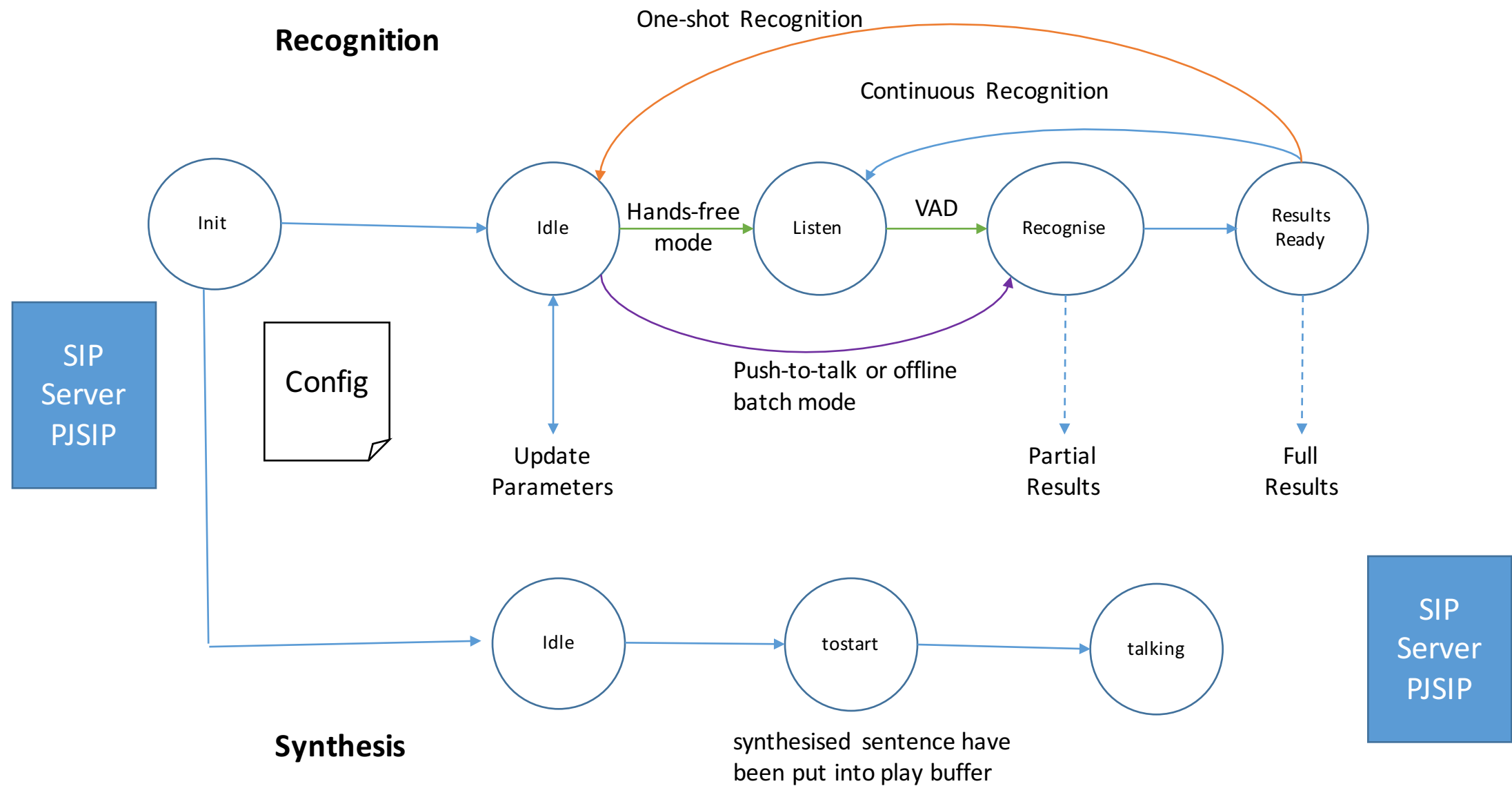


VoiceServer
Conceptual State Machine



High Level API

Init

InitVoiceServer()	Load all voice resources (Recognition + Synthesis) as specified in config file (Init->Idle)
SetParameter(x=y)	change parameter x to y (eg. Adjust beam width, VAD threshold, etc) (Idle)
GetParameter(x)	return current value of x

Recognition

StartRecognition(start,end)	if start=immediate (Idle -> Recognise), if start=VAD (Idle -> Listen) if end=one-shot (ResultsReady-> Idle), if end=continuous (ResultsReady-> Listen)
StopRecognition()	change end mode to one-shot (ie complete current recognition processing and stop)
AbortRecognition()	abandon current recognition and move immediately to idle state
GetRecognitionState()	Return current state of conceptual state machine

Synthesis

StartSynthesis(text='hello world')
AbortSynthesis()
GetSynthesisState()

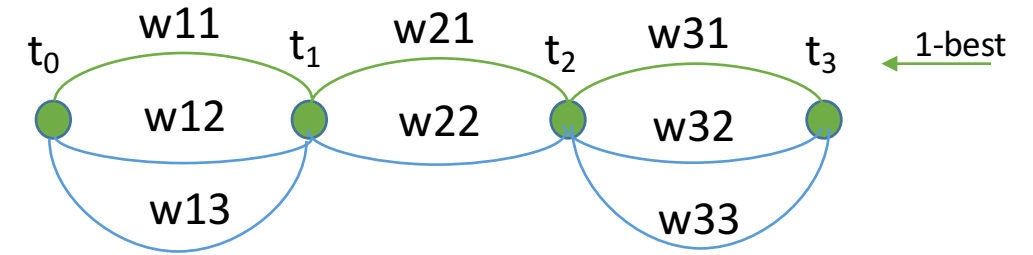
Protocols

- HTTP
- TCP/IP
- Docker? Distributed applications

Speech Server Recognition Results Format

All results are returned as python dict objects (or json format messages)
Key underlying data structure is a “confusion network”

```
{
  'resultType': 'Final',    # alt is 'Partial'
  'nSpans': 4,              # number of spans in network
  'spans': [
    {
      'word': 'the',        # most likely word in first span
      'prob': 0.8,          # posterior prob of this word
      'id': 834,            # unique vocab id
      'pron': 2,            # pronunciation variant (optional)
      'alts': [
        {'word': 'this',   # 1st alternative for this span
         'prob': 0.15,     # posterior prob of this word
         'id': 905},      # unique vocab id
        {'word': 'three',  # 2nd alternative for this span
         'prob': 0.05,     # posterior prob of this word
         'id': 83},        # unique vocab id
      ]
    },
    {
      'word': 'time',       # most likely word in 2nd span
      'prob': 0.8,
      'id': 834,
      'pron': 2,
      'alts': [
        {'word': 'time',   # 1st alternative for this span
         'prob': 0.15,     # posterior prob of this word
         'id': 905},      # unique vocab id
        {'word': 'three',  # 2nd alternative for this span
         'prob': 0.05,     # posterior prob of this word
         'id': 83},        # unique vocab id
      ]
    },
    ....
  ],
  'times': [                # nSpans+1 boundary times
    47.612, 48.022, 49.764, 50.012, 51.021
  ]
}
```



Word boundary times
relate to 1-best

Recognition Result types:

- Simple transcription
- NBest Lists
- Confusion Network

Supporting Volp: using pjsip as in Vocaliq.
We do not have to worry about sending speech data.

When is the Voice Server initialized?

- The Voice Server is initialized when it is started with a basic configuration file (Cornelia C++ style), is not initialized by the client.
- The Client can however change some parameters, such as able/disable barge-in

OR

- Is The Voice Server initialized by the client at the time when launching a client hub?

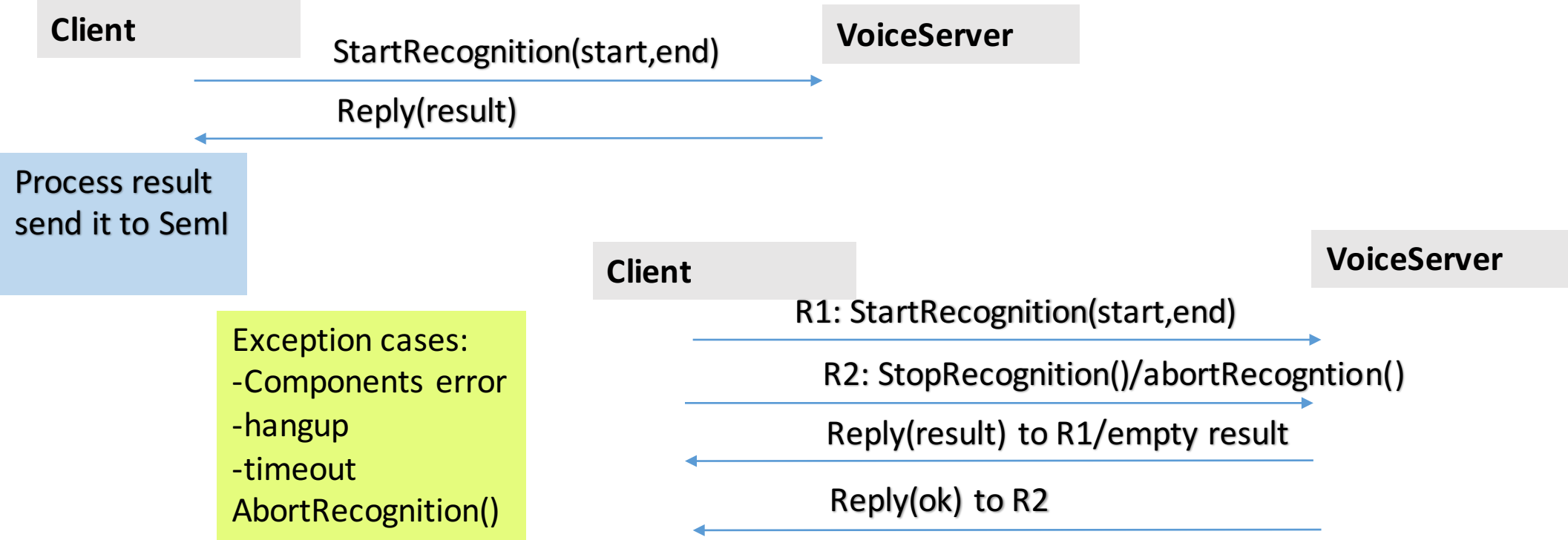
VoiceClient

Turn Manager?

Responsabilities:

- Timing (user and system)
- Hungup
- Mantaining User and System status status (use getRecognitionState()/getSynthesisState())
- Backchannel cues?

It is visible to all the dialogue components (Seml, Dialogue Manager, SemO)



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