

Operators

= += -= *= /= %= &= |= ^= <<= >>= ++ -- - ! + - * / % & | ^ ~
<< >> @ \$+ == != < > <= >= && ||

Operator: =

Name: assignment

Description: Assigns the value on the right to the variable on the left.

Example:

```
%x = 1; %x = 1
```

Operator: +=

Name: additive assignment

Description: Adds the value on the right to the variable on the left and assigns the result to the variable on the left.

Example:

```
%x = 1; %x += 5; %x = 6
```

Operator: -=

Name: subtractive assignment

Description: Subtracts the value on the right from the variable on the left and assigns the result to the variable on the left.

Example:

```
%x = 5; %x -= 2; %x = 3
```

Operator: *=

Name: multiplicative assignment

Description: Multiplies the value on the right by the variable on the left and assigns the result to the variable on the left.

Example:

```
%x = 2; %x *= 5; %x = 10
```

Operator: /=

Name: divisive assignment

Description: Divides the variable on the left by the value on the right and assigns the result to the variable on the left.

Example:

```
%x = 10; %x /= 5; %x = 2
```

Operator: %=

Name: remainder assignment

Description: Divides the variable on the left by the value on the right and assigns the remainder to the variable on the left.

Example:

```
%x = 10; %x %= 4; %x = 2
```

Operator: &=

Name: bitwise AND assignment

Description: Bitwise ANDs the variable on the left with the value on the right and assigns the result to

the variable on the left. Uses a signed 32 bit word.

Example:

```
%x1 = 12; // 00001100 %x2 = 9; // 00001001 %x1 &= %x2; %x1 = 8  
(00001000)
```

Operator: `| =`

Name: bitwise OR assignment

Description: Bitwise ORs the variable on the left with the value on the right and assigns the result to the variable on the left. Uses a signed 32 bit word.

Example:

```
%x1 = 12; // 00001100 %x2 = 9; // 00001001 %x1 |= %x2; %x1 = 13  
(00001101)
```

Operator: `^ =`

Name: bitwise XOR assignment

Description: Bitwise XORs the variable on the left with the value on the right and assigns the result to the variable on the left. Uses a signed 32 bit word.

Example:

```
%x1 = 10; // 00001010 %x2 = 12; // 00001100 %x1 ^= %x2; %x1 = 6  
(00000110)
```

Operator: `<< =`

Name: shift left assignment

Description: Shifts left the the bits of the variable on the left a number of places equal to the value on the right and assigns the result to the variable on the left. Uses a signed 32 bit word. Bits shifted off the left hand end are lost, and zeros are shifted in at the right. A shifted bit will eventually shift through the sign bit (the leftmost bit) and off the left end.

Example:

```
%x1 = 10; // 00001010 %x1 <<= 2; %x1 = 40 (00101000)
```

Operator: `>> =`

Name: shift right assignment

Description: Shifts right the the bits of the variable on the left a number of places equal to the value on the right and assigns the result to the variable on the left. Uses a signed 32 bit word. Bits shifted off the right hand end are lost, and zeros are shifted in at the left. The sign bit (the leftmost bit) is never right shifted.

Example:

```
%x1 = 10; // 00001010 %x1 >>= 2; %x1 = 2 (00000010)
```

Operator: `++`

Name: increment

Description: Increments the value of the variable by 1. Must be used postfix, but always functions as prefix.

Example:

```
%x1 = 10; %x1++; %x1 = 11
```

Operator: `--`

Name: decrement

Description: Decrements the value of the variable by 1. Must be used postfix, but always functions as prefix.

Example:

`%x1 = 10; %x1--; %x1 = 9`

Operator: `-`

Name: unary negation

Description: Negates the value of the variable.

Example:

`%x1 = 10; %x2 = -%x1; %x2 = -10`

Operator: `!`

Name: boolean NOT

Description: Performs a NOT on the associated variable. The variable must contain a boolean value.

Example:

`%x1 = true; %x2 = !%x1; %x2 = false`

Operator: `+`

Name: addition

Description: Adds the value on the right to the value on the left.

Example:

`%x1 = 1 + 2; %x1 = 3`

Operator: `-`

Name: subtraction

Description: Subtracts the value on the right from the value on the left.

Example:

`%x1 = 3 - 2; %x1 = 1`

Operator: `*`

Name: multiplication

Description: Multiplies the value on the right with the value on the left.

Example:

`%x1 = 2 * 3; %x1 = 6`

Operator: `/`

Name: division

Description: Divides the value on the left by the value on the right.

Example:

`%x1 = 6 / 2; %x1 = 3`

Operator: `%`

Name: remainder

Description: Divides the value on the left by the value on the right and returns the remainder.

Example:

`%x1 = 10 / 4; %x1 = 2`

Operator: `&`

Name: bitwise AND

Description: Bitwise ANDs the value on the left with the value on the right. Uses a signed 32 bit word.

Example:

`%x1 = 12; // 00001100 %x2 = 9; // 00001001 %x3 = %x1 & %x2; %x3 = 8 (00001000)`

Operator: `|`

Name: bitwise OR

Description: Bitwise ORs the value on the left with the value on the right. Uses a signed 32 bit word.

Example:

```
%x1 = 12; // 00001100 %x2 = 9; // 00001001 %x3 = %x1 | %x2; %x3 = 13  
(00001101)
```

Operator: ^

Name: bitwise XOR

Description: Bitwise XORs the value on the left with the value on the right. Uses a signed 32 bit word.

Example:

```
%x1 = 10; // 00001010 %x2 = 12; // 00001100 %x3 = %x1 ^ %x2; %x3 = 6  
(00000110)
```

Operator: ~

Name: bitwise complement

Description: Returns the bitwise complement of the value to the right. The bitwise complement is (-x)-1, where x is the value operated on.

Example:

```
%x1 = 2; %x2 = ~%x1; %x2 = -3
```

Operator: <<

Name: shift left

Description: Shifts left the the bits of the value on the left a number of places equal to the value on the right. Uses a signed 32 bit word. Bits shifted off the left hand end are lost, and zeros are shifted in at the right. A shifted bit will eventually shift through the sign bit (the leftmost bit) and off the left end.

Example:

```
%x1 = 10; // 00001010 %x2 = %x1 << 2; %x2 = 40 (00101000)
```

Operator: >>

Name: shift right

Description: Shifts right the the bits of the value on the left a number of places equal to the value on the right. Uses a signed 32 bit word. Bits shifted off the right hand end are lost, and zeros are shifted in at the left. The sign bit (the leftmost bit) is never right shifted.

Example:

```
%x1 = 10; // 00001010 %x2 = %x1 >> 2; %x2 = 2 (00000010)
```

Operator: @

Name: string concatenation

Description: Concatenates the value on the right to the end of the value on the left. If either value is not a string, it will be converted.

Example:

```
%x1 = "con"; %x2 = "catenate"; %x3 = %x1 @ %x2; %x3 = "concatenate"
```

Operator: \$+

Name: string concatenation

Description: Just like @, concatenates the value on the right to the end of the value on the left. If either value is not a string, it will be converted.

Example:

```
%x1 = "con"; %x2 = "catenate"; %x3 = %x1 $+ %x2; %x3 = "concatenate"
```

Operator: ==

Name: equal conditional

Description: Returns true if the value on the right is equal to the value on the left; otherwise returns

false.

Examples:

```
%x = (1 == 1); %x = true %x = (1 == 2); %x = false
```

Operator: **!=**

Name: not equal conditional

Description: Returns true if the value on the right is not equal to the value on the left; otherwise returns false.

Examples:

```
%x = (1 != 2); %x = true %x = (1 != 1); %x = false
```

Operator: **<**

Name: less than conditional

Description: Returns true if the value on the left is less than the value on the right; otherwise returns false.

Examples:

```
%x = (1 < 2); %x = true %x = (2 < 1); %x = false %x = (1 < 1); %x = false
```

Operator: **>**

Name: greater than conditional

Description: Returns true if the value on the left is greater than the value on the right; otherwise returns false.

Examples:

```
%x = (2 > 1); %x = true %x = (1 > 2); %x = false %x = (1 > 1); %x = false
```

Operator: **<=**

Name: less than or equal to conditional

Description: Returns true if the value on the left is less than or equal to the value on the right; otherwise returns false.

Examples:

```
%x = (1 <= 2); %x = true %x = (1 <= 1); %x = true %x = (2 <= 1); %x = false
```

Operator: **>=**

Name: less than or equal to conditional

Description: Returns true if the value on the left is greater than or equal to the value on the right; otherwise returns false.

Examples:

```
%x = (1 >= 1); %x = true %x = (2 >= 1); %x = true %x = (1 >= 2); %x = false
```

Operator: **&&**

Name: logical AND

Description: Returns true if both the value on the left side evaluates to true and the value on the right side evaluates to true; otherwise returns false.

Examples:

```
%x = (1 = 1 && 2 = 2); %x = true %x = (1 = 1 && 1 = 2); %x = false %x = (1 = 2 && 1 = 1); %x = false %x = (1 = 2 && 2 = 3); %x = false
```

Operator: **||**

Name: logical OR

Description: Returns true if either the value on the left side evaluates to true or the value on the right

side evaluates to true; otherwise returns false.

Examples:

```
%x = (1 = 1 || 2 = 2); %x = true %x = (1 = 1 || 1 = 2); %x = true %x = (1  
= 2 || 1 = 1); %x = true %x = (1 = 2 || 2 = 3); %x = false
```