# Akash

Shetye

UX/UI Designer Design Technologist

(737) 781-1220 a.s@utexas.edu linkedin.in/in/shetyeakash www.akash.me

### UX/UI Skills

Qualitative Research Design Personas and Storyboarding Information Architecture User Research Affinity Diagrams Card Sorting Usability Evaluation A/B Testing Rapid Prototyping

### **Technology Skills**

Sketch and Photoshop FramerJs Functional Prototyping JavaScript and HTML/CSS Python SQL D3.js

### Education

### M.S in Information Sciences (HCI Focus)

University of Texas at Austin, GPA 3.9/4.0 Aug 2016 - May 2018 (Expected)

### **B.**Tech in Computer Engineering

College of Engineering Pune, GPA 8.52/10.0 Aug 2010 - May 2013

### Experience

### **UX** Designer

@Simulation and Gaming Applications Lab

Feb 2016 - Present

- SAGA Lab is a game studio where I work on the user experience end of the game design and development process.
- Designed a deaf first gaming experience for game-based learning about deaf identity, deaf issues, rights and self-advocacy.
- Designed, evaluated and improved through user research with deaf participants, a first of its kind gaming interface with integrated American Sign Language (ASL) transcriptions.
- Ran play tests, focus groups, design research, prototyping and accessibility.

### Analyst

### @Credit Suisse

Jul 2013 - Aug 2016

- Worked on market leading audit products for institutional investors, designing and developing interfaces.
- Involved in re-designing the UI of a client facing audit product, ClientGuard.
- Worked on UI design and front-end development of complex financial interfaces, conducted demos and value proposition.

### **Projects**

## Automated Fat-Finger Testing for Sketch Prototypes 2 Weeks

A Sketch plugin to visually flag touch targets place too close to one another, an exploration into experimental design tooling.

#### Visualization Driven Machine Learning UI 4 Weeks

Explored ML system interfaces driven by interactive visualizations. Built an MVP to demonstrate its feasibility.