# **Shea Conlon**

sheaconlon@berkeley.edu | (510) 673-0132 193 E. Warren Common Fremont, CA 94539

## **Academics**

### **University of California, Berkeley**

Pursuing B.A. in Computer Science, Class of 2019 GPA 3.93, Dean's Honors

**Completed coursework:** prerequisites, algorithms, AI, linear algebra, and CS pedagogy **Current coursework:** machine learning, databases, circuits

## **Skills**

**Programming Languages:** proficient in Java and Python, has working knowledge of HTML/CSS/JS, PHP, C, R, Scheme, MIPS, LaTeX

**Areas of experience:** machine learning, Bayesian optimal control, web design/development, server administration, CS pedagogy

Languages: English Department award for excellence in writing, conversational Spanish

## **Experience**

## CS 61A Staff: Graduate Student Instructor, UC Berkeley

August 2016 - present

Taught 30-student section foundations of CS at weekly labs and discussions, held office hours, and proctored exams. Worked with team of 40 other GSIs and the professor. Helped supervise and mentor 40 group tutors and 250 academic interns.

### Boettiger Lab: Research Assistant, UC Berkeley

May 2016 – August 2016

Wrote custom implementations of machine learning, optimal control, and Bayesian optimization tools, including a model equivalent to an infinite neural network. Tuned and applied to ecological management problems.

CS 61A Staff: Academic Intern and Group Tutor, UC Berkeley

January 2016 – May 2016

**Boettiger Lab: Research Apprentice**, UC Berkeley

September 2015 – May 2016

**App Development Team: President**, Irvington High School

Apr 2013 – Nov 2013

Taught team of 12 basic HTML and CSS. Lead team to develop mobile app concept, enter Verizon Innovative App Challenge, and begin development of the app.

Class of 2015 Council: Multimedia Commissioner, Irvington High School Mar 2012 – Jun 2015 Designed and developed class website, including blog and polling system. Created graphics in Photoshop for promotion of class events on social media.

### **Hobbyist programmer**

2010 – present

Became comfortable with quickly picking up new tools and working under uncertainty.

### **Portfolio**

github.com/sheaconlon/fractals: threaded, interactive fractal viewer for browser github.com/sheaconlon/handwriting: self-implemented neural network for digit recognition github.com/boettiger-lab/shea-research: implementations of SDP, GP regression, and MCMC github.com/boettiger-lab/gpmanagement: applications of above to ecological management