Test Case ID		2	Test Case Description		Testing game levels	
Created By	Swastik		Reviewed By		Shubhankar	

Tester's Name	Swastik			Test Case (Pass/Fail)	Pass

S #	Prerequisites:
1	Authenticate
2	Access the game screens
3	
4	

S #	Test Data
1	Userid = pacman
2	Pass = pacman
3	
4	

Test Scenario   Verify on entering valid userid and password, the user can login in

Step #	Step Details	Expected Results	Actual Results	Pass / Fail / Not executed /
1	On selecting easy	Easy map opened	As Expected	Pass
2	On selecting Medium	Medium map opened	As Expected	Pass
3	On selecting Hard	Hard map opened	As Expected	Pass
4	Trying different maps	Map properly rendered	As expected	Pass