

Test Case ID	4	Test Case Description	Testing pacman movement speed		
Created By	Akif	Reviewed By	Jason		

Tester's Name	Akif			Test Case (Pass/Fail)	Pass
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S #	Prerequisites:
1	Authenticate
2	Access the game screens
3	Play the game
4	

S #	Test Data
1	Userid = pacman
2	Pass = pacman
3	
4	

Test Scenario As a user, I want to move my player unit around the map

Step #	Step Details	Expected Results	Actual Results	Pass / Fail / Not executed /
1	Use Arrow keys to move around	Player can move around the map	As Expected	Pass
2	Use WASD keys to move around	Player can move around the map	As Expected	Pass
3	Player moves until another key is pressed	Player can move around the map	As Expected	Pass
4	Speed of pacman and ghosts	Should be same	As expected	Pass

