Project title:	Draw-app-masterV2		
Topic:	Topic 8 Callbacks		
What progress have you made this topic?			

I'm implementing the eraser tool and ellipse tool, the basic function is working.

What problems have you faced and were you able to solve them?

I wanted to replace the cursor by an image, and I found that doesn't work as it described in the P5js reference doc.

I logged a bug here

https://github.com/processing/p5.js/issues/6804

What are you planning to do over the next few weeks?

Next week, I will focus on creating a footer of the page, on which some info can be displayed, eg. Current tool name and current mouse position.

Are you on target to successfully complete your project? If you aren't on target, how will you address the issue?

Yes, I am on target to successfully complete my project.

Project title:	Draw-app-master-V2					
Topic:	Topic 9 Testing for stability					
What progress have you made this topic?						
coordination x and y.	you can control test size by a slider and text position by input to display current pointer position and current selected tool's name.					
What problems have	ve you faced and were you able to solve them?					
I haven't encountered	any particularly difficult problems this week.					
What are you plann	ning to do over the next few weeks?					
_	nd will fix them in next week. an, will add alert when clearing					
Are you on target to successfully complete your project? If you aren't on target, how will you address the issue?						
Yes, I am on target to so	uccessfully complete my project.					

Project title:	Draw-app-masterV2	
Topic:	Topic 7 Extending the apps	

What progress have you made this topic?

My project is to extend the drawing tool, I'm currently working on create a global strokeWeight dropdown list, by using this list, users are able to set strokeWeight to all the tools.

I have completed the strokeWeight dropdown list.

I also added a rectangle tool to the tools box, this part is quite straight forward.

What problems have you faced and were you able to solve them?

When creating the dropdown list I have some trouble to handling the event.

I have referenced this article to solve the problem and learnt from it. https://www.w3resource.com/javascript-exercises/event/javascript-event-handling-exercise-2.php

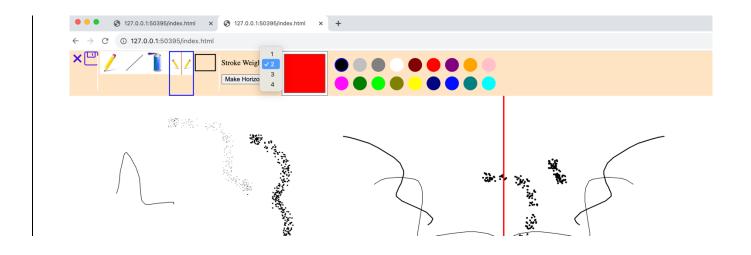
What are you planning to do over the next few weeks?

Next week I will focus on adding a global control of "fill" like the strokeWeight list, so user can also control "fill" globally.

also I will add more tools like "eclipse" "triangle".

Are you on target to successfully complete your project? If you aren't on target, how will you address the issue?

now, I am on the track of the schedule.



Project title:	Draw-app-master-V2	
Topic:	Topic 10 Testing with users (cont.)	

What progress have you made this topic?

Tested around the function and found some bugs and issues, I have been fixed them in this week. and also, made some changes in the UI and css to make it looks better.

Added Bucket Tool.

Added alert box when clearing.

What problems have you faced and were you able to solve them?

When implementing the bucket fill tool, I found that the flood-fill algorithm is particularly slow when filling large areas, and remember in the video mentioned an array checked but not use it, I use the checked array to store those already check point, so the program will skip the point if it's already been checked, this increase the performance significantly.

I found mouseIsPressed event called twice every time, this makes some out of range error, I guess it is because the loop is called very fast, like many times each second, the mouse button is not released across loops, so I changed to use the mouseClicked function, that doing very well and no out of range error anymore.

What are you planning to do over the next few weeks?

Are you on target to successfully complete your project? If you aren't on target, how will you address the issue?

Yes			