Shay **Kalyan**



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Objective

Software Engineer in Development

Education

Bachelor of Engineering (Honours), Software Engineering

2012 - 2015

The University of Auckland

First Class Honours with A+ Average.

National Certificate of Educational Achievement (NCEA)

2009 - 2011

Otumoetai College Level 3 with Excellence.

Awards and Certificates

Dean's Honours List

2012, 2013, 2014

University of Auckland

Awarded to the top 5% of Software Engineering students in the academic year.

First in Course Awards

University of Auckland

- SOFTENG 370: Operating Systems.
- SOFTENG 325: Software Architecture.
- SOFTENG 306: Software Engineering Design 2.
- COMPSCI 314: Modern Data Communications.SOFTENG 206: Software Engineering Design 1.
- ENGGEN 131: Introduction to Engineering Computation and Software Development.

Recent Projects

https://fistbump.reviews — code review tool for GitHub

- Developed a web-based tool that provides the ability to perform effective code reviews on pull requests hosted on GitHub. Features include managing issues, iterations, and tracking approvals.
- Used front-end technologies such as AngularJS and TypeScript, with Firebase as the primary backend service.
- *Fistbump* won the 2015 Final Year Research Project Prize in the Software Applications category at the University of Auckland.

Robotic Healthcare Simulation

 Led an 8-person team to develop a software simulation using C++ and Python to showcase swarm robotics in the healthcare context.

Pebble Watchface

- Created a minimalist watchface, *Trace*, in **C** for the Pebble smartwatch.
- Used JavaScript for web configuration, and deployed via the Appstore resulting in over 1,700 users.

Android Contacts Manager

• Designed and implemented a contact management application with an interactive contact card.

Employment

Microsoft, Redmond

Fed 2016 - Present

Software Engineer

Evolving the test orchestration backend for Windows OS by further developing dynamic virtual
machine allocation using C# and Git, enhancing deployment procedures through Visual Studio Team
Services, and pushing towards Azure-driven cloud scalable services.

Microsoft, Redmond

Dec 2014 - Feb 2015

Intern Software Engineer

- Implemented a proof-of-concept dynamic virtual machine allocation in the internal Windows test orchestration system using C#, XML, Visual Studio, and Perforce version control.
- Coordinated with internal teams to elicit requirements and validate the feature specification.

Sapphire Solutions Limited

Dec 2013 - Feb 2014

Intern Software Engineer

- Redesigned, constructed, and deployed the company's website using responsive **HTML5/CSS3** design.
- Increased web presence in competitive online search by applying Search Engine Optimisation (SEO).
- Created software tools using Windows Forms and C# for internal and external use to assist the operations of the business.
- Prepared client computers for off-site installation.

Volunteer Work

Software Engineering Students Association

2015

Part IV Representative

- Assisted in organising and promoting events hosted by the student led association.
- Provided a friendly and informative communication channel for students to elevate any concerns and provide feedback relating to courses or the university in general.

Peer Support Programme

2011

Student Mentor

- Participated in one-on-one interaction with first year college students to provide mentorship.
- Helped peers adjust to college life by listening to and resolving any academic or social issues they were experiencing.

Skills

Languages

Intermediate

C# / .NET

Basic

C, C++, Python, HTML5, CSS3, Sass, JavaScript.

Concepts

• Object Oriented Design, Relational Databases, Software Version Control, Microservices

Systems

- Windows XP, 7, 8, 10.
- Mac OS X.
- Linux.

Academic Transcript

Available on request.