

# Introduction to $\text{\LaTeX}$

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{lay,lah}-teck

# Samples

# A brief history

- 1974 Donald Knuth stops submitting papers to American Mathematical Society(AMS)
- 1977 Knuth begins research into typography
- 1978 Knuth delivers an AMS Gibbs Lecture entitled Mathematical Typography
- 1979 T<sub>E</sub>Xfinished<sup>1</sup>
- Early 1980s L<sup>A</sup>T<sub>E</sub>X, a set of macros to make life easier when working with T<sub>E</sub>X completed by Leslie Lamport.

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<sup>1</sup><http://www.xent.com/FoRK-archive/feb98/0307.html>

# Real programmers code with butterflies!

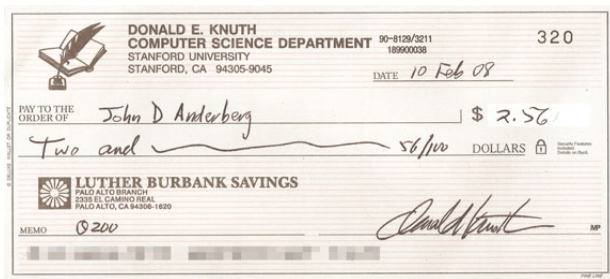
“When I wrote TeX originally in 1977 and 78, of course I didnt have literate programming but I did have structured programming. I wrote it in a big notebook in longhand, in pencil.” - Knuth <sup>2</sup>

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<sup>2</sup>Coders at Work

# Knuth's bank

- “Intelligence: Finding an error in a Knuth text.  
Stupidity: Cashing that \$2.56 check you got.”  
- a Slashdot signature<sup>3</sup>



<sup>3</sup><http://www.stgray.com/quotes/programmingquotes.html>

$$e^{i\pi} + 1 = 0$$

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$



$$P(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{\frac{(x-\mu)^2}{2\sigma^2}}$$

$$1 + \frac{1}{1 + \frac{1}{1 + \frac{1}{\pi}}}$$

# Bibliography

Verbose, too much like programming

# Line noise

```
\[ M[i,j] =  
\left\{ \begin{array}{l} 0 & \text{if } i=0 \\ \text{or } j=0 \\ M[i-1,j] & \text{if } w_i > j \\ \max(M[i-1,j-w_i] + v_i, M[i-1,j]) & \text{if } w_i \leq j \end{array} \right.  
\]
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$$M[i,j] = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0 \\ M[i-1,j] & \text{if } w_i > j \\ \max(M[i-1,j-w_i] + v_i, M[i-1,j]) & \text{if } w_i \leq j \end{cases}$$