11/1/2017 Udacity Reviews



PROJECT

Build a Game-Playing Agent

A part of the Artificial Intelligence Program

PROJECT REVIEW
CODE REVIEW 1
NOTES
are your accomplishment! 💕 🚰 equires Changes
PECIFICATIONS REQUIRE CHANGES
reat start. Just a couple modifications and you'll be done.
ame Playing Agent
The minimax and alphabeta functions pass all test cases.
Correct!
All required file included.
Correct!
euristic Analysis
at least three evaluation functions are implemented and analyzed.
deuristics must be three other than the included null_score, open_move_score, improved_score, or center_score.
• custom_score is identical to open_move_score and must be changed.
No brief report lists (using a table and any appropriate visualizations) and verbally describes the performance of agents using the implemented evaluation functions. Performance data includes results from tournament.py comparing (at a minimum) the best performing student heuristic against the ID_Improved agent.
Performance data includes results from tournament.py comparing (at a minimum) the best performing student heuristic against the ID_Improved agent. The report makes a recommendation about which evaluation function should be used and justifies the recommendation with at least three reasons supported by the lata.

https://review.udacity.com/#!/reviews/830265

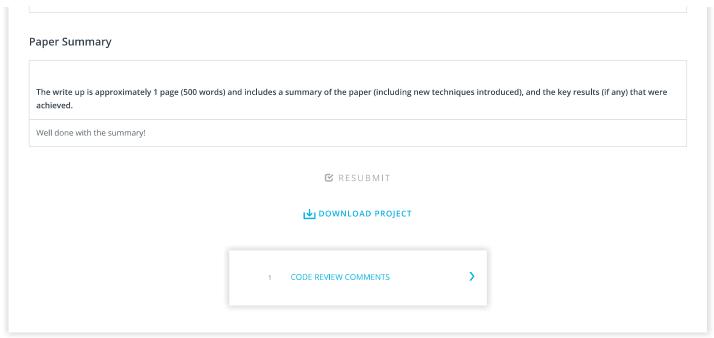
Ease of implementationDepth of the searched game tree.

You can think of

• Best score

It is required that you recommend one of the heuristics and support it with at least 3 reasons.

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Best practices for your project resubmission

Ben shares 5 helpful tips to get you through revising and resubmitting your project.

• Watch Video (3:01)

RETURN TO PATH

Student FAQ