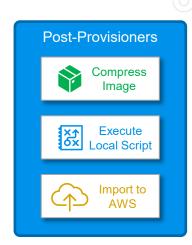


Introduction to Post-Processors

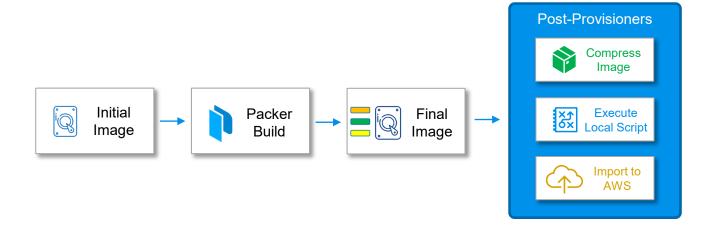
- Post-processors are executed after provisioners are complete and the image is built. It can be used to upload artifacts, execute scripts, or import an image
- Post-Processors are completely optional
- Examples include:
 - Execute a local script after the build is completed (shell-local)
 - Create a machine-readable report of what was built (manifest)
 - Incorporate within a CI/CD build pipeline to be used for additional steps
 - Compute a checksum for the artifact so you can verify it later (checksum)
 - Import a package to AWS after building in your data center (AWS)
 - Convert the artifact into a Vagrant box (Vagrant)
 - Create a VMware template from the resulting build (vSphere Template)





When are Post-Processors Executed?







Using a Post-Processor

I

- Defined in the build block, each post-processor runs after each defined build. The post-processor takes the artifact from a build, uses it, and deletes the artifact after it is done (default behavior).
- Post-Processor defines a single post-processor

```
build {
   sources = [
      "source.amazon-ebs.ubuntu"
   ]
   provisioner "shell" {
      inline = [
        "echo Installing Updates",
        "sudo apt-get update",
        "sudo apt-get install -y nginx"
      ]
   }
   post-processor "manifest" {}
}
```

This Post-Processor is executed with this build block only



The Shell-Local Post-Processor



- The local shell post processor enables you to execute scripts locally after the machine image is built
- Very helpful for chaining tasks to your Packer build after it is completed
- You can pass in environment variables, customize how the command is executed, and specify the script to be executed

```
build {
    sources = [
        "source.amazon-ebs.ubuntu"
    ]
    provisioner "shell" {
        inline = [
            "sudo apt-get update",
        ]
    }
    post-processor "shell-local" {
        environment_vars = ["ENVIRONMENT=production"]
        scripts = ["./scripts/update_docs.sh"]
    }
}
```



The Manifest Post-Processor



- Creates a JSON file with a list all of the artifacts that Packer created during the build
- Since it's a JSON file, it's really easy to parse with jq and grab information from the resulting build
- The file is invoked <u>each time</u> a build complets and the file is <u>updated</u> (if it exists)
- Default file name: packer-manifest.json

```
build {
   sources = ["source.amazon-ebs.amazon-ebs-amazonlinux-2"]

   provisioner "file" {
      destination = "/tmp"
      source = "files/"
   }
   post-processor "manifest" {
      output = "my-first-manifest.json"
   }
}
```



The Manifest Post-Processor



Example manifest file from a packer build

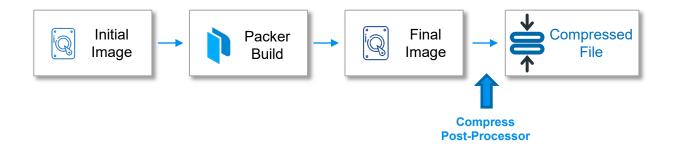
```
"builds": [
       "name": "amazon-ebs-amazonlinux-2",
       "builder type": "amazon-ebs",
       "build time": 1625775458,
       "files": null,
       "artifact id": "us-east-1:ami-0f048f3536ef6836d",
       "packer run uuid": "e9b5fa55-d4cf-336b-5f7e-1e63e301e696",
       "custom data": null
   "last run uuid": "e9b5fa55-d4cf-336b-5f7e-1e63e301e696"
```



The Compress Post-Processor



- Takes the final artifact and compresses it into a single archive
- By default, this post-processor compresses files into a single tarball (.tar.gz file)
- However, the following extensions are supported: .zip, .gz, .tar.gz, .lz4, and .tar.lz4
- Very helpful if you're building packages locally vSphere, Vagrant, etc.





The Compress Post-Processor



Example of a compress Post-Processor

```
build {
   sources = ["source.amazon-ebs.amazonlinux-2"]

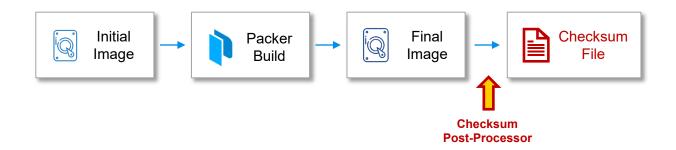
   post-processor "compress" {
      output = "{{.BuildName}}-image.zip"
   }
}
```



The Checksum Post-Processor



- Computes a checksum for the current artifact
- Useful to validate no changes occurred to the artifact since running the packer build
- Can be used during validation phase of a CI/CD pipeline





The Checksum Post-Processor



Example of a checksum Post-Processor

```
build {
   sources = ["source.amazon-ebs.amazonlinux-2"]

   post-processor "checksum" {
      checksum_types = ["sha1", "sha256"]
      output = "packer_{{.BuildName}}_{{.ChecksumType}}.checksum"
   }
}
```





END OF SECTION



