1 SAT-based Automata Learning

SAT-based automata learning refers to a method that uses satisfiability (SAT) solvers to construct automata, such as Reward Machines from observed data (in our case, trajectories). In Algorithm 1, the LearnRM function (Line 19) constructs this RM from counterexamples X using SAT-based automata learning, inspired by [1, 2, 3] (established method for learning automata). Specifically, LearnRM encodes trajectories' constraints into an SAT formula, defining states, transitions (δ), and rewards (σ) of the RM. It iteratively increases the state count until a minimal RM consistent with all counterexamples is found, solved via an SAT solver (satisfiability solvers such as PySAT). Performance-wise, this ensures equivalence to the ground truth RM almost surely, as proven in Lemma 1, with complexity tied to the number of states and trajectories (bounded by Γ).

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Algorithm 1: DPLL-recursive(F, \rho)
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Input: A CNF formula F and an initially empty partial assignment \rho
   Output: UNSAT, or an assignment satisfying F
 1 Procedure DPLL-recursive (F, \rho)
 2
       (F, \rho) \leftarrow \mathtt{UnitPropagate}(F, \rho);
       if F contains the empty clause \Lambda then
 3
           return UNSAT;
4
       end
 5
       if F has no clauses left then
 6
 7
           Output \rho;
           return SAT;
 8
       end
 9
10
       \ell \leftarrow a literal not assigned by \rho;
                                                         // the branching step
       if DPLL-recursive (F \mid \ell, \rho \cup \{\ell\}) = SAT then
11
           return SAT;
12
       end
13
       return DPLL-recursive (F \mid \neg \ell, \rho \cup \{\neg \ell\});
14
15 end
16 Procedure UnitPropagate (F, \rho)
       while F contains no empty clause \Lambda but has a unit clause x do
17
           F \leftarrow F \mid x;
18
           \rho \leftarrow \rho \cup \{x\};
19
20
       end
       return (F, \rho);
21
22 end
```

There are many algorithms for SAT solving, but the DPLL algorithm is the base algorithm for most modern SAT solvers [4]. The DPLL (Davis-Putnam-Logemann-Loveland) algorithm [5] is a systematic search procedure for determining the satisfiability of a Boolean formula in Conjunctive Normal Form (CNF), denoted as F. It uses a recursive approach with partial assignment

 ρ , initially empty, to assign truth values to variables. The algorithm simplifies F through unit propagation, handled by the sub-procedure UnitPropagate, which sets unit clauses (clauses with one literal, denoted x) to true. If F contains the empty clause Λ , it returns UNSAT, indicating unsatisfiability. If no clauses remain, it returns SAT with ρ as a satisfying assignment. Otherwise, it branches on an unassigned literal ℓ , recursively exploring both ℓ and its negation $\neg \ell$, ensuring a complete search for a solution.

References

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