SCOTT HUANG

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OBJECTIVE

Seeking a summer internship in the field of Computer Science

EDUCATION

The University of Texas at Austin Bachelor of Science, Computer Science May 2018

Overall GPA: 3.41

CS Courses Taken: Current:

Data Structures, Computer Architecture, Algorithms, Computer Graphics

Operating Systems, C++ Programming

EXPERIENCE

Computer Science Department at SMIC Private School

Fall 2013 - Spring 2014

Teacher's Assistant, Mentor

Tutored students in AP Computer Science B

SMIC Private School Computer Programming Organization

Fall 2011 - Fall 2013

Student Advisor

- Coordinated meetings and club activities
- Taught Java through Processing

PROJECTS AND ACTIVITIES

Game Modifications Independent

Fall 2010 - Spring 2016

- Created custom content on popular sandbox game (Minecraft)
- Wrote a trigonometry-based Animation API allowing modders to create custom animations
- Received over 4.6 million downloads
- Amassed \$10,000 in advertisement revenue from content downloads

Attendee at HackRice 2016 Hackathon at Rice University

January 2016

- Made a collaborative interactive playlist on the web platform
- Integrated the Spotify API into the HTML and JavaScript to search for and play music

PintOS Operating Systems at UT Austin

Fall 2015

- Added functionality to a rudimentary virtual operating system called PintOS
- Implemented paging and page replacement, a multi-level indexed file system, etc.

SKILLS

Programming Languages

Proficient in Java, C, C++, HTML, JavaScript, CSS; exposure to Python, C#, x86 Assembly

Applications/Others

- Extensive knowledge of Eclipse, GDB Debugging, GIMP, Microsoft Office
- Intermediary experience with Unity3D, OpenGL; exposure to AngularJS, MongoDB
- Chinese fluency