

## CS211 Lab 12 Warm-Up Activity

```
class Animal {  
protected:  
    int numLegs;  
    bool vertebrate;  
  
Public:  
    void setNumLegs(int legs)  
        numLegs = legs;  
  
    void setVertebrate(bool hasBackbone)  
        vertebrate = hasBackbone;  
};  
  
class Domesticated : public Animal {  
protected:  
    string food;  
  
public:  
    void setFood(const string& f)  
        food = f;  
};
```

```
class Wild : public Animal {
```

```
protected:
```

```
    string continent;
```

```
    bool endangered;
```

```
Public:
```

```
void setContinent(const string& c)
```

```
continent = c;
```

```
void setEndangered(bool isEndangered)
```

```
endangered = isEndangered;
```

```
};
```

```
class Pet : public Domesticated {
```

```
protected:
```

```
    int lifeExpectancy;
```

```
    string breed;
```

```
public:
```

```
    void setLifeExpectancy(int years)
```

```
lifeExpectancy = years;
```

```
void setBreed(const string& b)

    breed = b;

};

class Livestock : public Domesticated {
protected:

    int feedFrequency;

    string habitat;

public:

    void setFeedFrequency(int frequency)

        feedFrequency = frequency;

    void setHabitat(const string& h)

        habitat = h;

};

int main() {

    Pet labrador;

    labrador.setNumLegs(4);

    labrador.setVertebrate(true);

    labrador.setFood("Dog food");

    labrador.setLifeExpectancy(12);

    labrador.setBreed("Labrador Retriever");


    Wild asianElephant;

    asianElephant.setNumLegs(4);
```

```
asianElephant.setVertebrate(true);  
asianElephant.setContinent("Asia");  
asianElephant.setEndangered(true);
```

```
Livestock merinoSheep;  
merinoSheep.setNumLegs(4);  
merinoSheep.setVertebrate(true);  
merinoSheep.setFood("Grass");  
merinoSheep.setFeedFrequency(2);  
merinoSheep.setHabitat("Pasture");
```

```
Wild honeyBee;  
honeyBee.setNumLegs(6);  
honeyBee.setVertebrate(false);  
honeyBee.setContinent("Worldwide");  
honeyBee.setEndangered(false);
```

```
Pet petPython;  
petPython.setNumLegs(0);  
petPython.setVertebrate(true);  
petPython.setFood("Small rodents");  
petPython.setLifeExpectancy(30);  
petPython.setBreed("Ball Python");
```

```
Wild wildPython;  
  
wildPython.setNumLegs(0);  
  
wildPython.setVertebrate(true);  
  
wildPython.setContinent("Africa");  
  
wildPython.setEndangered(false);  
  
  
return 0;  
  
}
```