# Data Warehousing and OLAP: MOLAP and ROLAP

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#### **Previous Lectures**

- Online analytical processing
  - Data cubes as a conceptual model
  - Query languages for data cubes
- Database explosion problem
  - Materializing the complete cube is impossible
  - Partially materializing can help

#### This Lecture

- · How is the data stored?
  - relational database (ROLAP)
  - Specialized structures (MOLAP)
- How can we speed up computation?
  - Indexing structures
    - · bitmap index
    - join index

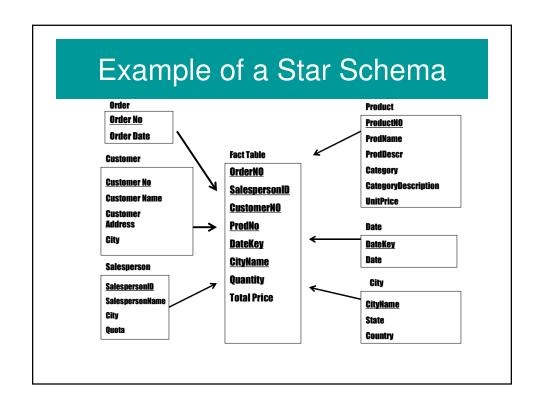
# **Implementation**

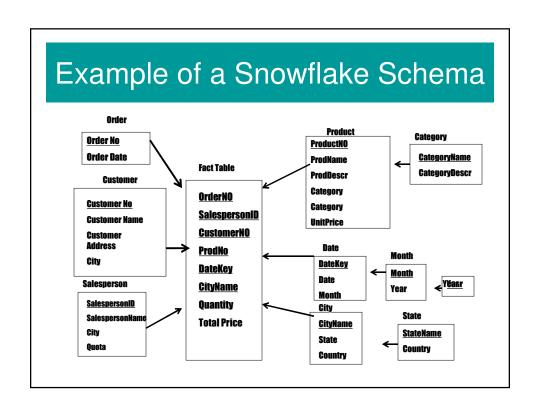
Nowadays systems can be divided in three categories:

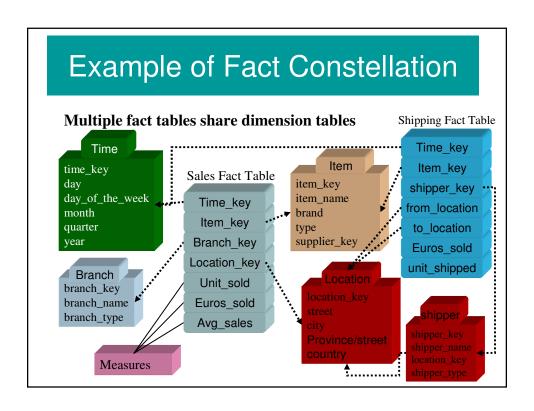
- ROLAP (Relational OLAP)
  - OLAP supported on top of a relational database
- MOLAP (Multi-Dimensional OLAP)
  - Use of special multi-dimensional data structures
- HOLAP: (Hybrid)
  - · combination of previous two

# **ROLAP**

- Typical database scheme:
  - star schema
    - · fact table is central
    - · links to dimensional tables
  - Extensions:
    - · snowflake schema
      - dimensions have hierarchy/extra information attached
    - Star constellation
      - multiple star schemas sharing dimensions







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# **MOLAP**

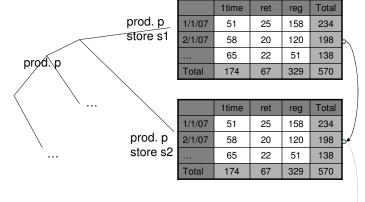
- · Not on top of relational database
  - most popular design
  - specialized data structures
    - Multicubes vs Hypercubes
  - Not all subcubes are materialized

# Storing the cube

- User identifies set of *sparse* attributes S, and a set of *dense* attributes D.
- Index tree is constructed on sparse dimensions.
- Each leaf points to a multidimensional array indexed by D.

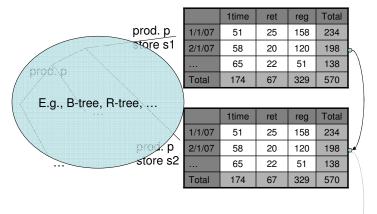
#### Example

- product, store are sparse dimensions
- · date and customer-type are dense



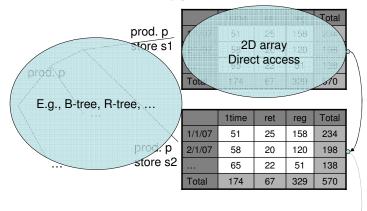


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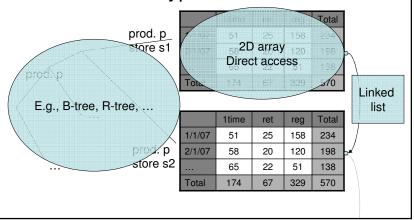
# Example

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# Example

- product, store are sparse dimensions
- · date and customer-type are dense

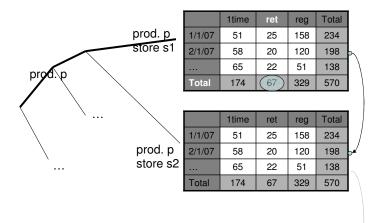


# Queries

- Efficiency depends on:
  - does index on sparse dimensions fit into memory?
  - Type of queries:
    - · Restrictions on all dimensions
    - · Restrictions only on dense
    - Restrictions only on some sparse and dense

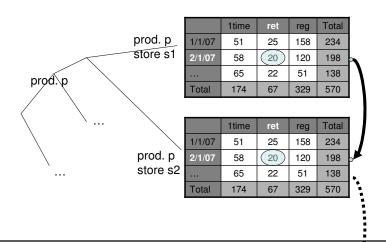


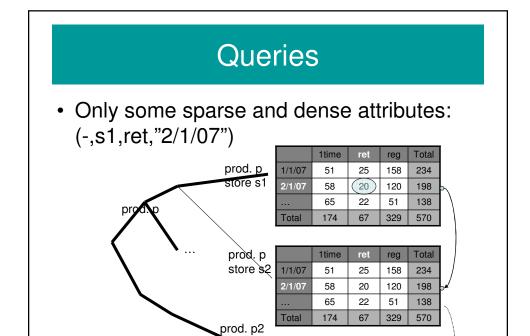
• Selection on all attributes: (p,s1,ret,all)



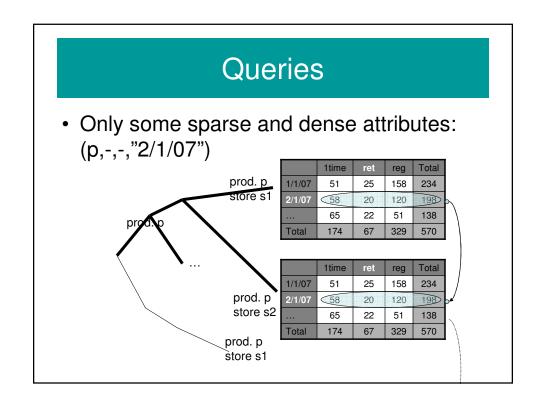
# Queries

• Only on dense attributes: (-,-,ret,"2/1/07")





store s1



# Storing the Cube

- Dense combinations of dimensions can be stored in multi-dimensional arrays
- For every combination of sparse dimensions
  - one sub-cube
- Sub-cubes indexed by sparse dimensions
  - E.g., B-tree
  - Order of the dimensions plays a role

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  - relational database (ROLAP)
  - Multi-dimensional structure (MOLAP)
- How can we speed up computation?
  - Indexing structures
    - bitmap index
    - join index

# Specialized Indexing Structures

- B-trees, (covered in other courses)
- · Bitmapped indices,
- · Join indices,
- Spatial data structures (covered later)

#### **Index Structures**

- Indexing principle:
  - mapping key values to records for associative direct access
- Most popular indexing techniques in relational database: B+-trees
- For multi-dimensional data, a large number of indexing techniques have been developed: R-trees

# Bitmap Indexes

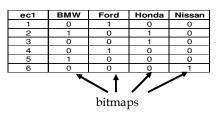
 Bitmap index: indexing technique that has attracted attention in multi-dimensional DB implementation table

Customer	City	Car
c1	Detroit	Ford
c2	Chicago	Honda
c3	Detroit	Honda
c4	Poznan	Ford
c5	Paris	BMW
c6	Paris	Nissan

# Bitmap Indexes

The index consists of bitmaps:

ec1	Chicago	Detroit	Paris	Poznan
1	0	1	0	0
2	1	0	0	0
3	0	1	0	0
4	0	0	0	1
5	0	0	1	0
6	0	0	1	0
	\	1 /	//	*



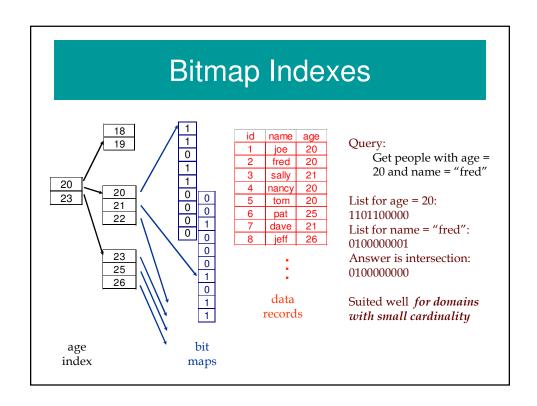
•Index on a particular column

bitmaps

- •Index consists of a number of bit vectors bitmaps
- Each value in the indexed column has a bit vector (bitmaps)
- •The length of the bit vector is the number of records in the base table
- •The i-th bit is set if the i-th row of the base table has the value for the indexed column

# Bitmap Indexes

- Index on a particular column
- Index consists of a number of bit vectors bitmaps
- Each value in the indexed column has a bit vector (bitmaps)
- The length of the bit vector is the number of records in the base table
- The *i*-th bit is set if the *i*-th row of the base table has the value for the indexed column



#### Bitmap Index

- · Size of bitmaps can be further reduced
  - use run-length encoding

1111000111100000001111000 is encoded as 4x1;3x0;4x1;7x0;4x1;3x0

- Can reduce the storage space significantly
- Logical operations can work directly on the encoding

#### Bitmap Index – Summary

- With efficient hardware support for bitmap operations (AND, OR, XOR, NOT), bitmap index offers better access methods for certain queries
  - e.g., selection on two attributes
- Some commercial products have implemented bitmap index
- Works poorly for high cardinality domains since the number of bitmaps increases
- Difficult to maintain need reorganization when relation sizes change (new bitmaps)

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#### Join Indexes

- Traditional indexes: value → rids.
  Join indices: tuples in the join → to rids in the source tables.
- Data warehouse:
  - values of dimensions of star schema → rows in fact table.
- Join indexes can span multiple dimensions

# Join

- "Combine" SALE, PRODUCT relations
- In SQL: SELECT \* FROM SALE, PRODUCT

sale	prodld	storeld	date	amt
	p1	c1	1	12
	p2	c1	1	11
	p2 p1	c3 c2	1	50
	p2 p1	c2	1	8
	p1	c1	2	44
	p1	c2	2	4

product	id	name	price
	p1	bolt	10
	p2	nut	5

joinTb	prodld	name	price	storeld	date	amt
	p1	bolt	10	c1	1	12
	p2	nut	5	c1	1	11
	p1	bolt	10	c3	1	50
	p2	nut	5	c2	1	8
	p1	bolt	10	c1	2	44
	p1	bolt	10	c2	2	4

# Join Indexes

#### join index

roduct	id	name	price	jlndex		
	p1	bolt	10	r1,r3,r5,	r6	
	p2	nut	5	r2,r4		
sale	rld	prodld	store	eld date	e amt	
sale	rld r1	•	store c1	eld date	e amt	
sale		prodld p1 p2	_	eld date		<u></u>
sale	r1	p1	c1	1	12	<b>—</b>
sale	r1 r2	p1 p2	c1 c1	1 1 1	12 11	<b>—</b>
sale	r1 r2 r3	p1 p2 p1	c1 c1 c3	1 1 1	12 11 50	<b>←</b> −

# **OLAP - Summary**

- Data warehouse is a specialized database to support analytical queries = OLAP queries
- Data cube as conceptual model
- Implementation of Data Cube
  - View selection problem
  - Explosion problem
  - ROLAP vs. MOLAP
  - Indexing structures