

# Rafael Ladmer-Price

[Frontend Developer](#)  
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[PORTFOLIO](#)

A versatile software developer, specializing in both frontend and fullstack development. Proficient in a broad range of technologies including React, TypeScript, Firebase and more. Passionate about building scalable, efficient and user-friendly applications.

## Professional Experience

[Skinstric AI](#) Remote | August 2025 - September 2025

### Frontend Developer

- Integrated two APIs to validate user submissions (name/location) and generate randomized demographic data from uploaded or captured photos, ensuring seamless backend–frontend communication.
- Implemented real-time photo capture with React Webcam, enabling instant demographic generation and improving user onboarding efficiency.
- Translated Figma designs into responsive, production-ready UI using Tailwind CSS, achieving pixel-perfect design fidelity across devices.
- Designed and built animated loading states and responsive transitions using Tailwind/Javascript to enhance user experience during API calls and data generation.
- Built editable demographic outputs, allowing users to customize generated data for accuracy, increasing user trust and interaction with the platform.

[Jefferson County Public Schools](#) Louisville, Ky | September 2024 - May 2025

### Sixth Grade Science Teacher and Support Staff

- Implemented data-driven evaluation methods, to adjust instruction — mirroring agile iteration and continuous improvement.
- Streamlined classroom workflows by establishing routines that reduced disruptions 40%, improving overall efficiency.
- Guided students with diverse skill levels, fostering mentorship, collaboration and peer learning.
- Collaborated with cross-functional teams (teachers, administrators, parents) to align goals and resolve challenges, building strong communication and stakeholder management skills.
- Identified and resolved interpersonal conflicts quickly, applying root-cause analysis and clear communication to keep the class productive.
- Pivoted strategies on the fly based on feedback and engagement, demonstrating adaptability and iterative problem-solving.

## Projects (personal)

[Search API Project: Live Demo](#) | [Github Link](#)

### Created a fully functional search platform for movies

- Integrated a search api for films using the OMDb API with a fully responsive design, loading states and dynamic routing to showcase end users movies on a mass level search and showcase films on an individual route.

[Ultraverse: Live Demo](#) | [Github Link](#)

### Created a dynamic NFT marketplace demo

- Engineered an NFT marketplace demo enabling users to browse listings and view detailed asset information, including creator and ownership history. Designed with a fully dynamic and responsive interface styled with Tailwind, Swiper, and Animate on Scroll, delivering a seamless and engaging viewing experience.

## Technical Skills

**Programming Languages:** TypeScript, JavaScript, HTML, CSS  
**Frameworks:** React, React Native, Expo, TailwindCSS, Firebase, Supabase, Appwrite, NextJS, Redux, React Query, React Hook Form, Zustand  
**Tools & Other platforms:** Netlify, Vercel, GitHub, Vite, Figma, VsCode, Jest, Stripe, React Testing Libraries, Sentry

## Education:

Frontend Simplified | [Certificate](#) June 2025 - September 2025  
The Evergreen State College | [Bachelor of Arts](#) September 2016 - June 2019

## Other

**Interests:** Web animation and UI design trends, indie game development, tabletop games, kayaking  
**References:** Provided upon request