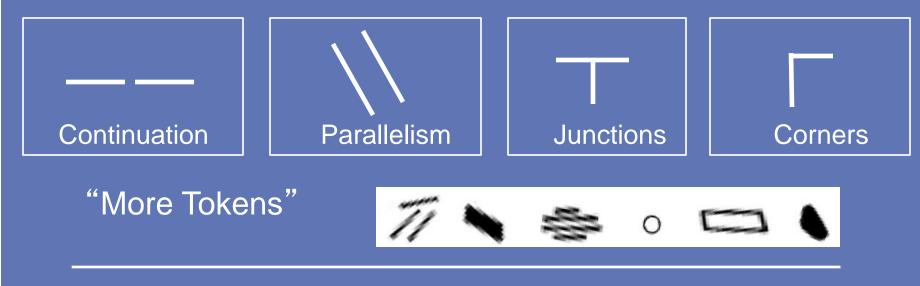




# Model Learning (feature based)

## Edges and beyond edges?

Mid-level cues



High-level object parts:











Difficult to hand-engineer → What about learning them?

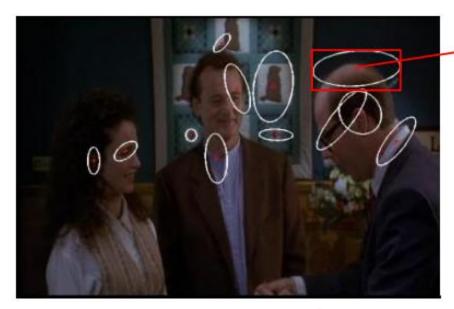
#### Feature hierarchy?

Object detection Low-level Image Recognition vision features Audio classification Speaker Low-level **Audio** identification audio features Helicopter control Low-level state Helicopter features Action

#### CV Before 2012

- Feature based recognition
- HOG, SIFT

- 1. Divide into overlapping patches.
- 2. Extract HOG on the patches
- 3. Consider orientation bins
- 4. Concatenate HOGs from all the batches

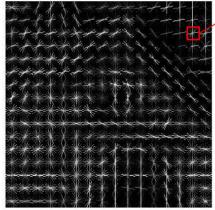


repeat for each detected feature

# Traditional object recognition

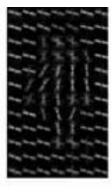
Example: HOG features



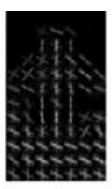


8x8 pixel region, quantize the edge orientation into 9 bins









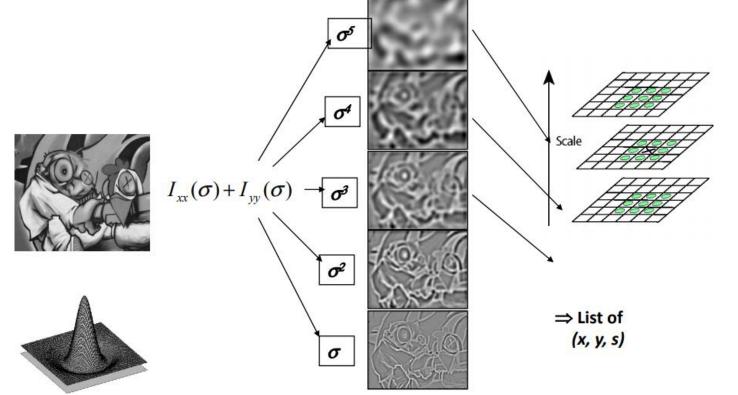
#### SIFT (Scale Invariant Feature Transform)

- Difference of Gaussian blurring of an image with two different variances, let it be φ and kφ
- Search for local extrema over scale and space.

If the ir 'value, i

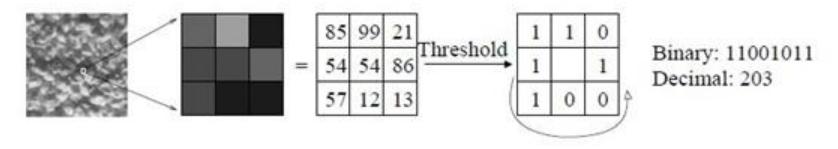
Apply c points.

A 16x1
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 block, {
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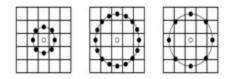


# LBP (Local Binary Pattern)

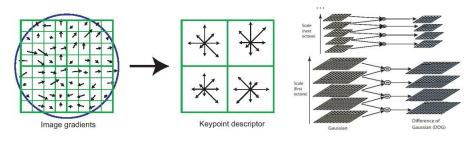
The histogram of the labels used as a descriptor(texture).



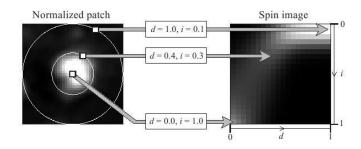
Neighborhood of different sizes



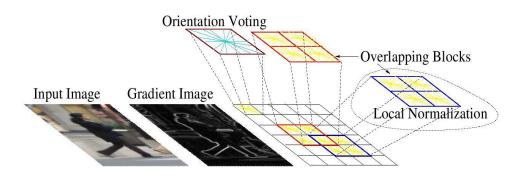
#### Common CV features



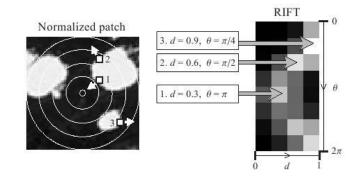
SIFT



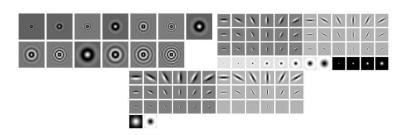
Spin image



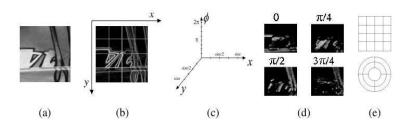
HoG



**RIFT** 



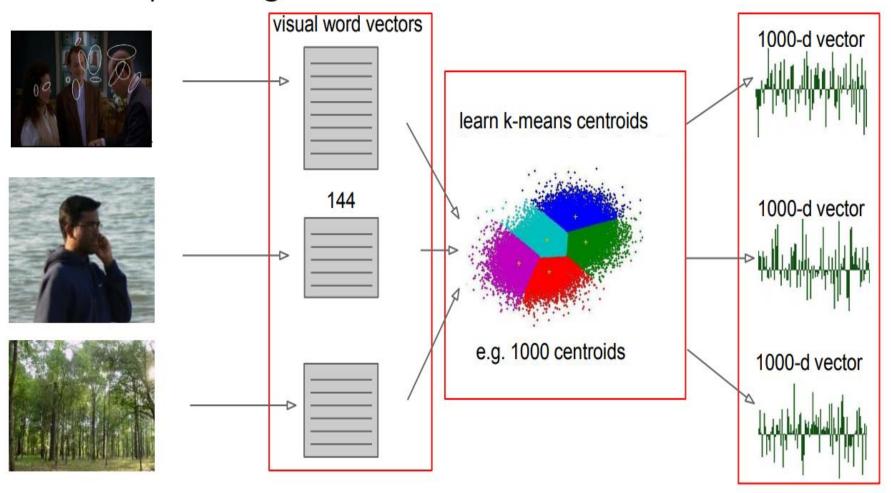
**Textons** 



**GLOH** 

#### Features as Bag of words

Example: Bag of Words



#### Requirements of a local feature

- Repetitive: Detect the same points independently in each image.
- Invariant to translation, rotation, scale, i.e invariant to affine transformation.
- Invariant to presence of noise, blur etc.
- Locality: Robust to occlusion, clutter and illumination change.
- Distinctiveness: The region should contain "interesting" structure.
- Quantity: There should be enough points to represent the image.
- Time efficient.

#### Computer vision is more than pictures (after 2012)



**Images** 



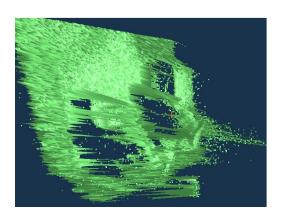
Video



Camera array



Thermal Infrared



3d range scans (flash lidar)



**Audio** 

# Discriminative v.s. Generative Models machine learning and computer vision.

If you are asking, "Are there any faces in this image?", then you would probably want to use discriminative methods.

If you are asking, "Find a 3-d model that describes the runner", then you would use generative methods.



ICCV W. Freeman and A. Blake

# Intuition about Margin: data augmantation Elderly

Infant







Man

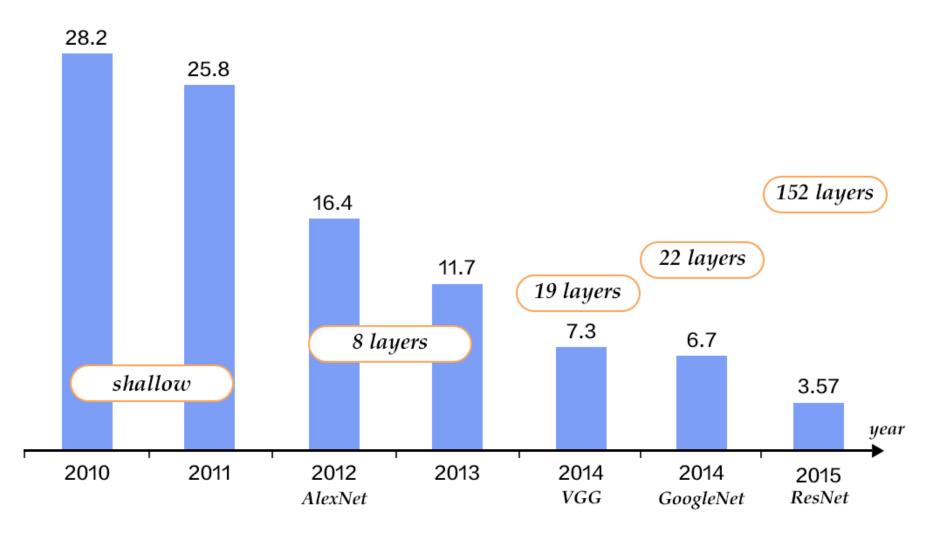




Woman



#### Era after AlexNet



#### Recent Developments

- Sparse coding for feature learning: Dictionary based learning
- 2. Compressed Sensing: Next session
- Advanced classification

#### No more words ~ knowledge abstraction

- Key question: Can we automatically learn a good feature representation?
- Find a better way to represent images than pixels.







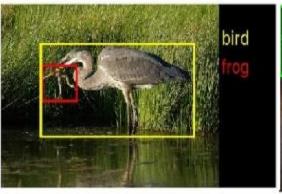


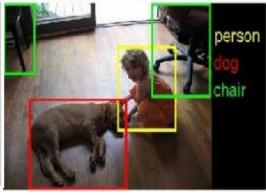




- Localization
- Detection
- Depth Estimation (from single image)







#### Each detection has:

- confidence
- <u>class</u> (integer)
- x1,y1,x2,y2 bounding box coordinates

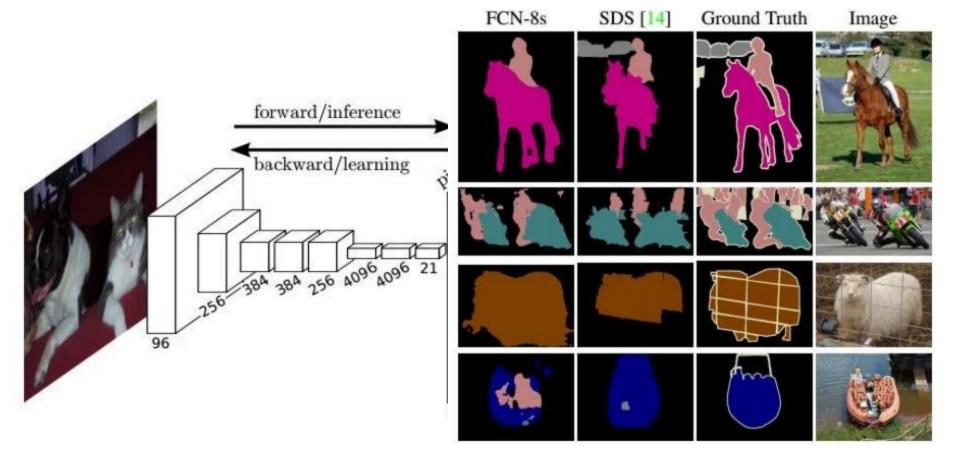








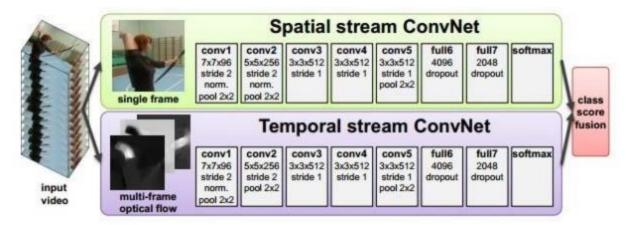
Semantic Segmentation



 Video Classification (action detection from Multitask learning)

 The spatial stream performs action recognition from still video frames, whilst the temporal stream is trained to recognise action from motion in the form of dense optical

flow



Two-Stream Convolutional Networks for Action Recognition in Videos [Simonyan et al.], 2014

Image Captioning



"man in black shirt is playing guitar."



"construction worker in orange safety vest is working on road."



"two young girls are playing with lego toy."



"girl in pink dress is jumping in air."



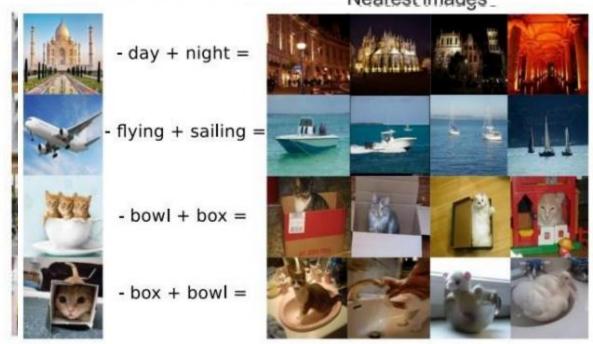
"black and white dog jumps over bar."



"young girl in pink shirt is swinging on swing."

- Image Ranking and retrieval
- Unifying Visual-Semantic Embedding with Multimodal Neural Language Models

Ryan Kiros, Ruslan Salakhutdinov, Richard S. Zemel University of Toronto Canadian Institute for Advanced Research Nearest images\_



Visual Question Answering

Visual Question / triswering

Who is wearing glasses? man woman





Is the umbrella upside down?



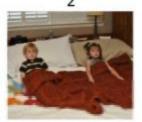


Where is the child sitting? fridge arms

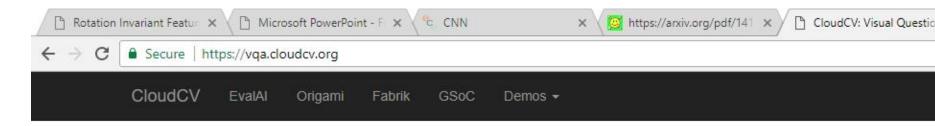




How many children are in the bed?







#### CloudCV: Visual Question Answering (

CloudCV can answer questions you ask about an image

More details about the VQA dataset can be found here. Torch code for VQA is available here.

Browsers currently supported by the demo: Google Chrome, Mozilla Firefox.

#### Try VQA on Sample Images

Click on one of these images to send it to our servers (Or upload your own images below)







 Still have many orders of magnitude to go in order to match the infero-temporal(IT) pathway of the human visual system.

# Questions?? Comments?? Thoughts?? Ideas??