

3.b

Confusion matrix:

Actual class/ predicted class	Play(predicted)	Not Play(predicted)
Play(actual)	2	0
Not Play(actual)	1	1

Accuracy rate = $(2+1)/4 = 0.75$

Precision = $2 / (2+1) = 0.67$

Recall = $2 / (2+0) = 1$