

- The most common type would be “%d” for integer and “%s” for string
 - %c char Prints or reads a single ASCII character
 - %d int Prints or reads a decimal integer value.
 - %hd short Prints or reads a short signed integer.
 - %ld long Prints or reads a long signed integer.
 - %lld long long Prints or reads a long long signed integer.
 - %u unsigned int Prints or reads an unsigned integer.
 - %hu unsigned short Prints or reads an unsigned short integer.
 - %lu unsigned long Prints or reads an unsigned long integer.
 - %llu unsigned long long Prints or reads an unsigned long long integer.
 - %f float Prints or reads a float floating-point value.
 - %lf double Prints or reads a double floating-point value (lf stands for long float).
 - %s string printf() will print the contents of a string (string literal or character array) up to the null character. scanf() will read a string of characters from the user input until a whitespace character (a space, tab, or newline) is reached.
 - %% Prints the % character.
- Structs and classes are almost the same thing. The main difference would be that a class can have private data members that can only be accessed by getter/setter methods. In contrast a struct can't have member functions and the data stored is public.
 - Data members for both structs and classes are assigned and accessed through the dot operator. The only time it would be different would be for a private data member of a class which would need a getter method to access it

- There are no restrictions to the type of data that the data member is. Arrays of structs can be used to keep track of a group of structs. For example, you could have a car struct that stores details of a specific car, and then an array of car structs that stores the information of all the cars at a dealership
- ls lists the files in the current directory
 - ls
- ls -l lists the files with details; owner, size, date created
 - ls -l
- ls -a lists all files including the ones that are hidden; files that start with .
 - ls -a
- mv moves files to new directories
 - Mv file.txt directory1
- cp copies files
 - cp file.txt copy.txt
- rm removes the file
 - rm file.txt
- rm -r removes directories
 - rm -r directory1
- mkdir makes a new directory
 - mkdir newDirectory
- cd switches to specified directory
 - cd newDirectory/Folder1

- pwd prints the current directory
 - pwd
- cat prints the file
 - cat file.txt
- more prints the contents of the file until the screen is used up
 - more file.txt
- man prints manual page for a command
 - man ls -l