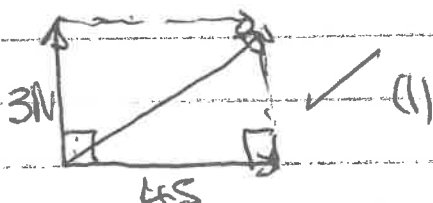


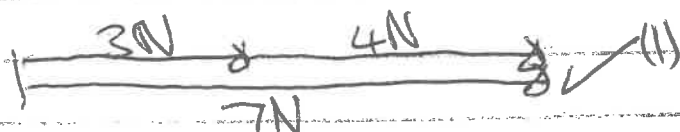
Sample solutions

Questions

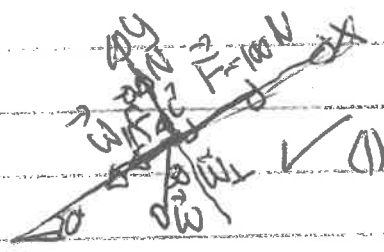
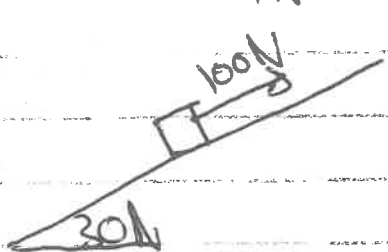
- 1.1.1 The force vectors 3N and 4N have a sum of 5N if they act perpendicular to each other as shown in sketch.



- 1.1.2 The force vectors 3N and 4N cannot have a sum of 8N because they max sum is $3N + 4N = 7N$ as shown in sketch



1.2



~~Net F~~ $\vec{F}_{\text{net}} \text{ along } x\text{-axis} = 0$

$$N + W_{\perp} = 0 \Rightarrow N = (20 \times 9.8) \cos 30^\circ$$

$$N = 169.74 \text{ N} \checkmark (1)$$

by def $f = \mu N = (0.15 \times 169.74 \text{ N}) = 24.46 \text{ N} \checkmark (1)$

$$\begin{aligned} F_{\text{net}} \text{ along } x\text{-axis} &= W_{\parallel} + f + F \\ &= (20 \times 9.8) \sin 30^\circ + (24.46 \text{ N}) + 100 \text{ N} \\ &= 22.46 \text{ N} (-\hat{i}) \checkmark (1) \end{aligned}$$

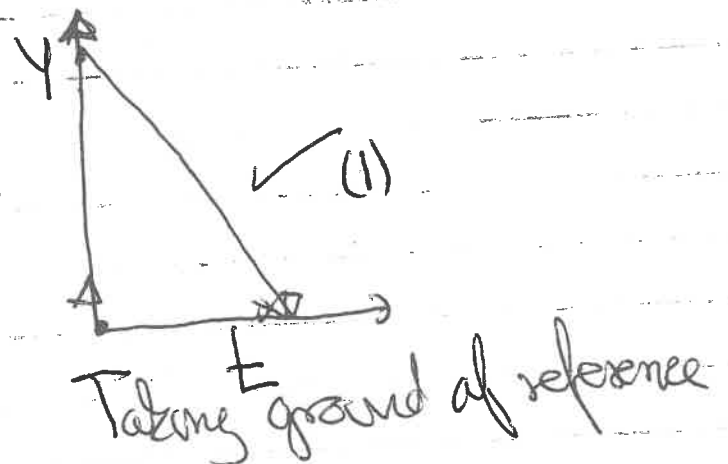
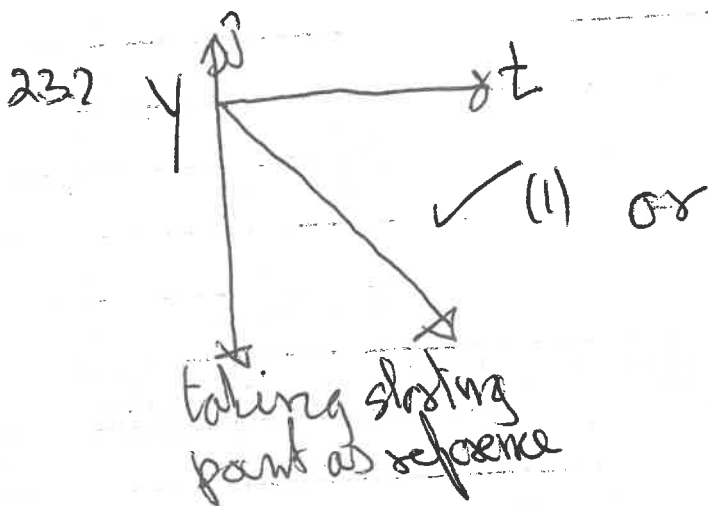
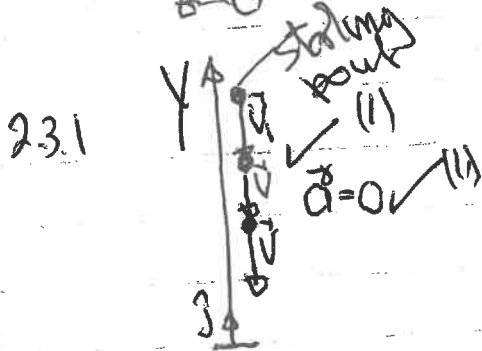
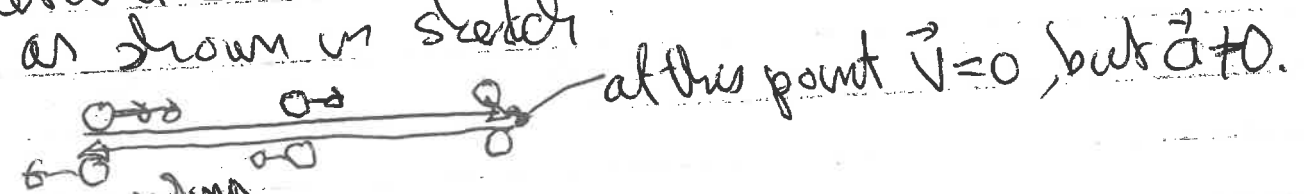
The 100N cannot move box up inclined plane $\checkmark (1)$
according to Newton's Second law of motion

Question 2

21 The statement is correct ✓ (1) because the speedometer only indicate the speed (1) of the car at any time t , i.e. magnitude of the velocity.

22.1 Yes an object acceleration can be non zero while its velocity is zero. ✓ (1)

22.2 An object going forward and then turn around and move backward along same direction as shown in sketch



24 $\vec{a}_y = -9,8 \text{ ms}^{-2}$ and $\vec{v}_0 = 29,4 \text{ ms}^{-1} \hat{j}$ at $t=0$
 $\vec{v}_1 = 29,4 - 9,8 = 19,6 \text{ ms}^{-1} \hat{j}$ at $t=1\text{s}$

(3)

$$\vec{v}_2 = 19,8 - 9,8 = 10 \text{ ms}^{-1} \hat{j} \quad \text{at } t = 2\text{s}$$

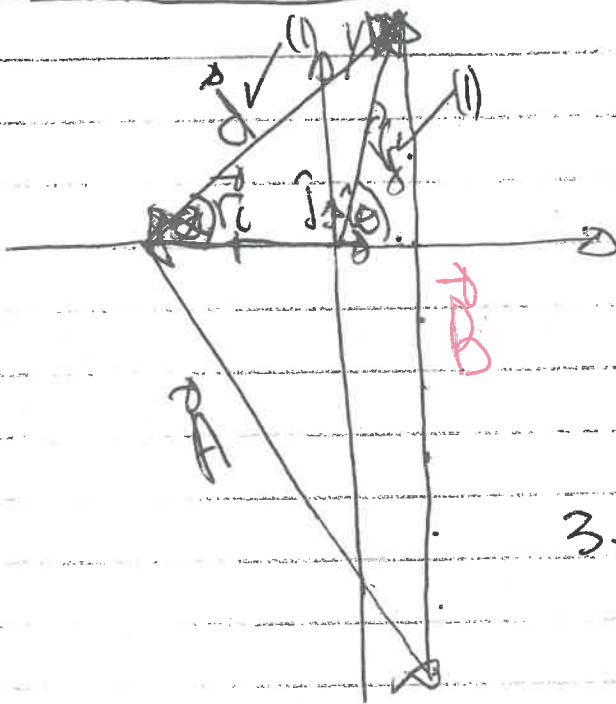
$$\vec{v}_3 = 10 - 9,8 = 0,2 \text{ ms}^{-1} \hat{j} \quad \text{at } t = 3\text{s}$$

at $t = 2\text{s}$ at $t = 3\text{s}$ ✓

The object will take approximately 3s to reach its maximum height. ✓

Question 3

3.1



$$3.1.1 \quad \vec{d} = \vec{A} + \vec{B}$$

$$= (3\hat{i} + 6(-\hat{j})) + (0\hat{i} + 4\hat{j})$$

$$= 3\hat{i} + 4\hat{j}$$

$$d = \sqrt{3^2 + 4^2} = 5\text{m}$$

$$\tan \alpha = \frac{4}{3} \quad \alpha = 53,1^\circ$$

$$\vec{d} = (5\text{m}, 53,1^\circ) \quad (2)$$

$$3.1.2 \quad \vec{r}_s - \vec{r}_i = \vec{d} = \vec{A} + \vec{B}$$

$$\vec{r}_s = \vec{A} + \vec{B} + \vec{r}_i$$

$$= (3\hat{i} + 4\hat{j}) + (2(-\hat{i}) + 0\hat{j})$$

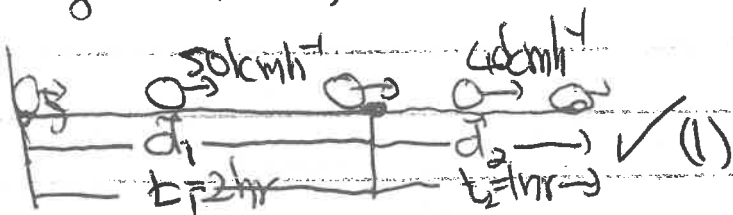
$$= \hat{i} + 4\hat{j}$$

$$r_s = \sqrt{1^2 + 4^2} \approx 4,12\text{m}$$

$$\tan \theta = \frac{4}{1}, \quad \theta = 75,96^\circ$$

$$\vec{r}_s = (4,12\text{m}, 75,96^\circ) \quad (2)$$

3.3



$$d_1 = (50 \text{ km/h} \times 2 \text{ hr}) = 100 \text{ km}$$

$$d_2 = (40 \text{ km/h} \times 1 \text{ hr}) = 40 \text{ km}$$

$$\vec{v}_a = \frac{d_1 + d_2}{t_1 + t_2}$$

$$= \frac{(100 + 40) \text{ km}}{(2 + 1) \text{ hr}}$$

$$= 46,7 \text{ km/h} \quad (1)$$

The car's average velocity is $46,7 \text{ km/h}$, west. ✓

(4)

Question 4

$$4.1.1 \quad \vec{v}(t) = \frac{d}{dt}(3\hat{j} + 5t\hat{j} + 4.9t^2(-\hat{j})) = 5\hat{j} + 9.8t(-\hat{j})$$

$$\vec{a}(t) = \frac{d}{dt}(5\hat{j} + 9.8t(-\hat{j})) = -9.8\text{ms}^{-2}(-\hat{j}) \quad (1)$$

The object is undergoing uniform accelerated motion. since $a(t)$ independent of time, $\therefore a(t)$ is constant. (1)

$$4.1.2 \quad \vec{v}(t) = 5\hat{j} + 9.8t(-\hat{j}) \quad (1)$$

at $t = 0.75$ s, $\vec{v}(0.75) = 5\hat{j} + 9.8(0.75)(-\hat{j}) = 2.35\text{ms}^{-1}(-\hat{j})$
 I agree with the evidence since the 2.35ms^{-1} is downwards, $(-\hat{j})$ in the direction of starting point.

$$4.2 \quad v(t) = v(0) + \int_0^t a(t) dt$$

$$= (10) + \int_0^t (6 - 3t) dt$$

$$= 10 + 6t - \frac{3}{2}t^2 \quad (1)$$

at max height $v(t) = 0 \quad (1)$

$$10 + 6t - \frac{3}{2}t^2 = 0$$

$$20 + 12t - 3t^2 = 0$$

$$t = \frac{-(-12) \pm \sqrt{(-12)^2 - 4(-3)(20)}}{2(-3)} = \frac{-12 \pm \sqrt{144 + 240}}{-6} \quad (1)$$

$$t = -1.27\text{s} \text{ or } 5.27\text{s} \quad (1)$$

The ball takes 5.27s to reach its max height. (1)

Questions

S1.1 Yes I agree. ✓

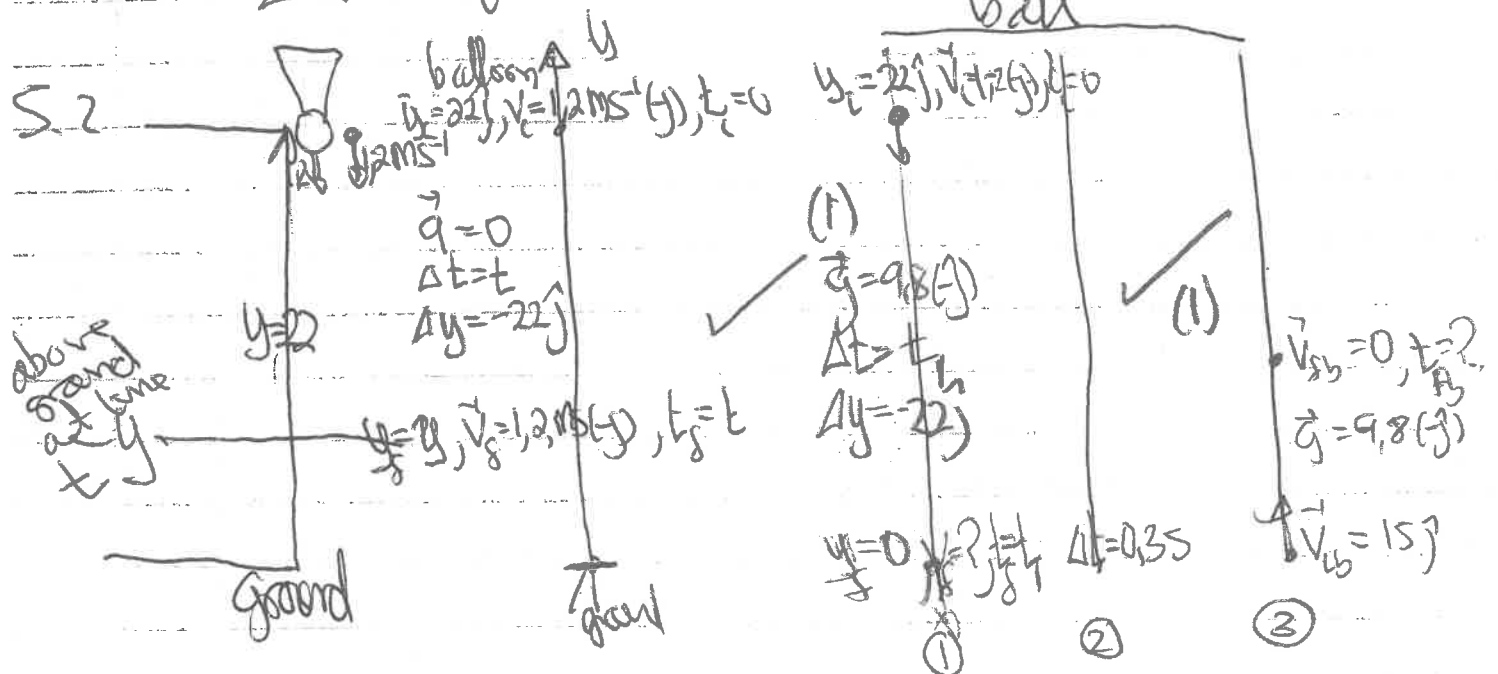
(1)

S1.2 $\Delta \vec{r} = \vec{v}_i \Delta t + \frac{1}{2} \vec{a} \Delta t^2$, for uniform motion

$$\vec{a} = 0$$

$$\therefore \Delta \vec{r} = \vec{v}_i t \quad \checkmark$$

(1)



The time above ground = $t + 0.35 + t_f$
time t for ball to reach ground (ball 1)

$$\Delta \vec{y} = \vec{v}_i \Delta t + \frac{1}{2} \vec{a} \Delta t^2$$

$$(-22) = (1.2(-j))t + \frac{1}{2}(9.8(-j))(t)^2$$

$$\therefore 4.9t^2 + 1.2t - 22 = 0$$

$$t = \frac{-(-1.2) \pm \sqrt{(-1.2)^2 - 4(4.9)(-22)}}{2(4.9)} = 2.5 \text{ s} \quad \checkmark (1)$$

time t_f for first bounce:

$$\vec{v}_{fb} = \vec{v}_i + \vec{a} t$$

$$(0) = (15 \text{ m/s}) + 2(9.8 \text{ m/s}^2)(t_f) \rightarrow t_{fb} = -1.53 \text{ s} = 1.53 \text{ s} \quad \checkmark (1)$$

time above ground $t = 2 + 0.35 + 1.53 = 3.83 \text{ s}$

ball height above ground: $\Delta \vec{y} = \vec{v}_i \Delta t + \frac{1}{2} \vec{a} \Delta t^2$

$$y - 22 \text{ m} = (1.2(-j))(3.83 \text{ s}) + \frac{1}{2}(0)(3.83 \text{ s})^2$$

$$\therefore y = (22 - 4.60) \text{ m} = 17.4 \text{ m} \quad \therefore \text{height above ground is } 17.4 \text{ m} \quad \checkmark (1)$$