

Lab 6 PreLab

Main Steps/Commands Involved in Reading Data from a File

Opening a file: `FILE *fp = fopen("filename.txt", "r");`

Modes: "r" (read), "w" (write), "a" (append)

Reading from a file: Use file reading functions like `fscanf()`, `fgets()`, etc.

Checking for end of file (EOF): `while (!feof(fp))`

Closing a file: `fclose(fp);`

FILE Pointers and I/O Streams (stdin, stdout, stderr)

FILE Pointers: `FILE *fp`

Used to manage file streams

I/O Streams:

stdin: Standard input stream (usually keyboard input)

stdout: Standard output stream (usually the terminal)

stderr: Standard error stream (usually terminal, for error messages)

Input/Output Functions in C

`scanf()`: Reads formatted input from stdin

Example: `scanf("%d", &var);`

`sscanf()`: Reads formatted input from a string

Example: `sscanf(buffer, "%d", &var);`

`fscanf()`: Reads formatted input from a file

Example: `fscanf(fp, "%d", &var);`

`fgets()`: Reads a line from a file or stdin into a buffer

Example: `fgets(buffer, 100, fp);`

`printf()`: Prints formatted output to stdout

Example: `printf("%d", var);`

`sprintf()`: Writes formatted output to a string

Example: `sprintf(buffer, "%d", var);`

`fprintf()`: Prints formatted output to a file

Example: `fprintf(fp, "%d", var);`

`fputs()`: Writes a string to a file or stdout

Example: `fputs(buffer, fp);`

Important Commands for vi/vim

Opening a file: `vi filename.c`

Inserting text: Press `i` for insert mode

Saving and quitting: `:wq`

Exiting without saving: `:q!`

Copying text: `yy` (yank)

Pasting text: `p` (put)

Searching: `/word` (find word in file)

Strategies for Breaking a Program into Multiple Files

Separate code into header files (`.h`) and source files (`.c`)

Use header files to declare functions, and source files for implementation

Example:

`main.c`: Contains `main()` function and calls functions from other files

`fileio.c`: Implements file reading and writing functions

`fileio.h`: Declares functions implemented in `fileio.c`

Using Makefiles

Why Use a Makefile?

- Automates compilation of multi-file projects

- Tracks dependencies and only recompiles necessary files

Commands in Makefile

make: Compiles the program by running the rules in the Makefile

make clean: Removes compiled object files (.o) and the executable