# COMP 7003 Assignment 2

Design

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## Purpose

- This program accepts 3 arguments from the command line:
  - o -c <count>
  - o -i <interface>
  - o -f <filter>
- It prints the <message> to the console <count> times.

## **Data Types**

#### **Arguments**

Purpose: To hold the unparsed command-line argument information

Field	Туре	Description
interface	string	The name of the program
count	integer	The number of packets to capture and display
filter	string	The protocol or ethernet type filter captured and displayed packets

#### Context

Purpose: To hold the arguments, settings, and exit information

Field	Туре	Description	
arguments	Arguments	The command line arguments	
exit_code	integer	The exit code of the program	
exit_message	string	The error message to print before exiting	

### **Functions**

Function	Description
capture_on_all_interf aces	Sets up threads to begin capturing on all network interfaces with global ip.
capture_packets	Captures packets using Scapy's sniffer and calls the specified

	callback.
has_global_ip	Checks if the network interface passed to it has a global ip.
interface_is_loopback	Checks if a network interface is a loopback network interface.
packet_callback	Handles captured packets and gives the hex to parse_ethernet_header
parse_ethernet_head er	Parses ethernet header, prints it, and calls ethertype handling functions
parse_ip_header	Parses the ip ethertype header, prints it, and calls protocol handling functions
parse_icmp_header	Parses the icmp protocol header, and prints it
parse_tcp_header	Parses the tcp protocol header and prints it
parse_udp_header	Parses the udp protocol header, prints it, and calls parse_dns_header
parse_dns_header	Parses the dns protocol header, prints it
parse_arp_header	Parses the arp ethertype header, prints it
hex_to_mac	Converts

## States

State	Description
start	Initial state. Immediately transitions to parse args.
parse args	Parses command-line arguments (interface, filter, count). Transitions to interface decision.
interface decision	Decides which interface to use. If the option is "any", transitions to capture on all interfaces; if "Other", transitions to has global ip other.
has global ip other	Checks if the selected (non-"any") interface has a global IP. If Yes, transitions to capture packets; if No, transitions to done.
capture on all interfaces	Starts threads for capturing packets on all interfaces. Transitions to is loopback.
is loopback	Determines if the interface is loopback. If Yes, loops back to capture on all interfaces; if No, transitions to has global ip.
has global ip	Checks for a global IP on a non-loopback interface. If Yes,

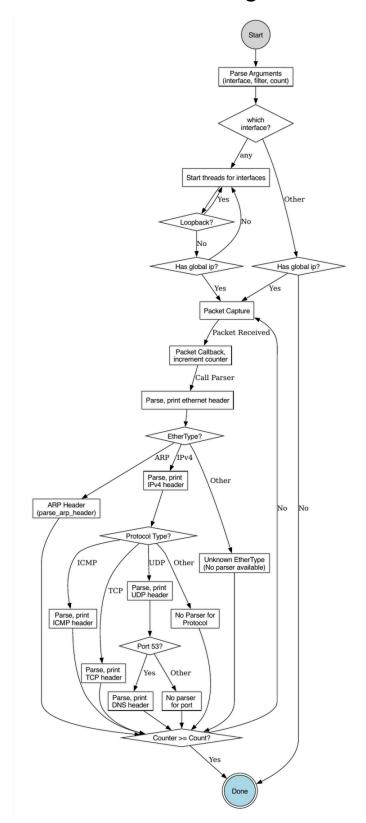
	transitions to capture packets; if No, returns to capture on all interfaces.	
capture packets	Captures packets from the network. On receiving a packet, transitions to pkt callback.	
pkt callback	Processes the received packet (increments the counter) and calls the parser. Transitions to parse eth.	
parse eth	Parses and prints the Ethernet header. Transitions to eth decision.	
eth decision	Determines the EtherType. If ARP, transitions to arp; if IPv4, transitions to ipv4; if Other, transitions to unknown.	
arp	Parses the ARP header (using parse arp header). Transitions to count decision.	
ipv4	Parses and prints the IPv4 header. Transitions to ip decision.	
unknown ethertype	Handles an unrecognized EtherType (no parser available). Transitions to count decision.	
ip decision	For IPv4 packets, decides the protocol type. If ICMP, transitions to icmp; if TCP, transitions to tcp; if UDP, transitions to udp; if Other, transitions to no proto.	
parse icmp	Parses and prints the ICMP header. Transitions to count decision.	
parse tcp	Parses and prints the TCP header. Transitions to count decision.	
parse udp	Parses and prints the UDP header. Transitions to udp decision.	
no proto	No parser is available for the specified protocol. Transitions to count decision.	
udp decision	For UDP packets, checks if the port is 53. If Yes, transitions to dns; if Other, transitions to no port parse.	
parse dns	Parses and prints the DNS header. Transitions to count decision.	
no port parse	No parser is available for the given UDP port. Transitions to count decision.	
count decision	Checks if the packet counter has reached the specified count. If Yes, transitions to done; if No, returns to capture packets.	
done	Final state. Packet capturing and parsing are complete.	

# State Table

From State	To State	Function
start	parse args	main
parse args	interface decision	main
interface decision	has global ip other	main
has global ip other	capture on all interfaces	has_global_ip
capture on all interfaces	is loopback	capture_on_all_interfaces
is loopback	has global ip	is_loopback
has global ip	capture packets	has_global_ip
capture packets	pkt callback	capture_packets
pkt callback	parse eth	packet_callback
parse eth	eth decision	parse_ethernet_header
eth decision	parse arp	parse_ethernet_header
parse arp	counter decision	parse_arp_header
eth decision	parse ipv4	parse_ethernet_header
parse ipv4	ip decision	parse_ip_header
unknown ethertype	counter decision	parse_ethernet_header
ip decision	unknown protocol	parse_ip_header
ip decision	parse icmp	parse_ip_header
ip decision	parse tcp	parse_ip_header
ip decision	parse udp	parse_ip_header
udp decision	parse dns	parse_udp_header
udp decision	Unknown port	parse_udp_header
parse icmp	counter decision	parse_icmp_header
parse tcp	counter decision	parse_tcp_header
parse udp	port decision	parse_udp_header

port decision	parse dns	parse_udp_header
port decision	no port parse	parse_udp_header
parse dns	counter decision	parse_dns_header
Unknown port	counter decision	parse_udp_header
counter decision	capture packets	capture_packets
counter decision	done	capture_packets
done	done	counter decision

## **State Transition Diagram**



#### Pseudocode

```
// GLOBAL VARIABLES
global packet counter ← 0
global counter lock ← new Lock
global stop event ← new Event
global_packet_limit ← 0
// MAIN PROGRAM (main.py)
//-----
function main():
      // Parse command-line arguments: interface, filter, and count.
       args ← parse arguments()
       global_packet_limit ← args.count
      // Special case: if filter is "dns", convert it to the proper BPF filter.
       if (args.filter equals "dns" or "DNS"):
       args.filter ← "udp and port 53"
      // Start capturing based on the specified interface.
       if (args.interface.lowercase equals "any"):
       capture on all interfaces(args.filter)
       else:
       if (has global ip(args.interface)):
       capture_packets(args.interface, args.filter)
       else:
       print "Error: The specified interface does not have an assigned global IP."
// PACKET CAPTURE FUNCTIONS
//----
// Called for every packet received.
function packet callback(packet):
       print "Packet callback triggered."
       acquire counter lock:
       if (packet_counter < global_packet_limit):
       packet_counter ← packet_counter + 1
       print "Captured Packet", packet counter
       hex_data ← convert packet to hexadecimal string
      // Pass hex data to the Ethernet header parser.
       parse_ethernet_header(hex_data)
       end if
```

```
if (packet_counter ≥ global_packet_limit):
       set stop event to True
        release counter lock
// Capture packets on a specific interface.
function capture packets(interface, capture filter):
        print "Starting packet capture on", interface, "with filter:", capture_filter
       try:
       sniffer ← initialize Sniffer with:
       interface: interface
       filter: (capture filter if provided, otherwise capture all packets)
        callback: packet callback
       store: False
       stop condition: a function that returns stop event is True
        sniffer.start()
       // Loop until stop event is set (i.e., desired packet count reached)
       while (stop_event is not set):
       sleep for a short time (e.g., 0.1 seconds)
        if (sniffer is still running):
       sniffer.stop()
       catch KeyboardInterrupt:
        print "Packet capture stopped on", interface
       catch Exception as error:
        print "Error on interface", interface, ":", error
       else:
       print "Packet capture completed on", interface
// Capture packets on all valid interfaces (skipping loopback or those without a global IP).
function capture on all interfaces(capture filter):
       interfaces ← get list of network interfaces
       for each interface in interfaces:
       if (interface is loopback(interface)):
       continue to next interface
       if (has_global_ip(interface) is False):
       continue to next interface
       start a new thread that calls capture_packets(interface, capture_filter)
       add thread to thread list
       try:
       for each thread in thread list:
```

```
join thread (wait until it finishes)
      catch KeyboardInterrupt:
      print "Packet capture interrupted. Cleaning up..."
      set stop event to True
      for each thread in thread list:
      join thread
// INTERFACE CHECK FUNCTIONS
//-----
function interface is loopback(interface):
      addresses ← get network addresses for interface
      for each address in addresses:
      if (address is IPv4 and equals "127.0.0.1") or
      (address is IPv6 and equals "::1"):
      return True
      return False
function has global ip(interface):
      addresses ← get network addresses for interface
      for each address in addresses:
      if (address is IPv4 and does not start with "169.254") or
      (address is IPv6 and does not start with "fe80"):
      return True
      return False
//-----
// HEADER PARSING FUNCTIONS (packet_parsers.py)
//-----
// Parse Ethernet header from hex data.
function parse_ethernet_header(hex_data):
      dest_mac_hex ← substring(hex_data, 0, 12)
      source_mac_hex ← substring(hex_data, 12, 24)
      ether type ← substring(hex data, 24, 28)
      dest mac ← hex to mac(dest mac hex)
      source_mac ← hex_to_mac(source_mac_hex)
      print "Ethernet Header:"
      print " Destination MAC:", dest_mac_hex, "|", dest_mac
      print " Source MAC:", source mac hex, "|", source mac
      print " EtherType:", ether_type, "|", convert ether_type to integer
```

```
payload ← substring(hex_data, 28, end)
       // Route payload based on EtherType.
       if (ether type equals "0806"):
                                            // ARP packet
       parse arp header(payload)
       else if (ether type equals "0800"): // IPv4 packet
       parse ip header(payload)
       else:
       print "Unknown EtherType:", ether type
       print "No parser available for this EtherType."
       return (ether_type, payload)
// Parse IPv4 header from hex data.
function parse_ip_header(hex data):
       version ← convert substring(hex data, 0, 1) from hex to integer
       header length ← (convert substring(hex data, 1, 2) from hex to integer) * 4
       total length ← convert substring(hex data, 4, 8) from hex to integer
       protocol_type ← convert substring(hex_data, 18, 20) from hex to integer
       src ip \leftarrow hex to ip(substring(hex data, 24, 32))
       dst ip \leftarrow hex to ip(substring(hex data, 32, 40))
       flags frags offset ← convert substring(hex data, 12, 16) from hex to integer
       flags ← flags frags offset shifted right by 13
       fragment_offset ← flags_frags_offset AND 0x1FFF
       print "IPv4 Header:"
       print " Version:", version
       print " Header Length:", header_length, "bytes"
       print " Total Length:", total_length
       print "Flags & Fragment Offset:", flags frags offset
       print "Flags:", flags
       print " Fragment Offset:", fragment_offset
       print " Protocol:", protocol type
       print " Source IP:", src ip
       print " Destination IP:", dst_ip
       // Dispatch based on the protocol type.
       if (protocol_type equals 1):
       parse icmp header(substring(hex data, 40, end))
       else if (protocol type equals 6):
       parse_tcp_header(substring(hex_data, 40, end))
       else if (protocol type equals 17):
       parse_udp_header(substring(hex_data, 40, end))
```

```
print "No parser available for this protocol type."
// Parse ICMP header from hex data.
function parse icmp header(hex data):
       icmp type \leftarrow convert substring(hex data, 0, 2) from hex to integer
       icmp code ← convert substring(hex data, 2, 4) from hex to integer
       icmp checksum ← convert substring(hex data, 4, 8) from hex to integer
       print "ICMP Header:"
       print "Type:", icmp type
       print " Code:", icmp code
       print " Checksum:", icmp checksum
       print " Payload (hex):", substring(hex data, 8, end)
// Parse TCP header from hex data.
function parse tcp header(hex data):
       src_port ← convert substring(hex_data, 0, 4) from hex to integer
       dst port ← convert substring(hex data, 4, 8) from hex to integer
       seq_num ← convert substring(hex_data, 8, 16) from hex to integer
       ack num ← convert substring(hex data, 16, 24) from hex to integer
       data offset ← convert substring(hex data, 24, 25) from hex to integer
       reserved ← convert substring(hex_data, 25, 26) from hex to integer
       flags ← convert substring(hex data, 26, 28) from hex to integer
       data offset bytes ← data offset * 4
       window ← convert substring(hex_data, 28, 32) from hex to integer
       checksum ← convert substring(hex data, 32, 36) from hex to integer
       urgent_pointer ← convert substring(hex_data, 36, 40) from hex to integer
       // Extract individual flag bits (e.g., NS, CWR, ECE, etc.) from 'flags'
       print "TCP Header:"
       print " Source Port:", src port
       print " Destination Port:", dst port
       print " Sequence Number:", seq_num
       print " Acknowledgment Number:", ack_num
       print " Data Offset:", data offset, "|", data offset bytes, "bytes"
       print " Reserved:", reserved
       print "Flags:", flags, " (bits detail omitted for brevity)"
       print " Window Size:", window
       print " Checksum:", checksum
       print " Urgent Pointer:", urgent pointer
       print " Payload (hex):", substring(hex data, 40, end)
// Parse UDP header from hex data.
function parse udp header(hex data):
```

else:

```
src port ← convert substring(hex data, 0, 4) from hex to integer
       dst_port ← convert substring(hex_data, 4, 8) from hex to integer
       length ← convert substring(hex data, 8, 12) from hex to integer
       checksum ← convert substring(hex data, 12, 16) from hex to integer
       print "UDP Header:"
       print " Source Port:", src port
       print " Destination Port:", dst port
       print " Length:", length
       print " Checksum:", checksum
       print " Payload (hex):", substring(hex data, 16, end)
       // If the UDP port is 53, assume it's a DNS packet.
       if (src port equals 53 or dst port equals 53):
       parse dns header(substring(hex data, 16, end))
// Parse DNS header from hex data.
function parse dns header(hex data):
       id ← convert substring(hex_data, 0, 4) from hex to integer
       flags ← convert substring(hex data, 4, 8) from hex to integer
       qdcount ← convert substring(hex data, 8, 12) from hex to integer
       ancount ← convert substring(hex_data, 12, 16) from hex to integer
       nscount ← convert substring(hex data, 16, 20) from hex to integer
       arcount ← convert substring(hex data, 20, 24) from hex to integer
       // Decode individual flag bits: gr, opcode, aa, tc, rd, ra, z, rcode.
       print "DNS Header:"
       print " Transaction ID:", id
       print "Flags:", flags, " (subfields omitted)"
       print " Questions:", qdcount
       print " Answer RRs:", ancount
       print " Authority RRs:", nscount
       print " Additional RRs:", arcount
       print " Payload (hex):", substring(hex_data, 24, end)
// Parse ARP header from hex data.
function parse_arp_header(hex_data):
       hardware type ← convert substring(hex data, 0, 4) from hex to integer
       protocol_type ← convert substring(hex_data, 4, 8) from hex to integer
       hardware size ← convert substring(hex data, 8, 10) from hex to integer
       protocol size ← convert substring(hex data, 10, 12) from hex to integer
       operation ← convert substring(hex_data, 12, 16) from hex to integer
       sender mac hex ← substring(hex data, 16, 28)
       sender_ip_hex ← substring(hex_data, 28, 36)
```

```
target_ip_hex ← substring(hex_data, 48, 56)
       sender mac ← hex to mac(sender mac hex)
       sender ip \leftarrow hex to ip(sender ip hex)
       target mac \leftarrow hex to mac(target mac hex)
       target ip \leftarrow hex to ip(target ip hex)
       print "ARP Header:"
       print " Hardware Type:", hardware type
       print " Protocol Type:", protocol type
       print " Hardware Size:", hardware_size
       print " Protocol Size:", protocol size
       print " Operation:", operation
       print "Sender MAC:", sender mac hex, "|", sender mac
       print " Sender IP:", sender_ip_hex, "|", sender_ip
       print " Target MAC:", target_mac_hex, "|", target_mac
       print " Target IP:", target ip hex, "|", target ip
// HEX FORMATTER FUNCTIONS (hex_formatters.py)
//-----
// Convert a hexadecimal string representing a MAC address into colon-separated format.
function hex_to_mac(hex_mac):
       octet list ← empty list
       for each 2-character segment in hex_mac:
       append segment to octet list
       mac string ← join octet list with ":"
       return mac_string
// Convert a hexadecimal string representing an IP address into dot-separated decimal format.
function hex to ip(hex ip):
       octet list ← empty list
       for each 2-character segment in hex ip:
       number ← convert segment from hex to integer
       append number to octet list
       ip string ← join octet list with "."
       return ip_string
// EXECUTION START
if this script is run as the main program:
```

target mac hex  $\leftarrow$  substring(hex data, 36, 48)

call main()