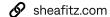
Shea Fitzpatrick

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(908) 578–7697





Brooklyn, NY

Work Experience

Giant Machines

Jun 2021 - Present

Product Designer

- · Responsible for end-to-end design process for digital products across a wide array of clients and industries
- Create and maintain design systems; align systems across products
- · Facilitate client-facing workshops and design reviews
- · Conduct user research and usability testing
- Contribute to internal Learning & Development initiatives

Surplus+

Nov 2020 - Jun 2021

Designer

- · For-hire subset of Brooklyn art collective Soft Surplus, formed to financially support our shared community space during the pandemic
- Clients: Rhode Island School of Design (UI design, CSS); Grantmakers in the Arts (publication design); Blue Flower Arts (brand)

MakerDAO, Community Development (Comm-Dev)

Jun 2020 - Apr 2021

Visual Designer

- Led the establishment of Comm-Dev's visual identity
- Designed UI components and marketing pages for Comm-Dev's documentation site, including light and dark modes for desktop and mobile
- Wrote design system documentation

Freelance

Jun 2017 - Mar 2021

Writer, Designer, Illustrator, Animator

 Select clients: Are.na (writing); AIGA Eye on Design (writing); Uniswap (brand, UI design); Lawrence Rothman (animation); Nature Magazine (illustration); Wesleyan University Press (book design, illustration)

CKM Analytix

Jun 2018 - Mar 2020

UI/UX Designer

- Created and socialized CKM's first design system encompassing brand, UI, and data visualization guidelines
- · Maintained interactive style guide built with Jekyll, HTML, CSS, Sass
- Designed user dashboards for CKM's core product

Education

Wesleyan University

Middletown, CT, May 2018

Bachelor of Arts, American Studies; Concentration in Cultural Studies and Contemporary Art History

School for Poetic Computation

New York, NY, Jan 2020

Code Societies, a technology and critical theory intensive

Skills

Design systems Brand design Front-end development Illustration (2D, 3D) Animation (3D) Copywriting Client relations

Tools:

Figma, Adobe Creative Suite, Blender, HTML, CSS (advanced), JavaScript, ReactJS, Styled Components, Github. Working knowledge of Typescript, Storybook.