Basic Tribes 1 Console Commands
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Let me first getting started by thanking you the reader of this having a interest in Tribes 1 commands. This is the console right here. It is seen when you hit the tildle key `. This key is located right the the esc key. This is where most tribes commands are entered. Down here is a list of what you can enter into the console for some cool stuff ^_^

Cheat mode:
To enable cheat mode when you are on another server, type **~giveall();**. If you are on your own server, type **$testcheats=1;** then **giveall();** on the next line. Then, enter one of the following codes at the console window to activate the corresponding cheat function.

Effect	Code
Gives all weps and 200 ammo	**giveall();**
	setarmor(larmor);
	setarmor(marmor);
	setarmor(harmor);
	buy("energy pack");
	buy("turret");
	buy("motion sensor");
	buy("inventory station");
	buy("ammo station");
	gamebase::setposition (2049,
	gamebase::setposition (2049,
	setarmor(larmor);giveall();

This is a listing of all the tribes voices to enter type into chat HI~whello

Special voices:
Type one of the following entries at the chat feature.

~whello
~wbye
~whelp
~wdoh
~woops
~wsorry
~wretreat

~wattack!
~wcolor6 (Damn it)
~wdsgst4 (Argh)
~wdsgst5 (Sigh)
~wcheer2 (Woo Hoo)
~wcheer1 (All right)
~wcheer3 (Yea)
~wyes (Yes)
~wwatchsh (Hey)
~wbelay (Belay order)
~wdoh (Ah crap - female only)
~wdoh (Doh - male only)

The following a list of things to type and get a voice in a game and your own personal touch without the need of a voice pack. For example, type **~wattack** to say "Attack!" without words. However, type **Get Them! ~wattack** into the chat window, your message will say "Get Them!" and you will hear "Attack!".

~wattack (Attack!)
~wwaitsig (Wait for my signal to attack!)
~wcease (Cease Fire!)
~wmoveout (Move out!)
~wretreat (Retreat!)
~whitdeck (Hit the deck!)
~wregroup (Regroup!)
~wcoverme (Cover Me!)
~wono (Going Offence!)
~wwaitpas (APC redy to go... waiting for passengers)
~wtgtacq (Target aquired!)
~wfiretgt (Fire on my target!)
~wneedtgt (I need a target!)
~wtgtout (Target out of range.)
~wdesgen (Destroy the enemy Generators)
~wgendes (Enemy generator destroyed!)
~wdestur (Destroy enemy turrets!)
~wturdes (Enemy turret destroyed!)
~wincom2 (Incoming Enemies!)
~wbasatt (We are being attacked!)
~wbasundr (The enemy is attacking our base!)
~wneeddef (We need more defense!)
~wdefbase (Defend our base!)
~wdefend (Defending our base!)
~wbasetkn (Our base has been taken!)
~wbsclr2 (Our base is secure!)
~wisbsclr (Is our base clear?)
~wflgtkn1 (Our flag is not in the base!)
~wflgtkm2 (The enemy has our flag!)
~whaveflg (I have the enemy flag!)
~wflaghm (Our flag is secure!)
~wretflag (Return our flag to our base!)
~wgeteflg (Get the enemy falg!)
~wflgmine (Our flag is mined!)
~wclrflg (Clear the mines from our flag!)

~wmineclr (Mines have been cleared!)
~wneedrep (Need repairs!)
~wneedpku (I need an APC pickup!)
~wneedesc (I need an escort back to base!)
~wneedamo (Can anyone bring me some ammo?!?!)
~wwshoot3 (Watch were you're shooting!)
~wdontkno (I don't know!)
~wno (No)
~wyes (Yes)
~wthanks (Thanks)
~wnoprob (No Problem)
~wsorry (Sorry)
~whurystn (Hurry up with that station!)
~woops1 (Doh!)
~woops2 (Oops!)
~wcolor2 (Shazbot!)
~wcolor6 (Damnit!)
~wcolor7 (Ah Crap!)
~wdsgst1 (Duh!)
~wdsgst2 (You idiot!)
~wovrhere (Over here!)
~woutway (Move outta the way!)
~wretreat (Retreat!)
~wdsgst4 (Stop)
~wcheer1 (All right!)
~wcheer2 (Woo Hoo!)
~wcheer3 (Yeah!)
~wtaunt10 (How'd that feel?)
~wtaunt4 (Come get some!)
~whello (Hi!)
~wbye (Bye!)
~wacknow (Command acknowledged!)
~wobjcomp (Objective complete!)
~wobjxcmp (Unable to complete objective!)

These are little annyoances for commands

Talk as another player:
If you type something such as **messageall(5, "CapinCrackHead: i am stupid"); into ~** and the game will broadcase "CapinCrackHead: i am stupid" to the players.

Rapid fire and flight:
Type **setarmor(); into ~** and press **[Up]**. Repeatedly press **[Enter]** to fly until you release the jet pack button.

!!!WARNING!!! these commands will get you kicked from servers. I :{jInZo}:(Thomas Maddox) will not assume any responsibility for this

clientmenuselect("clientId, option");
        This is a command that you can use if not not an admin in a tribes server. Please be reminded to the this only works with some admin options

say(0,
"\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n
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n\n\n\n\n\n\n");

　　　　This command is the famous crash server command. Nothing much here all it does is flood chat with IRC requests. Keep entering this over and over to crash a server.

Basic Map Editing commands

Use the following steps to make or change your maps, or to make new ones. You will first have to host a game. Select the map that you want to change. Go you the folder where they are located and copy the .MIS and .DSC file of the desired map. Paste it in that folder and rename it to any desired name, but both have to be the same. If you are online it is a good idea to set a password. Once in a game, press ~ mark to bring up the game prompt. Then type in exec(editor); then press [Enter]. You should see nothing. Press ~ again to get rid of the game prompt. Press 6 and then hold E until you get above the map. Here is a list of the commands that should get you started. It may take awhile for you to get to know how to do everything. Note: Do not use the "Relighting" and "New" buttons until you have are used to the editor verywell.

Action	Command
	Right Mouse Button
	Left Mouse Button
	W
	S
	A
	D
	E
	C
	O
	<0-9>
	[F1]
	[F2]
	[F3]
	[F4]
	[F5]
	[F9]

[Ctrl] + *<0-9>*
[Alt] + *<0-9>*
[Ctrl] + **X**
[Ctrl] + **C**
[Ctrl] + **V**
[Ctrl] + **D**
[Ctrl] + **S**
[Ctrl] + **Z**
[Ctrl] + **[Delete]**
[Ctrl] + **N**
[Ctrl] + **Left Mouse Button**
[Shift] + **Left Mouse Button**
[Alt] + **Left Mouse Button**