

05.06 Desk Check: MysteryPrintWriter.java

Complete a desk check of the MysteryPrintWriter class in the space provided below.

```
< 1> import java.io.IOException;
< 2> import java.io.PrintWriter;
< 3> import java.io.File;
< 4> class MysteryPrintWriter
< 5> {
< 6>     public static void main (String [ ] args) throws IOException
< 7>     {
< 8>
< 9>         PrintWriter outFile = new PrintWriter(new File("bah.txt"));
<10>
<11>         for (int loop = 1; loop <= 10; loop++)
<12>         {
<13>             outFile.println(loop + " " + (char)(83)+(char)(104)+(char)(101)+(char)(101)+(char)(112));
<14>         } //end of for loop
<15>         outFile.close ( ); //close the file when finished
<16>
<17>     } //end of main method
<18> } //end of class
```

Lines

- < 1> This line imports the IOException class from the java.io library so that the program can handle errors when reading files.
- < 2> This line imports the PrintWriter class from the java.io library which allows the outFile object to be created in line <13>.
- < 3> This line imports the File class from the java.io library which allows a File object to be created in line <9>
- < 4> Declares the class MysteryPrintWriter
- < 5> This marks the beginning of the class
- < 6> This line marks the main() method where the program execution begins
- < 7> This marks the beginning of where the program executes
- < 8> This is white space to improve the formatting and readability of the program
- < 9> Creates a PrintWriter object called outFile, which represents the text file (bah.txt) to be written by the for loop
- <10> white space to improve the formatting and readability of the program
- <11> For loop that counts to 10 and writes the file
- <12> Curly bracket marking the beginning of the for loop
- <13> The print command prints the loop value plus some characters afterwards
- <14> Curly bracket marking the end of the for loop
- <15> The close() method of the PrintWriter class closes the output stream after its done writing the file
- <16> white space to improve the formatting and readability of the program
- <17> Curly bracket marking the end of the main method
- <18> Curl bracket marking the end of the class