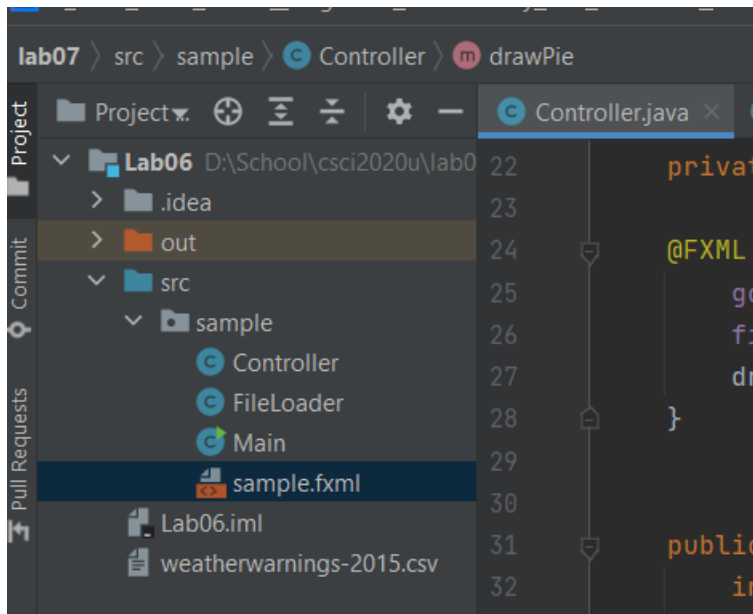


Lab07

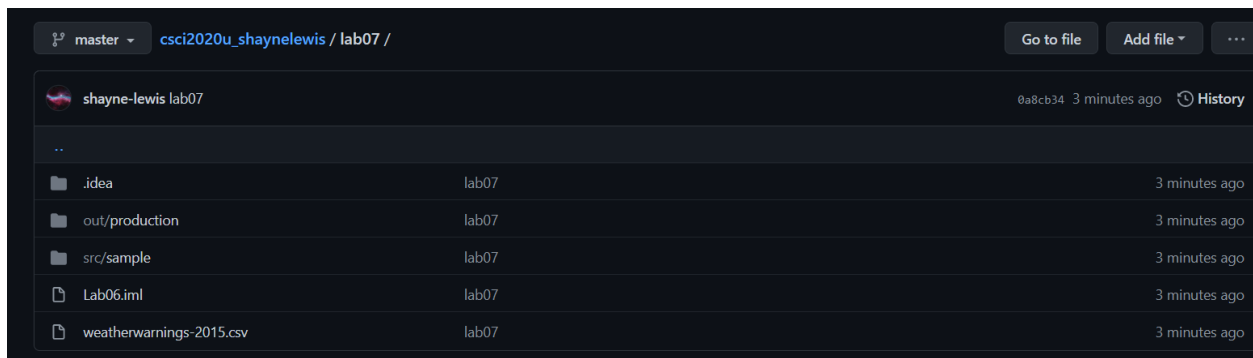
Shayne Lewis

100506658

Local Repository



Github Repository



https://github.com/shayne-lewis/csci2020u_shaynelewis/tree/master/lab07

FileLoader.java

```
1  package sample;
2
3  import java.io.*;
4  import java.util.Map;
5  import java.util.TreeMap;
6
7  public class FileLoader {
8      private String filename;
9      private int totalWords = 0;
10     private Map<String, Integer> wordCounts = new TreeMap<String, Integer>();
11     private Map<String, Double> percentCounts = new TreeMap<String, Double>();
12
13     public Map<String, Double> getPercentCounts() {
14         return percentCounts;
15     }
16
17     public FileLoader(String filename){
18         this.filename = filename;
19     }
20
21     public void loadFile(){
22         String line = "";
23
24         try{
25             BufferedReader br = new BufferedReader(new FileReader(this.filename));
26             while ((line = br.readLine())!=null){
27                 String[] columns = line.split(regex: "\\s");
28                 //System.out.println(line);
29                 if(wordCounts.containsKey(columns[5])){
30                     int prevValue = wordCounts.get(columns[5]);
31                     wordCounts.put(columns[5], prevValue + 1);
32                 } else {
33                     wordCounts.put(columns[5], 1);
34                 }
35
36                 totalWords++;
37             }
38
39         } catch (FileNotFoundException e){
40             e.printStackTrace();
41         } catch (IOException e) {
42             e.printStackTrace();
43         }
44         percentMapping();
45     }
46
47     public void percentMapping(){
48         for(Map.Entry<String, Integer> entry : wordCounts.entrySet()){
49             String name = entry.getKey();
50             Double val = new Double(entry.getValue());
51             percentCounts.put(name, (val / totalWords));
52         }
53     }
54 }
```

Controller.java

```
18 public class Controller {
19     @FXML private Canvas mainCanvas;
20     @FXML private GraphicsContext gc;
21     private FileLoader file = new FileLoader( filename: "weatherwarnings-2015.csv");
22     private static Color[] pieColours = { Color.AQUA, Color.GOLD, Color.DARKORANGE, Color.DARKSALMON, Color.LAWNGREEN, Color.PLUM};
23
24     @FXML public void initialize(){
25         gc = mainCanvas.getGraphicsContext2D();
26         file.loadFile();
27         drawPie( x: 150, y: 50, file.getPercentCounts(), pieColours);
28     }
29
30
31     public void drawPie(int x, int y, Map<String, Double> percentCounts, Color[] colors){
32         int i = 0;
33         int a = 50;
34         double startAng = 0;
35         for(Map.Entry<String, Double> entry : file.getPercentCounts().entrySet()){
36             gc.setFill(colors[i]);
37             i++;
38             double endAng = startAng + entry.getValue() * 360;
39             System.out.println("startAngle = " + startAng + "\n endAngle = " + endAng);
40             gc.fillArc( v: x+200, y, v2: 200, v3: 200, startAng, v5: endAng - startAng, ArcType.ROUND);
41             startAng = endAng;
42             gc.fillRect( v: x-30, v1: a+10, v2: 20, v3: 10);
43             gc.setFill(Color.BLACK);
44             gc.fillText(entry.getKey(),x, v1: a+20);
45             a += 30;
46         }
47     }
48 }
```

Main.java and sample.fxml were unchanged from lab06. They just created and instantiated the canvas.

Output Window

Lab07

— □ ×

- FLASH FLOOD
- SEVERE THUNDERSTORM
- SPECIAL MARINE
- TORNADO

