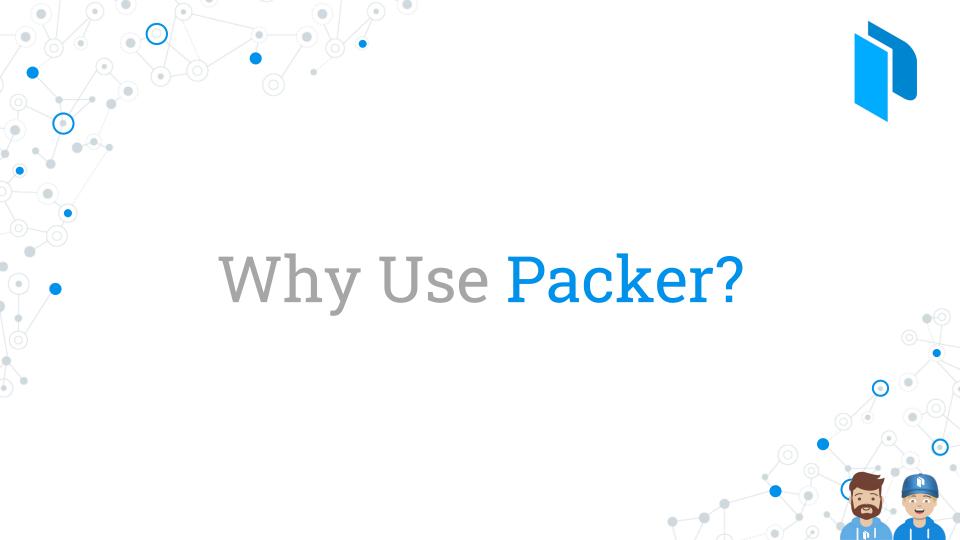


Introduction to HashiCorp Packer

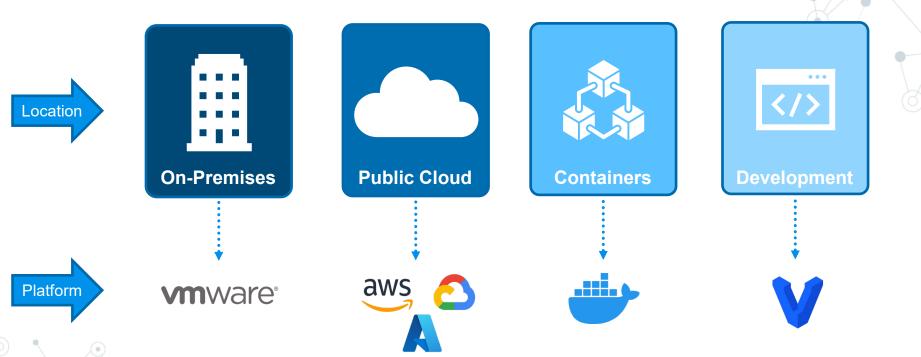
Section Overview







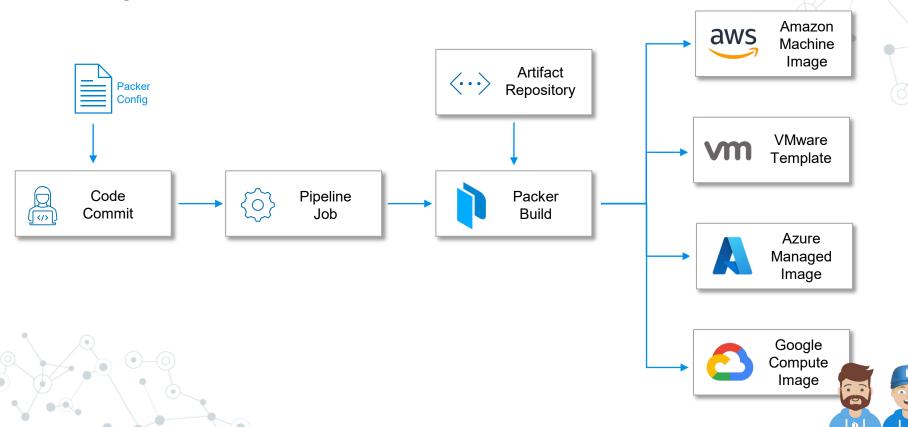
Evolving Architecture at Enterprises





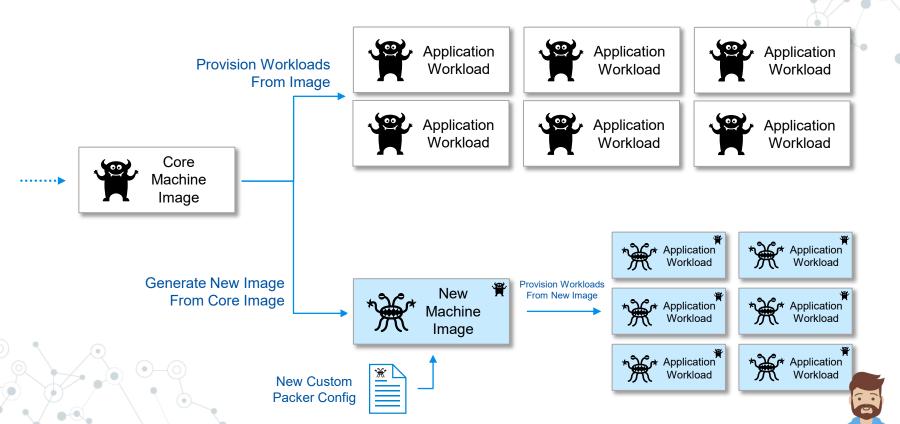
Automate Image Builds Across Platforms

Golden Images For All Your Workloads



Maintain Consistency Across Workloads





Building Your Ideal Image for Workloads

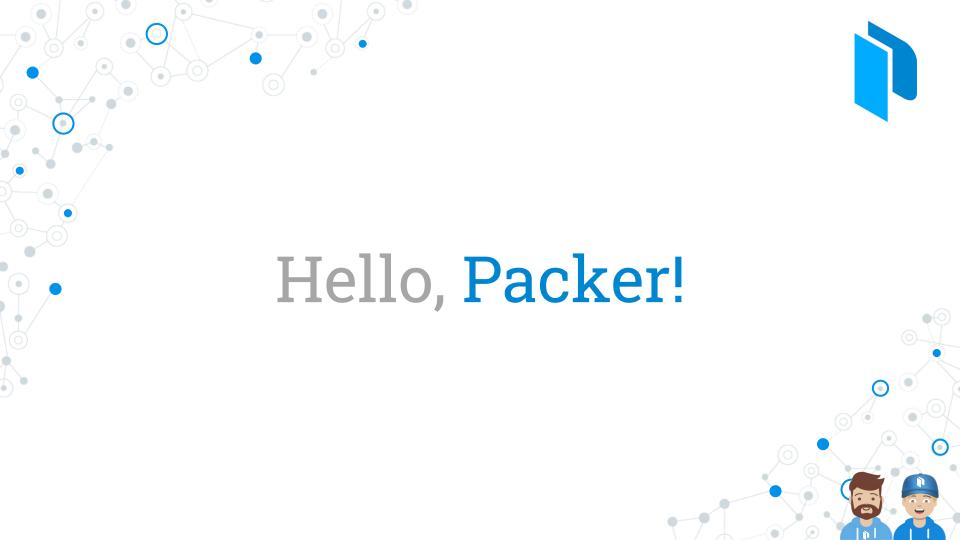
Manufacturer Image (MS, RedHat, etc)
Manufacturer ISO File (Boot File, Image)
Image from Cloud Provider (Marketplace)
Custom Image Built Internally
Image Previously Built by Packer











HashiCorp Suite of Tools



















What is HashiCorp Packer?

- ✓ Open-Source Machine Image Creation Tool
- ✓ Automates the Installation and Configuration on Packer-made Images
- ✓ Works with Multiple Platforms Even from the Same Configuration
- ✓ Eliminates Manual Steps for Golden Image Creation













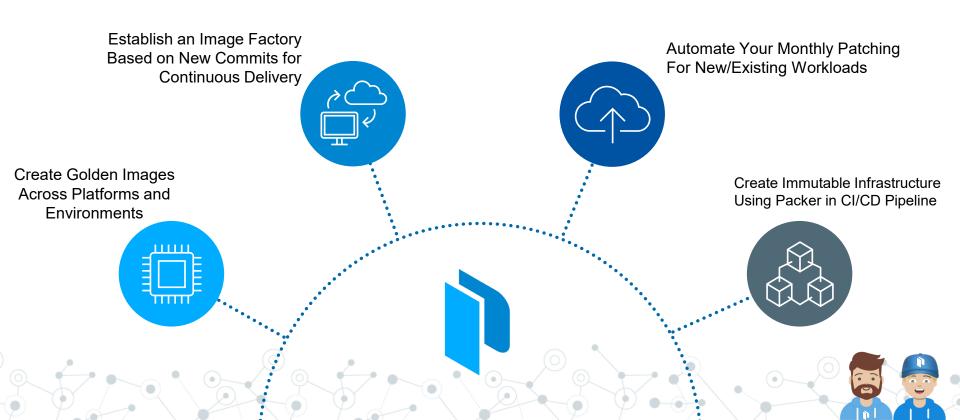






Primary Use Cases





Benefits of Using Packer



Images are Defined and Versioned as Code

Rather than the manual control of images, using Packer allows you to version control your images to simplify long-term management and updates within the organization



Consistent Images

Cross-Platform Consistency

When you use multiple platforms for workloads, maintaining like-for-like images becomes a demanding task. Packer can assist with management across multiple platforms.



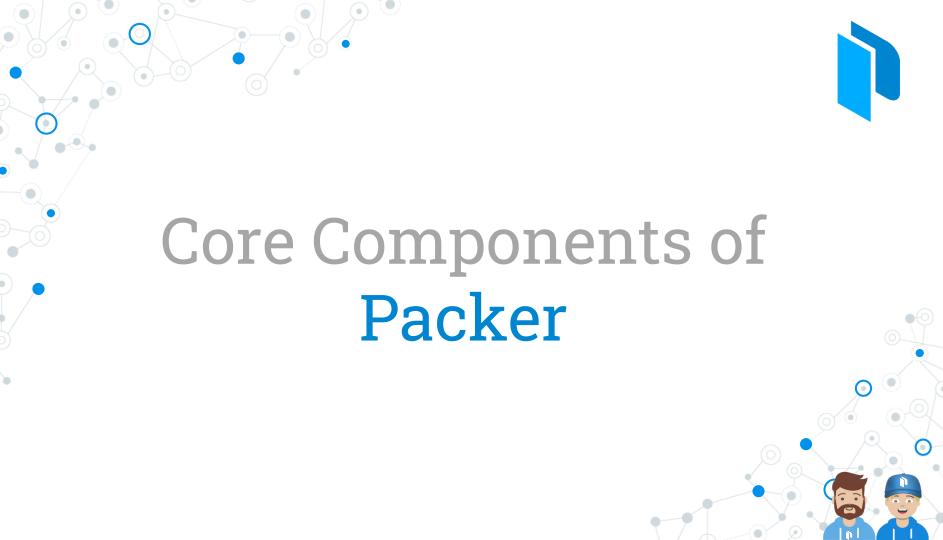
Automate Everything

Stop the Manual Madness

Manually having to manage images across multiple platforms is prone to human-error and creates unneeded administration overhead.







Core Components

- HashiCorp Packer builds images using a template
- Templates can be built using either JSON(old) or HCL2(recommended for Packer 1.7.0+)
- Template defines settings using blocks:
 - ✓ Original Image to Use (source)
 - ✓ Where to Build the Image (AWS, VMware, OpenStack)
 - ✓ Files to Upload to the Image (scripts, packages, certificates)
 - ✓ Installation and Configuration of the Machine Image
 - Data to Retrieve when Building



Core Components

Template Example (HCL2)

```
source "amazon-ebs" "aws-example" {
 ami name = "${var.ami name}"
 instance_type = "t3.medium"
 region
              = "us-east-1"
 source ami filter {
   filters = {
             = "${var.source ami name}"
     name
     root-device-type
                        = "ebs"
     virtualization-type = "hvm"
   owners = ["amazon"]
 ssh username = "ec2-user"
 subnet id = "${var.subnet id}"
 tags = {
   Name = "${var.ami name}"
 vpc id = "vpc-1234567890"
```

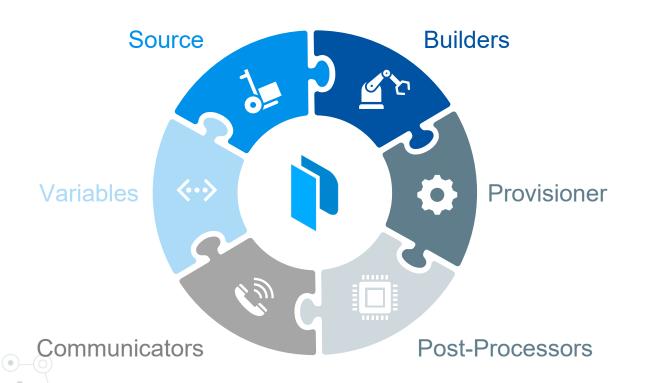
```
build {
  sources = ["source.amazon-ebs.aws-example"]

  provisioner "file" {
    destination = "/tmp"
    source = "files"
  }
  provisioner "shell" {
    script = "scripts/setup.sh"
  }
  provisioner "shell" {
    script = "scripts/vault.sh"
  }
}
```





Core Components





Source



 Source defines the <u>initial image</u> to use to create your customized image. Any defined source is reusable within build blocks

For example:

- Building a new AWS image (AMI), you need to point to an existing AMI to customize
- Creating a new vSphere template requires the name of the source VM
- Building new Google Compute images needs a source image to start

```
source "azure-arm" "azure-arm-centos-7" {
  image_offer = "CentOS"
  image_publisher = "OpenLogic"
  image_sku = "7.7"
  os_type = "Linux"
  subscription_id = "${var.azure_subscription_id}"
}
```



Builders

- Builders are responsible for creating machines from the base image, customizing the image as defined, and then creating a resulting image
- Builders are plugins that are developed to work with a specific platform (i.e., AWS, Azure, VMware, OpenStack, Docker)
- Everything done to the image is done within the BUILD block
- This is where the customization "work" happens

```
build {
    source = ["source.azure-arm.azure-arm-centos-7"]

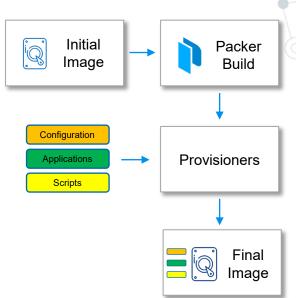
    provisioner "file" {
        destination = "/tmp/package_a.zip"
        source = "${var.package_a_zip}"
    }
}
```

Uses the Azure builder to create a new Azure Machine Image



Provisioners

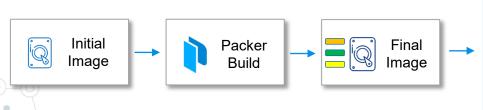
- Provisioners use built-in and third-party integrations to install packages and configure the machine image
- Built-in integrations include file and different shell options
- Third-party integrations include:
 - Ansible run playbooks
 - Chef run cookbooks
 - InSpec run InSpec profiles
 - PowerShell execute PowerShell scripts
 - Puppet run Puppet manifest
 - Salt configure based on Salt state
 - Windows Shell runs commands using Windows cmd

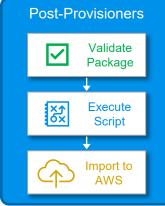




Post-Processors

- Post-processors are executed after the image is built and provisioners are complete. It can
 be used to upload artifacts, execute uploaded scripts, validate installs, or import an image
- Examples include:
 - Validate a package using a checksum
 - Import a package to AWS as an Amazon Machine Image
 - Push a Docker image to a registry
 - Convert the artifact into a Vagrant box
 - Create a VMware template from the resulting build









Communicators

- Communicators are the mechanism that Packer will use to communicate with the new build and upload files, execute scripts, etc.
- Two Communicators available today:
 - SSH
 - WinRM





Variables

- HashiCorp Packer can use variables to define defaults during a build
- Variables can be declared in a .pkrvars.hcl file or .auto.pkrvars.hcl, the default
 .pkr file, or any other file name if referenced when executing the build.
- You can also declare individually using the –var option
- Variable declaration block:



About HashiCorp Packer



HashiCorp Packer is platform agnostic....meaning it can be installed and run on many different underlying platforms



Cloud-Based Machines (AWS Instances, Azure Virtual Machines, Google Compute)



VMware Virtual Machines



Physical Servers



Desktop/Laptop



About HashiCorp Packer



HashiCorp Packer is also available for many different operating systems:

- √ macOS
- ✓ Windows
- ✓ Linux
- ✓ FreeBSD
- ✓ OpenBSD
- ✓ Solaris



Using Packer

- Install Packer
- 2 Create Template
- 3 Build Machine Image

More information in the Writing Packer Templates Section

More information in this Section and throughout the course



Install HashiCorp Packer

So where do I download Packer?

- packer.io
- releases.hashicorp.com/packer



You can also download/install Packer using your preferred package manager (apt, yum, homebrew, chocolatey)

```
$ Terminal
$ curl -fsSL https://apt.releases.hashicorp.com/gpg | sudo apt-key add -
$ sudo apt-add-repository "deb [arch=amd64] https://apt.releases.hashicorp.com $(lsb_release -cs) main"
$ sudo apt-get update && sudo apt-get install packer
```



Install HashiCorp Packer

Manual Install

packer.zip



Packer binary



Set Path To Executable

The command line interface (CLI) is how users/applications interact with Packer

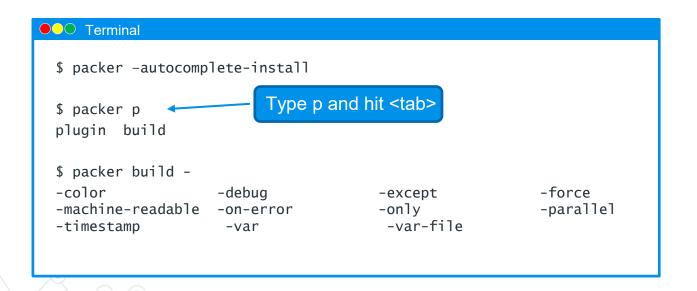
There is no UI or API for Packer

```
Terminal
$ packer
Usage: packer [--version] [--help] <command> [<args>]
Available commands are:
    build
                    build image(s) from template
    console
                    creates a console for testing variable interpolation
    fix
                    fixes templates from old versions of packer
    hc12_upgrade
                    transform a JSON template into an HCL2 configuration
    inspect
                    see components of a template
    validate
                    check that a template is valid
    version
                    Prints the Packer version
```



packer autocomplete

Install Packer autocomplete to enable tab completion when using the CLI:

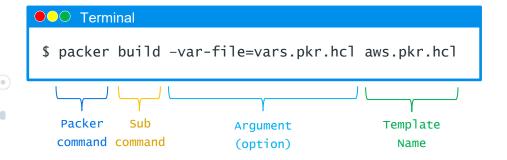




Similar to any other command-line based tool, Packer uses a subcommand and additional arguments to execute Packer functionality

```
$ packer <sub-command> <argument> <argument>
```

All commands start with the 'packer' command





Subcommands available in Packer:

- build build image(s) from template
- console creates a console for testing variable interpolation
- fix fixes templates from old versions of packer
- hc12_upgrade transform a JSON template into an HCL2 configuration
- inspect see components of a template
- validate check that a template is valid
- version prints the Packer version

Most of the commands accept or require flags or arguments to execute the desired functionality



packer build

The packer build command takes a Packer template and runs all the defined builds to generate the desired artifacts. The build command provides the core functionality of Packer.



Important Options/Arguments

- -debug enables debug mode for step-by-step troubleshooting
- -var sets a variable in the Packer template
- var-file use a separate variable file



packer fix

The packer fix command takes a template and finds backwards incompatible parts of it and brings it up to date so it can be used with the latest version of Packer. Use after you update Packer to a new release version.

JSON ONLY COMMAND

• As of Packer 1.7.2, the command is not yet available with HCL2 templates yet, as it is not yet needed.





packer fmt

The packer fmt command is used to format your Packer templates and files to the preferred HCL canonical format and style.

```
Terminal

$ packer fmt base-image.pkr.hcl
```





Formatted Correctly

```
variable "vpc_id" {
  type = string
  default = "vpc-06626bb552084b94b"
}
```

packer inspect

The packer inspect shows all components of a Packer template including variables, builds, sources, provisioners and post-processsors

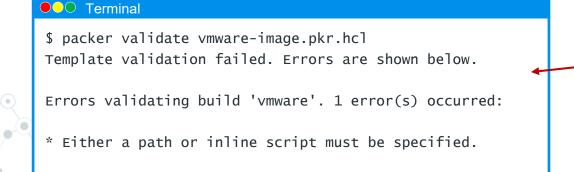
```
Terminal
$ packer inspect aws-ubuntu.pkr.hcl
Packer Inspect: HCL2 mode
> input-variables:
> local-variables:
> builds:
  > Amazon AMI:
     sources:
      amazon-ebs.ubuntu
    provisioners:
      shell
    post-processors:
      0:
        manifest
```



packer validate

The packer validate will validate the syntax and the configuration of your Packer template. This is your first validation for templates after writing or updating them.





Template did not validate

successfully
(error shown)



packer hcl2_upgrade

The packer hc12_upgrade translates a template written in the older JSON format to the new HCL2 format.

```
Terminal

$ packer hcl2_upgrade base-image.json

Successfully created base-image.json.pkr.hcl
```

base-image.json

{
 "variables": {
 "deployment_version": "version-1",
 "ami_prefix": "amzn2",
 "app_name": "consul",
 "consul_version": "1.9.3",
 },



Converted JSON to HCL2 format

```
variable "deployment_version" {
   type = string
   default = "version-1"
}
variable "ami_prefix" {
   type = string
   default = "amzn2"
}
variable "app_name" {
   type = string
   default = "consul"
}
```

Environment Variables

Packer has a few environment variables that you should know:

- PACKER_LOG enable Packer detailed logs (off by default)
- PACKER_LOG_PATH set the path for Packer logs to specific file (rather than stderr)
- PKR_VAR_xxx define a variable value using ENV rather than in a template

Terminal

- \$ export PACKER_LOG=1
- \$ export PACKER_LOG_PATH=/var/log/packer.log
- \$ packer build base-image.pkr.hcl

- 1. Enable Detailed Logs
- 2. Set a path for logs
- 3. Run the packer build

Terminal

- \$ export PKR_VAR_aws_region=us-east-1
- \$ packer build aws-base-image.pkr.hcl

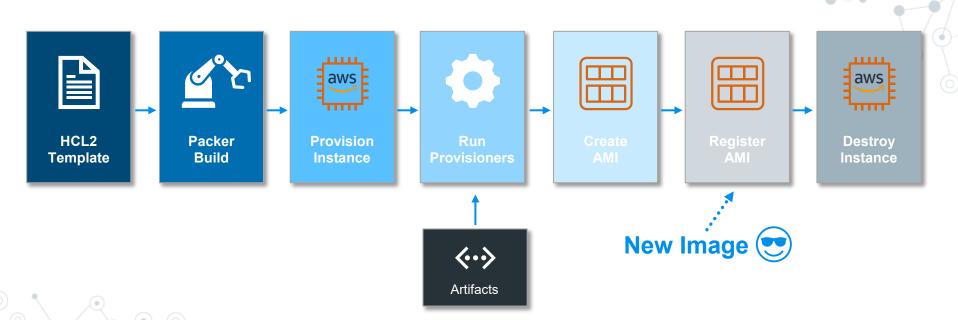
..

Declare a value for the aws_region variable using ENV



The Packer Workflow

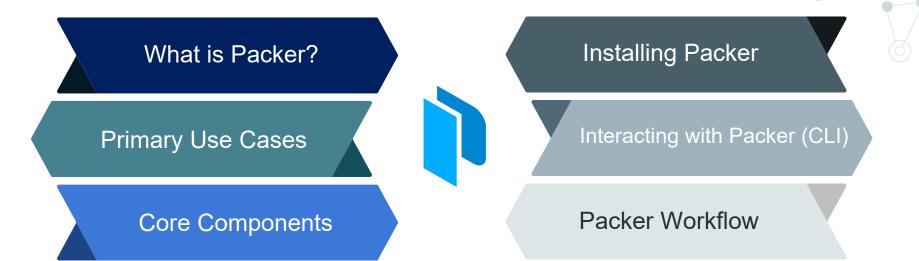
AWS Example





Introduction to HashiCorp Packer

Section Recap







END OF SECTION



